

**NCR 7197 Thermal Receipt
Printer
Release 1.0
Owner's Manual**



B005-000-1409
Revision C
November, 2002

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To maintain the quality of our publications, we need your comments on the accuracy, clarity, organization, and value of this book.

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Important Information to the User

In order to ensure compliance with the Product Safety, FCC and CE marking requirements, you must use the power supply, power cord, and interface cable which were shipped with this product or which meet the following parameters:

Power Supply

UL Listed (QQGQ), Class 2 power supply with SELV (Secondary Extra Low Voltage), non-energy hazard output, limited energy source, input rated 100-240 Vac, 1.5/0.8 A, 50/60 Hz, output rated 24 Vdc, 2.3 A. or 3.15A

Use of this product with a power supply other than the NCR power supply will require you to test this power supply and NCR printer for FCC and CE mark certification.

Interface Cable

A shielded (360 degree) interface cable must be used with this product. The shield must be connected to the frame or earth ground connection or earth ground reference at EACH end of the cable.

Use of a cable other than described here will require that you test this cable with the NCR printer and your system for FCC and CE mark certification.

Power Cord

A UL listed, detachable power cord must be used for this product. For applications where the power supply module may be mounted on the floor, a power cord with Type SJT marking must be used. For applications outside the US, power cords which meet the particular country's certification and application requirements should be used.

Use of a power cord other than described here may result in a violation of safety certifications which are in force in the country of use.

Federal Communications Commission (FCC)
Radio Frequency Interference Statement

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Note: This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

Communication Cables

Shielded communication cables must be used with this unit to ensure compliance with the Class A FCC limits.

Information to User

This equipment must be installed and used in strict accordance with the manufacturer's instructions. However, there is no guarantee that interference to radio communications will not occur in a particular commercial installation. If this equipment does cause interference, which can be determined by turning the equipment off and on, the user is encouraged to contact NCR immediately.

The NCR company is not responsible for any radio or television interference caused by unauthorized modification of this equipment or the substitution or attachment of connecting cables and equipment other than those specified by NCR. The correction of interferences caused by such unauthorized modification, substitution or attachment will be the responsibility of the user.

Industry Canada (IC)
Radio Frequency Interference Statement

This Class A digital apparatus meets all requirements of the Canadian Interference-Causing Equipment Regulations.

Cet appareil numérique de la classe A respecte toutes les exigences du Règlement sur le matériel brouilleur du Canada.

Quick Reference

This Quick Reference will direct you to key areas of the Owner's Manual. For a complete listing of topics, consult the Table of Contents or the Index.

Setting Up the Printer page 7

Basic requirements for unpacking and installation, connecting the printer, turning it on, and running the print test.

Running the Data Scope Mode page 45

Instructions for running the data scope mode.

Troubleshooting page 37

Information on correcting problems with the printer.

How to Use this Book

Use this book as a general and technical reference manual and as a guide when replacing parts on the printer. The service guide is intended as a guide for service representatives, field engineers, and those who will be installing and learning about the 7197 printer. It can also be used as a reference for service courses.

See the Quick Reference page, the Contents, or the Index for detailed listings of what is contained in this book.

Who Should Use this Book?

You must be a trained service representative to service the 7197 Thermal Receipt printer.

How to Obtain More Information

For more information see the following documents:

- *7197 Receipt Printer: Service Manual* (B005-000-1410)
- *7197 Receipt Printer: Parts Identification Manual* (B005-000-1411)

For this and additional copies of the Owner's Manual, contact your sales representative.

Revision Record

| Issue | Date | Remarks |
|-------|----------|---|
| A | Apr 2002 | First printing |
| B | May 2002 | Update to reflect first production configuration. |
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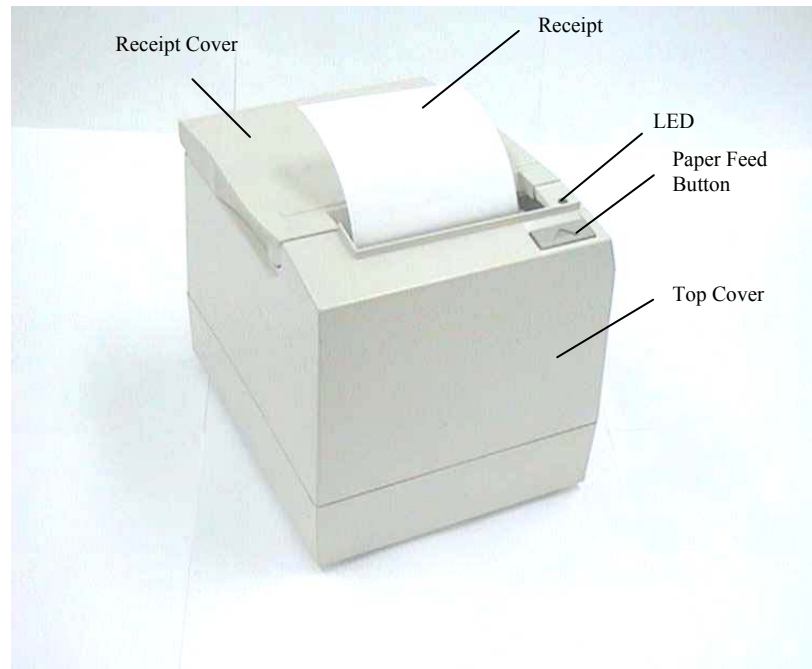
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Chapter 1: About the 7197 Printer



The 7197 printer is a fast, quiet, relatively small and very reliable multiple-function printer. It prints receipts and two color printing.

The industry-standard RS-232C communication interface allows the 7197 to be connected to any host computer that uses RS-232C or USB communication interface.

Features and Options

The 7197 printer comes with several features and options.

Receipt Station

- Thermal printing
- Standard pitch (host selectable): 15.2 characters per inch, 44 columns
- Compressed pitch (host selectable): 19.0 characters per inch, 56 columns
- Resident bar codes
 - Code 39
 - Code 93
 - Code 128
 - UPC-A
 - UPC-E
 - JAN8 (EAN)
 - JAN13 (EAN)
 - Interleaved 2 of 5
 - Codabar
 - PDF417
- Drop-in paper loading requiring no spindle or threading paper
- Paper low indicator
- Paper exhaust indicator
- Variety of print modes: double high, double wide, upside down, and rotated
- 14 resident character language Code Pages:
 - PC Code Page 437 (US English)
 - PC Code Page 850 (Multilingual)
 - PC Code Page 852 (Slavic)
 - PC Code Page 858 (with Euro symbol)
 - PC Code Page 860 (Portuguese)
 - PC Code Page 862 (Hebrew)
 - PC Code Page 863 (French Canadian)
 - PC Code Page 864 (Arabic)
 - PC Code Page 865 (Nordic)
 - PC Code Page 866 (Cyrillic)
 - PC Code Page 1252 (Windows Latin #1)
 - PC Code Page Katakana
 - PC Code Page 874 (Thai)
 - Space Page
- 16K RAM for downloaded character sets or bit-mapped graphics (such as logos)

General Features

- Knife
- Cover open sensors
- One cash drawer connector (supports 2 cash drawers)
- Industry standard RS-232C and USB communication interface
- History EEROM for custom settings
- Audible tone (controlled by application)

Note: The 7197 does not have a paper journal. The journal is kept electronically by the host computer.

Options

- Remote power supply
- Communication cables

Thermal Print Head

The 7197 Receipt Station uses a thermal print head for printing receipts, and is extremely fast and quiet. Since it uses heat to print directly on paper, there is no cassette or ribbon to change, eliminating soiled fingers and paper dust.

There is no regularly scheduled maintenance for the print head and it does not need to be regularly cleaned. However, if it does appear dirty, wipe it with cotton swabs and rubbing alcohol. If spotty or light printing problems persist after the thermal print head has been cleaned, see "Chapter 3: Solving Problems" for more information.

Note: The thermal print head does not normally require cleaning if the recommended paper is used. If non-recommended paper has been used for an extended period of time, cleaning the print head with cotton swabs and rubbing alcohol will not be of much benefit. See "Ordering Receipt Paper" on the next page for the recommended paper.

The print head is designed for a very long life, but it may be replaced if needed. Only a trained service representative may replace the print head. See "Chapter 3: Solving Problems" to determine if the print head needs to be replaced.

Ordering Paper and Supplies

Thermal receipt paper, ribbon cassettes, and forms can be ordered.
Documentation is also available.

Ordering Thermal Receipt Paper

The 7197 requires NCR qualified thermal paper to be used on the thermal receipt print station to insure proper operation of the printer. In addition the paper rolls must have the following dimension.

| Diameter | Length | Width |
|-----------------------|---------------------|---|
| 80 mm max. (3.15 in.) | 83 meters (273 ft.) | 80 mm \pm .5 mm (3.15 \pm .008 in.) |

The paper must not be attached at the core. Otherwise the receipt station will be damaged when the paper is exhausted.

Paper grades available from NCR

| Paper Stock | Paper Grade Description |
|-------------|---|
| 856911 | Economy (for text printing) |
| 856966 | Standard Sensitivity (for text and simple graphics) |
| 878559 | High Sensitivity (for text, bar codes & detailed graphics) |
| 856380 | For improved archiveability and added resistance to incompatible substances |
| 856461 | Red/Black |
| 856458 | Blue/Black |

The paper must not be attached at the core. Otherwise the receipt station will be damaged when the paper is exhausted.

To order thermal receipt paper, contact your sales representative or order from NCR at the following address or toll free number:

NCR
Media Products Division
9995 Washington Church Road
Miamisburg, OH 45342
Voice: 1(800)543-8130 (toll free), or local listing of The NCR Media Products sales office

Ordering Other Supplies

Contact your sales representative to order the supplies listed in the table.

| Item | Type | Number |
|--|---------------------------|---------------------------------------|
| Power supply with attached cable to printer and U.S. power supply cord | 75 Watt Power Supply | 7167-K331-V001 |
| Power supply (w/o power cord) | 75 Watt Power Supply | 7167-K302-V001 |
| Power supply cord (to outlet) | United States | 1406-C325-0030 |
| | International (no plug) | 1416-C319-0030 |
| | United Kingdom | 1416-C321-0030 |
| | S.E.V. | 1416-C320-0030 |
| | Australia | 1416-C322-0030 |
| | International (with plug) | 1416-C323-0030 |
| RS-232C Communication Cables | | |
| 9-pin to 9-pin | 0.7 meters | 1416-C359-0007 |
| 9-pin to 9-pin | 3.0 meters (9.8 feet) | 1416-C266-0040 |
| DC Plus Power Cables | | |
| DC Power from NCR POS Terminal | 1.0 Meters | 1416-C712-0010 |
| DC Power from NCR POS Terminal | 4.0 Meters | 1416-C712-0040 |
| USB Communication Cables | | |
| USB Type A to Type B Connector | 2.0 Meters | 1416-C528-0010 |
| USB Type A to Type B Connector | 4.0 Meters | 1416-C528-0040 |
| USB Plus Power Cables | | |
| USB Plus Power to Type B Connector | 1.0 Meters | 1416-C713-0010 |
| USB Plus Power to Type B Connector | 4.0 Meters | 1416-C713-0040 |
| Cash Drawer | 2189 | 2189-K002-V001 |
| | | (Switchable for Drawer 1 or Drawer 2) |
| Cash Drawer Cable | Y Cable | 1416-C372-0006 |

Ordering Documentation

Contact your sales representative to obtain the following documentation:

- *7197 Receipt Printer: Parts Identification Manual* (B005-0000-1411)
- *7197 Receipt Printer: Service Manual* (B0005-0000-1410)
(includes Troubleshooting Guide)
- *7197 Receipt Printer: Owners Manual* (B0005-0000-1409)

Cleaning the Printer

Cleaning the Cabinet

The external cabinet materials and finish are durable and resistant to these items:

- Cleaning solutions
- Lubricants
- Fuels
- Cooking oils
- Ultraviolet light

There is no scheduled maintenance required for the 7197.

Clean the cabinet as needed to remove dust and finger marks. Use any household cleaner designed for plastics, but test it first on a small unseen area. If the receipt bucket is dirty, wipe it with a clean, damp cloth.

Cleaning the Thermal Print Head

Caution: Do not spray or try to clean the thermal print head or the inside of the printer with any kind of cleaner as this may damage the thermal print head and electronics.

If the thermal print head appears dirty, wipe it with cotton swabs and isopropyl alcohol.

If spotty or light printing problems persist after the thermal print head has been cleaned, see "Chapter 3: Solving Problems" for more information.

Note: The thermal print head does not normally require cleaning if the recommended paper grades are used. If non-recommended paper has been used for an extended period of time, cleaning the print head with cotton swabs and rubbing alcohol will not be of much benefit. See "Ordering Paper and Supplies" earlier in this manual for recommended paper.

Chapter 2: Setting Up and Using the Printer

What Is in the Box?

The following items are packed in the shipping box:

- Printer enclosed in a plastic bag and foam pack
- Thermal receipt paper roll

These items may be ordered as options from NCR and will be shipped separately:

- Communication cable (from host computer to printer)
- DC Power Cable
- Remote Power Supply
- Cash drawer with cables (may be ordered from other equipment suppliers: see “Ordering Other Supplies” in chapter 1)

Removing the Packing Material



1. Remove the printer from the foam pack and plastic bag.
2. Remove the receipt paper roll and cables from the foam packing material.
3. Save all packing materials for future storing, moving, or shipping the printer.

Note: If the printer is wall mounted the paper low switch must be disable.

Repacking the Printer

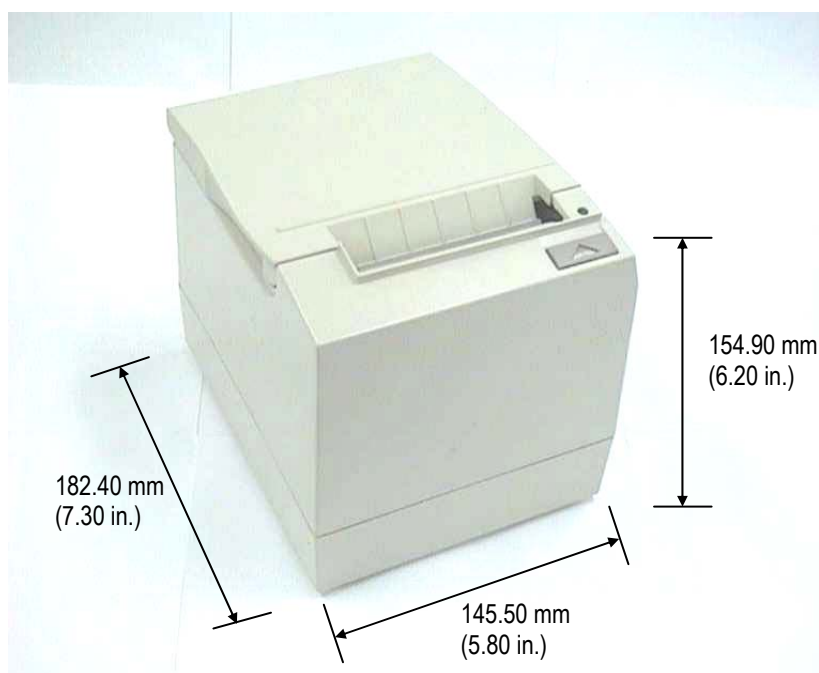
Review the illustrations on the previous two pages to pack the printer.

1. Place receipt paper between the receipt cover and the print head for protection.
2. Place the printer in the plastic bag and foam pack, place the packed printer in the box, and secure the box with packing tape.
3. If you are sending the printer to NCR for repair, call your NCR-authorized service representative for instructions on where to send the printer.

Be prepared to answer questions concerning shipping and billing.

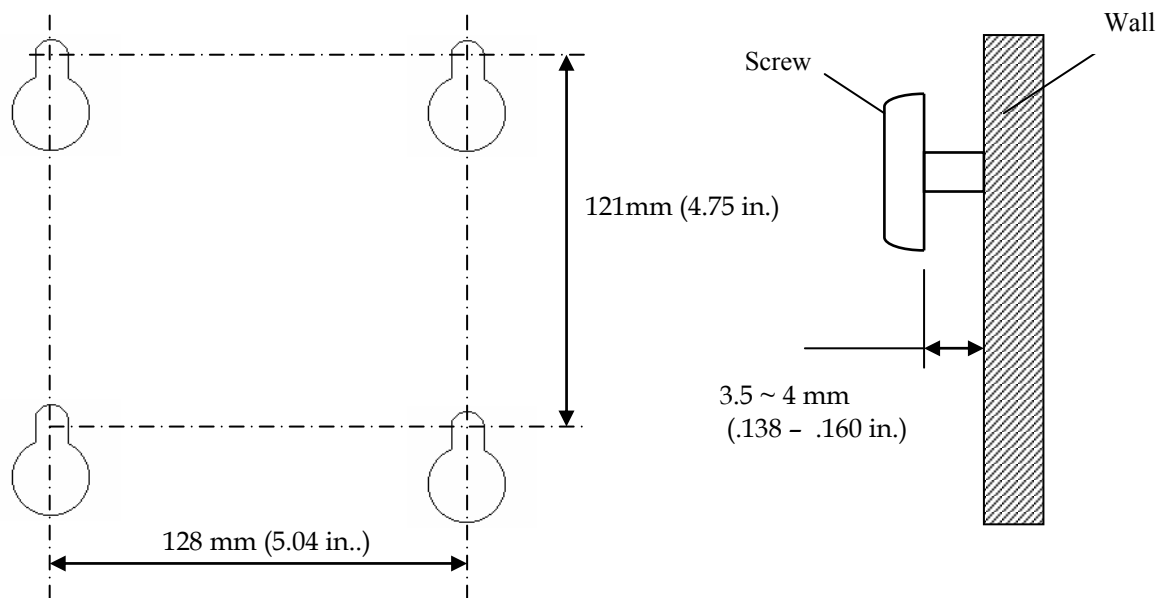
Choosing a Location

The 7197 printer takes up relatively little counter space and may be set on or near the host computer. Make sure there is enough room to open the receipt cover to change the paper. The illustration shows the actual dimensions of the printer, but leave several inches around the printer for connecting and accessing the cables.



Wall mounted

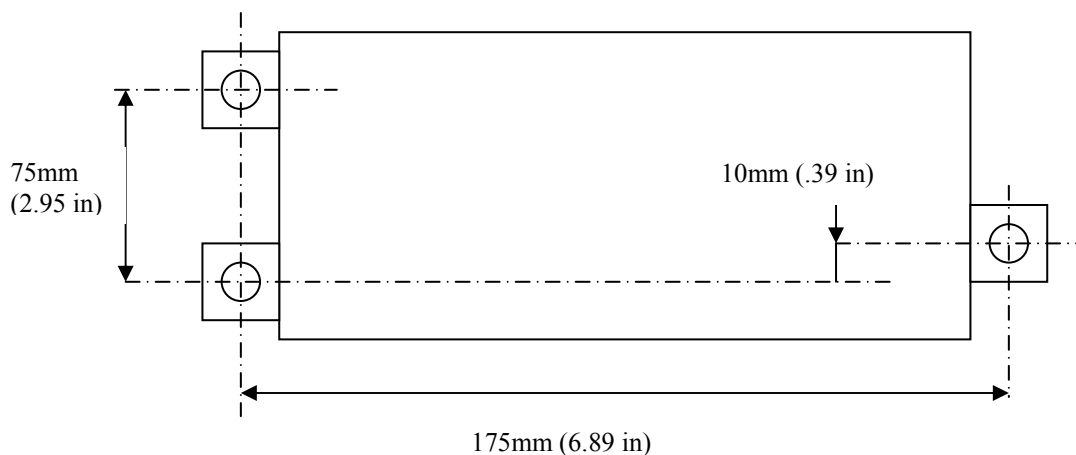
The 7197 printer may be mounted on a vertical wall by using the keyhole slot at the bottom of the printer base. Make sure there is enough room to open the receipt cover to change the paper. Mount the screws on the wall using the following recommended mount dimensions. Use a #8 wood screw which is to be securely fastened to a wall stud or using a “Molly” fastener (not provided).



Note: Paper low must be disabled when printer is wall mounted

Wall mounted Power Supply (Option)

The 75 watt power supply may be mounted on a vertical wall by using the holes on the cover. Mount the screws on the wall using the following recommended mount dimensions. Use a #8 wood screw which is to be securely fastened to a wall stud or using “Molly” fasteners.

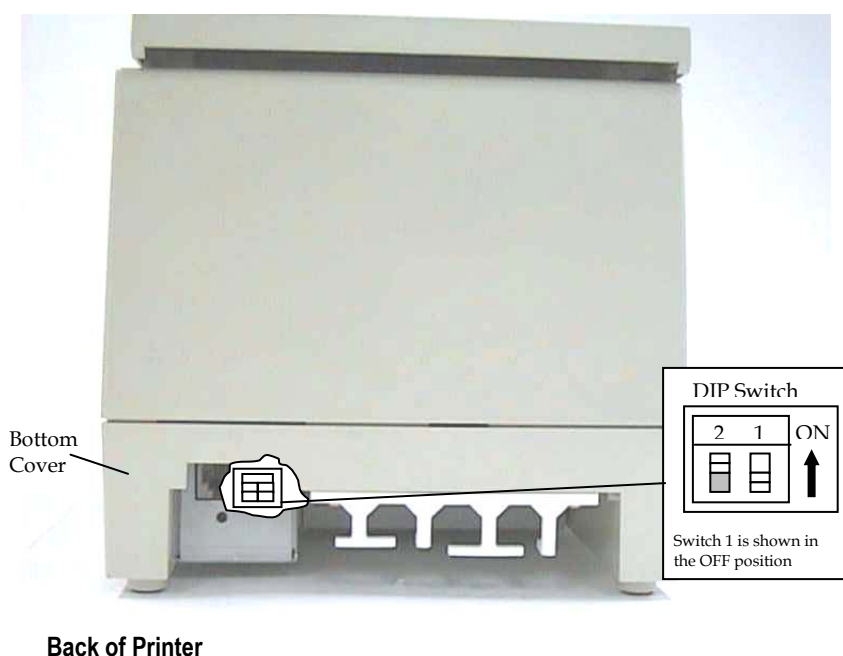


Setting Switches

The DIP switches, located at the back of the printer, are used for two purposes:

- To set variables for several printer functions (see the sections for the various printer functions in “Level 1 Diagnostics” in “Chapter 4: Diagnostics” for Setting Up the Printer)
- To perform diagnostic tests (see the sections for the various diagnostic tests in “Level 1 Diagnostics” in “Chapter 4: Diagnostics” for Setting Up the Printer)

Caution: The DIP switches are set at the factory to predetermined settings and should not be changed unless to change parameters or to reflash the firmware.



Note: Switch 1 is shown in the Off position for reference.

Use a paper clip or other pointed object to set the switches.

1. Set the switches to the desired settings shown in the table.
2. Reset the printer by disconnecting and reconnecting the power to the printer.

Resetting the Printer

The printer is reset by disconnecting/reconnecting the DC power.

Connecting the Cables

There are three different types of cables that connect to the printer:

- Power supply cable supplying power from the power supply
- Communication cable (RS-232 or USB) connecting the printer to the host computer
- Cash drawer cable connecting the printer to one or two cash drawers

Caution: Disconnect the power before connecting the cables. Always connect the communication cable and cash drawer cables before connecting power to the power supply. Always disconnect power to the power supply before disconnecting the communication and cash drawer cables.

Follow these steps to connect the cables. See the illustration on the next page.

1. Unplug the power supply from its power source.
2. Connect the power and communication cables to their respective connectors under the printer as shown in the illustration.

For the RS232 Cable, be sure to screw the communication cable to the communication connector.

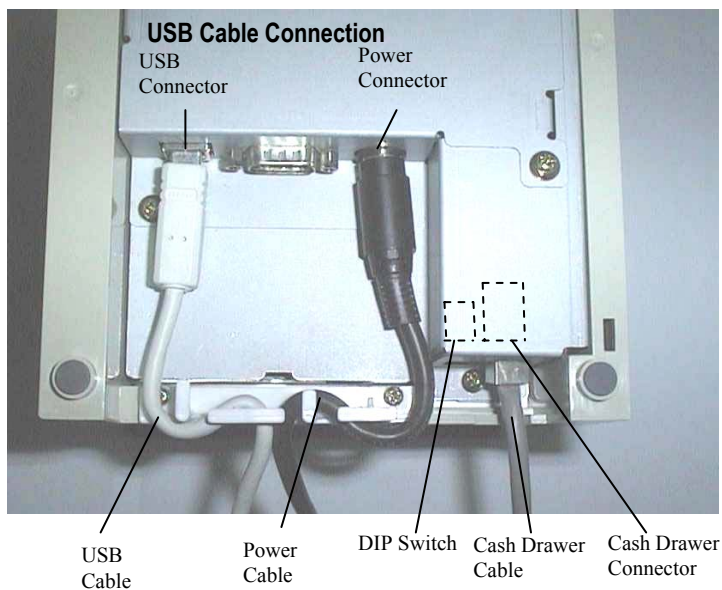
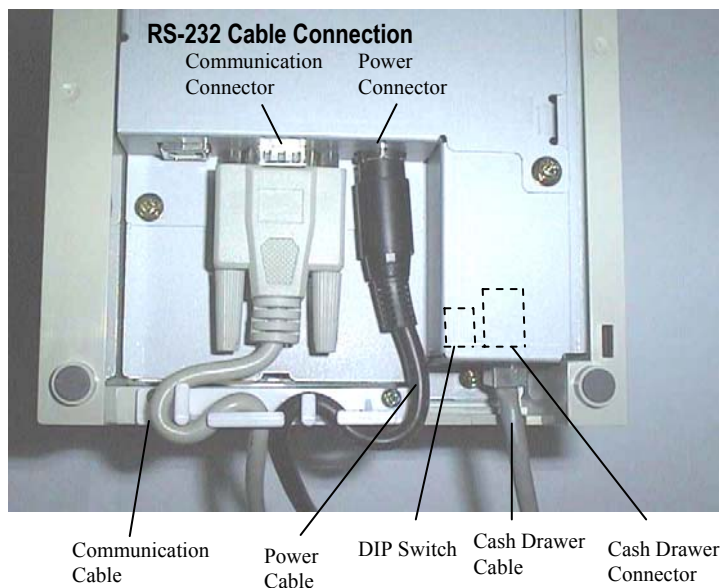
3. Route the cables through the cable strain relief on the bottom of the printer, then through the two slots in the cable access cover as shown in the illustration.
4. Connect the communication cable to the appropriate host computer connector.
5. Connect the cash drawer cable to the printer and cash drawer.

The connectors is a standard phone jack located at the rear of the printer.

6. Plug the power cord into the power supply for remote power supply installation, then plug the power supply into an outlet.

At this point, the printer receives power. If the On Line LED (green) is on, the printer is on-line. Otherwise, the printer is off-line.

7. For Host powered installation plug the DC cable into the POS terminal.



Bottom of the Printer

About the Universal Serial Bus

The Universal Serial Bus (USB) is a peripheral bus for personal computers that was first released in January 1996. Since that time, virtually all Intel Architecture personal computers have the hardware to support USB, and a large number of computers exist that have both the hardware and software support required to interface with USB peripherals.

Advantages of USB connections

USB has a number of advantages over legacy connection schemes (e.g., serial RS-232). These advantages include:

- **High Speed:** up to 12 MB/second for high-speed devices.
- **Plug and Play:** Devices are automatically recognized and configured at installation.
- **Hot plug:** Bus supports installation and removal of devices with the power applied.
- **Up to 127 devices:** One host can support up to 127 devices with the use of hubs.
- **“Free ports”:** Most PC architecture machines contain two USB ports in the base hardware.

These advantages have become attractive to the POS industry for a couple of reasons.

Additional POS devices. Some POS systems are required to host more peripherals than can be supported by two RS-232 ports typical in a platform. With the addition of one (or two) USB connectors, the platform can now support the additional devices that had previously required a serial port expander card.

Higher bandwidths. New devices coming into use have bandwidth requirements that are higher than the bandwidth that can be supported on legacy interfaces. These devices include image scanners and printers. As the speed and capability of POS printers increases, the performance of the printer in an application can become limited by the speed of the communications interface. USB provides ample bandwidth to support current and future POS printer requirements.

Advantages of the NCR USB Solution

NCR has eliminated any cost associated with porting applications to USB by implementing a USB solution that simulates standard serial communications in Windows 98 (SR2), Windows 98 USB Hot Patch, ID: Q236934, and NT 4.0 (Service Pack 3 or higher) and Windows 2000. Application developers need only redirect their software to the virtual serial ports created by the NCR USB solution to use the printer.

Checking for USB Support on the Host Computer

If USB interface communications is required, the host computer must be equipped and setup properly. If it is not, you need to install a USB interface card. With the required hardware in place, Windows 98 (SR2), Windows 98 USB Hot Patch, ID: Q236934, NT 4.0 (Service Pack 4.0 or higher) and Windows 2000 (Service Pack 2.0 or higher) natively support plug-and-play USB with a built-in driver; Windows NT does not, and the NCR windows NT USB driver needs to be installed.

IMPORTANT: You need to have internet access to download the USB drivers from the NCR Web site://www.NCR.com.

Host Configuration

Verify that the proper hardware has been installed in the host PC.

Windows 98:

1. Open the Control Panel.
2. Click on System (Windows 98).
3. Click the Device Manager tab.
4. In the Device Manager window, scroll down the list of installed hardware devices until you find an entry for "Universal serial bus controller."

If this entry exists, your host computer is set up for USB operation. If this entry does not appear:

- Consult your computer documentation to see if USB must be enabled in the BIOS setup.

Windows NT:

To see if your POS terminal is USB-compliant, look at the back.

- If it has a USB connector port, your hardware is all set.

Note: Even though the host may have a USB port, Windows NT does not natively support plug-and-play USB because it does not have a built-in driver. You will need to load the NCR Windows NT USB driver (see "Installing the USB Printer Drivers").

- If the connector port is missing, you need to install a third-party USB card, according to the manufacturer's instructions.

Note: For Windows NT units requiring the installation of a card, a Windows 98 USB card can be used with the NCR Windows NT driver.

Windows 2000:

1. Open the Control Panel.
2. Click on System.

3. Click the Device Manager tab.
4. In the Device Manager window, scroll down the list of installed hardware devices until you find an entry for "Universal serial bus controller."

If this entry exists, your host computer is set up for USB operation. If this entry does not appear:

- Consult your computer documentation to see if USB must be enabled in the BIOS setup.

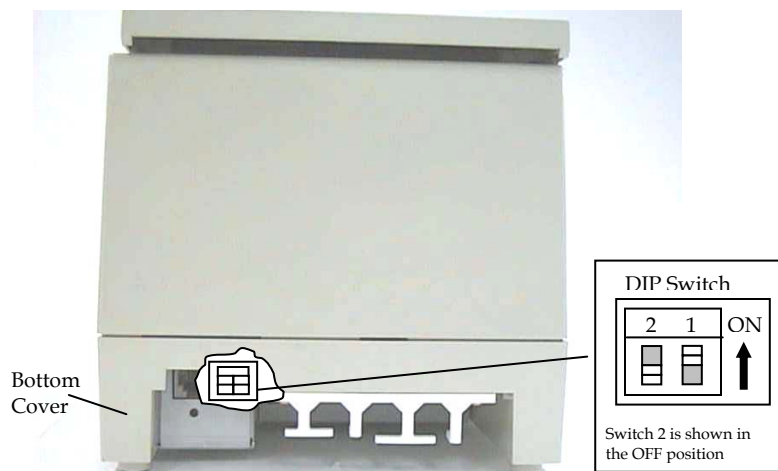
Configuring the Printer

USB is a plug-and-play environment. As such, neither the printer nor the host requires user configuration to work. However, since the NCR solution simulates a serial communication interface, you must configure "handshaking" on the printer for proper operation. The printer can be configured to use hardware flow control (using DTR/DSR) or software flow control (using XON/XOFF). All other serial communication parameters (i.e., baud rate, parity, stop bits, and data bits) are ignored.

To define software or hardware handshaking:

1. Open the Receipt Cover and check whether there is paper in the printer. If there isn't, insert the paper roll, as described in the *Owner's Manual*.
2. Turn the printer so the back is facing you.
3. Set DIP switch 1 to the On position (up).





Back of Printer

4. Reset the printer. See below for information on resetting the printer.

The printer beeps, prints the current configuration, then waits for you to make a selection from the Main Menu on the printout.

DIP Switch Settings Information

| Switch 1 Settings | Switch 2 Settings | Printer State |
|-------------------|-------------------|------------------------|
| OFF (0) | OFF (0) | On-line Mode (default) |
| ON (1) | OFF (0) | Diagnostic Mode |
| OFF (0) | ON (1) | Flash Download Mode |
| ON (1) | ON (1) | Vendor Adjustment Mode |

***** Diagnostics Form *****

Model number : 7197-1005-9001
 Serial number : 01000011

Boot Firmware
 Revision : V00.17
 CRC : 9592

Flash Firmware
 Revision : V01.62
 CRC : 17A5

Hardware
 Flash Memory Size : 2Mbytes
 Flash Logos Size : 256Kbytes
 Flash Fonts Size : 64Kbytes
 Flash User Storage : 64Kbytes

Communication Interface
 Interface Type : RS232/USB
 Parameters
 Baud Rate : 9600
 Data Bits : 8
 Stop Bits : 1
 Parity : None
 Flow Control : DTR/DSR
 Reception Errors : Print '?'
 Receive Buffer : 4K

Diagnostic Mode : Off, Normal Mode

Emulation/Software :
 Printer Emulation : 7194 Native Mode
 Printer ID Mode : 7194 Native ID
 Default LPI : 7.52
 Carriage Return : Used as Print Cmd
 Asian Mode : Off

***** Printer Config Menu *****

The config menu allows you to set general printer parameters. Sub-menus are entered and selections are made using the Paper Feed Button:

- Short Click : Feed Button is quickly depressed then released.
- Long Click : Feed Button is held down more than 1sec then released.

CAUTION !!
 The settings are predetermined in factory and should generally not be changed to avoid changing other functions.

******* Main Menu *******

Select a sub -menu:

| | |
|-------------------------------|----------|
| - EXIT | 1 Click |
| - Print Current Configuration | 2 Clicks |
| - Set Communication Interface | 3 Clicks |
| - Set Diagnostics Modes | 4 Clicks |
| - Set Emulation/Software | 5 Clicks |
| - Set Hardware Options | 6 Clicks |
| - Set Default Code Page | 7 Clicks |
| - Set EEPROM To Default | 8 Clicks |

Enter code, then hold button down at least 1 second to validate

Important: Ensure that the configuration settings match your host computer, if not, enter the Configuration Menu to make changes.

To enter Printer Configure Menu:

- 1) Flip DIP switch #1 on
- 2) Reset the printer by pressing and holding Receipt Feed switch down while disconnecting and reconnecting the power

Follow the instructions on the scrolling menu, pressing the Paper Feed button to make selections. Indicate Yes with a long click, and No with a short click.

- Press and hold the Paper Feed button for at least one second for a long click.
 - Press the Paper Feed button quickly for a short click.
5. Select Set Communication Interface from the Main Menu.
The printer scrolls to the first question.
 6. Select RS232/USB.
 7. Skip through the parameters with short clicks until Set Flow Control Method is displayed.
 8. Follow the instructions to select either XON/OFF or DTR/DSR, then skip the remaining communications parameters.
 9. When you have finished, set DIP switch **1** to Off (down).
 10. Reset the printer.

The printer resets with the new selection. You can verify the new setting by pressing the Paper Feed button to print out a diagnostics form or by holding the Paper Feed button while closing the Top Cover.

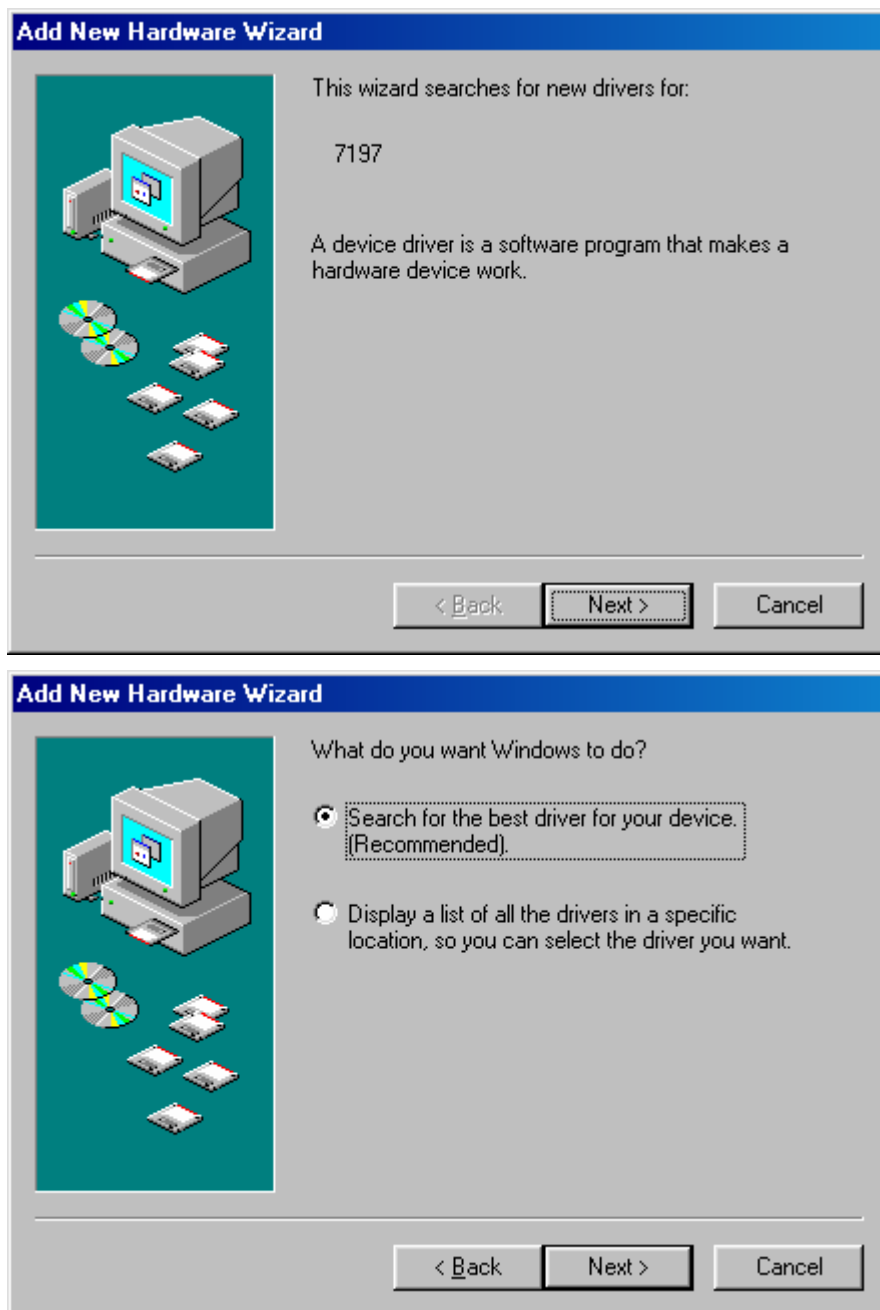
Installing the USB Printer Drivers

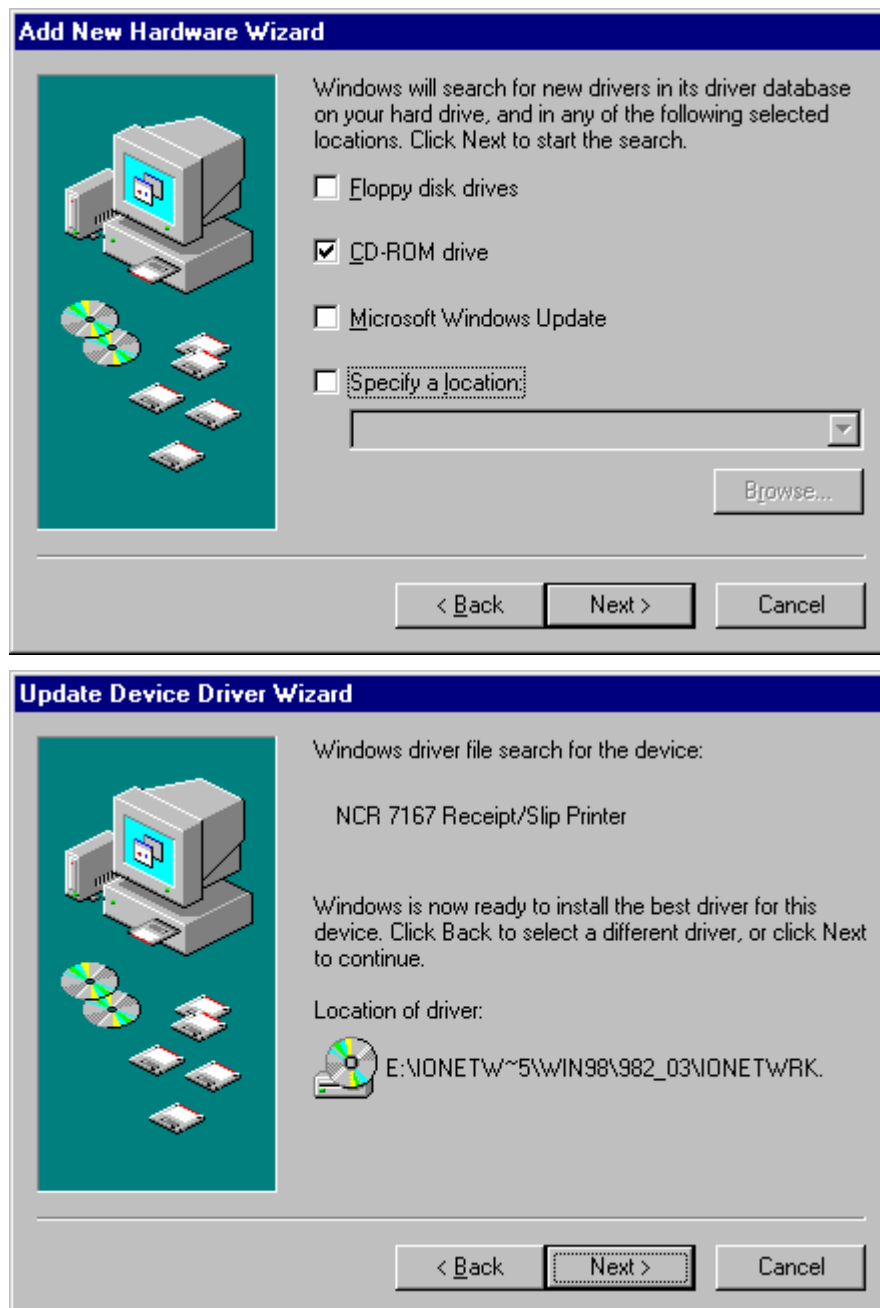
Windows NT users need to run Service Pak 3 or higher for a successful installation and should exit all Windows programs before starting.

1. Verify that the printer is plugged in and the power is on.
2. The installation varies depending on the operating system.

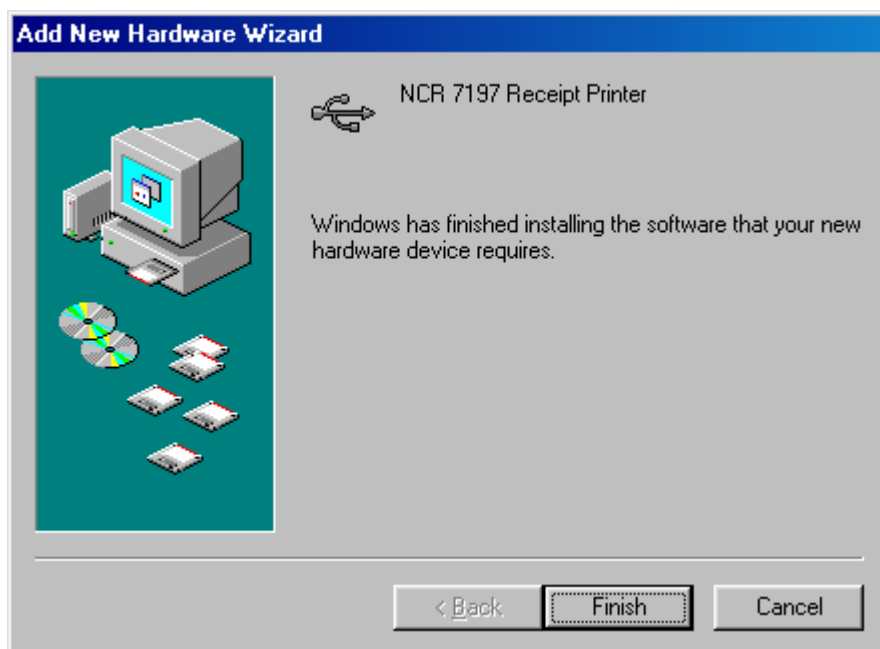
Windows 98

Follow the on-screen instructions. The printer beeps when the USB device is recognized. Go to the location where you downloaded the drivers and double click the file.



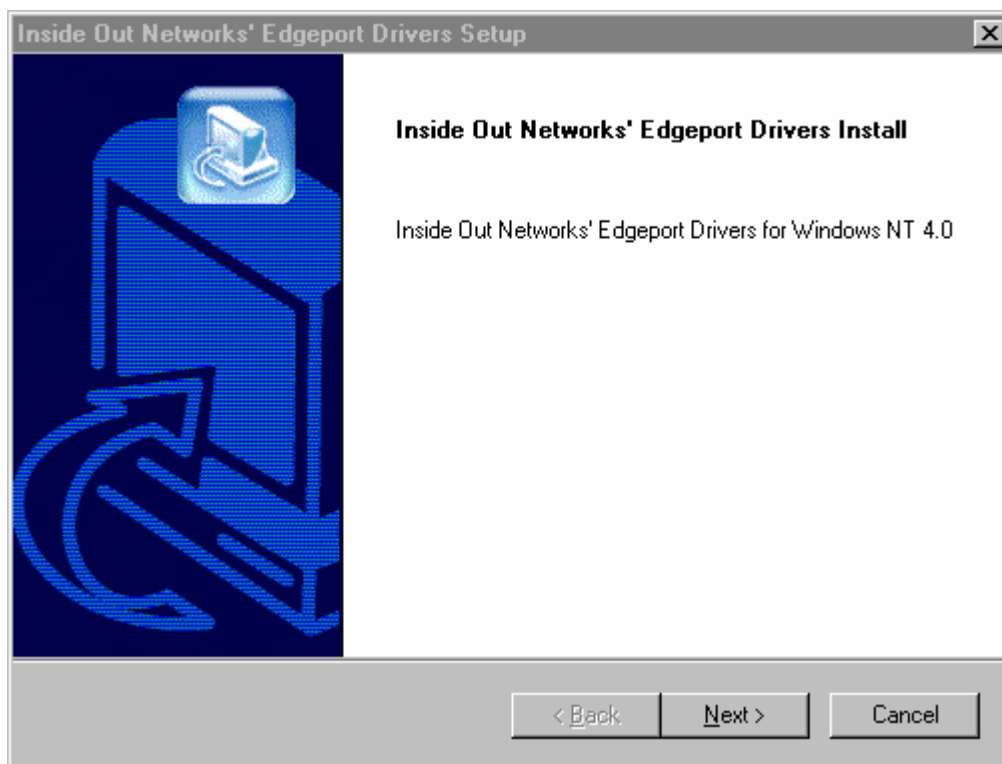


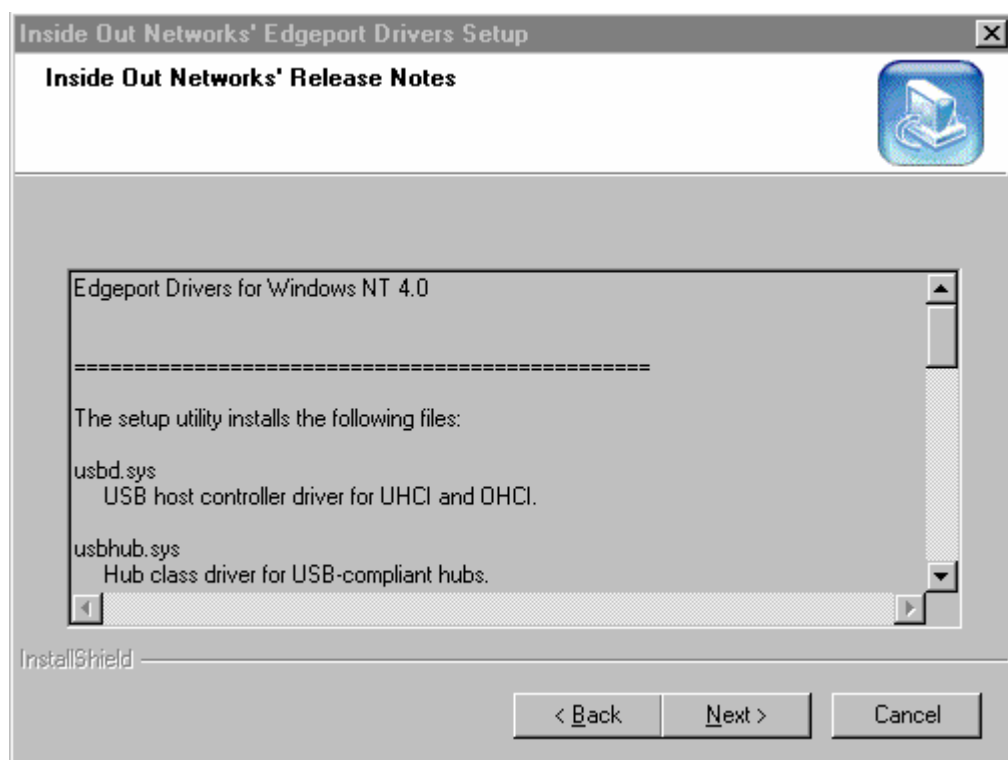
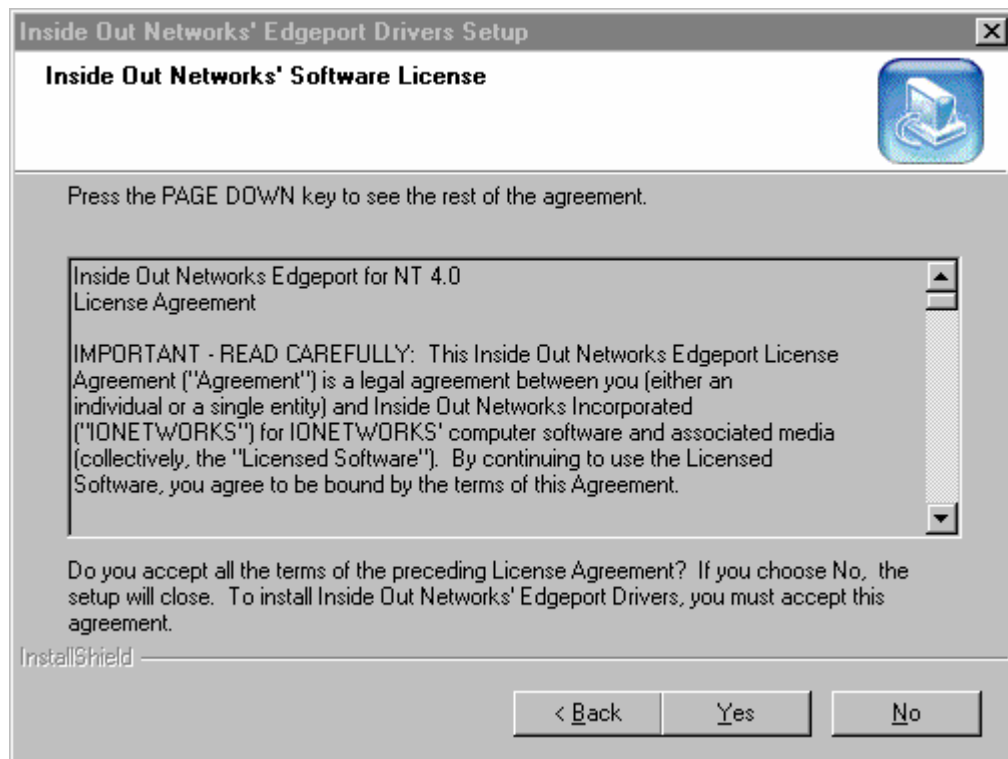
Note: Location of the IONetworks files on the CD-ROM may vary depending on the version of the CD that is being used.



Windows NT

The printer beeps when it is plugged in to show the USB device is recognized. Click on the file you downloaded and follow the on-screen instructions.



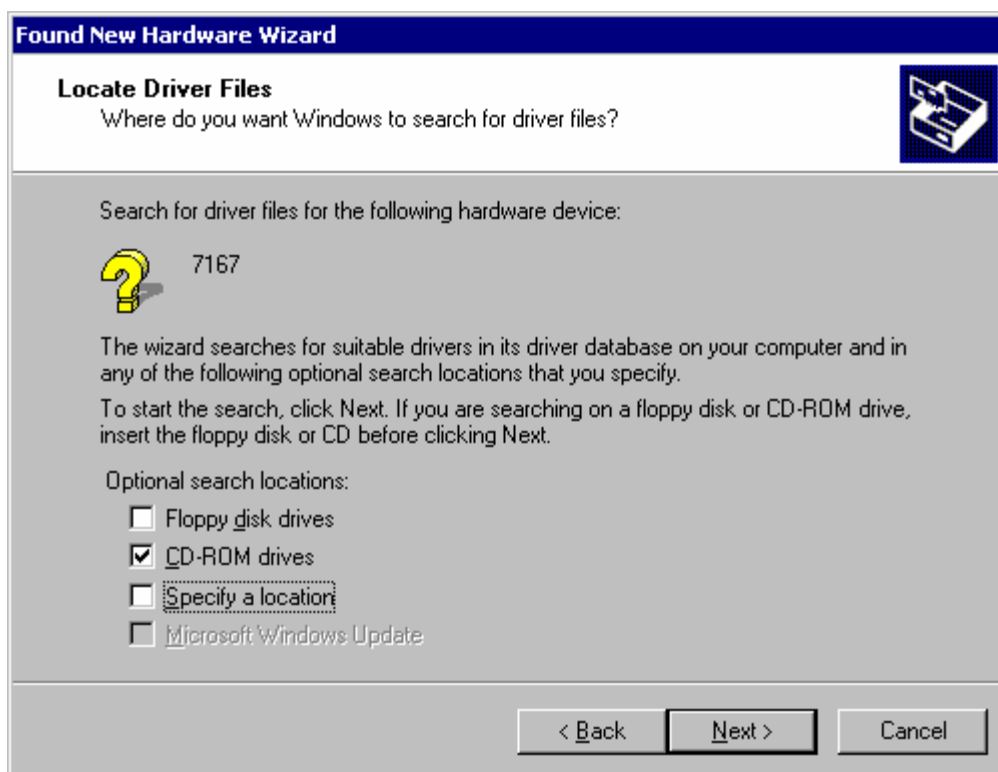


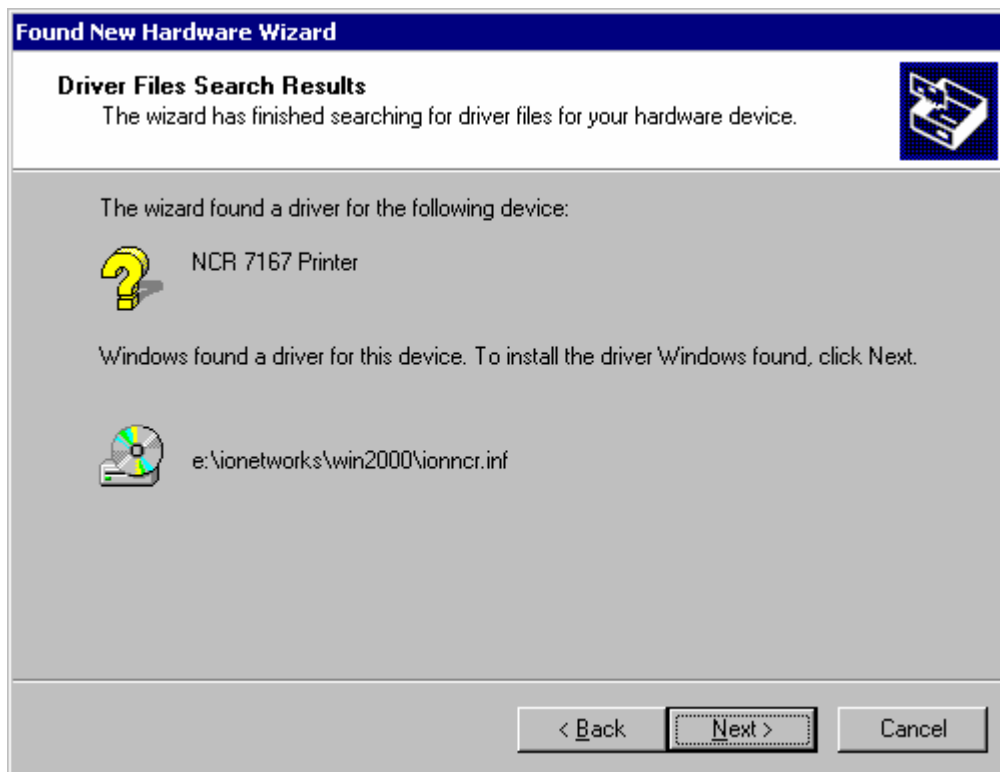


Windows 2000

Follow the on-screen instructions. The printer beeps when the USB device is recognized. Go to the location where you downloaded the drivers and double click the file.

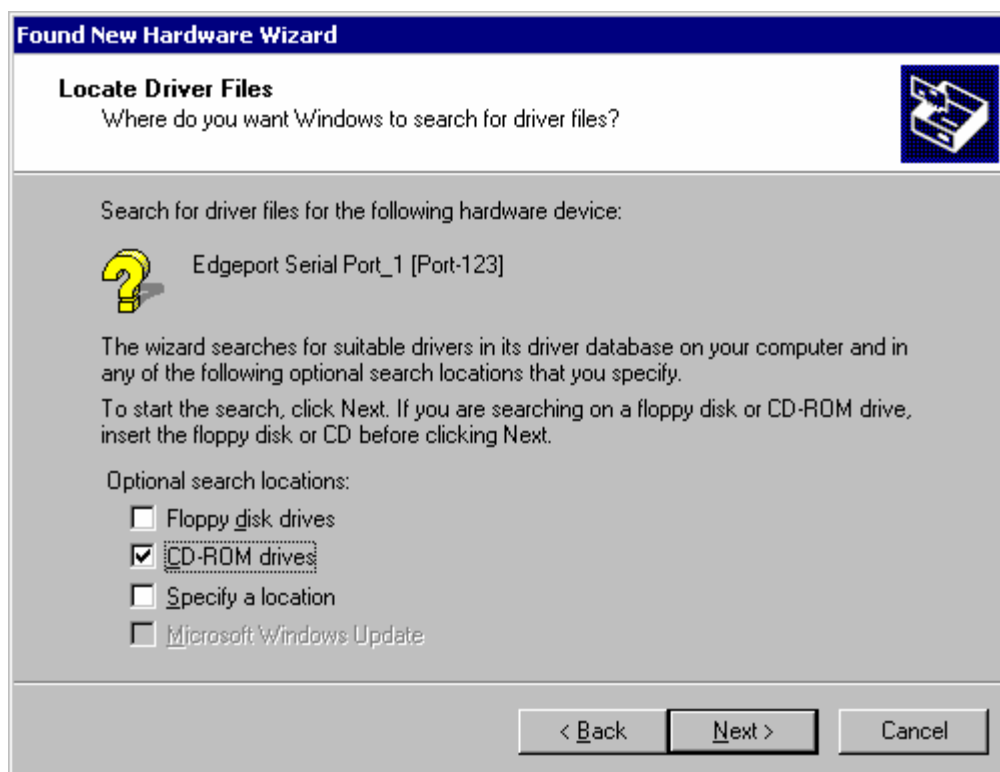


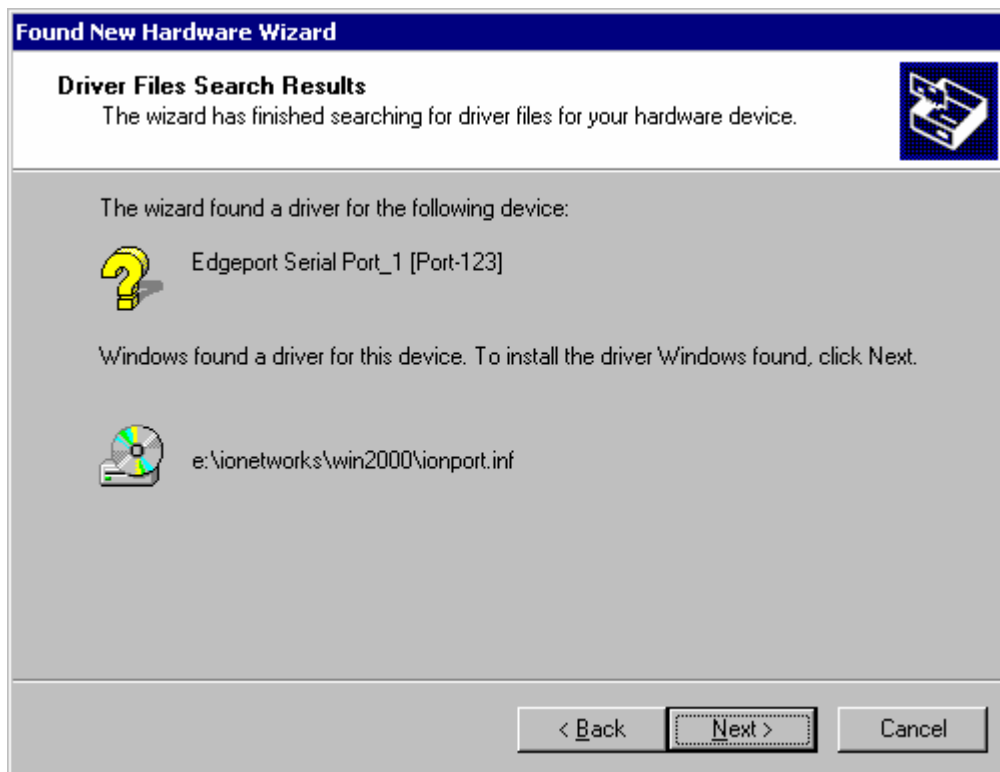




Note: Location of the IONetworks files on the CD-ROM may vary depending on the version of the CD that is being used.







Checking the Installation

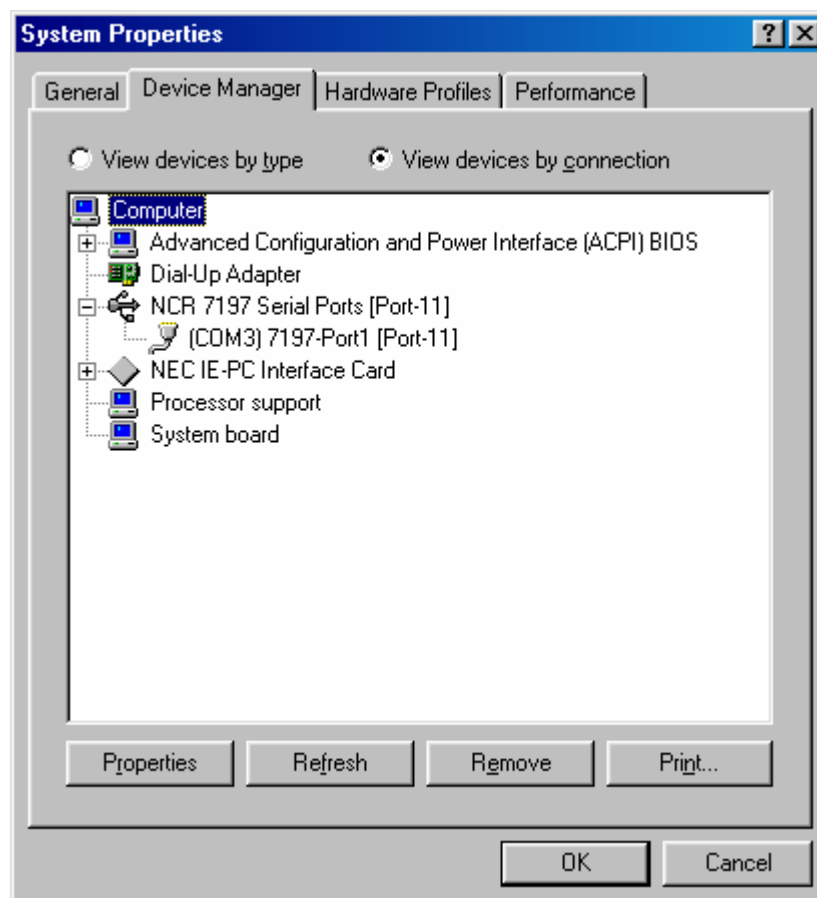
You need to verify that the device drivers were installed correctly:

Windows 98:

1. Open the Device Manager window, as you did in “Checking for USB Support.”
2. Scroll down to “Universal serial bus controllers.”

The following devices should be displayed:

- **NCR 7197 Printer**
- **NCR 7197 Serial Ports [Port#]** (where the # is the location of the printer)



3. Scroll back up to “Ports.”

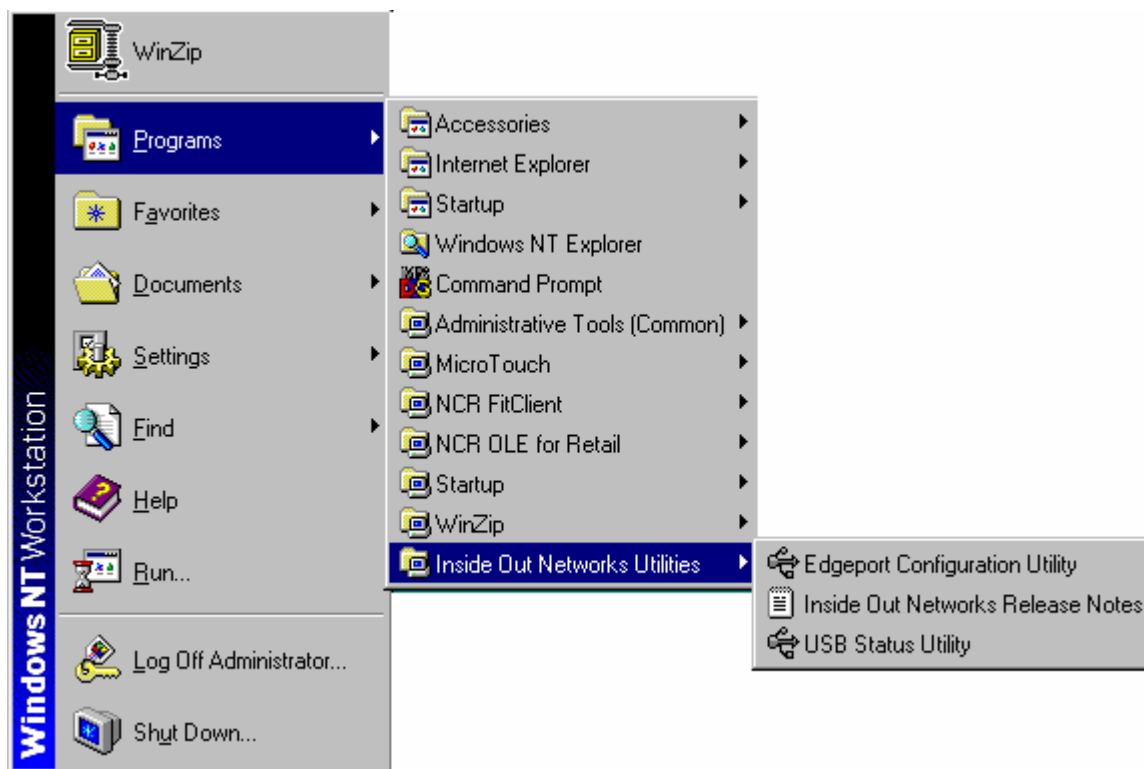
You should see a COM number and port description for the **NCR** printer.

If the devices are missing or are not listed correctly, the installation wasn't successful. You will need to reinstall the drivers.

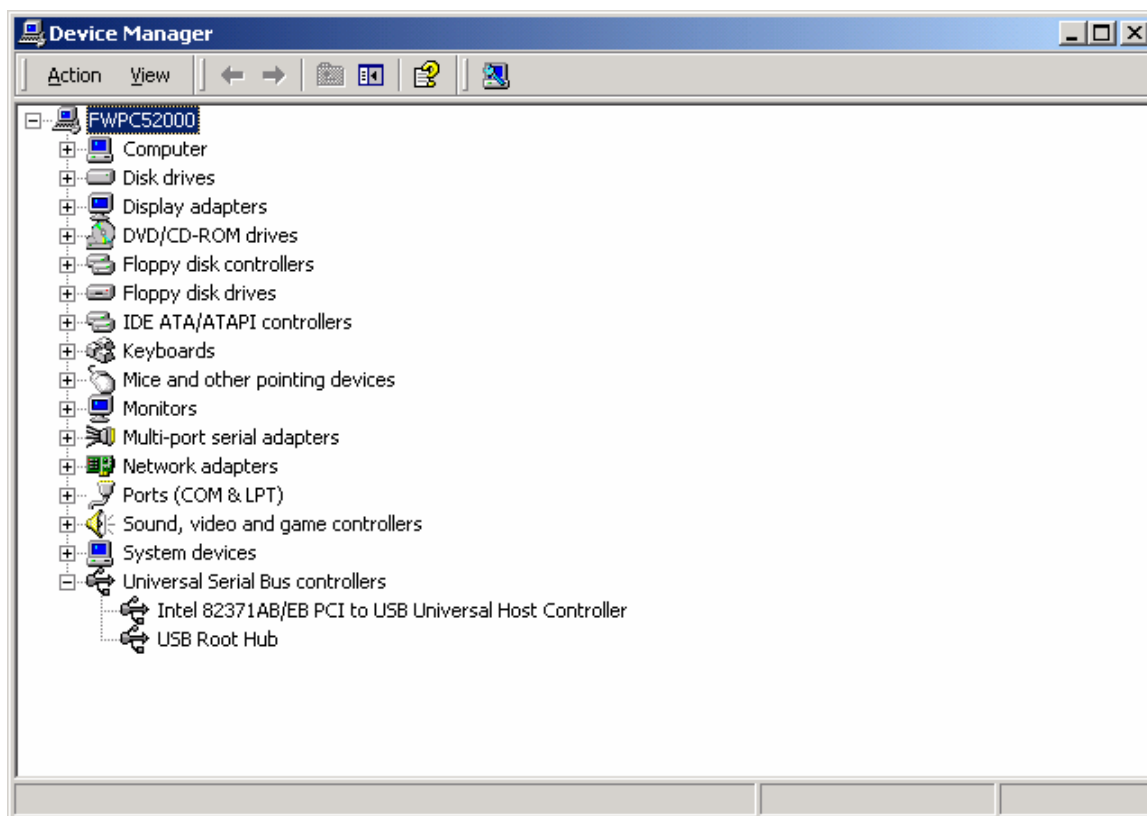
Windows NT:

Go to the Windows Start button and select Programs > InsideOut Networks Utilities > Edgeport Configuration Utility. A window opens that contains the name of the printer, and the port assignment.

If this information is not listed, then the installation was not successful. You will need to reinstall the drivers.

**Windows 2000:**

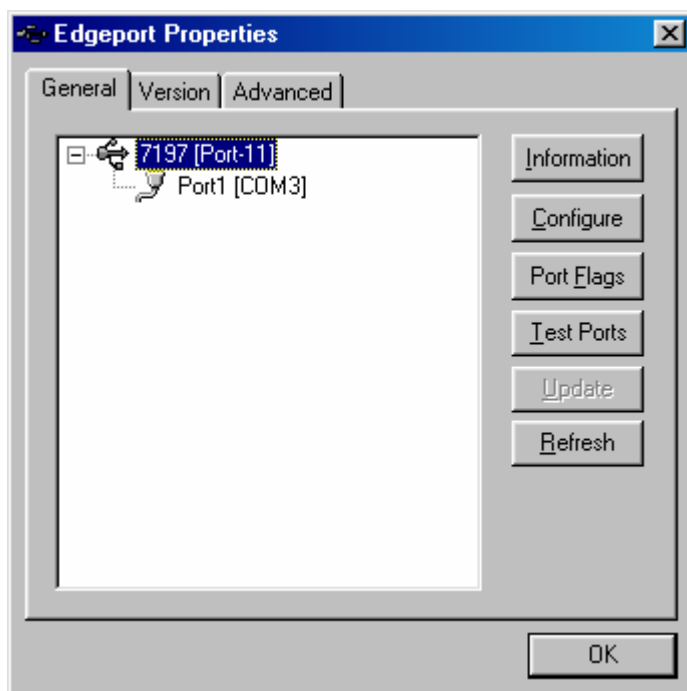
1. Open the Device Manager window, as you did in "Checking for USB Support."
2. Scroll down to "Universal serial bus controllers."



3. Scroll back up to "Ports."

If the devices are missing or are not listed correctly, the installation wasn't successful. You will need to reinstall the drivers.

If this information is not listed, then the installation was not successful. You will need to reinstall the drivers.



Configuring Serial Port Number Assignments

This section describes how the NCR USB solution assigns serial port numbers (e.g., COMx) to the printer. The information that determines the assigned port number is stored in the host computer and not in the printer. This assignment is made in one of three ways. The first method is the default method that automatically assigns a serial port number to the printer. The other two methods require the user to specify a port number. These methods are described more fully in "Serial Port Configuration Methods" on the following page.

Running the Edgeport Utility

You'll need to run the Edgeport utility to check which serial port has been assigned to the printer. This utility queries and configures the operating system and driver for the information regarding the virtual serial port.

Windows 98

1. Open the Device Manager and make sure "View Devices By Type" is selected.
2. Scroll down to Universal serial bus controller, and expand the list by pressing the "+" symbol. You'll see two entries for your NCR printer.
3. Select the printer name and click Properties.
4. Select the Details tab, then press the Details button to start the Edgeport utility.

Windows NT 4.0

From the Windows Start menu, select Programs > Inside Out Networks Utilities > Edgeport Configuration Utility.

Serial Port Configuration Methods

Automatic (Default). When the printer is plugged into the USB port of the host and the drivers are loaded, the printer will default to the next available serial port number. In many cases this is exactly what is desired. You can check the assigned serial port by clicking the General tab in the Edgeport utility. You'll see an entry for the NCR printer. Expand the list to see which serial port has been assigned to the printer.

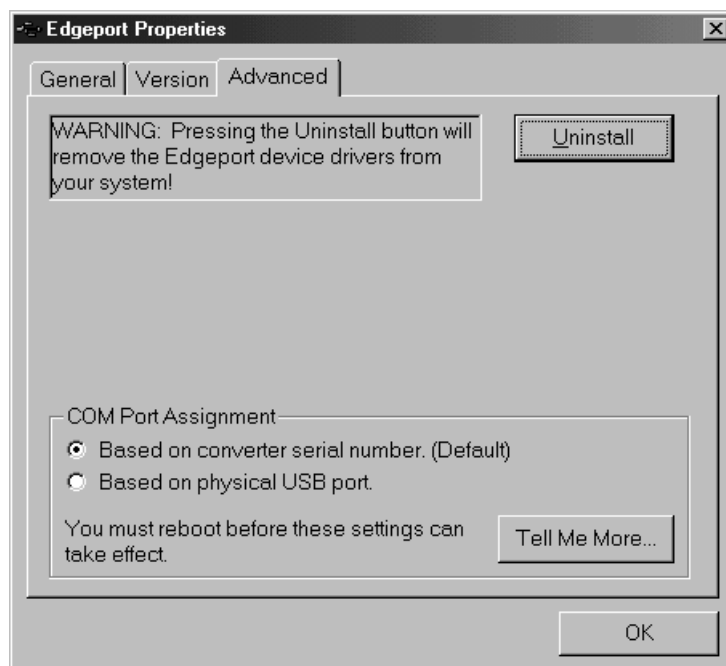
Assigning a serial port to the printer. If the default assignment does not meet the requirements of the installation, you can assign a different serial port to the printer. From the General tab of the Edgeport utility, select the printer and press Configure. Follow the directions on the resulting form to assign a new port to the printer.

Associating a serial port with a specific USB port. (Windows 98 and NT) In certain installations it is desirable to associate a serial port number with a specific USB port. This is particularly important if multiple identical printers are installed on one host. Select the Advanced tab in the Edgeport utility, and follow the instructions for configuring the serial port number based on the physical USB port.

Uninstalling the Drivers

Windows 98:

1. Open the Device Manager and make sure "View Devices By Type" is selected.
2. Scroll down to Universal serial bus controller, and expand the list by pressing the "+" symbol. You'll see two entries for your NCR printer.
3. Select the printer name and click Properties.
4. Select the Details tab, then press the Details button to start the Edgeport utility.
5. Click the Advanced tab.
6. Click the Uninstall button and follow the on-screen instructions.

**Windows NT:**

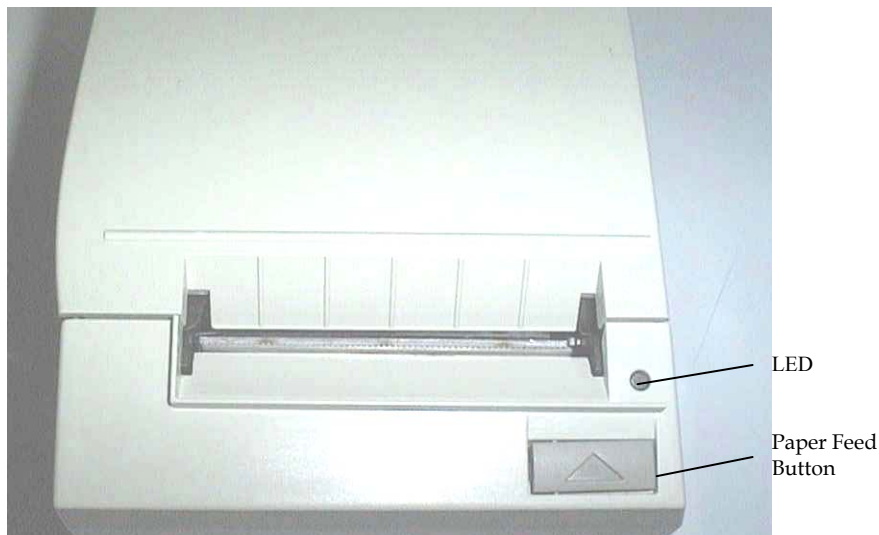
Windows NT users will need to run the Edgeport Configuration Utility to uninstall the drivers.

1. Press Windows Start Menu button.
2. Choose Programs, then Inside Out Networks Utilities.
3. Choose Edgeport Configuration Utility.
4. Click the Advanced tab.
5. Click the Uninstall button and follow the on-screen instructions.

Windows 2000:

1. Open the Device Manager and make sure "View Devices By Type" is selected.
2. Scroll down to Universal serial bus controller, and expand the list by pressing the "+" symbol. You'll see two entries for your NCR printer.
3. Select the printer name and click Properties.
4. Select the Details tab, then press the Details button to start the Edgeport utility.
5. Click the Advanced tab.
6. Click the Uninstall button and follow the on-screen instructions.

Using the Printer



Note: See “Setting Switches” earlier in this book for instructions on setting the DIP switches.

1. Connect the power supply to the printer and turn on the power source.

The printer goes through a self-test routine to ensure everything is working properly then “beeps.” After the printer has completed its “startup” cycle, it is ready to receive data.

If the LED blinks, or the host computer indicates that there is a problem, see “Chapter 3: Solving Problems” for more information.

2. To perform a Configuration check (optional), reset the printer while holding the Paper Feed Button, or open the receipt door and while pressing the paper feed button close the receipt door, let go of the Paper Feed Button once the printing begins.

Note: The printer receives power when the power supply is on even if the printer is off-line. To completely remove power, unplug the power supply from the outlet, or turn the POS terminal off.

Loading and Changing the Receipt Paper

Although the illustrations show a used roll being removed, the instructions apply to loading paper for the first time.

Change the paper when either of the following two conditions occurs:

- LED blinks (slow): the paper is low

There are approximately 1 ½ to 7 ½ meters (5-25 feet) of paper remaining on the roll. Change the paper as soon as possible to avoid running out part way through a transaction.

Depending on the application program, the host computer may alert you when the paper is low.

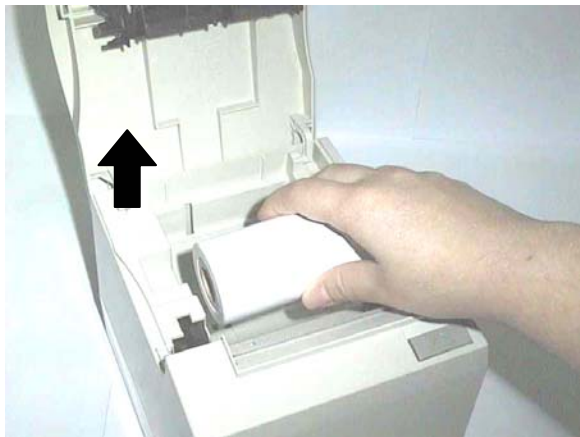
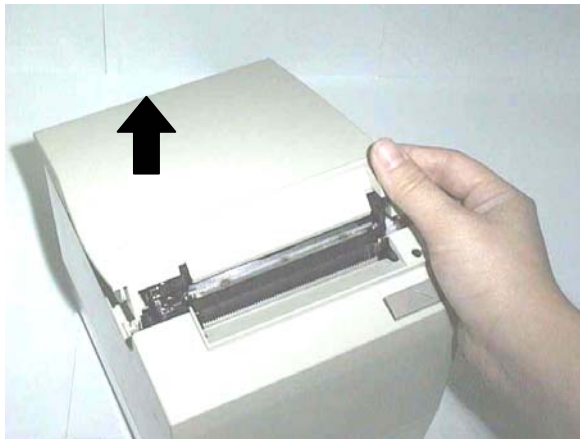
- LED blinks (fast): the paper is out

Change the paper immediately or data may be lost.

Caution: Do not operate the printer or host computer if the printer runs out of paper. The printer will not operate without paper, but it may continue to accept data from the host computer. Because the printer cannot print any transactions, the data may be lost.

Removing the Paper Roll

1. Open the receipt cover.
2. Remove the used roll.



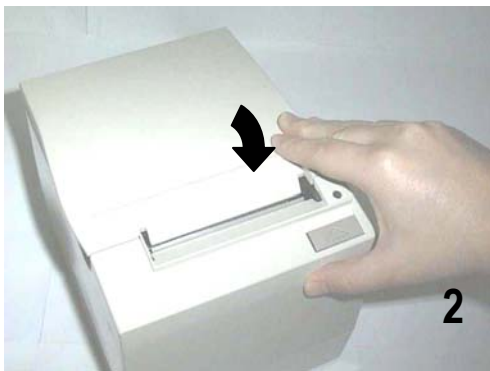
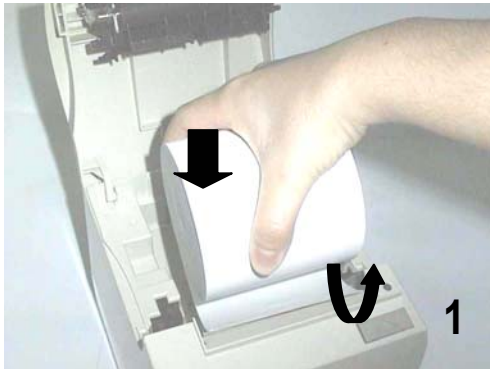
Loading the Paper Roll

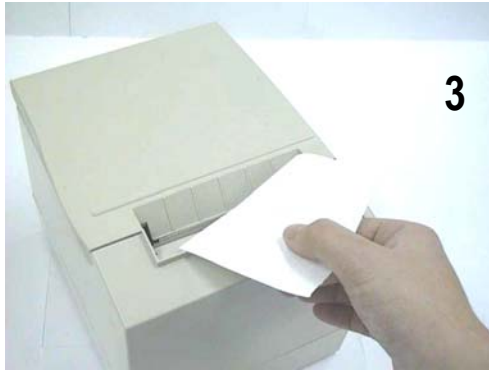
Note: Tear off the end of the new roll so that the edge is loose.

1. Place the new roll in the bin with a little extra paper extending over the front.

Be sure the paper unrolls from the bottom of the roll. Otherwise the paper will not be printed on because the thermal coating will be on the wrong side.

2. Close the receipt cover.
3. Remove the excess paper by tearing it against the tear-off blade.





Advancing Paper

1. Press the Paper Feed button on the operator panel to advance the paper.

The cover must be closed. To ensure print quality and the proper alignment of the paper, advance about 30 cm (12 inches) of paper.

2. Tear off the excess paper against the tear-off blade.

Chapter 3: Solving Problems

The 7197 printer is a simple, generally trouble-free printer, but from time to time minor problems may occur. For example, the power supply may be interrupted or the thermal print head may overheat.

A green LED on the operator panel signals that something may be wrong.

For some problems, the printer communicates the information to the host computer and relies on the application to indicate what the problem is.

The information on the following pages describes some problems that you may encounter: problems that you can easily fix, and others that you will need to contact a service representative for.

You may be able to correct many of the conditions or problems without calling for service. However, if a problem persists, contact a service representative. See “Contacting a Service Representative” at the end of this chapter.

Green LED Does Not Come On/Printer Will Not Print

| Problem | What to Do | Where to Go |
|--------------------------------------|---|---|
| Cables may not be connected properly | Check all cable connections. Check that the host computer and power supply are both on (the power supply is turned on by plugging it into an outlet). | See "Connecting the Cables" in chapter 2. |
| Power supply may be defective | If the power supply is plugged in, but does not come on, you will need to order a new power supply. | See "Ordering Other Supplies" in chapter 1. |

Green LED Blinking (Slow)

| Problem | What to Do | Where to Go |
|-----------------------|---|--|
| Receipt paper is low* | There are about 4 ½ meters, ± 3 meters, (15 feet, ± 10 feet) of paper left. Change the paper soon to avoid running out of paper part way through a transaction. | See "Loading and Changing the Receipt Paper" in chapter 2. |

Green LED Blinking (Fast)

| Problem | What to Do | Where to Go |
|-----------------------------------|---|--|
| Receipt paper is out | Change the paper now. Do not run a transaction without paper as the data may be lost. | See "Loading and Changing the Receipt Paper" in chapter 2. |
| Receipt cover is open | Close the cover. The printer will not operate with the cover open. | |
| Knife failure | Open the receipt cover and check the knife. Clear any jammed paper you can see. Tear off any excess paper against the tear-off blade. | |
| | Contact a service representative if this does not resolve the problem. | See "Contacting a Service Representative" later in this chapter. |
| AC supply voltage is out of range | If paper is not low and no conditions indicate that the thermal print head is too hot, then it is likely that the power supply voltage is out of range. | |
| | Contact a service representative if this does not resolve the problem. | See "Contacting a Service Representative" later in this chapter. |

| | | |
|--|---|---|
| Thermal print head temperature is out of range | <p>The print head may overheat when printing in a room where the temperature is above the recommended operating temperature or when printing high-density graphics continuously, regardless of the room temperature. In either case, the printer will shut off.</p> <p>If the temperature of the print head is too hot, adjust the room temperature or move the printer to a cooler location.</p> <p>If the print head is overheating because of printing high density graphics continuously, reduce the demand on the printer.</p> | <p>See "Environmental Conditions" in Appendix A for the recommended temperature range for operating the printer.</p> <p>If the printer continues to overheat, contact a service representative.</p> <p>See "Contacting a Service Representative" later in this chapter.</p> |
| Power supply voltage is out of range | If paper is not low and no conditions indicate that the print head is too hot, the power supply voltage is out of range. Contact a service representative. | See "Contacting a Service Representative" later in this chapter. |

Receipt Printing is Light or Spotty

| Problem | What to Do | Where to Go |
|---------------------------------|---|--|
| Thermal print head may be dirty | Open the receipt cover and clean the thermal print head with cotton swabs and isopropyl alcohol. | See “Cleaning the Printer” in chapter 2. |
| | Caution: Do not use the alcohol to clean other parts of the printer. Damage will occur. Contact a service representative if this does not resolve the problem. | See “Contacting a Service Representative” later in this chapter. |
| | Note: The thermal print head does not normally require cleaning if the recommended paper grades are used. If non-recommended paper has been used for an extended period of time, cleaning the print head with the alcohol and cotton swabs will not be of much benefit. See “Ordering Thermal Paper” in chapter 1 for recommended paper. | |

Other Serious Problems

The following problems all need to be corrected by a qualified service representative. See the next section, "Contacting a Service Representative."

- Printer will not cycle or stop when required
- Illegible characters
- Paper will not feed
- Knife will not cycle or cut
- Printer will not communicate with Host

Contacting a Service Representative

For serious problems, such as the printer not printing, not communicating with the host computer, or not turning on, contact your NCR-authorized service organization to arrange for a service call. In addition to the service guide listed below, other service-related materials may be available. Contact your NCR-authorized service representative to obtain the service guide.

- *7197 Thermal Receipt Printer: Service Manual* (B005-000-1410)
(includes the Troubleshooting Guide and the Preventative Maintenance Guide)
- *7197 Thermal Receipt Printer: Parts Identification Manual* (B005-000-1411)
- *7197 Thermal Receipt Printer: Owners Manual* (B005-000-1409)

Chapter 4: Diagnostics

The following diagnostic tests are available for the 7197:

- Level 0 Diagnostics (Startup)
Performed during the startup cycle.
- Level 1 Diagnostics (Printer Configuration)
Allows configuration of the printer using a Configuration Menu that is printed on a receipt.
- Level 2 Diagnostics (Runtime)
The printer checks the status of these conditions during normal operation.
- Level 3 Diagnostics (Remote)
The printer keeps track of counters during normal operation.
- Vendor Adjustment
Performed in off-line mode. Allows to change settings for mechanical and perform printer test. Modifications of these settings are to be made by service personnel only.

Level 0 Diagnostics

The printer automatically performs level 0 diagnostics when it is put on-line. Level 0 diagnostics comprise the following actions:

- Motors are turned off.
- Microprocessor timing is checked, CRC check of the firmware ROM is performed, external RAM is read.
 - The green LED flashes once if this action succeeds.
 - Level 0 diagnostics stop if this action fails. Failure is indicated by the printer going dead: knife and print head do not home, LEDs are not lit, the printer is unable to communicate with the host computer.
- Knife is homed. A fault condition is caused if this action fails.
- The status of all sensors is checked, and the status bytes are updated.

If the printer has not been turned on before the default values for the printer functions will be loaded into the non volatile memory during level 0 diagnostics. These values can be changed in level 1 diagnostics. See "Level 1 Diagnostics" for the functions and their settings.

When the last step is complete, the Paper Feed button is enabled and the printer is ready for normal operation. Information about the tests is available to the communication interface through the commands.

Level 1 Diagnostics

Level 1 diagnostics (setup mode) allow you to change the settings for various printer functions and run certain tests.

Keep the following information in mind when changing the settings:

- The settings can only be changed when the printer is in level 1 diagnostics (setup mode): Switch 1 must be set to On and Switch 2 must be set to Off.
- The default options are set at the factory and are stored in the history non volatile memory.
- Once the settings have been changed and stored in the non volatile memory, the diagnostic setup is exited which saves the settings.

Caution: If you are changing the printer settings, be sure they are the correct settings for that particular function or test to avoid accidentally changing the settings for another function or test. If the settings are accidentally changed you must reenter the setup mode and reenter the correct settings. If you need assistance, contact a service representative. See "Contacting a Service Representative" in chapter 3.

Printer Configuration

Printers are generally shipped with all appropriate configuration settings pre-set at the factory. The only time the user should need to change the printer configuration is if a new option is installed, communication baud rate or the firmware is changed. It is also possible the user may need to run certain tests using the Configuration Menu.

The user configures the printer using a convenient Configuration Menu that is printed on receipt paper. The Configuration Menu prints instructions and setting options interactively as the user goes through the configuration process. The following functions and parameters can be changed with the scrolling Configuration Menu:

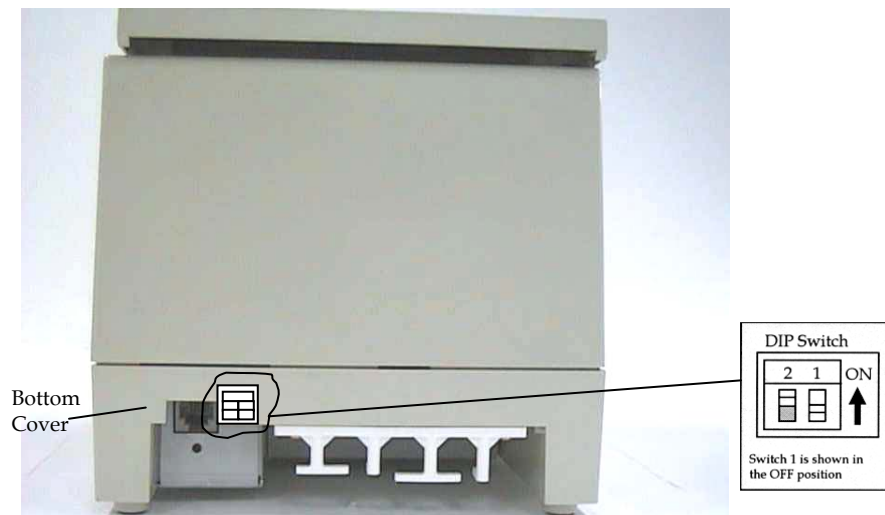
- **Configuring the Printer**
- **Communication Interface**
 - Interface Type
 - Baud Rate
 - Number of Data Bits
 - Number of Stop Bits
 - Parity
 - Flow Control
 - Data Reception Errors
 - Receive Buffer
- **Setting Diagnostic Modes**
 - Off, Normal Mode
 - Datascope Mode
 - Receipt Test Mode

- **Setting Emulation/Software Options**
 - Emulation
 - Printer ID
 - Default Lines Per Inch
 - Carriage Return Usage
 - Asian Mode
 - Receipt Synchronization
- **Setting Hardware Options**
 - Print Density
 - Maximum Power Option
 - Paper Low Sensor
 - Paper Width
 - Set Knife Option
 - Color Paper Option
- **Setting Default Code Page**
- **Setting EEPROM to default settings**

Configuring the Printer

Use the Configuration Menu to select functions or change various settings as indicated in the preceding sections. The Configuration Menu prints instructions and setting options interactively as the user goes through the configuration process.

Caution: Be extremely careful in changing any of the printer settings to avoid changing settings that might affect the performance of the printer.



1. Set DIP Switch 1 to On, Switch 2 to Off.
2. Reset the printer while holding the Paper Feed Button, the printer will print the current configuration, then cuts the paper to print the Configuration Menu.

Press the paper feed for the configuration you want.

Defaults are marked with asterisk (*).

***** **Main Menu** *****

Select a sub-menu:

- | | |
|----------------------------------|-------------|
| - EXIT | -> 1 Click |
| - Print Current Configuration | -> 2 Clicks |
| - Set Communication Interface | -> 3 Clicks |
| - Set Diagnostics Modes | -> 4 Clicks |
| - Set Emulation/Software Options | -> 5 Clicks |
| - Set Hardware Options | -> 6 Clicks |
| - Set Default Code page | -> 7 Clicks |
| - Set EEPROM To Default Settings | -> 8 Clicks |

Enter code, then hold Button DOWN
at least 1 second to validate

***** Diagnostics Form *****

Model number : 7197
Serial number : A991703053

Boot Firmware
Revision : V00.17
CRC : 9592

Flash Firmware
Revision : V01.36
CRC : 17A5

Hardware
Flash Memory Size : 2Mbytes
Flash Logos Size : 256Kbytes
Flash Fonts Size : 64Kbytes
Flash User Storage : 64Kbytes

Communication Interface
Interface Type : RS232/USB
Parameters
Baud Rate : 9600
Data Bits : 8
Stop Bits : 1
Parity : None
Flow Control : DTR/DSR
Reception Errors : Print '?'
Receive Buffer : 4K bytes

Diagnostic Mode : OFF, Normal Mode

Emulation/Software
Printer Emulation : 7194 Native Mode
Printer ID Mode : 7194 Native ID
Default LPI : 7.52
Carriage Return : Used as Print Cmd

To enter Printer Configure Menu:
3) Flip DIP switch #1 on
4) Reset the printer by pressing and holding receipt feed switch down while disconnecting and reconnecting the power.

***** Printer Config Menu *****

The config menu allows you to set general printer parameters. Sub-menus are entered and selections are made using the Paper Feed Button:

- Short Click : Feed Button is quickly depressed then released.
- Long Click : Feed Button is held Down more than 1sec then released.

CAUTION !!
The settings are predetermined in factory and should generally not be changed to avoid changing other functions.

******* Main Menu *******

Select a sub -menu:

| | |
|-------------------------------|----------|
| - EXIT | 1 Click |
| - Print Current Configuration | 2 Clicks |
| - Set Communication Interface | 3 Clicks |
| - Set Diagnostics Modes | 4 Clicks |
| - Set Emulation/Software | 5 Clicks |
| - Set Hardware Options | 6 Clicks |
| - Set Default Code Page | 7 Clicks |
| Set EEPROM To Default | 8 Clicks |

Enter code, then hold Button DOWM at least 1 second to validate

Important: Ensure that the configuration settings match your host computer, if not, enter the Configuration Menu to make changes.

Configuration Menu and Print Test samples (show approximately 60% of size).

4. Press the Paper Feed Button to make the selections.

The instructions indicate whether to select something with a short click, a long click, or a series of short clicks. Indicate Yes with a long click, No with a short click.

Press and hold the Paper Feed Button for at least one second for a long click. Press the Paper Feed Button quickly for a short click.

5. When finished, set DIP Switch 1 to Off and reset printer.

Communication Interface Modes

The Configuration Menu gives the user the option of setting the printer to use an RS-232C serial port. (See "Configuring the Printer" for instructions on how to enter the Configuration Menu.)

RS-232C Interface Settings

If the user sets the printer to use an RS-232C serial interface, the Configuration Menu can be used to set the following RS-232C specific settings:

- Set a baud rate 115200, 57600, 38400, 19200, 9600, 4800, 2400, or 1200 baud
- Set the number of data bits to seven or eight
- Set the number of stop bits to one or two
- Enable or disable parity
- Set flow control to software (XON/XOFF) or Hardware (DTR/DSR)
- Set the printer to ignore data errors or print a "?" upon encountering an error

The settings used will depend on the software the operator is using and the capabilities of the host computer.

Press the paper feed button for the communications settings you want.

Defaults are marked with asterisks (*).

** SET INTERFACE TYPE ?

YES -> Long Click
NO -> Short Click

RS232/USB* -> 1 Click
RS232 -> 2 Clicks
USB -> 3 Clicks
Enter code, then hold Button Down
At least 1 second to validate

** SET BAUD RATE ?

YES -> Long Click
NO -> Short Click

115200 Baud -> 1 Click
57600 Baud -> 2 Clicks
38400 Baud -> 3 Clicks

19200 Baud -> 4 Clicks
 More -> 5 Clicks
 Enter code, then hold Button DOWN
 At least 1 second to validate

9600 Baud* -> 1 Clicks
 4800 Baud -> 2 Clicks
 2400 Baud -> 3 Clicks
 1200 Baud -> 4 clicks
 Enter code, then hold Button DOWN
 At least 1 second to validate

**** SET NUMBER OF DATA BITS ?**

YES -> Long Click
 NO -> Short Click

8 Data Bits* -> Long Click
 7 Data Bits -> Short Click

**** SET NUMBER OF STOP BITS ?**

YES -> Long Click
 NO -> Short Click

1 Stop Bits* -> Long Click
 2 Stop Bits -> Short Click

**** SET PARITY ?**

YES -> Long Click
 NO -> Short Click

No Parity* -> 1 Click
 Even Parity -> 2 Clicks
 Odd Parity -> 3 Clicks
 Enter code, then hold Button DOWN
 At least 1 second to validate

**** SET FLOW CONTROL METHOD ?**

YES -> Long Click
 NO -> Short Click

Software (XON/XOFF) -> Long Click
 Hardware (DTR/DSR)* -> Short Click

**** SET DATA RECEPTION ERRORS OPTION ?**

YES -> Long Click
 NO -> Short Click

Ignore Errors -> Long Click
 Print '?'* -> Short Click

Note: Press the Paper Feed Button for at least one second to validate the selection.

Receive Buffer Size Option

This function allows the user to set the buffer size to a single line or a 4 K buffer.

Press the Paper Feed Button for the option you want.

** SET RECEIVE BUFFER SIZE ?

YES -> Long Click
NO -> Short Click

4K Buffer* -> Long Click
One Line -> Short Click

Note: Press the Paper Feed Button for at least one second to validate the selection.

Save Parameters

This function allows to save the selected communication settings or return to the communication settings to select additional options.

Press the Paper Feed Button for the option you want.

Save new parameters ?

YES -> Long Click
NO, MODIFY -> Short Click

Diagnostic Modes

This function allows the user to put the printer into the following diagnostic modes:

- ☐ OFF, Normal Mode: this is the normal operating mode of the printer.
- ☐ Datascope Mode: the receipt printer prints incoming commands and data in hexadecimal format.
- ☐ Receipt Test Mode: the receipt printer prints two code pages.

The diagnostic modes are enabled or disabled by using the Configuration Menu. See "Configuration the Printer," for instructions on how to enter the Configuration Menu.

Press the Paper Feed Button for the diagnostic mode you want.

** SET DIAGNOSTICS MODE ?

YES -> Long Click
NO -> Short Click

OFF, Normal Mode* -> 1 Click
Data Scope Mode -> 2 Clicks
Receipt Test Mode -> 3 Clicks
Enter code, then hold Button DOWN
At least 1 second to validate

Enter code, then hold Button DOWN
At least 1 second to validate

Datascope Mode

Datascope Mode allows the user to test the printer's communications. When in Datascope Mode the printer receives all communications, but instead of executing the commands it prints them out on receipt paper as hexadecimal numbers in the order received. For example, the ASCII character "A" is printed as the hexadecimal number 41 and so on.

To run the Datascope Mode:

1. After you have enabled the Datascope Mode through the Configuration Menu, exit the Configuration Menu.
2. Run a transaction from the host computer.

All commands and data sent from the host computer will be printed as hexadecimal numbers as shown in the illustration.

| | | | | | | | | | | | | | | | | | | | | | | | | |
|----|----|----|----|----|----|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 30 | 31 | 32 | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 | 41 | : | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | @ | A |
| 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 | 49 | 50 | 51 | 52 | : | A | B | C | D | E | F | G | H | I | J | K | L |

To exit the Datascope Mode:

1. Enter the Configuration Menu again
2. Disable the Datascope Mode
3. Exit the Configuration Menu

The printer is in Normal Mode and can communicate with the host computer.

Receipt Test Mode

To run the Receipt Test Mode:

1. Enable the Receipt Test Mode through the Configuration Menu. See "Configuring the Printer," for instructions on how to enter the Configuration Menu.
2. Push Paper Feed Button and the receipt station will print all code pages.
3. The test ends with a cut.
4. Go to step 2 again to repeat this test.

To exit the Receipt Test Mode:

1. Enter the Configuration Menu again.
2. Disable the Receipt Test Mode
3. Exit the Configuration Menu

The printer is in Normal Mode and can communicate with the host computer.

Save Parameters

This function allows to save the selected diagnostics modes or return to the diagnostics mode to select additional options.

Press the Paper Feed Button for the option you want.

Save Parameters

This function allows to save the selected communication settings or return to the communication settings to select additional options.

Press the Paper Feed Button for the option you want.

Save new parameters ?

YES -> Long Click

NO, MODIFY -> Short Click

Emulation/Software Options

Printer Emulations

Printer emulations determine the commands that are available to the printer. They are set by using the Configuration Menu. (See "Configuring the Printer," for instructions on how to enter the Configuration Menu.). The available options are:

- 7194 Mode
- 7193 Mode
- 7197 Native Mode

Press the Paper Feed Button for the emulation you want.

** SET EMULATION ?

YES -> Long Click

NO -> Short Click

7194 Mode* -> 1 Click

7193 Mode -> 2 Click

7197 Mode -> 3 Click

Enter code, then hold Button DOWN

At least 1 second to validate

Note: Press the Paper Feed Button for at least one second to validate the selection.

Printer ID Selections

Printer ID Selections determines the print ID that is returned from the printer. This is set by using the Configuration Menu. (See "Configuring the Printer," for instructions on how to enter the Configuration Menu.). The available options are:

- 7197 Native ID
- Emulated Print ID
- 7197 Native ID

Press the Paper Feed Button for the emulation you want.

**** SET PRINTER ID MODE ?**

YES -> Long Click
 NO -> Short Click

7194 Native ID* -> 1 Click
 Emulated Printer ID -> 2 Clicks
 7167 Native ID -> 3 Clicks
 Enter code, then hold Button DOWN
 At least 1 second to validate

Note: Press the Paper Feed Button for at least one second to validate the selection

Default Lines Per Inch

This function allows the user to set the default lines per inch printed by the thermal printer to 6, 7.52 or 8.13. (See "Configuring the Printer" for instructions on how to enter the Configuration Menu to change this setting.)

Press the Paper Feed Button for the lines per inch you want.

**** SET DEFAULT LINES PER INCH ?**

YES -> Long Click
 NO -> Short Click

8.13 Lines per Inch -> 1 Click
 7.52 Lines per Inch* -> 2 Clicks
 6 Lines per Inch -> 3 Clicks
 Enter code, then hold Button DOWN
 At least 1 second to validate

Note: Press the Paper Feed Button for at least one second to validate the selection.

Carriage Return Usage

This function allows the printer to ignore or use the Carriage Return (hexadecimal 0D) command depending on the application. Some applications expect the command to be ignored while others use the command as a print command. (See "Configuring the Printer" for instructions on how to enter the Configuration Menu to change this setting.)

Press the Paper Feed Button for the carriage return usage you want.

**** SET CARRIAGE RETURN USAGE ?**

YES -> Long Click
 NO -> Short Click

Ignore CR -> Long Click
 Use CR as Print Cmd* -> Short Click

Note: Press the Paper Feed Button for at least one second to validate the selection.

Asian Mode

This function makes it possible for the user to select an Asian character for the printer. (See "Configuring the Printer" for instructions on how to enter the Configuration Menu to change this setting.)

Note: For Asian code pages, only one (either 932, 936, 949 or 950) will exist in the firmware.

Press the Paper Feed Button for the asian mode you want.

**** SET ASIAN MODE ?**

YES -> Long Click
NO -> Short Click

Asian Mode On -> Long Click
Asian Mode Off* -> Short Click

Note: Press the Paper Feed Button for at least one second to validate the selection.

Receipt Synchronization Mode

The standard mode for synchronization allows for verification of each line printed to the host. When the receipt synchronization is disabled the printer will allow for maximum print speed and ignore the verification of each line printed.

Press the Paper Feed Button for the receipt synchronization mode option you want.

**** SET RECEIPT SYNCHRONIZATION MODE ?**

YES -> Long Click
NO -> Short Click

Enable Receipt Sync.* -> Long Click
Disable Receipt Sync. -> Short Click

Note: Press the Paper Feed Button for at least one second to validate the selection.

Save Parameters

This function allows to save the selected emulations/software settings or return to the emulations/software settings to select additional options.

Press the Paper Feed Button for the option you want.

Save new parameters ?

YES -> Long Click
NO, MODIFY -> Short Click

Hardware Options

Print Density

This function makes it possible to adjust the energy level of the print head to darken the printout. An adjustment should only be made when necessary. The factory setting is 100%.

Warning: Choose an energy level no higher than necessary to achieve a dark printout.

Failure to observe this rule may result in a printer service call or voiding of the printer warranty. Consult your NCR technical support specialist if you have any questions.

Press the Paper Feed Button for the print density you want.

**** SET PRINT DENSITY ?**

YES -> Long Click
NO -> Short Click

100 %* -> 1 Click
110 % -> 2 Clicks
120 % -> 3 Clicks

Enter code, then hold Button DOWN
At least 1 second to validate

Note: Press the Paper Feed Button for at least one second to validate the selection.

Maximum Power Option

This function allows the user to set the maximum power for the printer to 75W or 55W.

Press the Paper Feed Button for the option you want.

**** SET MAX POWER OPTION ?**

YES -> Long Click
NO -> Short Click

55W Power Supply* -> Long Click
75W Power Supply -> Short Click

Note: Press the Paper Feed Button for at least one second to validate the selection.

Paper Low Sensor

Paper Low Sensor makes it possible to enable or disable the paper low sensor for particular printer configurations.

Press the Paper Feed Button for the option you want.

** SET PAPER LOW SENSOR OPTION ?

YES -> Long Click

NO -> Short Click

Enable Paper Low Sensor* -> Long Click

Disable Paper Low Sensor -> Short Clicks

Note: Press the Paper Feed Button for at least one second to validate the selection.

Paper Width

This function allows the user to set the default paper width for the receipt thermal printer to 58mm or 80mm wide.

Press the Paper Feed Button for the paper width option you want.

** SET PAPER WIDTH ?

YES -> Long Click

NO -> Short Click

Paper Width = 80 mm* -> 1 Click

Paper Width = 58 mm -> 2 Clicks

Enter code, then hold Button DOWN

At least 1 second to validate

Note: Press the Paper Feed Button for at least one second to validate the selection.

Set Knife Option

Set the Knife option using the configuration menu. Answer No to the questions printed on the receipt until you come to the instructions for knife option.

Caution: Be extremely careful changing any of the printer settings to avoid inadvertently changing other settings that might affect the performance of the printer.

Press the Paper Feed Button for the option you want.

** SET KNIFE OPTION ?

YES -> Long Click

NO -> Short Click

Enable Knife* -> Long

Disable Knife -> Short

Color Paper Option

This function allows the user to set the color paper option to Monochrome or Color Paper.

Press the Paper Feed Button for the option you want.

**** SET MAX POWER OPTION ?**

YES -> Long Click

NO -> Short Click

Monochrome* -> Long Click

Color Paper -> Short Click

Note: Press the Paper Feed Button for at least one second to validate the selection.

Save Parameters

This function allows to save the selected hardware settings or return to the hardware options to select additional options.

Press the Paper Feed Button for the option you want.

Save new parameters ?

YES -> Long Click

NO, MODIFY -> Short Click

Default Code Page

This function makes it possible to select the default code page.

These are the code pages available for printing:

- Code page 437 (US English)
- Code page 850 (Multilingual)
- Code page 852 (Slavic)
- Code page 858 (with Euro symbol)
- Code page 860 (Portuguese)
- Code page 862 (Hebrew)
- Code page 863 (French Canadian)
- Code page 864 (Arabic)
- Code page 865 (Nordic)
- Code page 866 (Cyrillic)
- Code page 874 (Thai)
- Code page 1252 (Windows Latin #1)
- Code page Katakana
- Code page 932 (MS Japan)
- Space page

Note: For Asian code pages, code page 936, 949, or 950 replaces code page 932. Only one Asian code page (either 932, 936, 949, 950) will exist in firmware.

Press the Paper Feed Button for the Default Code Page you want.

**** SET CODE PAGE ?**

YES -> Long Click

NO -> Short Click

Code Page 437* -> 1 Click
 Code Page 850 -> 2 Clicks
 Code Page 852 -> 3 Clicks
 Code Page 858 -> 4 Clicks
 More Options -> 5 Clicks
 Enter code, then hold Button DOWN
 At least 1 second to validate

Code Page 860 -> 1 Click
 Code Page 862 -> 2 Clicks
 Code Page 863 -> 3 Clicks
 Code Page 864 -> 4 Clicks
 More Options -> 5 Clicks
 Enter code, then hold Button DOWN
 At least 1 second to validate

Code Page 865 -> 1 Click
 Code Page 866 -> 2 Clicks
 Code Page 874 -> 3 Clicks
 Code Page 1252 -> 4 Clicks
 More Options -> 5 Clicks
 Enter code, then hold Button DOWN
 At least 1 second to validate

Code Page Katakana -> 1 Click
 Code Page 932 -> 2 Clicks
 Enter code, then hold Button DOWN
 At least 1 second to validate

Note: Press the Paper Feed Button for at least one second to validate the selection.
 For Asian code pages, code page 936, 949 or 950 replaces code page 932 in the above shown menu. Only one Asian code page (Either 932, 936, 949 or 950) will exist in firmware.

Save Parameters

This function allows to save the selected default code page selection or return to the default code page selection to select additional options.

Press the Paper Feed Button for the option you want.

Save new parameters ?

YES -> Long Click

NO, MODIFY -> Short Click

EEPROM to Default Settings

This selection resets the configuration to the Default Settings.

Caution: Be extremely careful changing any of the printer settings to avoid inadvertently changing other settings that might affect the performance of the printer.

**** RESET EEPROM TO DEFAULT VALUES ?**

YES -> Long Click

NO -> Short Click

Note: Press the Paper Feed Button for at least one second to validate the selection.

Save Parameters

This function allows to save the selected default code page selection or return to the default code page selection to select additional options.

Press the Paper Feed Button for the option you want.

Save new parameters ?

YES -> Long Click

NO, MODIFY -> Short Click

Level 2 Diagnostics

Level 2 diagnostics run during normal printer operation. When the following conditions occur, the printer automatically turns off the appropriate motor, disables printing to prevent damage, and turns on the green LED (flashes the green LED if the receipt print head is too hot or the voltages are out of range):

- Paper out
- Cover open
- Knife unable to go back to home position
- Print head too hot
- Power supply voltage out of range

See “Chapter 3: Solving Problems” for more information about other conditions that may occur and how to correct them.

| Status | LED Behaviour |
|---------------------|-----------------------------|
| Power Off | Off |
| Firmware Download | Very Fast Blink |
| Level 0 Diagnostics | No Blink |
| Receipt Paper Low | Slow Blink |
| Temperature Error | No Blink |
| Voltage Error | No Blink |
| Cover Open | Fast Blink |
| Receipt Paper Out | Fast Blink |
| Knife Jam | Fast Blink, then Slow Blink |
| All other states | On |

Level 3 Diagnostics

Level 3 diagnostics keeps track of the following tallies and prints them on the receipt during the receipt test.

- Serial number
- Model number
- CRC number
- Number of receipt lines printed
- Number of knife cuts
- Number of hours printer is on
- Number of flash cycles
- Maximum temperature reached
- Number of cutter jams
- Number of times the door is open

Chapter 5: Communication

Communication Overview

In order for a receipt to be printed, a program must be in place that translates the data from the host computer into a language that the printer can understand. This program must tell the printer exactly how to print each character. This chapter describes how to create such a program or modify an existing one.

Interface

In order for the printer to communicate with the host, a communication link must be set up. The 7197 supports the industry standard RS-232C communication interface. This interface has a protocol associated with it that the host computer must understand and adhere. The printer also supports USB communications.

Only when the interface parameters are matched and the proper protocol is used will the host and the printer be able to communicate. See the section, "RS-232C Interface" on the next page for a description of the protocol associated with the RS-232C interface.

Sending Commands

Once the communication link is established, commands can be sent to the printer. This section describes how to send commands to the printer using DOS and BASIC. This section does not take into account the necessary protocol, but is meant as a general introduction to how the printer functions.

Using DOS to Send Commands

One way of getting commands to the printer is to send them directly from DOS. For example, the command

```
COPY CON: COM1:
```

This sets the computer up such that the Hex code corresponding to any key that was pressed would be sent to the RS-232C communication port COM1 when the COPY mode is exited. If the printer is connected to COM1, then the data will go to the printer.

Exit the COPY mode by typing

```
CTRL Z
```

and then pressing the ENTER key. This directs the data from any print command to the proper port, commands can be sent from any software program.

Using BASIC to Send Commands

In BASIC, printer commands are sent as a string of characters preceded by the LPRINT command. For example,

```
LPRINT CHR$ (&H0A)
```

sends the hexadecimal number 0A to the printer, which causes the printer to print the contents of its print buffer. Previously sent commands tell the printer exactly how this data should appear on the paper. For example,

```
LPRINT CHR$ (&H12) ; "ABC" ; CHR$ (&H0A)
```

sends the Hex numbers 12 41 42 43 0A to the printer. This causes the printer to set itself to double wide mode (12), load the print buffer with "ABC" (41 42 43), and finally, print (0A). Again, the communication link that the BASIC program outputs to must be matched to that of the printer.

RS-232C Interface

The RS-232C interface uses either XON/XOFF or DTR/DSR protocol. For XON/XOFF, a particular character is sent back and forth between the host and the printer to regulate the communication. For DTR/DSR, changes in the DTR/DSR signal coordinate the data flow.

The RS-232C version of the 7197 offers the standard options which are selectable in the Diagnostic mode. See "Diagnostics: Communications Interface Settings" later in this book.

Print Speed and Timing

The fast speed of the printer requires the application to send data to the printer at least as fast as it is printed. This application must also allow receipt lines to be buffered ahead at the printer, so the printer can print each line immediately after the preceding line, without stopping to wait for more data. Ideally, the application will send all the data for an entire receipt without pausing between characters or lines transmitted.

If the application sends data at 9600 baud and pauses between lines for as little as 50 milliseconds, the printer will never be able to print at full speed. But, if the application sends data at 19.2 K baud and does not pause between lines, the printer will be able to print at its full speed of 1020 lines/minute.

The table shows that with a pause of 50 milliseconds after each line, the transmit time equals or exceeds the print time, slowing down the printer, regardless of the baud rate.

| Char./Line | Lines/Receipt | Transmit Time: (9600 Baud) | Transmit Time: (19.2 K Baud) | Print Time |
|------------|---------------|----------------------------|------------------------------|-------------|
| 20 | 20 | 1.4 Seconds | 1.2 Seconds | 1.2 Seconds |
| 20 | 40 | 2.8 Seconds | 2.4 Seconds | 2.4 Seconds |
| 44 | 20 | 1.88 Seconds | 1.44 Seconds | 1.2 Seconds |
| 44 | 40 | 3.76 Seconds | 2.88 Seconds | 2.4 Seconds |

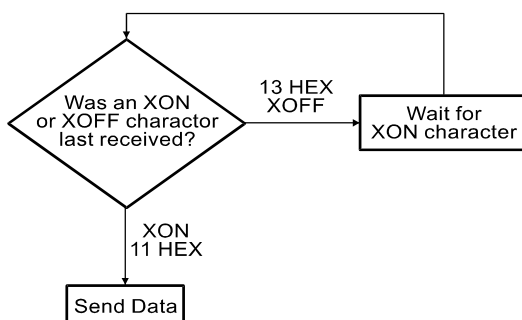
The next table shows that with no delay between lines, the transmit time is much less than the print time, allowing the printer to print at full speed.

| Char./Line | Lines/Receipt | Transmit Time: (9600 Baud) | Transmit Time: (19.2 K Baud) | Print Time |
|------------|---------------|----------------------------|------------------------------|-------------|
| 20 | 20 | 0.4 Seconds | 0.2 Seconds | 1.2 Seconds |
| 20 | 40 | 0.8 Seconds | 0.4 Seconds | 2.4 Seconds |
| 44 | 20 | 0.88 Seconds | 0.44 Seconds | 1.2 Seconds |
| 44 | 40 | 1.76 Seconds | 0.88 Seconds | 2.4 Seconds |

XON/XOFF Protocol

The XON/XOFF characters coordinate the information transfer between the printer and the host computer. The printer sends an XON character when it is ready to receive data and it sends an XOFF character when it cannot accept any more data. The software on the host computer must monitor the communication link as shown in the following flowchart in order to send data at the appropriate times.

If XON/XOFF has been selected, the printer also toggles the DTR signal, as described in the next section, but it does not look at the DSR signal to transmit data.

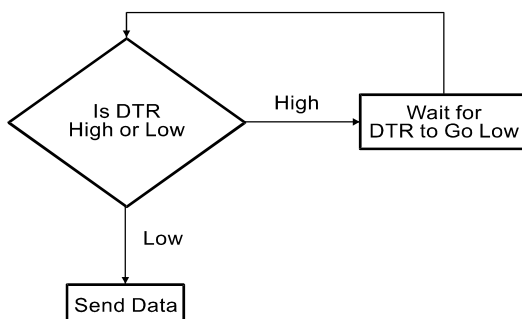


XON character = Hex 11.

XOFF character = Hex 13.

DTR/DSR Protocol

The DTR signal is used to control data transmission to the printer. It is driven low when the printer is ready to receive data and driven high when it cannot accept any more data. Data is transmitted from the printer after it confirms that the DSR signal is low.

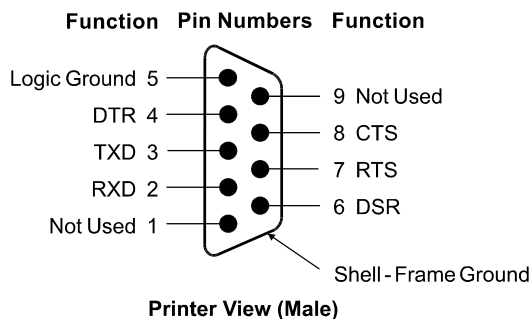


RS-232C Technical Specifications

This section describes the pin settings for the connectors and the RS-232C interface parameters. The RS-232C parameters are selectable in the Diagnostic mode. See "Diagnostics: Communications Interface Settings" in chapter 4 for the position of the DIP switches. The RS-232C parameters must match those of the host.

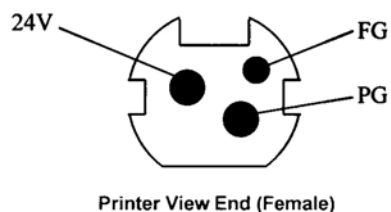
RS 232 Connector

The illustration shows the RS-232C communication connector and pin assignments. The connector is a 9-pin male D-shell connector and is located in the hollow cavity under the printer at the rear.



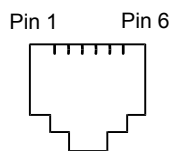
DC Power Connector

The illustration shows the power cable connector and pin assignments. The power cable connector is a 3-pin DIN plug and is located in the hollow cavity under the printer at the rear.



Cash Drawer Connector

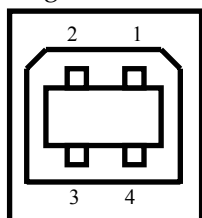
The following illustration shows the pin out designation for the cash drawer connectors. The following table provides the pinout assignments for cash drawers one and two. The cash drawer connectors are located at the rear of the printer.



| Pin Number | Cash Drawer 1 Connector |
|------------|-------------------------------|
| 1 | Frame Ground |
| 2 | Drawer 1 Solenoid |
| 3 | Drawer 1 Status Switch |
| 4 | +24 Volts (to Solenoid +) |
| 5 | Drawer 2 Solenoid |
| 6 | Ground (Status Switch Return) |

USB Connector

The following illustration is for the USB Type B communication connector and pin assignment.



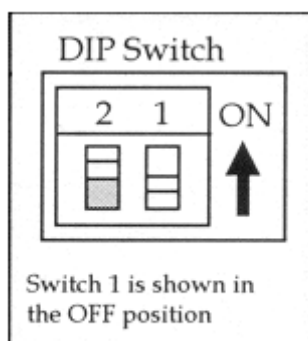
| Pin No | Signal |
|--------|------------|
| 1 | +5 V – USB |
| 2 | Data - |
| 3 | Data + |
| 4 | Ground |

Switch Settings

The DIP switches are located on the PC board at the back of the printer as shown in the illustration in “Level 1 Diagnostics” in chapter 4.

The switches are used to put the printer into various modes for printer configuration set up.

Printer End View



Use a paper clip or other pointed object to set the switches.

1. Set the switches to the desired settings shown in the table.

Caution: Do not set switch 1 to On. Setting switch 1 to On puts the printer in level 1 diagnostics (setup mode) where other functions and tests can be changed.

DIP Switch Settings

| Switch 1 Setting | Switch 2 Setting | Printer State |
|------------------|------------------|------------------------|
| OFF (0) | OFF (0) | On-line Mode (default) |
| ON(1) | OFF (0) | Diagnostic Mode |
| OFF (0) | ON (1)* | Flash Download Mode |
| ON (1) | ON (1) | Vendor Adjustment Mode |

* It is optional to set this switch to ON when reflashing the IPL firmware.

Setting Extra RS-232C Options

The following extra options are available for the RS-232C Interface:

- Data errors
 - Print “?” for data errors (default)
 - Ignore data errors

Chapter 6: Commands

Command Conventions

Introduction

The different features and functions provided by the printer are controlled by sending commands from the host computer to the printer. This section describes the commands that are supported by the printer. The printer commands are made up of one or more bytes of data starting with a command control code followed by its supporting parameters.

Commands control all operations and functions of the printer. This includes selecting the size and placement of characters and graphics on the receipt or the slip and feeding and cutting the paper. Unless otherwise noted, any of the commands may be used in any combination to communicate with the printer from a program in a host computer.

In order to allow the graceful handling of commands that may be available in other printers but are not available in this printer, some commands will be listed and described but identified as "not implemented." If the printer receives one of these "not implemented" commands, the command and its supporting operands will be discarded. Any other data bytes, including unrecognized commands, are sent to the print buffer as data, and the printer will attempt to print the data when it is instructed to print the buffer.

List of Commands and Location

This section presents groups of lists of the hexadecimal command codes, parameters, and the command names. A page reference is provided for the page on which the command is more fully described. If this document is being viewed online, the page reference will be linked to the actual page and may be clicked to go to that page.

The first section lists all of the commands. The following lists are separated into functional category groupings.

All commands **listed in bold** are new or have additional functionality when compared to the NCR 7193.

By Command Code

All items in **BOLD** are new or have additional functionality when compared to the 7193.

| Code (Hexadecimal) | Command | Page |
|-------------------------------|--|------------|
| 09 (HT) | Horizontal Tab | 92 |
| 0A (LF) | Print and Feed Paper One Line | 86 |
| 0C (FF) | Print and Return to Standard Mode | 152 |
| 0D (CR) | Print and Carriage Return | 86 |
| 10 | Clear Printer | 80 |
| 10 04 n | Real Time Status Transmission (DLE Sequence) | 139 |
| 10 05 n | Real Time Request to Printer (GS Sequence) | 141 |
| 11 n1... nk | Print Raster Graphics | 80 |
| 12 | Select Double-Wide Characters | 100 |
| 13 | Select Single-Wide Characters | 100 |
| 14 n | Feed n Print Lines | 87 |
| 15 n | Feed n Dot Rows | 87 |
| 16 n | Add n Extra Dot Rows | 88 |
| 17 | Print | 88 |
| 18 | Cancel Print Data in Page Mode | 153 |
| 19 | Perform Full Knife Cut | 81 |
| 1A | Perform Partial Knife Cut | 81 |
| 1B (+ *.bmp) | Download BMP Logo | 116 |
| 1B 07 | Generate Tone | 82 |
| 1B 0C | Print Data in Page Mode | 153 |
| 1B 12 | Select 90 Degree Counter-Clockwise Rotated Print | 100 |
| 1B 14 n | Set Column | 92 |
| 1B 16 n | Select Pitch (Column Width) | 101 |
| 1B 20 n | Set Character Right-Side Spacing | 102 |
| 1B 21 n | Select Print Modes | 103 |
| 1B 24 n1 n2 | Set Absolute Starting Position | 93 |
| 1B 25 n | Select or Cancel User-Defined Character Set | 104 |
| 1B 26 3 c1 c2...dn | Define User-Defined Characters | 104 |
| 1B 27 m a0 a1 a2 d1 ... dm | Write to User Data Storage | 162 |
| 1B 2A m n1 n2 d1 ... dn | Select Bit Image Mode | 116 |

| Code (Hexadecimal) | Command | Page |
|-----------------------------------|--|------------|
| 1B 2D <i>n</i> | Select or Cancel Underline Mode | 105 |
| 1B 2E <i>m n rl rh d1...dn</i> | Print Advanced Raster Graphics | 119 |
| 1B 32 | Set Line Spacing to 1/6 Inch | 89 |
| 1B 33 <i>n</i> | Set Line Spacing | 89 |
| 1B 34 <i>m a0 a1 a2</i> | Read from User Data Storage | 162 |
| 1B 3A 30 30 30 | Copy Character Set from ROM to RAM | 106 |
| 1B 3F <i>n</i> | Cancel User-defined Characters | 106 |
| 1B 40 | Initialize Printer | 82 |
| 1B 44 [<i>n</i>] <i>k 00</i> | Set Horizontal Tabs | 94 |
| 1B 45 <i>n</i> | Select or Cancel Emphasized Mode | 107 |
| 1B 47 | Select Double Strike (<u>7193 Emulation</u>) | 107 |
| 1B 49 <i>n</i> | Set or Cancel Italic Print | 108 |
| 1B 4A <i>n</i> | Print and Feed Paper | 90 |
| 1B 4C | Select Page Mode | 154 |
| 1B 52 <i>n</i> | Select International Character Set | 109 |
| 1B 53 | Select Standard Mode | 155 |
| 1B 54 <i>n</i> | Select Print Direction in Page Mode | 156 |
| 1B 56 <i>n</i> | Select or Cancel 90 Degrees Clockwise Rotated | 110 |
| 1B 57 <i>n1, n2,... n8</i> | Set Printing Area in Page Mode | 157 |
| 1B 59 <i>n1 n2 d1...dn</i> | Select Double Density Graphics | 119 |
| 1B 5B 7D | Switch to Flash Download Mode | 174 |
| 1B 5C <i>n1 n2</i> | Set Relative Print Position | 95 |
| 1B 61 <i>n</i> | Select Justification | 96 |
| 1B 63 34 <i>n</i> | Select Sensors to Stop Printing | 83 |
| 1B 63 35 <i>n</i> | Enable or Disable Panel Buttons | 83 |
| 1B 64 <i>n</i> | Print and Feed <i>n</i> Lines | 91 |
| 1B 69 | Perform Full Knife Cut | 81 |
| 1B 6A <i>k</i> | Read from Non-Volatile Memory | 163 |
| 1B 6D | Perform Partial Cut | 81 |
| 1B 70 <i>n p1 p2</i> | Generate Pulse to Open Cash Drawer | 84 |
| 1B 72 <i>n</i> | Select Print Color | 110 |
| 1B 73 <i>n1 n2 k</i> | Write to Non-Volatile Memory (NVRAM) | 163 |
| 1B 74 <i>n</i> | Select International Character Set | 109 |
| 1B 75 0 | Transmit Peripheral Device Status | 127 |
| 1B 76 | Transmit Paper Sensor Status | 127 |
| 1B 7B <i>n</i> | Select or Cancel Upside Down Printing Mode | 110 |
| 1C 21 <i>n</i> | Select print modes for Kanji characters | 170 |
| 1C 2D <i>n</i> | Turn underline mode ON/OFF for Kanji | 171 |
| 1C 32 <i>c1 c2 d1...dn</i> | Define user-defined Kanji characters | 171 |

| Code (Hexadecimal) | Command | Page |
|----------------------------------|---|------------|
| 1C 53 <i>n1 n2</i> | Set Kanji character spacing | 172 |
| 1c 57 <i>n</i> | Set quadruple mode ON/OFF for Kanji | 173 |
| 1D 00 | Request Printer ID | 174 |
| 1D 01 | Return Segment Number Status of Flash Memory | 175 |
| 1D 02 <i>n</i> | Select Flash Memory Sector to Download | 175 |
| 1D 03 <i>n</i> | Real Time Request to Printer (DLE Sequence) | 141 |
| 1D 04 <i>n</i> | Real Time Status Transmission (GS Sequence) | 139 |
| 1D 05 | Real Time Printer Status Transmission | 142 |
| 1D 06 | Get Firmware CRC | 176 |
| 1D 07 | Return Microprocessor CRC | 176 |
| 1D 0E | Erase the Flash Memory | 177 |
| 1D 0F | Return Main Program Flash CRC | 177 |
| 1D 10 <i>n</i> | Erase Selected Flash Sector | 178 |
| 1D 11 <i>al ah cl ch d1...dn</i> | Download to Active Flash Sector | 179 |
| 1D 21 <i>n</i> | Select Character Size | 111 |
| 1D 22 <i>n</i> | Select Memory Type (SRAM/Flash) Where to Save Logos or User-Defined Fonts | 164 |
| 1D 22 55 <i>n1 n2</i> | Flash Allocation | 165 |
| 1D 23 <i>n</i> | Select the Current Logo (Downloaded Bit Image) | 121 |
| 1D 24 <i>nL nH</i> | Set Absolute Vertical Print Position in Page Mode | 158 |
| 1D 2A <i>n1 n2 d1...dn]</i> | Define Downloaded Bit Image | 122 |
| 1D 2F <i>m</i> | Print Downloaded Bit Image | 123 |
| 1D 3A | Start or End Macro Definition | 160 |
| 1D 40 <i>n</i> | Erase User Flash Sector | 166 |
| 1D 42 <i>n</i> | Select or Cancel White/Black Reverse Print Mode | 113 |
| 1D 48 <i>n</i> | Select Printing Position for HRI Characters | 146 |
| 1D 49 <i>n</i> | Transmit Printer ID | 129 |
| 1D 49 40 <i>n</i> | Transmit Printer ID, Remote Diagnostics Extension | 130 |
| 1D 4C <i>nL nH</i> | Set Left Margin | 97 |
| 1D 50 <i>x y</i> | Set Horizontal and Vertical Minimum Motion Units | 91 |
| 1D 56 <i>m</i> | Select Cut Mode and Cut Paper | 84 |
| 1D 56 <i>m n</i> | Select Cut Mode and Cut Paper | 84 |
| 1D 57 <i>nL nH</i> | Set Printing Area Width | 98 |
| 1D 5C <i>nL nH</i> | Set Relative Vertical Print Position in Page Mode | 159 |
| 1D 5E <i>r t m</i> | Execute Macro | 161 |

| Code (Hexadecimal) | Command | Page |
|---|---|------------|
| 1D 61 <i>n</i> | Select or Cancel Automatic Status Back | 143 |
| 1D 66 <i>n</i> | Select Pitch for HRI Characters | 147 |
| 1D 68 <i>n</i> | Select Bar Code Height | 147 |
| 1D 6B <i>m d1...</i> | Print Bar Code | 148 |
| 1D 6B <i>m n d1...dn</i> | Print Bar Code | 148 |
| 1D 72 <i>n</i> | Transmit Status | 131 |
| 1D 77 <i>n</i> | Select Bar Code Width | 151 |
| 1D FF | Reboot the Printer | 180 |
| 1F 04 <i>n</i> | Convert 6 Dots/mm Bitmap to 8 Dots/mm Bitmap | 125 |
| 1F 05 <i>n</i> | Select Superscript or Subscript Modes | 113 |
| 1F 11 [<i>m n</i>],[<i>m n</i>]...[<i>m n</i>] 0FFH | Printer Setting Change | 167 |
| 1F 56 | Send Printer Software Version | 135 |
| 1F 74 | Print Test Form | 85 |

By Function

All items in **BOLD** are new or have additional functionality when compared to the 7193.

Printer Function Commands

| Code (Hexadecimal) | Command | Page |
|--------------------|------------------------------------|-----------|
| 10 | Clear Printer | 80 |
| 19 or 1B 69 | Perform Full Knife Cut | 81 |
| 1A or 1B 6D | Perform Partial Knife Cut | 81 |
| 1B 07 | Generate Tone | 82 |
| 1B 40 | Initialize Printer | 82 |
| 1B 63 34 n | Select Sensors to Stop Printing | 83 |
| 1B 63 35 n | Enable or Disable Panel Buttons | 83 |
| 1B 70 n p1 p2 | Generate Pulse to Open Cash Drawer | 84 |
| 1D 56 m | Select Cut Mode and Cut Paper | 84 |
| 1D 56 m n | Select Cut Mode and Cut Paper | 84 |
| 1F 74 | Print Test Form | 85 |

Vertical Positioning and Print

| Code (Hexadecimal) | Command | Page |
|--------------------|--|------|
| 0A | Print and Feed Paper One Line | 86 |
| 0D | Print and Carriage Return | 86 |
| 14 n | Feed <i>n</i> Print Lines | 87 |
| 15 n | Feed <i>n</i> Dot Rows | 87 |
| 16 n | Add <i>n</i> Extra Dot Rows | 88 |
| 17 | Print | 88 |
| 1B 32 | Set Line Spacing to 1/6 Inch | 89 |
| 1B 33 n | Set Line Spacing | 89 |
| 1B 4A n | Print and Feed Paper | 90 |
| 1B 64 n | Print and Feed <i>n</i> Lines | 91 |
| 1D 50 x y | Set Horizontal and Vertical Minimum Motion Units | 91 |

Horizontal Positioning Commands

| Code (Hexadecimal) | Command | Page |
|--------------------|--------------------------------|------|
| 09 | Horizontal Tab | 92 |
| 1B 14 n | Set Column | 92 |
| 1B 24 n1 n2 | Set Absolute Starting Position | 93 |
| 1B 44 [n] k 00 | Set Horizontal Tabs | 94 |
| 1B 5C n1 n2 | Set Relative Print Position | 95 |
| 1B 61 n | Select Justification | 96 |
| 1D 4C nL nH | Set Left Margin | 97 |
| 1D 57 nL nH | Set Printing Area Width | 98 |

Print Characteristic Commands

| Code (Hexadecimal) | Command | Page |
|-----------------------|---|------------|
| 12 | Select Double-Wide Characters | 100 |
| 13 | Select Single-Wide Characters | 100 |
| 1B 12 | Select 90 Degree Counter-Clockwise Rotated Print | 100 |
| 1B 16 n | Select Pitch (Column Width) | 101 |
| 1B 20 n | Set Character Right-Side Spacing | 102 |
| 1B 21 n | Select Print Modes | 103 |
| 1B 25 n | Select or Cancel User-Defined Character Set | 104 |
| 1B 26 s c1 c2 d1...dn | Define User-Defined Characters | 104 |
| 1B 2D n | Select or Cancel Underline Mode | 105 |
| 1B 3A 30 30 30 | Copy Character Set from ROM to RAM | 106 |
| 1B 3F n | Cancel User-Defined Characters | 106 |
| 1B 45 n | Select or Cancel Emphasized Mode | 107 |
| 1B 47 n | Select Double Strike | 107 |
| 1B 49 n | Select or Cancel Italic Print | 108 |
| 1B 52 n | Select International Character Set | 109 |
| 1B 56 n | Select or Cancel 90 Degrees Clockwise Rotated Print | 110 |
| 1B 72 n | Select Print Color | 110 |
| 1B 74 n | Select International Character Set | 109 |
| 1B 7B n | Select or Cancel Upside Down Printing Mode | 110 |
| 1D 21 n | Select Character Size | 111 |

| Code (Hexadecimal) | Command | Page |
|--------------------|--|------------|
| 1D 42 n | Select or Cancel White/Black Reverse Print Mode | 113 |
| 1F 05 n | Select Superscript or Subscript Modes | 113 |

Graphics Commands

| Code (Hexadecimal) | Command | Page |
|-------------------------|---|------------|
| 11 n1 ... nk | Print Raster Graphics | 116 |
| 1B (+*.bmp) | Download BMP Logo | 116 |
| 1B 2A m n1 n2 d1...dn | Select Bit Image Mode | 116 |
| 1B 2E m n rl rh d1...dn | Advanced Raster Graphics | 119 |
| 1B 4B n1 n2 d1...dn | Select Single-Density Graphics | 119 |
| 1B 59 n1 n2 d1...dn | Select Double-Density Graphics | 119 |
| 1D 23 n | Select Current Logo (Downloaded Bit Image) | 121 |
| 1D 2A n1 n2 d1...dn] | Define Downloaded Bit Image | 122 |
| 1D 2F m | Print Downloaded Bit Image | 123 |
| 1F 04 n | Convert 6 Dots/mm Bitmap to 8 Dots/mm Bitmap | 125 |

Status Commands

Batch Mode

| Code (Hexadecimal) | Command | Page |
|--------------------|---|------|
| 1B 75 0 | Transmit Peripheral Device Status | 127 |
| 1B 76 | Transmit Paper Sensor Status | 127 |
| 1D 49 n | Transmit Printer ID | 129 |
| 1D 49 40 n | Transmit Printer ID, Remote Diagnostics Extension | 130 |
| 1D 72 n | Transmit Status | 131 |
| 1F 56 n | Send Printer Software Version | 135 |

Real Time Commands

| Code (Hexadecimal) | Command | Page |
|--------------------|--|------|
| 10 04 n | Real Time Status Transmission (DLE Sequence) | 139 |
| 10 05 n | Real Time Request to Printer (GS Sequence) | 141 |
| 1D 03 n | Real Time Request to Printer (DLE Sequence) | 141 |

| | | |
|---------|---|-----|
| 1D 04 n | Real Time Status Transmission (GS Sequence) | 139 |
| 1D 05 | Real Time Printer Status Transmission | 142 |

Auto Status Back Commands

| Code (Hexadecimal) | Command | Page |
|--------------------|-----------------------------------|------|
| 1D 61 n | Select or Cancel Auto Status Back | 142 |

Barcode Commands

| Code (Hexadecimal) | Command | Page |
|---|---|------------|
| 1D 48 n | Select Printing Position for HRI Characters | 146 |
| 1D 66 n | Select Pitch for HRI Characters | 147 |
| 1D 68 n | Select Bar Code Height | 147 |
| 1D 6B m d1...dk 00 or 1D 6B m n d1...dn | Print Bar Code | 148 |
| 1D 77 n | Select Bar Code Width | 151 |

Page Mode Commands

| Code (Hexadecimal) | Command | Page |
|--------------------|--|------------|
| 0C | Print and Return to Standard Mode | 152 |
| 18 | Cancel Print Data in Page Mode | 153 |
| 1B 0C | Print Data in Page Mode | 153 |
| 1B 4C | Select Page Mode | 154 |
| 1B 53 | Select Standard Mode | 155 |
| 1B 54 n | Select Print Direction in Page Mode | 156 |
| 1B 57 n1, n2...n8] | Set printing Area in Page Mode | 157 |
| 1D 24 nL nH | Set Absolute Vertical Print Position in Page Mode | 158 |
| 1D 5C nL nH | Set Relative Vertical Print Position in Page Mode | 159 |

Macro Commands

| Code (Hexadecimal) | Command | Page |
|--------------------|--------------------------------------|------------|
| 1D 3A | Start or End Macro Definition | 160 |
| 1D 5E r t m | Execute Macro | 161 |

User Data Storage Commands

| Code (Hexadecimal) | Command | Page |
|--------------------------------|---|------------|
| 1B 27 m addr d1...dm | Write to User Data Storage | 162 |
| 1B 34 m addr | Read from User Data Storage | 162 |
| 1B 6A k | Read from Non-Volatile Memory | 163 |
| 1B 73 n1 n2 k | Write to Non-Volatile Memory (NVRAM) | 163 |
| 1D 22 n | Select Memory Type (SRAM/Flash) Where to Save Logos or User-Defined Fonts | 164 |
| 1D 22 55 n1 n2 | Flash Allocation | 165 |
| 1D 40 n | Erase User Flash Sector | 166 |
| 1F 11 [m n],[m n]...[m n] 0FFH | Printer Setting Change | 167 |

Asian Character Commands

| Code (Hexadecimal) | Command | Page |
|---------------------|---|------|
| 1C 21 n | Select print modes for Kanji characters | 170 |
| 1C 2D n | Turn underline mode ON/OFF for Kanji | 171 |
| 1C 32 c1 c2 d1...dn | Define user-defined Kanji characters | 171 |
| 1C 53 n1 n2 | Set Kanji character spacing | 172 |
| 1c 57 n | Set quadruple mode ON/OFF for Kanji | 173 |

Flash Download Commands

| Code (Hexadecimal) | Command | Page |
|---------------------------|--|------|
| 1B 5B 7D | Switch to Flash Download Mode | 174 |
| 1D 00 | Request Printer ID | 174 |
| 1D 01 | Return Segment Number Status of Flash Memory | 175 |
| 1D 02 n | Select Flash Memory Sector to Download | 175 |
| 1D 06 | Get Firmware CRC | 176 |
| 1D 07 | Return Microprocessor CRC | 176 |
| 1D 0E | Erase the Flash Memory | 177 |
| 1D 0F | Return Main Program Flash CRC | 177 |
| 1D 10 n | Erase Selected Flash Sector | 178 |
| 1D 11 aL aH cL cH d1...dn | Download to Active Flash Sector | 179 |
| 1D FF | Reboot the Printer | 180 |

Comparison Chart

The following table details the list of commands whose behavior differs from the 7193 and the 7197 because of the physical differences of a 6 dots/mm head (7193) versus an 8 dots/mm head (7197).

| Command | Description | Difference between 7193 and 7197 configured in 7193 Emulation Mode. |
|-------------------------------------|-----------------------------------|---|
| 15 <i>n</i> | Feed <i>n</i> Dot Rows | This command will move the paper on the receipt in $n/203$ inch steps instead of $n/152$ inch steps. |
| 16 <i>n</i> | Add <i>n</i> Extra Dot Rows | The dot rows will be measured in $n/203$ inches versus $n/152$ inches. |
| 1B 20 <i>n</i> | Set Right-Side Character Spacing | This command sets the right side spacing to “ <i>n</i> ” horizontal motion units. By default, these units are in terms of $1/203$ inches versus $1/152$ inches. |
| 1B 24 <i>n1 n2</i> | Set Absolute Starting Position | For graphics commands, the position is scaled to best 7193. In text mode, the equivalent character position is calculated. |
| 1B 26 <i>s c1 c2 n1 d1...nn dn]</i> | Define User-Defined Character Set | Since the dots on the 7197 print head are smaller, user-defined characters that were used on the previous printer will appear smaller on the 7197 printer. |
| 1B 2A <i>m n1 n2 d1...dn</i> | Select Bit Image Mode | In 7193 Emulation Mode, graphics are scaled to best match the size of the graphic in the 7193 printer. |
| 1B 33 <i>n</i> | Set Line Spacing | This command uses <i>n</i> in terms of $n/360$ inches. Since the 7193 had a fundamental step of $1/152$ inch and the 7197 has a fundamental step of $1/203$ inch, the actual line spacing will not exactly match the requested spacing. |
| 1B 4A <i>n</i> | Print and Feed Paper | (Same as above) |
| 1B 59 <i>n1 n2 d1...dn</i> | Select Double-Density | In 7193 Emulation Mode, the |

| Command | Description | Difference between 7193 and 7197 configured in 7193 Emulation Mode. |
|----------------------------|-----------------------------|--|
| | Graphics | printer scales the graphics to provide the best match. |
| 1B 5C <i>n1 n2</i> | Set Relative Print Position | The parameter to this command is in units of dots. However, the command moves and aligns to character positions. In 7193 Emulation Mode, this command calculates how many character positions to move based on the 7193 character width in dots (10) versus the 7197 (13). |
| 1B 61 <i>n</i> | Select Justification | This command does true dot resolution alignment for centering versus character-aligned centering. |
| 1D 2A <i>n1 n2 d1...dn</i> | Define Downloaded Bit Image | In 7193 Emulation Mode, this command scales the incoming data to provide a best match to the size of the image as it printed on 7193. |
| 1D 2F <i>m</i> | Print Downloaded Bit Image | (Same as above) |

Command Descriptions

This section provides the detailed description of the commands. These commands are separated into groups according to their function or use. The previous sections can be used as an index for the following sections.

The following lists and describes the headings used to present the elements of the commands in the descriptions in this section. Each command code is presented in three formats: ASCII, hexadecimal, and decimal. Choose the format that best suits the programming implementation. The printer interprets the 8-bit bytes it gets through its communication interface; it does not care what format the program lists them in.

Name: Name of Command

ASCII: The ASCII representation of the command control code followed by its operands.

Hexadecimal: The hexadecimal representation of the command control code followed by its operands.

Decimal: The decimal representation of the command control code followed by its operands.

Operand *n*: A description of the command operand. Other command operands may be *m*, *p1*, *p2*, *x*, or *y*.

Range of *n*: The upper and lower limits or list of possible values of the command operand. The values are listed as decimal values unless specified otherwise.

Default of *n*: The command operand default value after printer reset or startup.

Description: A brief description of the use of the command.

Formulas: Any formulas used for this command.

Example: Coding example of how to send the command in Visual Basic. This code assumes we are doing output to an opened and ready device called "MSCOMM1." The examples use the hexadecimal command code formats; the ASCII or decimal formats could also be used in VB. In commands that use an operand, a specific value is used, and the result of using the selected value for the operand is described.

Exceptions: Describes any exceptions to this command, e.g., incompatible

commands.

Related Information: Describes related information for this command, e.g., bit information.

Printer Function Commands

The printer function commands control the following basic printer functions and are described in order of their hexadecimal codes:

1. Resetting the printer
2. Cutting the paper
3. Opening the cash drawers

Clear Printer

ASCII: DLE

Hexadecimal: 10

Decimal: 16

Clears the print line buffer without printing and sets the printer to the following condition:

1. Double-Wide command (0x12) is cancelled
 2. Line Spacing, Pitch, and User-Defined Character Sets are maintained at current selections (RAM is not affected)
 3. Single-Wide, Single-High, Non-Rotated, and Left-Aligned characters are set
 4. Printer is restarted and error status is cleared if a fault condition existed
 5. Printing position is set to column one
 6. Knife is homed
- Example:
 - `MSComm1.Output = Chr$(&H10)`

Exceptions:

A DLE command followed by an 04 or 05 is interpreted as a “real time command”. (See Real Time commands)

Perform Partial Knife Cut (Previously command was full knife cut)

ASCII: EM or ESC i

Hexadecimal: 19 or 1B 69

Decimal: 25 or 27 105

Cuts the receipt, leaving .20 inch (5 mm) of paper. This command is implemented the same as Partial Knife Cut (1A, 1B 6D). There are two codes for this command. Both codes perform the same function.

A Line Feed is executed first if print buffer is not empty.

Example:

- MSComm1.Output = Chr\$(&H19) or
- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H69)

Perform Partial Knife Cut

ASCII: SUB or ESC m

Hexadecimal: 1A or 1B 6D

Decimal: 26 or 27 109

Cuts the receipt, leaving 5 mm (.20 inch) of paper. This command is implemented the same as Full Knife Cut (19, 1B 6D) which results in a partial knife cut. There are two codes for this command and both perform the same function.

Example:

- MSComm1.Output = Chr\$(&H1A) or
- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H6D)

Exceptions:

Line Feed is executed first if the buffer is not empty.

Generate Tone

ASCII: ESC BEL

Hexadecimal: 1B 07

Decimal: 27 7

Generates an audible tone. This allows the application to provide an audible tone to the operator.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H07)

Initialize Printer

ASCII: ESC @

Hexadecimal: 1B 40

Decimal: 27 64

Default:

Character Pitch 15.6 CPI

Column Width 44 characters (80mm)
32 characters (58mm)

Extra Dot Rows 2

Character Set Code Page 437

Printing Position Column One

Clears the print line buffer and resets the printer to the default settings for the startup configuration (refer to Default settings above.)

Single-Wide, Single-High, Non-Rotated, and Left-Aligned characters are set and User-defined characters or logo graphics are cleared (Flash Memory is not affected). Tabs reset to default.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H40)

Select Sensors to Stop PrintingASCII: ESC c 4 *n*Hexadecimal: 1B 63 34 *n*Decimal: 27 99 52 *n*Value of *n* :

| Bit | Function |
|-------|-----------------------------|
| 0, 1 | Stop Receipt on Receipt Low |
| 2 - 7 | Undefined |

Default: 0

Determines which sensor stops printing on the receipt station. The command does not affect the paper out sensor on the receipt station, which will automatically stop the printer when the paper is depleted.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H63) & Chr\$(&H34) & Chr\$(*n*)

Enable or Disable Panel ButtonsASCII: ESC c 5 *n*Hexadecimal: 1B 63 35 *n*Decimal: 27 99 53 *n*Value of *n* : 0 = Enable

1 = Disable

Default: 0 (Enable)

Enables or disables the Paper Feed Button. If the last bit is 0, the Paper Feed Button is enabled. If the last bit is 1, the Paper Feed Button is disabled so pressing the paper feed button will result in no response.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H63) & Chr\$(&H35) & Chr\$(*n*)

Related Information:

Functions that require using the Paper Feed Button (except for the Execute Macro [1D 5E] command) cannot be used when it is disabled with this command.

Generate Pulse to Open Cash Drawer

| | |
|----------------------------|--------------------------------------|
| ASCII: | ESC <i>p n p1 p2</i> |
| Hexadecimal: | 1B 70 <i>n p1 p2</i> |
| Decimal: | 27 112 <i>n p1 p2</i> |
| Value of <i>n</i> : | 0, 48 = Drawer 1 1, 49 = Drawer 2 |
| Value of <i>p1</i>: | 0 - 255 |
| Value of <i>p2</i>: | 0 - 255 |

Sends a pulse to open the cash drawer.

Formulas:

The value for either *p1* or *p2* is the hexadecimal number multiplied by 2 msec to equal the total time.

1. On time = *p1* x 2 msec
2. Off time = *p2* x 2 msec

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H70) & Chr\$(*n*) & Chr\$(*n*)

Related Information:

The off-time is the delay before the printer performs the next operation.

Refer to cash drawer specifications for required on and off times.

Select Cut Mode and Cut Paper

| | | | |
|----------------------------|---|----|------------------|
| ASCII: | GS V <i>m</i> | or | GS V <i>m n</i> |
| Hexadecimal: | 1D 56 <i>m</i> | or | 1D 56 <i>m n</i> |
| Decimal: | 29 86 <i>m</i> | or | 29 86 <i>m n</i> |
| Value of <i>m</i>: | Selects the mode as shown in the table | | |
| Value of <i>n</i> : | Determines cutting position only if <i>m</i> is 65 or 66. | | |

| <i>m</i> | Feed and Cut Mode |
|----------|--|
| 0, 48 | Full cut (no extra feed). Partial cut on the Sam. |
| 1, 49 | Partial cut (no extra feed). |
| 65 | Feeds paper to cutting position + (<i>n</i> times vertical motion unit), and cuts the paper completely. |
| 66 | Feeds paper to cutting position + (<i>n</i> times vertical motion unit), and performs a partial cut. |

Range of *m*: 0, 48; 1, 49
65, 66 (when used with *n*)

Range of *n*: 0 - 255

Default of *n*: 0

Default of *m*: 0

Selects a mode for cutting paper and cuts the paper. There are two formats for this command, one requiring one parameter *m*, the other requiring two parameters, *m* and *n*. The format is indicated by the parameter *m*.

Formulas: *n* times the vertical motion unit is used to determine the cutting position to the distance that the paper is fed.

- Example:
- `MSComm1.Output = Chr$(&H1D) & Chr$(&H56) & Chr$(m) & Chr$(n)`

Exceptions:

If *m* is out of the specified range, the command is ignored.

Print Test Form

ASCII: US t

Hexadecimal: 1F 74

Decimal: 31 116

Prints the current printer configuration settings on the receipt.

Disabled in page mode.

- Example:
- `MSComm1.Output = Chr$(&H1F) & Chr$(&H74)`

Exception:

This command is available in 7194 Native Mode and 7197 Native Mode only.

Vertical Positioning and Print Commands

The vertical positioning and print commands control the vertical print positions of characters on the receipt.

Print and Feed Paper One Line

ASCII: LF

Hexadecimal: 0A

Decimal: 10

Prints one line from the buffer and feeds paper one line.

Example:

- MSComm1.Output = Chr\$(&H0A)

Related Information:

Carriage Return + Line Feed, prints and feeds only one line.

Print and Carriage Return

ASCII: CR

Hexadecimal: 0D

Decimal: 13

Prints one line from the buffer and feeds paper one line. The printer can be set through the configuration menu to ignore or use this command. Some applications expect the command to be ignored while others use it as print command.

- Example:
- MSComm1.Output = Chr\$(&H0D)

Related Information:

See Ignoring/Using the Carriage Return in *Diagnostics* for more information.

Carriage Return + Line Feed, prints and feeds only one line.

Feed *n* Print Lines**ASCII:** DC4 *n***Hexadecimal:** 14 *n***Decimal:** 20 *n***Value of *n*:** The number of lines to feed at current line height setting.**Range of *n* :** 0 – 127 7193 Emulation Mode
0 – 255 7194 Native Mode and 7197 Native ModeFeeds paper *n* lines at the current line height without printing.

Ignored if the current line is not empty.

- Example:
- MSComm1.Output = Chr\$(&H14) & Chr\$(n)

Feed *n* Dot Rows**ASCII:** NAK *n***Hexadecimal:** 15 *n***Decimal:** 21 *n***Value of *n*:** *n*/203 inch**Range of *n* :** 0 – 127 7193 Emulation Mode
0 – 255 7194 Native Mode and
7197 Native ModeFeeds paper *n* dot rows without printing. Receipt moves *n* rows if the print buffer is empty.

Example:

- MSComm1.Output = Chr\$(&H15) & Chr\$(n)

Add n Extra Dot RowsASCII: SYN n Hexadecimal: 16 n Decimal: 22 n Value of n : $n/203$ inchRange of n : 0 - 12

Default: 3

Adds n extra dot rows to the character height to increase space between print lines or decrease number of lines per inch.

Formulas:

The following table shows the relationship between the number of lines per inch and each extra dot row(s) added:

Receipt Station

| Extra Rows | Lines Per Inch | Dot Rows |
|------------|----------------|-----------|
| 0 | 8.47 | 24 |
| 1 | 8.13 | 25 |
| 2 | 7.81 | 26 |
| 3 | 7.52 | 27 |
| 4 | 7.25 | 28 |
| 5 | 7.00 | 29 |
| 6 | 6.77 | 30 |
| 7 | 6.55 | 31 |
| 8 | 6.35 | 32 |
| 9 | 6.16 | 33 |
| 10 | 5.98 | 34 |
| 11 | 5.81 | 35 |
| 12 | 5.64 | 36 |

Example:

- MSComm1.Output = Chr\$(&H16) & Chr\$(n)

Print**ASCII:** ETB**Hexadecimal:** 17**Decimal:** 23

Prints one line from the buffer and feeds paper one line. Executes LF on receipt.

Example:

- `MSComm1.Output = Chr$(&H17)`

Set Line Spacing to 1/6 Inch**ASCII:** ESC 2**Hexadecimal:** 1B 32**Decimal:** 27 50**Default:** 0.13 Inch (3.33 mm)

Sets the default line spacing to 1/6 of an inch (4.25 mm).

Example:

- `MSComm1.Output = Chr$(&H1B) & Chr$(&H32)`

Set Line Spacing**ASCII:** ESC 3 *n***Hexadecimal:** 1B 33 *n***Decimal:** 27 51 *n***Value of *n*:** *n*/406 inches in 7194 Native Mode and 7197 Native Mode*n*/360 inches in 7193 Emulation Mode**Range of *n*:** 0 – 255**Default:** .13 inch (3.37 mm or 7.52 lines per inch, 3 extra dot rows.).

Sets the line spacing to *n*/406 inches. The minimum line spacing is 8.5 lines per inch. The line spacing equals the character height when *n* is too small.

If the Set Horizontal and Vertical Minimum Motion Units command (1D 50) is used to change the horizontal and vertical minimum motion unit, the parameters of this command (Set Line Spacing) will be interpreted accordingly.

Related Information:

For more information, see the description of the Set Horizontal and Vertical Minimum Motion Units command in this document.

Print and Feed Paper

ASCII: ESC J *n*

Hexadecimal: 1B 4A *n*

Decimal: 27 74 *n*

Value of *n*: *n*/203 inches in 7194 Native Mode and 7197 Native Mode

n/360 inches in 7193 Emulation Mode

Range of *n*: 0 - 255

Prints one line from the buffer and feeds the paper.

The line height equals the character height when *n* is too small.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H4A) & Chr\$(*n*)

Related Information:

For more information, see the description of the Set Horizontal and Vertical Minimum Motion Units command in this document.

Print and Feed n Lines**ASCII:** ESC d n **Hexadecimal:** 1B 64 n **Decimal:** 27 100 n **Value of n :** Number of lines to be printed and fed.**Range of n :** 1 – 255 (0 is interpreted as 1 on the receipt station)

Prints one line from the buffer and feeds paper n lines at the current line height.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H64) & Chr\$(n)

Set Horizontal and Vertical Minimum Motion Units**ASCII:** GS P x y **Hexadecimal:** 1D 50 x y **Decimal:** 29 80 x y **Value of x :** Horizontal**Value of y :** Vertical**Range of x :** 0 - 255**Range of y :** 0 - 255**Default: of x :** 203**Default: of y :** 203

Sets the horizontal and vertical motion units to $1/x$ inch and $1/y$ inch respectively.

When x or y is set to 0, the default setting for that motion unit is used.

The default horizontal motion is $x = 203$.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H50) & Chr\$(x) & Chr\$(y)

Horizontal Positioning Commands

The horizontal positioning commands control the horizontal print positions of characters on the receipt.

Horizontal Tab

ASCII: HT

Hexadecimal: 09

Decimal: 9

Moves the print position to the next tab position set by the Set Horizontal Tab Positions (1B 44 *n*1 *n*2 ... 00) command. The print position is reset to column one after each line.

Tab treats the left margin as column one, therefore changes to the left margin will move the tab positions.

When there are no tabs defined to the right of the current position, or if the next tab is past the right margin, line feed is executed. HT has no effect in page mode. Printer initialization sets 32 tabs at column 9, 17, 25, ... (Every 8 characters)

Example:

- MSComm1.Output = Chr\$(&H09)

Set Column

ASCII: ESC DC4 *n*

Hexadecimal: 1B 14 *n*

Decimal: 27 20 *n*

| | | |
|---------------------------|--------------------------|--------------------------|
| Value of <i>n</i>: | 1-44 (Standard, 80 mm) | 1-32 (Standard, 58 mm) |
| | 1-56 (Compressed, 80 mm) | 1-42 (Compressed, 58 mm) |

Default of *n*: 1

Prints the first character of the next print line in column *n*. It must be sent for each line not printed at column one. The value of *n* is set to one after each line.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H14) & Chr\$(*n*)

Exceptions:

The command cannot be used with Single- or Double-Density graphics.

Set Absolute Starting Position

ASCII: ESC \$ *n1 n2*

Hexadecimal: 1B 24 *n1 n2*

Decimal: 27 36 *n1 n2*

Value of *n*: Number of dots to be moved from the beginning of the line.

Value of *n1*: Remainder after dividing *n* by 256.

Value of *n2*: Integer after dividing *n* by 256.

The values for *n1* and *n2* are two bytes in low byte, high byte word orientation.

Sets the print starting position to the specified number of dots (up to the right margin) from the beginning of the line. The print starting position is reset to the first column after each line.

Formulas:

Determine the value of *n* by multiplying the column for the absolute starting position by 10 (standard pitch) or 8 (compressed pitch). The example shows how to calculate column 29 (10 dots per column) as the absolute starting position.

$28 \times 10 = 280$ dots (beginning of column 29)

$280 / 256 = 1$, remainder of 24

$n1 = 24$ $n2 = 1$

Example:

- `MSComm1.Output = Chr$(&H1B) & Chr$(&H24) & Chr$(n1) & Chr$(n2)`

Related Information:

This command is also used in the graphics mode. See Graphics Commands in this chapter for more information.

If the Set Horizontal and Vertical Minimum Motion Units command (1D 50) is used to change the horizontal and vertical minimum motion unit, the parameters of this command (Set Absolute Print Position) will be interpreted accordingly. For more information, see the description of the Set Horizontal and Vertical Minimum Motion Units command (1D 50) in this document.

Set Horizontal Tabs**ASCII:** ESC D [*n*] *k* NUL**Hexadecimal:** 1B 44 [*n*] *k* 00**Decimal:** 27 68 [*n*] *k* 0**Value of *n*:** Column for tab minus one.*n* is always less than or equal to the current selected column width.**Value of *k*:** 0 - 32**Default:** Every 8 characters from column. 1 (9, 17, 25, etc.) for normal print.

Sets up to 32 horizontal tab positions *n* columns from column one, but does not move the print position. See the Horizontal Tab (09) command.

The tab positions remain unchanged if the character widths are changed after the tabs are set. This command ends with hexadecimal 00; hexadecimal 1B 44 00 clears all tabs. Tabs assumed to be in strictly ascending order. A tab out of order terminates the command string as if it were 00, and remaining tab values are taken as normal data.

Formulas:

Set the tab positions in ascending order and put Hex 00 at the end.

Hex 1B 44 00 (number of tabs not specified) clears all tab positions.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H44) & Chr\$(&H00)

Exceptions:

The tabs cannot be set higher than the column width of the current pitch.

Set Relative Print Position

ASCII: ESC \ *n1 n2*

Hexadecimal: 1B 5C *n1 n2*

Decimal: 27 92 *n1 n2*

Value of *n*:

To Move the Relative Starting Position Right of the Current Position by *n* dots:

n1 = Remainder after dividing *n* by 256.

n2 = Integer after dividing *n* by 256.

The values for *n1* and *n2* are two bytes in low byte, high byte word orientation.

To Move the Relative Starting Position Left of the Current Position by *n* dots:

n1 = Remainder after dividing (65,536-*n*) by 256

n2 = Integer after dividing (65,536-*n*) by 256

The values for *n1* and *n2* are two bytes in low byte, high byte word orientation.

Moves the print starting position the specified number of dots either right (up to the right margin) or left (up to the left margin) of the current position. The print starting position is reset to the first column after each line.

Formulas:

To move to the left:

Determine the value of *n* by multiplying the number of columns to move left of the current position by 13 (standard pitch) or 10 (compressed pitch). The example shows how to set the relative position two columns in standard pitch (10 dots per column) to the left of the current position.

$2 \times 10 = 20$ dots (two columns to be moved left of the current position)

$65,536 - 20 = 65516$

$65,516 / 256 = 255$, remainder of 236

n1 = 236 *n2* = 255

To move to the right:

Determine the value of *n* by multiplying the number of columns to move right of the current position by 10 (standard pitch) or 8 (compressed pitch). The example shows how to set the relative position two columns in standard pitch (10 dots per column) to the right of the current position.

$2 \times 10 = 20$ dots (two columns to be moved right of the current position)

$20 / 256 = 0$, remainder of 20

n1 = 20 *n2* = 0

- Example:
- `MSComm1.Output = Chr$(&H1B) & Chr$(&H5C) & Chr$(n1) & Chr$(n2)`

Related Information:

If the Set Horizontal and Vertical Minimum Motion Units command (1D 50) is used to change the horizontal and vertical minimum motion unit, the parameters of this command

(Set Relative Print Position) will be interpreted accordingly. For more information, see the description of the Set Horizontal and Vertical Minimum Motion Units command (1D 50) in this document.

Compatibility Information (7194 Native Mode and 7197 Native Mode receipt vs. 7193 receipt)

There is a difference in the normal behavior of this command in 7194 Native Mode and 7197 Native Mode as compared to the original 7193. The difference exists when the command is used to move to the left. The 7193 processes the whole print string prior to putting it in the buffer for the print head. This method of processing allows the 7193 to backup in the print string and replace characters and their associated attributes when a "Set Relative Print Position" command instructs the printer to move the print position to the left.

In order to improve the speed of printing, the 7197 moves the data into a buffer for the print head when it receives it. When the "Set Relative Print Position" command contains a move to the left, this causes the new data to overstrike the previous data. This behavior can be used to an application's advantage to provide the ability to create compound characters on the receipt station.

Select Justification

| | |
|---------------------------|------------------------|
| ASCII: | ESC a <i>n</i> |
| Hexadecimal: | 1B 61 <i>n</i> |
| Decimal: | 27 97 <i>n</i> |
| Value of <i>n</i>: | 0, 48 = Left Aligned |
| | 1, 49 = Center Aligned |
| | 2, 50 = Right Aligned |
| Range of <i>n</i>: | 0 - 2, 48-50 |
| Default: | 0 (Left aligned) |

Specifies the alignment of the characters, graphics, logos, and bar codes on the receipt station.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H61) & Chr\$(n)

Exceptions:

The command is valid only when input at the beginning of a line.

Set Left Margin

| | |
|----------------------------|--|
| ASCII: | GS L <i>nL</i> <i>nH</i> |
| Hexadecimal: | 1D 4C <i>nL</i> <i>nH</i> |
| Decimal: | 29 76 <i>nL</i> <i>nH</i> |
| Range of <i>nL</i>: | 0 - 255 |
| Range of <i>nH</i>: | 0 - 255 |
| Default: | 80 mm width 576 dots (the maximum printable area) 58 mm width 424 dots (the maximum printable area) |

Sets the left margin of the printing area. The left margin is set to $((nH \times 256) + nL)$ times horizontal motion unit) inches. The horizontal motion units are set by the Set Horizontal and Vertical Minimum Motion Units command (1D 50), described in this manual.

The width of the printing area is set by the Set Printing Area Width command (1D 57), which follows this command. See the Set Printing Area Width command (1D 57) in this document for a description of that command.

If the setting exceeds the printable area, the maximum value of the printable area is used. The maximum printable area is 576 dots. See the illustration.

Formulas:

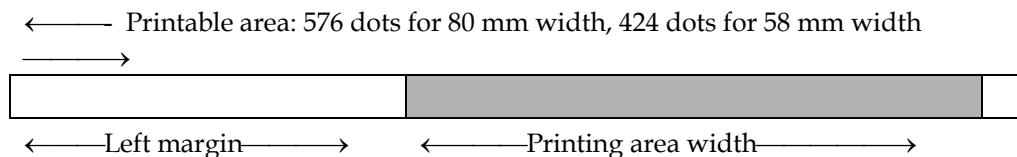
To set the left margin to one inch at the default horizontal motion unit of 1/203 inches, send the four-byte string:

```
GS L 203 0
```

Or, to set the left margin to two inches at the default horizontal motion unit of 1/203 units per inch, send the four-byte string:

```
GS L 150 1
```

Where 2 inches = $406/203$, and $406 = (1 \times 256) + 150$.



Example:

- `MSCComm1.Output = Chr$(&H1D) & Chr$(&H4C) & Chr$(nL) & Chr$(nH)`

Exceptions:

The command is effective only at the beginning of a line.

This command is ignored if the line buffer is not empty.

Set Printing Area Width

| | |
|----------------------------|--|
| ASCII: | <code>GS W nL nH</code> |
| Hexadecimal: | <code>1D 57 nL nH</code> |
| Decimal: | <code>29 87 nL nH</code> |
| Range of <i>nL</i>: | 0 - 255 |
| Range of <i>nH</i>: | 0 - 255 |
| Default: | 80 mm width 576 dots (the maximum printable area) |
| | 58 mm width 424 dots (the maximum printable area) |

Sets the width of the printing area. If the setting exceeds the printable area, the maximum value of the printable area is used.

The width of the printing area is set to $((nH \times 256) + nL)$ times horizontal motion unit inches. The horizontal motion units are set by the Set Horizontal and Vertical Minimum Motion Units command (1D 50).

The width of the printing area follows the Set Left Margin command (1D 4C).

See the Set Left Margin command (1D 4C...) earlier in this document for a description.

Formulas:

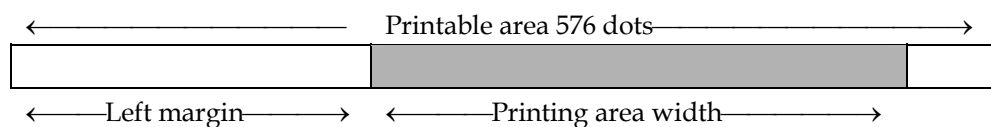
To set the width of the printing area to one inch at the default horizontal motion unit of 1/203 inches, send the four-byte string:

```
GS W 203 0
```

Or, to set the width of the printing area to two inches at the default horizontal motion unit of 1/203 units per inch, send the four-byte string:

```
GS W 150 1
```

Where 2 inches = 406/203, and 406 = (1 X 256) + 150.



Example:

- `MSComm1.Output = Chr$(&H1D) & Chr$(&H57) & Chr$(nL) & Chr$(nH)`

Exceptions:

This command is effective only at the beginning of a line.

This command is ignored if the line buffer is not empty, and only effects the Receipt interface.

If the setting exceeds the printable area, the maximum value of the printable area is used. The maximum printable area is 576 dots for 80 mm paper width and 424 dots for 58 mm paper width. See the illustration in the Set Left Margin command (1D 4C).

Print Characteristic Commands

These commands control what the printed information looks like: selection of character sets, definition of custom-defined characters, and setting of margins. The commands are described in order of their hexadecimal codes

Select Double-Wide Characters

ASCII: DC2

Hexadecimal: 12

Decimal: 18

Prints double-wide characters. The printer is reset to single-wide mode after a line has been printed or the Clear Printer (0x10) command is received. Double-wide characters may be used in the same line with single-wide characters.

Example:

- MSComm1.Output = Chr\$(&H12)

Select Single-Wide Characters

ASCII: DC3

Hexadecimal: 13

Decimal: 19

Prints single-wide characters. Single-wide characters may be used in the same line with double-wide characters.

Example:

- MSComm1.Output = Chr\$(&H13)

Select 90 Degree Counter-Clockwise Rotated Print

| | |
|---------------------|---------|
| ASCII: | ESC DC2 |
| Hexadecimal: | 1B 12 |
| Decimal: | 27 18 |

Rotates characters 90 degrees counter-clockwise. The command remains in effect until the printer is reset or until a Clear Printer (0x10), Select or Cancel Upside-Down Print (1B 7B), or Select or Cancel Rotated Print (1B 56) command is received.

Example:

- `MSComm1.Output = Chr$(&H1B) & Chr$(&H12)`

Exceptions:

This command is valid only at the beginning of a line.

Rotated print and non-rotated print characters cannot be used together in the same line.

Related Information:

See Summary of Rotated Printing in this chapter.

Select Pitch (Column Width)

ASCII: ESC SYN *n*

Hexadecimal: 1B 16 *n*

Decimal: 27 22 *n*

Value of *n*: 0 = Standard Pitch

 1 = Compressed Pitch

Default: 0 (Standard pitch)

Selects the character pitch for a print line.

Formulas:

The following table provides the print characteristics for both pitches.

| Pitch | Columns | CPI |
|------------|--|------|
| Standard | 44 for 80 mm paper 32 for 58 mm paper | 15.6 |
| Compressed | 56 for 80 mm paper 42 for 58 mm paper | 20.3 |

Example:

- `MSComm1.Output = Chr$(&H1B) & Chr$(&H16) & Chr$(n)`

Related Information:

See "Technical Specifications" for descriptions of character pitches (print modes).

Set Character Right-Side Spacing

ASCII: ESC SP *n*

Hexadecimal: 1B 20 *n*

Decimal: 27 32 *n*

Range of *n*: 0 - 32

Default: 0

Sets the right side character spacing to [*n* x horizontal or vertical motion units]. Values for this command are set independently in Standard and Page Mode.

The units of horizontal and vertical motion are specified by the Set Horizontal and Vertical Minimum Motion Units (1D 50...) command. Changes in the horizontal or vertical units do not affect the current right side character spacing. When the horizontal or vertical motion unit is changed by the Set Horizontal and Vertical Minimum Motion Units (1D 50...) command the value must be in even units and not less than the minimum amount of horizontal movement.

In Standard Mode the horizontal motion unit is used.

In Page Mode the horizontal or vertical motion unit differs and depends on the starting position of the printable area. When the starting printing position is the upper left or lower right of the printable area (set by Select Print Direction in Page Mode, 1B 54 *n*) the horizontal motion unit (*x*) is used. When the starting printing position is the upper right or lower left of the printable area (set by Select Print Direction in Page Mode, 1B 54 *n*) the vertical motion unit (*y*) is used.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H20) & Chr\$(*n*)

Exception:

This command is ignored in 7193 Emulation Mode and is only valid on the receipt station.

Select Print Modes**ASCII:** ESC ! *n***Hexadecimal:** 1B 21 *n***Decimal:** 27 33 *n***Value of *n*:** Pitch selection (standard, compressed, double high, or double wide.)

| Bit | Function | 0 | 1 |
|-------|--------------------------|---|--|
| Bit 0 | Pitch | Standard Pitch ¹ 15.6 CPI 44 Col/Line, (80 mm) 32 Col/Line, (58 mm) | Compressed Pitch 20.3 CPI 56 Col/Line, (80 mm) 42 Col/Line, (58 mm) |
| Bit 3 | Emphasized Mode | Canceled | Set |
| Bit 4 | Double-high ² | Canceled | Set |
| Bit 5 | Double-wide | Canceled | Set |
| Bit 7 | Underlined Mode | Canceled | Set |

Bits 1, 2, 6 are not used.

¹Standard and compressed pitch cannot be used together in the same line.**Default:** 0 (for bits 0, 3, 4, 5, 7)

Selects the print mode: standard, compressed, double high, or double wide.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H21) & Chr\$(n)

Related Information:

The bits in this command perform the same function as the standalone functions:

| | |
|---------|--------------|
| 1B 16 n | Select Pitch |
| 1B 45 n | Emphasized |
| 12 | Double-wide |
| 13 | Single-wide |
| 1B 2D n | Underline |

Select or Cancel User-Defined Character Set

| | |
|---------------------------|---|
| ASCII: | ESC % <i>n</i> |
| Hexadecimal: | 1B 25 <i>n</i> |
| Decimal: | 27 37 <i>n</i> |
| Value of <i>n</i>: | 0= Code Page 437 1= User-defined (RAM character set) 2= Code Page 850 |
| Range: | 0 - 2 |
| Default: | 0 (Code Page 437) |

Selects the character set. When an undefined RAM character is selected, the Code Page 437 character is used. See the *Printing Specification Guide* for the character sets.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H25) & Chr\$(n)

Define User-Defined Characters

Receipt

| | |
|---------------------|--------------------------------------|
| ASCII: | ESC & 3 <i>c1 c2 n1 d1 ... mn dn</i> |
| Hexadecimal: | 1B 26 3 <i>c1 c2 n1 d1 ... mn dn</i> |
| Decimal: | 27 38 3 <i>c1 c2 n1 d1 ... mn dn</i> |

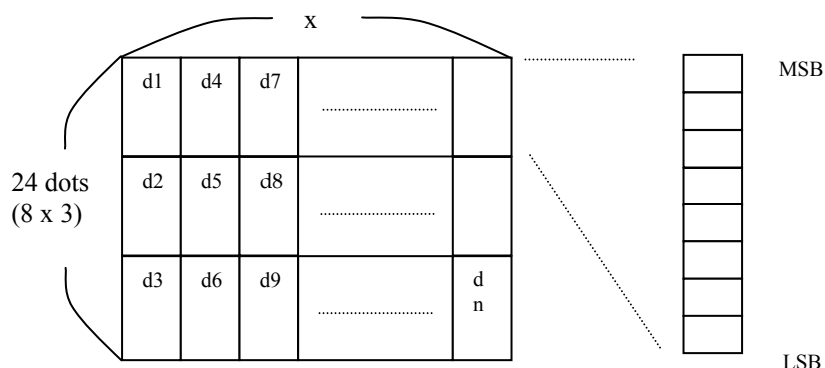
Defines and enters downloaded characters into RAM or Flash. The command may be used to overwrite single characters. User-defined characters are available until power is turned off or the Initialize Printer command (1B 40) is received.

Any invalid byte (*s*, *c1*, *c2*, *n1*) aborts the command.

The command clears bit image logo data from RAM. The illustration below provides a sample of a character cell.

Defining User-Defined Characters

Defines and enters downloaded characters into RAM.



Values and Ranges:

c = the ASCII codes of the first ($c1$) and last ($c2$) characters respectively

$c1$ = Hex 20-FF (Hex 20 is always printed as a space)

$c2$ = Hex 20-FF (Hex 20 is always printed as a space)

To define only one character, use the same code for both $c1$ and $c2$.

n = the number of dot columns for the n th character as specified by $n1 \dots nn$

n = 1-10 (standard pitch), 12 and less accepted but ignored

n = 1-8 (compressed pitch), 12 and less accepted but ignored

d = the column data for the n th character as specified by $d1 \dots dn$

The number of bytes for a particular character cell is $3 \times n1$.

The bytes are printed down and across each cell.

Related Information:

See 1D 22 n (Select Memory Type Where to Save User-Defined Fonts.)

Select or Cancel Underline Mode

ASCII: ESC - n

Hexadecimal: 1B 2D n

Decimal: 27 45 n

Value of n : 0, 48 = Cancel underline mode

1, 49 = Select underline mode

Default of n : 0 (Cancels underline mode)

Turns underline mode on or off. Underlines cannot be printed for spaces set by the Horizontal Tab, Set Absolute Start Position, or Set Relative Print Position commands.

This command and the Select Print Mode(s) command (1B 21) turn underline on and off in the same way.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H2D) & Chr\$(n)

Exceptions:

This command is ignored if *n* is out of the specified range.

This command is only available in 7194 Native Mode and 7197 Native Mode.

Copy Character Set from ROM to RAM

| | |
|---------------------|----------------|
| ASCII: | ESC : 0 0 0 |
| Hexadecimal: | 1B 3A 30 30 30 |
| Decimal: | 27 58 48 48 48 |
| Default: | Code Page 437 |

Copies characters in the active ROM set to RAM. Use this command to re-initialize the User-Defined Character Set. Code Page 437 is copied by default at initialization.

The command is ignored if current font is the user font.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H3A) & Chr\$(&H30) & Chr\$(&H30)
- & Chr\$(&H30)

Related Information:

To modify characters in one of the character set variations, such as Rotated Print, select one of the Rotated Print commands, copy to RAM, then use the Define User-Defined Character Set command (1B 26).

Cancel User-Defined Characters

| | |
|---------------------------|--------------------------|
| ASCII: | ESC ? <i>n</i> |
| Hexadecimal: | 1B 3F <i>n</i> |
| Decimal: | 27 63 <i>n</i> |
| Value of <i>n</i>: | Specified character code |
| Range of <i>n</i>: | 32 - 255 |

Cancels the pattern defined for the character code specified by *n*. After the user-defined character is canceled, the corresponding pattern from Code Page 437 is printed.

Example:

- `MSComm1.Output = Chr$(&H1B) & Chr$(&H3F) & Chr$(n)`

Exceptions:

This command is ignored if *n* is out of range or if the user-defined character is not defined.

Select or Cancel Emphasized Mode

| | |
|---------------------------|--|
| ASCII: | ESC E <i>n</i> |
| Hexadecimal: | 1B 45 <i>n</i> |
| Decimal: | 27 69 |
| Value of <i>n</i>: | 0 (bit 0), not selected 1 (bit 0), selected |
| Range of <i>n</i>: | 0 - 255 |
| Default: | 0 (bit 0) |

Starts or stops emphasized printing.

Example:

- `MSComm1.Output = Chr$(&H1B) & Chr$(&H45) & Chr$(n)`

Exceptions:

Only the lowest bit of *n* is effective.

Emphasized printing cannot be used with bit-images or downloaded bit-images.

Related Information:

This command and the Select Print Mode(s) command (1B 21) function identically.

Select or Cancel Double Strike

| | |
|---------------------------|-------------------|
| ASCII: | ESC G <i>n</i> |
| Hexadecimal: | 1B 47 <i>n</i> |
| Decimal: | 27 71 <i>n</i> |
| Value of <i>n</i>: | 0 = Off 1 = On |

Turns double strike mode on or off. Identical to Emphasized mode command. The printer is reset to the standard print mode after a line has been printed or after a Clear Printer (0x10) command is received.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H47) & Chr\$(n)

Exceptions:

These settings do not apply in Page Mode. However they can be set or cleared in Page Mode.

Double-strike printing cannot be used with bit-images or downloaded bit-images.

Related Information:

This command and the Select Print Mode(s) command (1B 21) function identically. They should have the same setting when used together.

In 7193 Emulation, this command is unrecognized and the parameter byte is put in to the printer buffer.

Select or Cancel Italic Print

ASCII: ESC I *n*

Hexadecimal: 1B 49 *n*

Decimal: 27 73 *n*

Value of *n*: 0 = Off

1 = On

(When 0 and 1 are the Least Significant Bit, LSB)

Default: 0 (Off)

Turns Italic print mode on or off. This command is only available in **7194 Native Mode** and **7197 Native Mode**. Italic print mode is available for built-in, user-defined characters.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H49) & Chr\$(n)

Exceptions:

Only the lowest bit of *n* is valid. This command is only valid for the receipt station in **7194 Native Mode** and **7197 Native Mode**.

Select International Character Set

| | | | |
|---------------------------|--|----|-----------------|
| ASCII: | ESC R <i>n</i> | or | ESC t <i>n</i> |
| Hexadecimal: | 1B 52 <i>n</i> | or | 1B 74 <i>n</i> |
| Decimal: | 27 82 <i>n</i> | or | 27 116 <i>n</i> |
| Value of <i>n</i>: | 0 = Code Page 437 US English 1 = Code Page 850 Multilingual 2 = Code Page 852 Slavic 3 = Code Page 860 Portuguese 4 = Code Page 863 French Canadian 5 = Code Page 865 Nordic 6 = Code Page 858 Multilingual with Euro Symbol 7 = Code Page 866 Cyrillic 8 = Code Page 1252 Windows Latin I 9 = Code Page 862 Hebrew 20 = Code Page Katakana 21 = Code Page 874 Thailand 22 = Code Page 864 Arabic 128 = Code Page 932 129 = Code Page 936 130 = Code Page 949 131 = Code Page 950 | | |
| Default: | 0 (Code Page 437) | | |

Selects the character set to be used. See *Print Specifications* for the character sets.

There are two codes for this command. Both codes perform the same function.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H52) & Chr\$(n)

Related Information:

This command may also be known as Select Character Code Table.

Select Character Code Table

See the previous command, Select International Character Set.

Select or Cancel 90 Degrees Clockwise Rotated Print

ASCII: ESC V *n*

Hexadecimal: 1B 56 *n*

Decimal: 27 86 *n*

Value of *n*: 0 = Cancel

1 = Set

Default: 0 (Cancel)

Rotates characters 90 degrees clockwise. The command remains in effect until the printer is reset or the Clear Printer (0x10) command is received. See Summary of Rotated Printing in this chapter.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H56) & Chr\$(n)

Select Print Color

ASCII: ESC r *n*

Hexadecimal: 1B 72 *n*

Decimal: 27 114 *n*

Value of *n*: 0 = Monochrome

1 = 2nd Color

Default: 0 (Monochrome)

Selects color printing. Color printing is valid for character, graphics, logo and barcode.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H72) & Chr\$(n)

Select or Cancel Upside Down Printing Mode

| | |
|---------------------------|-----------------------|
| ASCII: | ESC { <i>n</i> |
| Hexadecimal: | 1B 7B <i>n</i> |
| Decimal: | 27 123 <i>n</i> |
| Value of <i>n</i>: | 0 = Cancel 1 = Set |
| Default: | 0 (Cancel) |

Prints upside-down characters. The character order is inverted in the buffer so text is readable. The command remains in effect until the Rotated Print (1B 12) command is received. Only bit 0 is used. Bits 1-7 are not used. See Summary of Rotated Printing in this document for more information.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H7B) & Chr\$(n)

Exceptions:

The command is valid only at the beginning of a line.
The Rotated Print command (1B 12) cancels this command.

Select Character Size

| | |
|-----------------------------|--|
| ASCII: | GS ! <i>n</i> |
| Hexadecimal: | 1D 21 <i>n</i> |
| Decimal: | 29 33 <i>n</i> |
| Value of <i>n</i>: | 1 - 8 = vertical number of times normal font 1 - 8 = horizontal number of times normal font |
| Range of <i>n</i>: | 00 - 07, 10 - 17, ... 70 - 77 |
| Default of <i>n</i>: | 0 |

Selects the character height using bits 0 to 2 and selects the character width using bits 4 to 7, as follows:

Character Width Selection

| Hex | Decimal | Width |
|-----|---------|-----------------------|
| 00 | 0 | 1 (normal) |
| 10 | 16 | 2 (two times width) |
| 20 | 32 | 3 (three times width) |
| 30 | 48 | 4 (four times width) |
| 40 | 64 | 5 (five times width) |
| 50 | 80 | 6 (six times width) |
| 60 | 96 | 7 (seven times width) |
| 70 | 112 | 8 (eight times width) |

Character Height Selection

| Hex | Decimal | Height |
|-----|---------|------------------------|
| 00 | 0 | 1 (normal) |
| 01 | 1 | 2 (two times height) |
| 02 | 2 | 3 (three times height) |
| 03 | 3 | 4 (four times height) |
| 04 | 4 | 5 (five times height) |
| 05 | 5 | 6 (six times height) |
| 06 | 6 | 7 (seven times height) |
| 07 | 7 | 8 (eight times height) |

This command is effective for all characters (except for HRI characters).

In Standard Mode, the vertical direction is the paper feed direction, and the horizontal direction is perpendicular to the paper feed direction. However, when character orientation changes in 90 degree clockwise-rotation mode, the relationship between vertical and horizontal directions is reversed.

In Page Mode, vertical and horizontal directions are based on the character orientation. When characters are enlarged with different sizes on one line, all the characters on the line are aligned at the baseline.

The Select Print Mode (1B 21 n) command can also select or cancel double-width and double-height modes. However, the setting of the last received command is effective.

Example:

- `MSComm1.Output = Chr$(&H1D) & Chr$(&H21) & Chr$(n)`

Exceptions:

If *n* is out of the defined range, this command is ignored.

This is only available in 7194 Native Mode and 7197 Native Mode.

Select or Cancel White/Black Reverse Print Mode

| | |
|-----------------------------|--------------------------------------|
| ASCII: | GS B <i>n</i> |
| Hexadecimal: | 1D 42 <i>n</i> |
| Decimal: | 29 66 <i>n</i> |
| Value of <i>n</i>: | 0 = Off |
| Range of <i>n</i>: | 1 = On(Only the lowest bit is used.) |
| Default of <i>n</i>: | 0 - 255 0 (Off) |

Turns on White/Black reverse printing mode. This command is only available in 7194 Native Mode and 7197 Native Mode. In White/Black reverse printing mode, print dots and non-print dots are reversed, which means that white characters are formed by printing a black background. When the White/Black reverse printing mode is selected it is also applied to character spacing which is set by Right-Side Character Spacing (1B 20).

This command can be used with built-in characters and user-defined characters, but does not affect the space between lines.

White/Black Reverse Print Mode does not affect bit image, downloaded bit image, bar code, HRI characters, and spacing skipped by Horizontal Tab (09), Set Absolute Starting Position (1B 24...), and Set Relative Print Position (1B 5C).

White/Black reverse mode has a higher priority than Underline Mode. When Underline Mode is on and White/Black Reverse Print Mode is selected, Underline Mode is disabled, but not canceled.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H42) & Chr\$(n)

Exceptions:

This is only available in 7194 Native Mode and 7197 Native Mode.

Select or Cancel Smoothing Mode

| | |
|---------------------|----------------|
| ASCII: | GS b <i>n</i> |
| Hexadecimal: | 1D 62 <i>n</i> |
| Decimal: | 29 98 <i>n</i> |

This command is ignored.

Example:

- `MSComm1.Output = Chr$(&H1D) & Chr$(&H62) & Chr$(n)`

Select Superscript or Subscript Modes

ASCII: US ENQ *n*

Hexadecimal: 1F 05 *n*

Decimal: 31 05 *n*

Value of *n*: 0 = Normal character size

1 = Select subscript size

2 = Select superscript size

Default: 0 (normal size)

Turns superscript or subscript modes on or off. This attribute may be combined with other characters size settings commands (12, 13, 1B 21 *n*, 1D 21 *n*, ...)

This command is only available on the receipt station in 7194 Native Mode and 7197 Native Mode.

Example:

- `MSComm1.Output = Chr$(&H1F) & Chr$(&H05) & Chr$(n)`

Exceptions:

This command is ignored if *n* is out of the specified range.

This is only available in 7194 Native Mode and 7197 Native Mode.

Summary of Rotated Printing

The table shows the combinations of Set/Cancel Upside-Down Print, Set/Cancel Rotated Print (clockwise), and Rotated Print (counterclockwise). Rotated CCW is mutually exclusive with the other two commands. Unintended consequences may result when rotated CCW is mixed with other commands.

The samples of the print show only the normal size characters. Double-wide and double-high characters are printed in the same orientation. They may also be mixed on the same line.

| Upside Down (1B 7B <i>n</i>) | Rotated CW (1B 56 <i>n</i>) | Rotated CCW (1B 12) | Resulting Output |
|----------------------------------|---------------------------------|------------------------|------------------|
| Canceled | Canceled | Cleared | A B C |
| Canceled | Set | X | ⤵ B C |
| Set | Canceled | X | ⤵ B C |
| Set | Set | X | ⤵ B C |
| X | X | Set | A B C |

Note: The following print modes cannot be mixed on the same line:

1. Standard and compressed pitch
2. Vertical (normal) and rotated
3. Right-side up and upside down
4. Single high (normal) and double high

Graphics Commands

These commands are used to enter and print graphics data and are described in order of their hexadecimal codes.

Print Raster Graphics

| | |
|---------------------------|--|
| ASCII: | DC1 <i>n1</i> ... <i>nk</i> |
| Hexadecimal: | 11 <i>n1</i> ... <i>nk</i> |
| Decimal: | 17 <i>n1</i> ... <i>n72</i> |
| Value of <i>n</i>: | <i>n1</i> ... <i>nk</i> = Data bytes |
| Range of <i>n</i>: | 0 - 255 |
| Value of <i>k</i>: | <i>k</i> = 72 : 80mm, <i>k</i> = 53 : 58mm |

Prints one row of data. *N1* ... *nk* : bytes describing the line to print.

Example:

- MSComm1.Output = Chr\$(&H11) & Chr\$(05) & Chr\$(255)

Exceptions:

Raster graphics is not available in Page Mode

This is only available in 7194 Native Mode and 7197 Native Mode.

Download BMP Logo

| | |
|---------------------|-----------------------|
| ASCII: | ESC (*.BMP file data) |
| Hexadecimal: | 1B (*.BMP file data) |
| Decimal: | 27 (*.BMP file data) |
| Value: | Maximum width = 576 |
| | Maximum height = 512 |

Enters a BMP file data into RAM or Flash.

This command is used by sending the file data of a monochrome BMP file preceded by a 0 x 1B. The bit map is stored in the printer in the same manner as a down loaded bit image.

The downloaded BMP file can be printed by using the Print Downloaded Bit Image (1D 2F m) command.

Example:

1. MSComm1.Output = Chr\$(&H1B)
2. Open bitmapfile For Binary As filehandle
3. filecontent = Input(LOF(filehandle), filehandle)
4. MSComm1.Output = filecontent & vbCrLf
5. This last step is to use the print downloaded image command to print

Exceptions:

BMP file images that are not monochrome are ignored. This command is only valid for the receipt station.

This is only available in 7194 Native Mode and 7197 Native Mode.

Related Information:

See 1D 22 n (Select Memory Type to save logos.)

Select Bit Image Mode

ASCII: ESC * *m n1 n2 d1 ... dn*

Hexadecimal: 1B 2A *m n1 n2 d1 ... dn*

Decimal: 27 42 *m n1 n2 d1 ... dn*

Sets the print resolution and enters one line of graphics data into the print buffer. Excess data is accepted but ignored. Any print command is required to print the data, after which the printer returns to normal processing mode.

See the illustration graphic representation of the bit image.

Values:

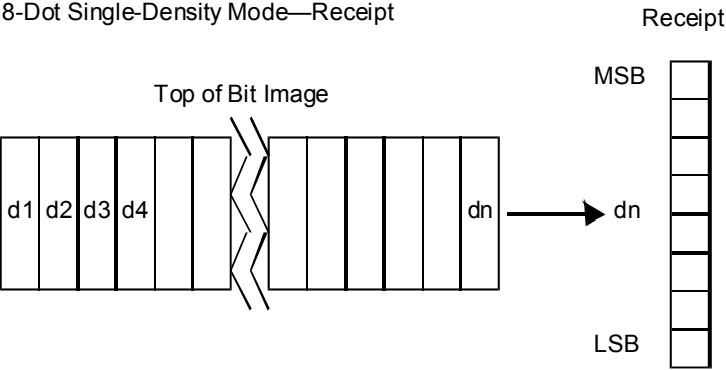
| Value of <i>m</i> | Mode | No. of Dots (Vertical) | No. of Dots (Horizontal) | Number of Dots/Line |
|-------------------|-----------------------|------------------------|--|------------------------------|
| 0 | 8 Dot Single Density | 8 (68 DPI) | 0-288 (101DPI, 80mm) 0-212 (101DPI, 58mm) | 8x288 (80mm) 8x212 (58mm) |
| 1 | 8 Dot Double Density | 8 (68 DPI) | 0-576 (101DPI, 80mm) 0-424 (101DPI, 58mm) | 8x576 (80mm) 8x424 (58mm) |
| 32 | 24 Dot Single Density | 24 (203 DPI) | 0-288 (101DPI, 80mm) 0-212 (101DPI, | 24x288 (80mm) 24x212 |

| | | | 58mm) | (58mm) |
|----|-----------------------|--------------|--|--------------------------------|
| 33 | 24 Dot Double Density | 24 (203 DPI) | 0-576 (101DPI, 80mm) 0-424 (101DPI, 58mm) | 24x576 (80mm) 24x424 (58mm) |

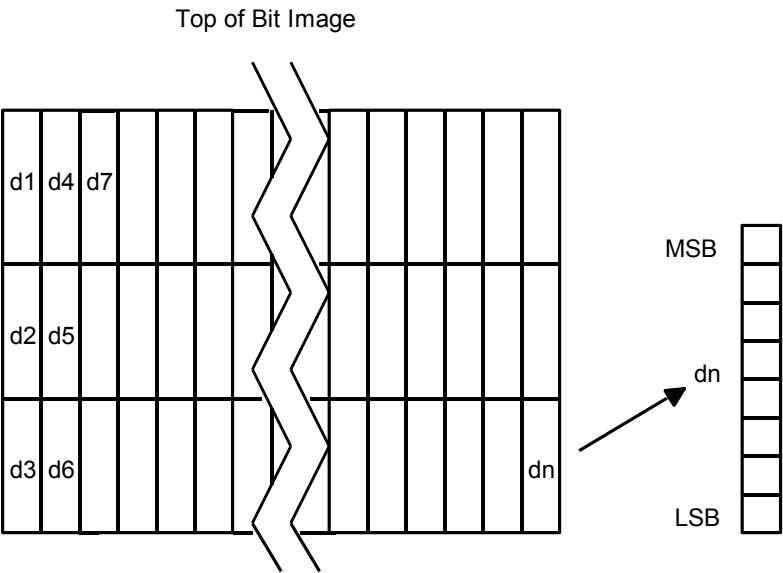
Formulas:

8 Dot Single Density $n1 + (256 \times n2)$
24 Dot Single Density $3 \times [n1 + (256 \times n2)]$

8-Dot Single-Density Mode—Receipt



24-Dot Single-Density Mode—Receipt Only



Print Advanced Raster Graphics

| | |
|---------------------------|--|
| ASCII: | ESC . <i>m n rl rh d1 ... dn</i> |
| Hexadecimal: | 1B 2E <i>m n rl rh d1 ... dn</i> |
| Decimal: | 27 46 <i>m n rl rh d1 ... dn</i> |
| Value of <i>m</i>: | Horizontal offset from left margin = 8 x <i>n</i> dots |
| Value of <i>n</i>: | Number of data bytes that compose the raster |
| Value of <i>r</i>: | Number of times the raster has to be printed = 256 x <i>rh</i> + <i>rl</i> |
| Value of <i>d</i>: | <i>d1 ... dn</i> = Data bytes |
| Range: | $0 \leq m, n \leq 72$ (80mm), $0 \leq m, n \leq 53$ (58mm) $0 \leq r \leq 65536$ $0 \leq d1 \dots dn \leq 255$ |

Prints a horizontal raster of graphics data one or multiple times.

Horizontal offset and number of data bytes are variable and specified by parameters.

Example:

- `MSComm1.Output = Chr$(&H1B) & Chr$(&H2E) & Chr$(10) & Chr$(100) & Chr$(2) & Chr$(10) & Chr$(&HFF) . . . & Chr$(&HFF)`

Exceptions:

Advanced Raster graphics is not available in Page Mode.

Select Single-Density Graphics

| | |
|---------------------|------------------------------|
| ASCII: | ESC K <i>n1 n2 d1 ... dn</i> |
| Hexadecimal: | 1B 4B <i>n1 n2 d1 ... dn</i> |
| Decimal: | 27 75 <i>n1 n2 d1 ... dn</i> |

Value of *n*:

| Value of <i>n</i> (8-Dot Single Density Mode) | Value of <i>n</i> (24-Dot Single Density Mode) | Value of <i>d</i> |
|---|--|---|
| $n1 + (256 \times n2)$ | $3 \times [n1 + (256 \times n2)]$ | Number of Bytes of Data (Printed Down, Then Across) |

Enters one line of 8-dot single-density graphics into the print buffer. Any print command is required to print the line, after which the printer returns to normal processing mode. The number of bytes sent is represented by the formulas in the table.

Each bit corresponds to one horizontal dot. Compare to Set Bit Image Mode (1B 2A, m=1) earlier in this document.

Example:

- `MSComm1.Output = Chr$(&H1B) & Chr$(&H4B) & Chr$(10) & Chr$(100) & Chr$(&HFF) . . . & Chr$(&HFF)`

Select Double-Density Graphics

ASCII: ESC Y *n1 n2 d1 ... dn*

Hexadecimal: 1B 59 *n1 n2 d1 ... dn*

Decimal: 27 89 *n1 n2 d1 ... dn*

Value of *n*:

| Value of <i>n</i> (8-Dot Single Density Mode) | Value of <i>n</i> (24-Dot Single Density Mode) | Value of <i>d</i> |
|---|--|---|
| $n1 + (256 \times n2)$ | $3 \times [n1 + (256 \times n2)]$ | Number of Bytes of Data (Printed Down, Then Across) |

Enters one line of 8-dot double-density graphics into the print buffer. Any print command is required to print the line, after which the printer returns to normal processing mode. The number of bytes sent is represented by the formulas in the table.

Each bit corresponds to one horizontal dot. Compare to Set Bit Image Mode (1B 2A, m=1) earlier in this document.

Example:

- `MSComm1.Output = Chr$(&H1B) & Chr$(&H59) & Chr$(10) & Chr$(100) & Chr$(&HFF) . . . & Chr$(&HFF)`

Select the Current Logo (Downloaded Bit Image)

ASCII: GS # n

Hexadecimal: 1D 23 n

Decimal: 29 35 n

Range of n : 0 – 255

Selects a logo to be defined or printed. The active logo n remains in use until this command is sent again with a different logo n .

When this command precedes a logo definition, that definition is stored in Flash Memory as logo n . If there is already a different definition in Flash Memory for logo n , the first is inactivated and the new definition is used. The inactive definition is not erased from Flash and continues to take up space in Flash Memory.

When this command precedes a logo print command and n is different from the previously active logo selected, the printer retrieves the logo definition for n from Flash Memory and prints it. If there is no definition for logo n , then no logo is printed.

In the case of a previously existing application that expects only one possible logo, the printer will not receive the Select Current Logo (1D 23 n) command. In this case, the printer assigns 0 as the active logo identifier. It automatically stores any new logo definition in Flash Memory as logo 0, inactivating any previous logo 0 definition. If the Flash Memory space available for logos fills up with inactive logo 0 definitions, the firmware erases the old definitions at the next power cycle. This is the only case in which the printer erases Flash Memory without an application command.

In the case of a new application using multiple logos, the Select Current Logo (1D 23 n) command is used. After that, the printer no longer automatically erases the logo definition Flash Memory page when it fills with multiple definitions. A new application using multiple logos, writing a user-defined character set into Flash Memory, or both, is responsible for erasing the logo and user-defined character set Flash Memory page when the logo area is full or before a new character set is defined.

Example:

- `MSComm1.Output = Chr$(&H1D) & Chr$(&H23) & Chr$(n)`

By default, 7193 Emulation loads downloaded bit image to SRAM, while 7194 Native Mode and 7197 Native Mode loads them to Flash.

Define Downloaded Bit Image**ASCII:** GS * $n1$ $n2$ $d1$... d_n **Hexadecimal:** 1D 2A $n1$ $n2$ $d1$... d_n **Decimal:** 29 42 $n1$ $n2$ $d1$... d_n **Value of $n1$:** See the following table.**Value of $n2$:** See the following table.**Value of d :** See the following table.

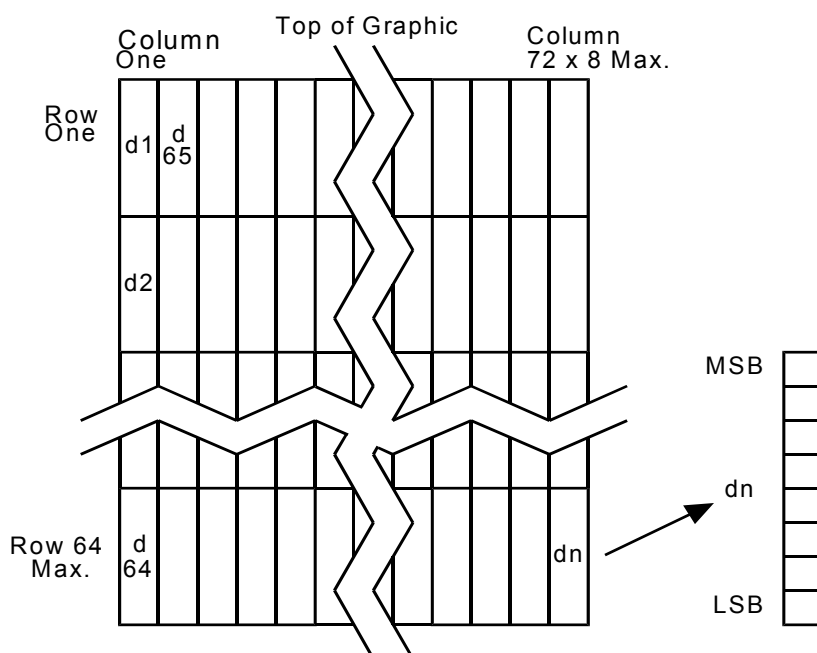
| Value of $n1$ | Value of $n2$ | Value of d |
|--|----------------------------------|--|
| 1-72 (8 x $n1$ = Number of Horizontal Dot Columns) | 1-64 (Number of Vertical Bytes)* | Bytes of Data (Printed Down Then Across) |

*The number of bytes sent is represented by the following formula:

 $n = 8 \times n1 \times n2$ ($n1 \times n2$ must be less than or equal to 4608).

Enters a downloaded bit image (such as a logo) into RAM or Flash with the number of dots specified by $n1$ and $n2$, unless loaded into Flash. The downloaded bit image is available until power is turned off, another bit image is defined, or either Initialize Printer (1B 40), or Define User-Defined Character Set (1B 26), command is received.

See the illustration on the following page for a graphic representation of the downloaded bit image.



Exceptions:

See the illustration for the Print Downloaded Bit Image command (1D 2F) for a representation of the bit image.

Related Information:

See 1D 22 n (Select Memory Type to store logos) and 1D 23 n (Select the Current Logo.)

For the 7194 Native Mode and 7197 Native Mode of operation, if multiple logos are to be defined and used, this command should be preceded by the select current logo command to define the number by which this downloaded logo is to be reference.

Print Downloaded Bit Image

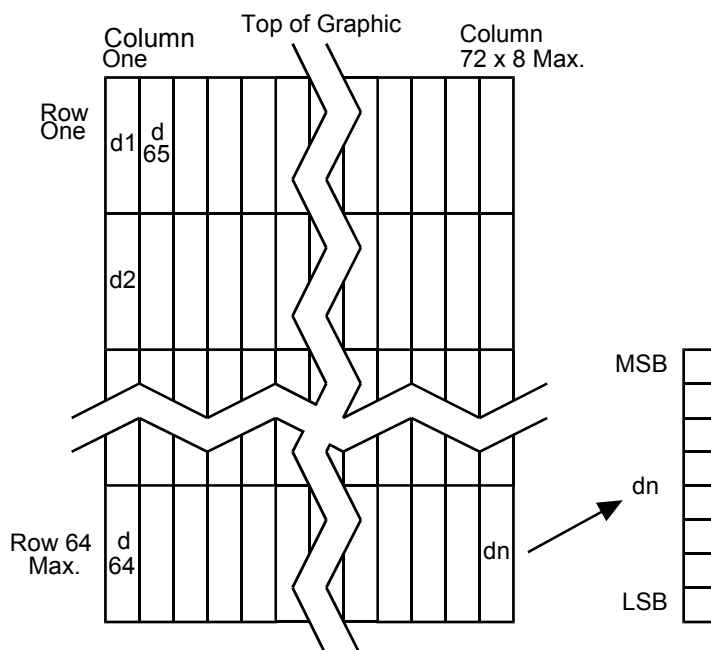
| | |
|-------------------------------------|----------------|
| ASCII: | <i>GS / m</i> |
| Hexadecimal: | <i>1D 2F m</i> |
| Decimal: | <i>29 47 m</i> |
| Value and Range of <i>m</i>: | |

| Value of <i>m</i> | Print Mode | Vertical DPI ¹ | Horizontal DPI* |
|-------------------|-------------|---------------------------|-----------------|
| 0 | Normal | 203 | 203 |
| 1 | Double Wide | 203 | 101 |
| 2 | Double High | 101 | 203 |
| 3 | Quadruple | 101 | 101 |

¹Dot density measured in dots per inch

Prints a downloaded bit image in RAM or Flash on the receipt station at a density specified by *m*. It is ignored if any data is in the print buffer, if the downloaded bit image is undefined, or if the data defined exceeds one line.

See the illustration for a representation of the bit image.



Example:

- `MSComm1.Output = Chr$(&H1D) & Chr$(&H2F) & Chr$(m)`

Related Information:

See 1D 22 n (Select Memory Type to store logos) and 1D 23 n (Select the Current Logo.)

Convert 6 Dots/mm Bitmap to 8 Dots/mm Bitmap**ASCII:** US EOT *n***Hexadecimal:** 1F 04 *n***Decimal:** 31 04 *n***Value:** 0 = Off

1 = On

Default: 0 (Off)

Selects or cancels 6 dot/mm Emulation Mode.

When the 6 dot/mm emulation is selected, logos and graphics are expanded horizontally and vertically to emulate their size on a 6 dot/mm printer. The horizontal positioning commands also emulate positioning on a 6 dot/mm printer.

Example:

- MSComm1.Output = Chr\$(&H1F) & Chr\$(&H04) & Chr\$(n)

This command is available in 7194 native mode only and 7197 Native Mode.

Status Commands

Status Command Introduction

The 7197 has three methods of providing status to the application. These methods are through Batch Status Commands, Real Time Status Commands, and Auto Status Back. An application may use one or more of these methods to understand the current status of the printer. A brief description of each of these methods follows.

Batch Status Commands – These commands are sent to the printer and stored in the printer's buffer. Once the printer has processed all the previous commands these commands are processed and the proper status is returned to the application. In the event a condition causes the printer to go BUSY, it stops processing commands from the printer buffer. If a Batch Status Command remained in the buffer during this busy condition, it would not be processed. In fact, no Batch Commands are processed while the printer is in this state.

Real-Time Commands – These commands are sent to the printer and are NOT stored in the printer's buffer. Instead, they are acted on immediately (regardless of the printer's BUSY status) and their response (if any) is returned to the application. This gives the application the ability to query the printer when it is in a busy state in order to correct whatever fault has occurred.

Auto Status Back – This mechanism allows the application developer to program the printer to automatically respond with a four byte status when certain conditions in the printer change.

Please see the subsequent sections for a more detailed description of these status commands. At the end of this Status Commands section is a page entitled "Recognizing Data from the Printer". This describes how to interpret what command or setting (in the case of Auto Status Back) triggered a response from the printer.

Batch Mode

For RS-232C printers, these commands enable the printer to communicate with the host computer following the selected handshaking protocol, either DTR/DSR or XON/XOFF. They are stored in the printer's data buffer as they are received, and are handled by the firmware in the order in which they are received.

When a fault occurs, the printer will go busy at the RS-232C interface and not respond to any of the Batch Mode Printer Status commands. If the fault causing the busy condition can be cleared, such as by loading paper, or letting the thermal print head cool down, the printer will resume processing the data in its receive buffer.

Transmit Peripheral Device Status

ASCII: ESC u 0

Hexadecimal: 1B 75 0

Decimal: 27 117 0

| | <u>Bit 0</u> | <u>Bit 1</u> |
|----------------------|-------------------------|---------------------|
| Return Value: | 1 = Drawer 1 closed | 1 = Drawer 2 closed |
| | 0 = Drawer 1 open | 0 = Drawer 2 open |
| | (Bits 2-7 are not used) | |

Transmits current status of the cash drawers. One byte is sent to the host computer. In DTR/DSR protocol the printer waits for DSR = SPACE. If a drawer is not connected, the status will indicate it is closed.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H75) & Chr\$(&H0)

Transmit Printer Status

ASCII: ESC v

Hexadecimal: 1B 76

Decimal: 27 118

Sends status data to the host computer. The printer sends one byte to the host computer when it is not busy or in a fault condition. In DTR/DSR protocol, the printer waits for DSR = SPACE.

| Status Byte (RS-232C) | | | |
|------------------------------|------------------------------|--------------------|---------------------|
| Bit | Function | 0 Signifies | 1 Signifies |
| 0 | Receipt Paper | Ok | Low |
| 1 | Receipt Cover or Front Cover | Closed | Open |
| 2 | Receipt Paper | Ok | Out |
| 3 | Knife Position | Ok | Jam |
| 4 | Not Used | Fixed to Zero | Fixed to Zero |
| 5 | Temperature | In valid range | Too hot or too cold |
| 6 | Voltage | In valid range | Too high or too low |
| 7 | Not Used | Fixed to Zero | Fixed to Zero |

Example:

- `MSComm1.Output = Chr$(&H1B) & Chr$(&H76)`

Related Information:

See Real Time Commands, in this document for details about fault condition reporting.

Transmit Printer IDASCII GS I *n*Hexadecimal 1D 49 *n*Decimal 29 73 *n*Value of *n* 1, 49 = Printer model ID

2, 50 = Type ID

3, 51 = ROM version ID

4, 52 = Logo definition

Transmits the printer ID specified by *n* as follows:

| N | Printer ID | Specification | ID (hexadecimal) |
|-------|------------------|-------------------|--------------------------|
| 1, 49 | Printer model ID | NCR 7194 | 0x24 |
| 1, 49 | Printer model ID | NCR 7193 | 0x03 |
| 1, 49 | Printer model ID | NCR 7197 | 0xA2 |
| 2, 50 | Type ID | Installed options | Refer to the table below |
| 3, 51 | ROM version ID | ROM version | 0x00 |
| 4, 52 | Logo Definition | Logo Definition | Refer to table below |

Type ID (n=2)

| Bit | Off/On | Hex | Decimal | Function |
|-----|--------|-----|---------|---------------------------------------|
| 0 | Off | 00 | 0 | No two-byte character code installed. |
| | On | 01 | 1 | Two-byte character code installed. |
| 1 | Off | 00 | 0 | No knife installed. |
| | On | 02 | 2 | Knife installed. |
| 2 | - | - | - | Undefined |
| 3 | - | - | - | Undefined |
| 4 | Off | 00 | 0 | Not used. Fixed to Off. |
| 5 | - | - | - | Undefined |
| 6 | - | - | - | Undefined |
| 7 | Off | 00 | 0 | Not used. Fixed to Off. |

Type ID (n=4)

| Bit | Off/On | Hex | Decimal | Function |
|-----|--------|-----|---------|---|
| 0 | Off | 00 | 0 | No logo definition loaded by application. |
| | On | 01 | 1 | Logo loaded by application. |
| 1 | - | - | - | Undefined |
| 2 | - | - | - | Undefined |
| 3 | - | - | - | Undefined |
| 4 | Off | 00 | 0 | Not used. Fixed to Off. |
| 5 | - | - | - | Undefined |
| 6 | - | - | - | Undefined |
| 7 | Off | 00 | 0 | Not used. Fixed to Off. |

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H49) & Chr\$(n)

Transmit Printer ID, Remote Diagnostics Extension

ASCII: GS I @ *n*

Hexadecimal: 1D 49 40 *n*

Decimal: 29 73 64 *n*

Values of *n*: Refer to table

Range of *n*: 32 – 255

(not all defined but reserved)

Performs the remote diagnostic function specified by *n*.

Eighteen remote diagnostic items are defined: eight printer ID items and ten printer tally items. A group of four remote diagnostic functions is assigned to each diagnostic item. Most of the diagnostic items are maintained in non-volatile memory (NVRAM), but some are maintained in read-only memory (ROM).

The table that follows describes the variables.

The first item group in the table includes an example of data to send and to receive. Data sent from the host to write to NVRAM must contain all digits required by the remote diagnostic item. All data must be ASCII. The printer returns all ASCII data. It is preceded by the parameter *n* to identify the diagnostic item and is followed by a Carriage Return (0D) to signify the end of the data.

The command performs the remote diagnostic function specified by *n* as described in the following table.

| Value of <i>n</i> | | | Remote Diagnostic Item | Function |
|-------------------|-----|-----|---|---|
| ASC | Hex | Dec | | |
| Space | 20 | 32 | Serial #, 10 digit ASCII | Write to NVRAM Example, send 14 bytes to printer: GS I @ 0x20 1234567890 |
| ! | 21 | 33 | Serial # , 10 digit ASCII | Write to NVRAM, and print on receipt to verify Example, send 14 bytes to printer: GS I @ ! 1234567890 This will print on receipt: Serial # written: 1234567890 |
| " | 22 | 34 | Serial # | Not available, cannot clear Serial # item |
| # | 23 | 35 | Serial # | Return Serial #, preceded by <i>n</i> to identify Printer returns 12 bytes in above example: #1234567890<CR> |
| \$ | 24 | 36 | Class/model #, 15 digit ASCII | Write to NVRAM |
| % | 25 | 37 | Class/model # | Write to NVRAM, and print on receipt to verify |
| ' | 27 | 39 | Class/model # | Return Class/model #, returns 17 bytes |
| + | 2B | 43 | Boot firmware part #, 12 digit ASCII | Return Boot firmware part #, returns 14 bytes |
| / | 2F | 47 | Boot firmware CRC, 4 digit ASCII | Return Boot firmware CRC, returns 6 bytes |
| 3 | 33 | 51 | Flash firmware part #, 12 digit ASCII | Return Flash firmware part #, returns 14 bytes |
| 7 | 37 | 55 | Flash firmware CRC, 4 digit ASCII | Return Flash firmware CRC, returns 6 bytes |
| Ç | 80 | 128 | Receipt lines tally, 8 digit ASCII numeric, max 99,999,999 | Write to NVRAM Example, send 12 bytes to printer: GS I @ Ç00010000 To set receipt lines tally to 10,000 |
| ü | 81 | 129 | Receipt lines tally | Write to NVRAM, and print on receipt to verify Example, send 12 bytes to printer: GS I @ ü00010000 This will print on receipt: Receipt tally written: 10,000 |
| é | 82 | 130 | Receipt lines tally | Clear receipt lines tally to 0 |
| â | 83 | 131 | Receipt lines tally | Return receipt lines tally, preceded by <i>n</i> to identify Printer returns 10 bytes in above example: â00010000<CR> |

| Value of <i>n</i> | | | Remote Diagnostic Item | Function |
|-------------------|-----|-----|--|--|
| ASC | Hex | Dec | | |
| ä | 84 | 132 | Knife cut tally, 8 digit ASCII numeric, max 99,999,999 | Write to NVRAM |
| à | 85 | 133 | Knife cut tally | Write to NVRAM, and print on receipt to verify |
| å | 86 | 134 | Knife cut tally | Clear knife cut tally to 0 |
| ç | 87 | 135 | Knife cut tally | Return knife cut tally, returns 10 bytes |
| É | 90 | 144 | Hours on tally, 8 digit ASCII numeric, max 99,999,999 | Write to NVRAM |
| æ | 91 | 145 | Hours on tally | Write to NVRAM, and print on receipt to verify |
| Æ | 92 | 146 | Hours on tally | Clear Hours on tally to 0 |
| ô | 93 | 147 | Hours on tally | Return Hours on tally, returns 10 bytes |
| ù | 97 | 151 | Boot firmware version | Return Boot firmware version, returns 6 bytes |
| ú | A3 | 163 | Flash firmware version | Return Flash firmware version, returns 6 bytes |
| ñ | A4 | 164 | Flash cycles tally, 8 digit ASCII numeric, max 99,999,999 | Write to NVRAM |
| Ñ | A5 | 165 | Flash cycles tally | Write to NVRAM, and print on receipt to verify |
| ä | A6 | 166 | Flash cycles tally | Clear Flash cycles cut tally to 0 |
| ö | A7 | 167 | Flash cycles tally | Return Flash cycles cut tally, returns 10 bytes |
| ç | A8 | 168 | Knife jams tally, 8 digit ASCII numeric, max 99,999,999 | Write to NVRAM |
| г | A9 | 169 | Knife jams tally | Write to NVRAM, and print on receipt to verify |
| г | AA | 170 | Knife jams tally | Clear Knife jams tally to 0 |
| ½ | AB | 171 | Knife jams tally | Return Knife jams tally, returns 10 bytes |
| ¼ | AC | 172 | Cover openings tally, 8 digit ASCII numeric, max 99,999,999 | Write to NVRAM |
| і | AD | 173 | Cover openings tally | Write to NVRAM, and print on receipt to verify |
| « | AE | 174 | Cover openings tally | Clear Cover openings tally to 0 |

| Value of <i>n</i> | | | Remote Diagnostic Item | Function |
|-------------------|-----|-----|------------------------|--|
| ASC | Hex | Dec | | |
| » | AF | 175 | Cover openings tally | Return Cover openings tally, returns 10 bytes |
| ■ | B2 | 178 | Max Temperature tally | Clear Max temp tally |
| | B3 | 179 | Max Temperature tally | Return Max Temperature tally, returns 10 bytes |

Example:

- `MSComm1.Output = Chr$(&H1D) & Chr$(&H49) & Chr$(&H40) & Chr$(n)`

Transmit Status

ASCII: GS r *n*

Hexadecimal: 1D 72 *n*

Decimal: 29 114 *n*

Value of *n*: 1, 49 = printer status

2, 50 = cash drawer status

4, 52 = Flash Memory status

Transmits the status specified by *n*. This is a batch mode command which transmits the response after all prior data in the receive buffer has been processed. There may be a time lag between the printer receiving this command and transmitting the response, depending on the receive buffer status.

When DTR/DSR RS232C communications handshaking control is selected, the printer transmits the one byte response only when the host signal DSR indicates it is ready to receive data.

When XON/XOFF RS232C communications handshaking control is selected, the printer transmits the one byte response regardless of the host signal DSR.

When Auto Status Back (ASB) is enabled using the Enable/Disable Automatic Status Back command (1D 61), the status transmitted by this command (Transmit Status) and the ASB status must be differentiated according to the information found in Recognizing Data from the Printer. This is found in the Real Time Commands section of this document.

The status bytes to be transmitted are described in the following four tables.

Printer Status ($n = 1$ or $n = 49$)

| Bit | Off/On | Hex | Decimal | Status for Transmit Status |
|-----|--------|-----|---------|----------------------------|
| 0 | Off | 00 | 0 | Paper present |
| | On | 01 | 1 | Paper exhausted. |
| 1 | Off | 00 | 0 | Cover closed |
| | On | 02 | 2 | Cover open |
| 2 | Off | 00 | 0 | Paper present |
| | On | 04 | 4 | Paper exhausted. |
| 3 | - | - | - | Undefined |
| 4 | Off | 00 | 0 | Not used. Fixed to off. |
| 5 | - | - | - | Undefined |
| 6 | - | - | - | Undefined |
| 7 | Off | 00 | 0 | Not used. Fixed to off. |

Cash Drawer Status ($n = 2$ or $n = 50$)

| Bit | Off/On | Hex | Decimal | Status for Transmit Status |
|-----|--------|-----|---------|--------------------------------|
| 0 | Off | 00 | 0 | One or both cash drawers open. |
| | On | 01 | 1 | Both cash drawers closed. |
| 1 | Off | 00 | 0 | One or both cash drawers open. |
| | On | 02 | 2 | Both cash drawers closed. |
| 2 | - | - | - | Undefined |
| 3 | - | - | - | Undefined |
| 4 | Off | 00 | 0 | Not used. Fixed to off. |
| 5 | - | - | - | Undefined |
| 6 | - | - | - | Undefined |
| 7 | Off | 00 | 0 | Not used. Fixed to off. |

Flash Memory Status ($n = 4$ or $n = 52$)

| Bit | Off/On | Hex | Decimal | Status for Transmit Status |
|-----|--------|-----|---------|---|
| 0 | Off | 00 | 0 | Undefined. Fixed to off. |
| 1 | Off | 00 | 0 | Undefined. Fixed to off. |
| 2 | Off | 00 | 0 | Not used. Fixed to off. |
| 3 | Off | 00 | 0 | Flash logo area adequate. Definition stored. |
| | On | 08 | 8 | Flash logo area not adequate for recent definition. |
| 4 | Off | 00 | 0 | Not used. Fixed to off. |
| 5 | Off | 00 | 0 | No thermal user-defined characters written to Flash |
| | On | 20 | 32 | Thermal user-defined characters written to Flash. |
| 6 | Off | 00 | 0 | Not used. Fixed to off. |
| 7 | Off | 00 | 0 | Not used. Fixed to off. |

Range of *n*: 1 – 4
 49 – 52

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H72) & Chr\$(n)

Exceptions:

When *n* is out of the specified range, the command is ignored.

Send Printer Software Version

ASCII: US V

Hexadecimal: 1F 56

Decimal: 31 86

The printer returns 8 bytes containing the boot and Flash software version. The first 4 bytes returned are an ASCII string for the boot version. The second 4 bytes are an ASCII string for the boot version. Example: for 1.234.56(8bytes), the boot version is 1.23 and the Flash version is 4.56.

Example:

- MSComm1.Output = Chr\$(&H1F) & Chr\$(&H56)

Recognizing Data from the Printer

An application sending various Real Time and non-Real Time commands to which the printer responds can determine which command a response belongs to by the table below.

Responses to Transmit Peripheral Device Status (1B 75) and Transmit Paper Sensor Status (1B 76) are non-Real Time responses and will arrive in the order in which they were solicited.

| Batch Mode Response | | Response Recognized By: | | | | | | | | | |
|---------------------|---------|-------------------------|---|---|---|---|---|---|---|--|--------|
| ASCII | HEX | | | | | | | | | | |
| ESC u 0 | 1B 75 0 | 0 | 0 | 0 | 0 | 0 | 0 | x | x | | Binary |
| ESC v | 1B 76 | 0 | 0 | 0 | 0 | 0 | x | x | x | | Binary |
| GS I <i>n</i> | 1D 49 n | 0 | x | x | 0 | x | x | x | x | | Binary |
| GS r <i>n</i> | 1D 72 n | 0 | x | x | 0 | x | x | x | x | | Binary |

| Real-Time Response | | Response Recognized By: | | | | | | | | | |
|--------------------|---------|-------------------------|---|---|---|---|---|---|---|--|--------|
| ASCII | HEX | | | | | | | | | | |
| GS EOT <i>n</i> | 1D 04 n | 0 | x | x | 1 | x | x | 1 | 0 | | Binary |
| DLE EOT <i>n</i> | 10 04 n | 0 | x | x | 1 | x | x | 1 | 0 | | Binary |
| GS ENQ | 1D 05 | 1 | x | x | x | x | x | x | x | | Binary |

| | | | | | | | | | |
|-------------------------------|--------------------------------|---|---|---|---|---|---|---|--------|
| XON | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | Binary |
| XOFF | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 1 | Binary |
| <hr/> | | | | | | | | | |
| Auto Status Back (ASB) | Response Recognized By: | | | | | | | | |
| ASB Byte 1 | 0 | x | x | 1 | x | x | 0 | 0 | Binary |
| ASB Bytes 2-4 | 0 | x | x | 0 | x | x | x | x | Binary |

Real Time Commands

These commands provide an application interface to the printer even when the printer is not handling other commands (RS-232C communication interface only):

1. Real Time Status Transmission (GS Sequence and DLE Sequence)
2. Real Time Request to Printer (GS Sequence and DLE Sequence)
3. Real Time Printer Status Transmission

The Batch Mode Printer Status commands are placed in the printer's data buffer as they are received and handled by the firmware in the order in which they are received. If the paper exhausts while printing data that was in the buffer ahead of the status command, the printer goes busy at the RS-232C interface and suspends processing the data in the buffer until paper is reloaded. This is true for all error conditions: knife home error, thermal print head overheat, etc.

The Real Time commands are implemented in two ways to correct these problems. Both implementations offer the same functionality; which one you choose depends on the current usage of your application.

Preferred Implementation

For a new application the GS (1D) sequences are recommended to avoid possible misinterpretation of a DLE (0x10) sequence as a Clear Printer (0x10 0, ASCII DLE NUL) command.

An application using these GS (1D) sequences, does not need to distinguish for the printer between the new real time commands and the Clear Printer command. This implementation is ideal for an existing 7193 application that already uses the Clear Printer command or for a new application being developed.

Alternate Implementation

The alternate implementation uses the DLE (0x10) sequences as implemented on other printers. An application using these DLE (0x10) sequences and the original 7193 Clear Printer command (0x10) must distinguish for the printer between the new real time commands and the Clear Printer command by adding a NUL (0x00) to the Clear Printer command.

An application using these DLE (0x10) sequences must also send the second byte of the sequence within 100 milliseconds of the first, to prevent the first byte being mistaken for a Clear Printer command.

Rules for Using Real Time Commands

Three situations must be understood when using real time commands.

First, the printer executes the Real Time command upon receiving it and will transmit status regardless of the condition of the DSR signal.

Second, the printer transmits status whenever it recognizes a Real Time Status Transmission command sequence, even if that sequence happens to occur naturally within the data of another command, such as graphics data.

In this case the sequence will also be handled correctly as the graphics data it is intended to be when the graphics command is executed from the buffer.

Third, care must be taken not to insert a Real Time command into the data sequence of another command that consists of two or more bytes.

In this case the printer will use the real time command sequence bytes instead of the other command's parameter bytes when finally executing that other command from the buffer; the other command will NOT be executed correctly.

These three situations generally preclude use of standard DOS drivers for the serial communication ports when using real time commands.

Moving Data Through the Buffer

Another consideration is that an application should take care not to let the buffer fill up with real time commands when the printer is busy at the RS-232C interface. A busy condition at the RS-232C interface can be determined by bit 3 of the response to 1D 05 or 1D 04 1 or 10 04 1. The reason for a particular busy condition can be determined by other responses to 1D 04 n or 10 04 n.

Although the printer responds to Real Time commands when it is busy, it will place them into the buffer behind any other data there, and flush them out in the order in which they were received. When the printer is busy due simply to buffer full (that is, it can't print data as fast as it can receive it), then data continues to be processed out of the buffer at approximately print speed and the Real Time commands will eventually get flushed out.

When the printer is busy due to an error condition, then data stops being processed out of the buffer until the condition clears one way or another. In either case, but more quickly in the case of an error condition, the buffer can fill with real time commands.

When the DLE sequences are being used, the last byte stored when the buffer fills up could be the DLE code, with no room for the subsequent EOT or ENQ. When this lone DLE byte is finally processed out of the buffer it will be interpreted as a Clear Printer command.

Similarly, when the GS sequences are being used, the last byte stored when the buffer fills up could be the GS code, with no room for the subsequent EOT or ETX or ENQ. When this lone GS byte is finally processed out of the buffer it will use the next byte, whatever it is, as the second byte in its GS sequence.

To guard against this situation, an application should determine the cause of a busy condition and take appropriate action or pace further real time commands to avoid filling the buffer. There are a minimum of 256 bytes available in the printer's buffer when it goes busy.

Real Time Status Transmission

| | <u>GS Sequence</u> | <u>DLE Sequence</u> |
|---------------------------|-----------------------------------|---------------------|
| ASCII: | GS EOT <i>n</i> | DLE EOT <i>n</i> |
| Hexadecimal: | 1D 04 <i>n</i> | 10 04 <i>n</i> |
| Decimal: | 29 4 <i>n</i> | 16 4 <i>n</i> |
| Value of <i>n</i>: | GS/DLE Sequence | |
| | 1 = Transmit printer status | |
| | 2 = Transmit RS-232C busy status | |
| | 3 = Transmit error status | |
| | 4 = Transmit receipt paper status | |

Transmits the selected one byte printer status specified by *n* in Real Time according to the following parameters. This command includes two sequences: GS and DLE and using either or will produce the same result.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H04) & Chr\$(n)

Exceptions:

The command is ignored if *n* is out of range.

An application using the DLE sequence must send EOT within 100 milliseconds of DLE or the printer will misinterpret the DLE and execute a Clear Printer command. Avoid this possibility by using the 1D 04 *n* sequence, which is handled exactly the same as 10 04 *n*.

Related Information:

1 = Transmit Printer Status

| Bit | Status | Hex | Decimal | Function |
|-----|--------|-----|---------|--|
| 0 | Off | 00 | 0 | Fixed to Off |
| 1 | On | 02 | 2 | Fixed to On |
| 2 | Off | 00 | 0 | One or both cash drawers open |
| | On | 04 | 4 | Both cash drawers closed |
| 3 | Off | 00 | 0 | Not busy at the RS-232C interface |
| | On | 08 | 8 | Printer is Busy at the RS-232C interface |
| 4 | On | 10 | 16 | Fixed to On |
| 5 | - | - | - | Undefined |
| 6 | - | - | - | Undefined |
| 7 | Off | 00 | 0 | Fixed to Off |

2 = Transmit RS-232C Busy Status

| Bit | Status | Hex | Decimal | Function |
|-----|--------|-----|---------|---|
| 0 | Off | 00 | 0 | Fixed to Off |
| 1 | On | 02 | 2 | Fixed to On |
| 2 | Off | 00 | 0 | Cover closed |
| | On | 04 | 4 | Cover open |
| 3 | Off | 00 | 0 | Paper Feed Button is not pressed |
| | On | 08 | 8 | Paper Feed Button is pressed |
| 4 | On | 10 | 16 | Fixed to On |
| 5 | Off | 00 | 0 | Printing not stopped due to paper condition |
| | On | 20 | 32 | Printing stopped due to paper condition |
| 6 | Off | 00 | 0 | No error condition |
| | On | 40 | 64 | Error condition exists in the printer |
| 7 | Off | 00 | 0 | Fixed to Off |

3 = Transmit Error Status

| Bit | Status | Hex | Decimal | Function |
|-----|--------|-----|---------|--|
| 0 | Off | 00 | 0 | Fixed to Off |
| 1 | On | 02 | 2 | Fixed to On |
| 2 | Off | 00 | 0 | Fixed to Off |
| 3 | Off | 00 | 0 | No knife error |
| | On | 08 | 8 | Knife error occurred |
| 4 | On | 10 | 16 | Fixed to On |
| 5 | Off | 00 | 0 | No unrecoverable error |
| | On | 20 | 32 | Unrecoverable error occurred |
| 6 | Off | 00 | 0 | Thermal print head temp./power supply voltage are in range |
| | On | 40 | 64 | Thermal print head temp./power supply voltage are out of range |
| 7 | Off | 00 | 0 | Fixed to Off |

4 = Transmit Receipt Paper Status

| Bit | Status | Hex | Decimal | Function |
|-----|--------|-----|---------|------------------------|
| 0 | Off | 00 | 0 | Fixed to Off |
| 1 | On | 02 | 2 | Fixed to On |
| 2 | Off | 00 | 0 | Receipt paper adequate |
| | On | 04 | 4 | Receipt paper low |
| 3 | Off | 00 | 0 | Receipt paper adequate |
| | On | 08 | 8 | Receipt paper low |

| | | | | |
|---|-----|----|----|-------------------------|
| 4 | On | 10 | 16 | Fixed to On |
| 5 | Off | 00 | 0 | Receipt paper present |
| | On | 20 | 32 | Receipt paper exhausted |
| 6 | Off | 00 | 0 | Receipt paper present |
| | On | 40 | 64 | Receipt paper exhausted |
| 7 | Off | 00 | 0 | Fixed to Off |

Real Time Request to Printer

| | <u>GS Sequence</u> | | <u>DLE Sequence</u> |
|---------------------------|-------------------------------|----|---------------------|
| ASCII: | GS ETX <i>n</i> | or | DLE ENQ <i>n</i> |
| Hexadecimal: | 1D 03 <i>n</i> | or | 10 05 <i>n</i> |
| Decimal: | 29 3 <i>n</i> | or | 16 5 <i>n</i> |
| Value of <i>n</i>: | 1 = Recover and restart | | |
| | 2 = Recover and clear buffers | | |

The printer responds to a request from the host specified by *n*. This command includes two sequences: GS and DLE. The operations performed depend on the value of *n*, according to the following parameters.

n = 1:

Restarts printing from the beginning of the line where an error occurred, after recovering from the error. Print settings that are normally preserved from line to line, such as character height and width, are still preserved with this command. This sequence is ignored except when the printer is busy due to an error condition.

If the receipt is selected, this command will attempt recovery from a knife error. Other errors associated with the receipt, such as paper out or print head overheating, can be recovered from only by clearing the specific condition, such as loading paper or letting the print head cool down.

n = 2:

Recovers from an error after clearing the receive and print buffers. Print settings that are normally preserved from line to line, such as character height and width, are still preserved with this command. This sequence is ignored except when the printer is busy due to an error condition.

Example:

- `MSComm1.Output = Chr$(&H1D) & Chr$(&H03) & Chr$(n)`

Exceptions:

The command is ignored if *n* is out of range

An application using the DLE sequence must send ENQ within 100 milliseconds of DLE or the printer will misinterpret the DLE and execute a Clear Printer command. Avoid this possibility by using the 1D 03 n sequence that is handled exactly the same as 10 05 n.

Real Time Printer Status Transmission

ASCII: GS ENQ

Hexadecimal: 1D 05

Decimal: 29 5

Transmits one byte status of the printer in real time.

Value of Byte:

| Bit | Status | Hex | Decimal | Function |
|-----|--------|-----|---------|--|
| 0 | Off | 00 | 0 | Receipt paper adequate |
| | On | 01 | 1 | Receipt paper low |
| 1 | Off | 00 | 0 | Receipt paper adequate |
| | On | 02 | 2 | Receipt paper low |
| 2 | Off | 00 | 0 | Cover closed |
| | On | 04 | 4 | Cover open |
| 3 | Off | 00 | 0 | Not busy at the RS-232C interface |
| | On | 08 | 8 | Printer is busy at the RS-232C interface |
| 4 | Off | 00 | 0 | One or both cash drawers open |
| | On | 1 | 16 | Both cash drawers closed |
| 5 | Off | 00 | 0 | Fixed to off |
| 6 | Off | 00 | 0 | No error condition |
| | On | 40 | 64 | Error condition exists in the printer |
| 7 | On | 00 | 0 | Fixed to on |

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H05)

Auto Status Back Commands

Select or Cancel Automatic Status Back

| | |
|---------------------------|----------------|
| ASCII: | GS a <i>n</i> |
| Hexadecimal: | 1D 61 <i>n</i> |
| Decimal: | 29 97 <i>n</i> |
| Value of <i>n</i>: | Status of ASB |

Enables or disables automatic status back (ASB) and specifies the status items. This command is a batch mode command; that is, it is processed after all prior data in the receive buffer has been processed. There may be a time lag between the printer receiving this command and changing the ASB response, depending on the receive buffer status.

If any of the status items listed are selected, ASB is enabled and the printer automatically transmits 4 status bytes whenever the selected status changes. If no status is selected, ASB is disabled. All four status bytes are transmitted without checking DSR.

If the error status is enabled, a change in the following conditions will trigger the ASB:

1. Cash Drawer
2. Receipt Cover
3. Knife Error
4. Out-of-Range Print head Temperature
5. Out-of-Range Voltage
6. Paper Exhaust Status

The bits of *n* are defined in the table.

| Bit | Off/On | Hex | Decimal | Status for ASB |
|-----|--------|-----|---------|-------------------------------------|
| 0 | Off | 00 | 0 | Cash drawer status disabled. |
| | On | 01 | 1 | Cash drawer status enabled. |
| 1 | Off | 00 | 0 | RS-232C Busy status disabled. |
| | On | 02 | 2 | RS-232C Busy status enabled. |
| 2 | Off | 00 | 0 | Error status disabled. |
| | On | 04 | 4 | Error status enabled. |
| 3 | Off | 00 | 0 | Receipt paper roll status disabled. |
| | On | 08 | 8 | Receipt paper roll status enabled. |
| 4 | - | - | - | Undefined |
| 5 | - | - | - | Undefined |
| 6 | - | - | - | Undefined |
| 7 | - | - | - | Undefined |

Default: 0 (ASB disabled)

Example:

- `MSComm1.Output = Chr$(&H1D) & Chr$(&H61) & Chr$(n)`

Exceptions

If $n = 0$, ASB is disabled.

Related Information

When Auto Status Back (ASB) is enabled using this command, the status transmitted by other commands and the ASB status are differentiated according to the information found in Recognizing Data from the printer, (in the Real Time Commands section in this chapter). The status bytes to be transmitted are described in the following four tables.

Byte 1 = printer information

Byte 2 = error information

Byte 3 = paper sensor information

Byte 4 = paper sensor information

First Byte (Printer Information)

| Bit | Off/On | Hex | Decimal | Status for ASB |
|-----|--------|-----|---------|--|
| 0 | Off | 00 | 0 | Not used. Fixed to off. |
| 1 | Off | 00 | 0 | Not used. Fixed to off. |
| 2 | Off | 00 | 0 | One or both cash drawers open. |
| | On | 04 | 4 | Both cash drawers closed. |
| 3 | Off | 00 | 0 | Not Busy at the RS232C interface. |
| | On | 08 | 8 | Printer is Busy at the RS232C interface. |
| 4 | On | 10 | 16 | Not used. Fixed to on. |
| 5 | Off | 00 | 0 | Receipt cover closed. |
| | On | 20 | 32 | Receipt cover open. |
| 6 | Off | 00 | 0 | Paper Feed Button is not pressed. |
| | On | 40 | 64 | Paper Feed Button is pressed. |
| 7 | Off | 00 | 0 | Not used. Fixed to off. |

Second Byte (Error information)

| Bit | Off/On | Hex | Decimal | Status for ASB |
|-----|--------|-----|---------|---|
| 0 | - | - | - | Undefined |
| 1 | - | - | - | Undefined |
| 2 | - | - | - | Undefined |
| 3 | Off | 00 | 0 | No knife error. |
| | On | 08 | 8 | Knife error occurred. |
| 4 | Off | 00 | 0 | Not used. Fixed to off. |
| 5 | Off | 00 | 0 | No unrecoverable error. |
| | On | 20 | 32 | Unrecoverable error occurred. |
| 6 | Off | 00 | 0 | No recoverable error occurred |
| | On | 40 | 64 | Recoverable error occurred: Cover open, paper out, tempeature, Voltage is out of range. |
| 7 | Off | 00 | 0 | Not used. Fixed to off. |

Third Byte (Paper Sensor Information)

| Bit | Off/On | Hex | Decimal | Status for ASB |
|-----|--------|-----|---------|--------------------------|
| 0 | Off | 00 | 0 | Receipt paper adequate |
| | On | 01 | 1 | Receipt paper low |
| 1 | Off | 00 | 0 | Receipt paper adequate |
| | On | 02 | 2 | Receipt paper low |
| 2 | Off | 00 | 0 | Receipt paper present. |
| | On | 04 | 4 | Receipt paper exhausted. |
| 3 | Off | 00 | 0 | Receipt paper present |
| | On | 08 | 8 | Receipt paper exhausted |
| 4 | Off | 00 | 0 | Not used. Fixed to off. |
| 5 | Off | 00 | 0 | Undefined. Fixed to off. |
| 6 | Off | 00 | 0 | Undefined. Fixed to off. |
| 7 | Off | 00 | 0 | Not used. Fixed to off. |

Fourth Byte (Paper Sensor Information)

| Bit | Off/On | Hex | Decimal | Status for ASB |
|-----|--------|-----|---------|-------------------------|
| 0 | - | - | - | Undefined |
| 1 | - | - | - | Undefined |
| 2 | - | - | - | Undefined |
| 3 | - | - | - | Undefined |
| 4 | Off | 00 | 0 | Not used. Fixed to off. |
| 5 | - | - | - | Undefined |
| 6 | - | - | - | Undefined |
| 7 | Off | 00 | 0 | Not used. Fixed to off. |

Bar Code Commands

These following describes the commands for the printing of bar codes and described in the order of their hexadecimal codes.

Note: 7193 firmware can be set for module widths in bar codes ranging from 2 dots to 4 dots per module (DPM) for the narrow modules. The default is 3 DPM. 7167 firmware ranges from 1 dot per module to 5 dots per module (DPM) printed on the receipt. The default is 2 DPM.

Select Printing Position for HRI Characters

ASCII: GS H *n*

Hexadecimal: 1D 48 *n*

Decimal: 29 72 *n*

Value of *n*: Printing position

0 = Not printed

1 = Above the bar code

2 = Below the bar code

3 = Both above and below the bar code

Default: 0 (Not printed)

Prints HRI (Human Readable Interface) characters above or below the bar code.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H48) & Chr\$(n)

Select Pitch for HRI CharactersASCII: GS f *n*Hexadecimal: 1D 66 *n*Decimal: 29 102 *n*Value of *n*: Pitch

0 = Standard Pitch at 15.2 CPI on receipt

1 = Compressed Pitch at 19 CPI on receipt

Default: 0 (Standard Pitch at 15.2 CPI)

Selects standard or compressed font for printing Bar Code characters.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H66) & Chr\$(n)

Select Bar Code HeightASCII: GS h *n*Hexadecimal: 1D 68 *n*Decimal: 29 104 *n*Value of *n*: Number of dotsRange of *n*: 1 - 255

Default: 162

Sets the bar code height to *n* dots or *n*/8 mm (*n*/203 inch) for receipt.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H68) & Chr\$(n)

Print Bar Code

| | <u>First Variation</u> | | <u>Second Variation</u> |
|---------------------|---------------------------|----|---------------------------|
| ASCII: | GS k <i>m d1...dk</i> NUL | or | GS k <i>m n d1...dn</i> |
| Hexadecimal: | 1D 6B <i>m d1...dk</i> 00 | or | 1D 6B <i>m n d1...dn</i> |
| Decimal: | 29 107 <i>m d1...dk</i> 0 | or | 29 107 <i>m n d1...dn</i> |
| | 0 = End of command. | | |

Values:

First Variation: String terminated with NUL Character

m = 0 - 6, 10

d = 32 - 126 (see the table)

n = 1 - 255 (see the table)

Selects the bar code type and prints a bar code for the ASCII characters entered. If the width of the bar code exceeds one line, the barcode is not printed.

There are two variations to this command. The first variation uses a NUL character to terminate the string; the second uses a length byte at the beginning of the string to compensate for the Code 128 bar code, which can accept a NUL character as part of the data. With the second variation the length of byte is specified at the beginning of the string.

Fixed-length codes can be aligned left, center, or right using the Align Positions command (1B 61). Variable-length codes are always center aligned in 7193 Emulation.

The check digit is calculated for UPC and JAN (EAN) codes if it is not sent from the host computer. Six-character zero-suppressed UPC-E tags are generated from full 11 or 12 characters sent from the host computer according to standard UPC-E rules. Start/Stop characters are added for Code 39 if they are not included.

| m | Bar Code | D | n, Length |
|----------|--|---|--|
| 0 | UPC-A | 48- 57 (ASCII numerals) | Fixed Length: 11, 12 |
| 1 | UPC-E | 48- 57 | Fixed Length: 11, 12 |
| 2 | JAN13 (EAN13) | 48- 57 | Fixed Length: 12, 13 |
| 3 | JAN8 (EAN8) | 48- 57 | Fixed Length: 7, 8 |
| 4 | Code 39 | 48- 57, 65- 90 (ASCII alphabet), 32, 36, 37, 43, 45, 46, 47 (ASCII special characters) $d1 = dk = 42$ (start/stop code is supplied by printer if necessary) | Variable Length |
| 5 | Interleaved 2 of 5 (ITF) | 48- 57 | Variable Length (Even Number) |
| 6 | CODABAR (NW-7) | 65- 68, start code 48- 57, 36, 43, 45, 46, 47, 58 | Variable Length |
| 10 | PDF 417 (7194 Native Mode and 7197 Native Mode) | 1-255 | Variable Length 7194 Native Mode and 7197 Native Mode |

Second Variation: Length of Byte Specified at Beginning of String

$m =$ 65 - 73, 75 (see the table)

$d =$ 0 - 127 (see the table)

$n =$ 1 - 255 (see the table)

The value of m selects the bar code system as described in the table. When data is present in the print buffer, the printer processes the data following m as normal data.

The variable d indicates the character code to be encoded into the specified bar code system. See the table. If character code d cannot be encoded, the printer prints the bar code data processed so far, and the following data is treated as normal data.

| M | Bar Code | D | n, Length |
|----|--------------------------|--|--|
| 65 | UPC-A | 48- 57 (ASCII numerals) | Fixed Length: 11, 12 |
| 66 | UPC-E | 48- 57 | Fixed Length: 11, 12 |
| 67 | JAN13 (EAN13) | 48- 57 | Fixed Length: 12, 13 |
| 68 | JAN8 (EAN8) | 48- 57 | Fixed Length: 7, 8 |
| 69 | CODE 39 | 48- 57, 65- 90 (ASCII alphabet), 32, 36, 37, 43, 45, 46, 47 (ASCII special characters) $d1 = dn = 42$ (start/stop code is supplied by printer if necessary) | Variable |
| 70 | Interleaved 2 of 5 (ITF) | 48- 57 | Variable (Even Number) |
| 71 | CODABAR (NW-7) | 65- 68, start code 48- 57, 36, 43, 45, 46, 47, 58 | Variable |
| 72 | Code 93 | 0 - 127 | Variable (<u>A748 Native Mode</u> only) |
| 73 | Code 128 | 0-105 $d1 = 103-105$ (must be a Start code) $d2 = 0-102$ (data bytes) (Stop code is provided by the printer) | Variable |
| 75 | PDF417 | 0 - 255 | Variable Length (<u>A748 Native Mode</u> only) |

MSComm1.Output = Chr\$(&H1D) & Chr\$(&H6B) & Chr\$(m) & "123456789012" & Chr\$(0)

The above command will print the number above or below the bar code, depending on which parameter for m that specify.

Exceptions:

Illegal data cancels this command.

The command is valid only at the beginning of a line.

PDF417 and Code 93 are only available in 7194 Native Mode.

Select Bar Code Width

| | |
|---------------------------|-----------------|
| ASCII: | GS w <i>n</i> |
| Hexadecimal: | 1D 77 <i>n</i> |
| Decimal: | 29 119 <i>n</i> |
| Value of <i>n</i>: | 1, 2, 3, 4, 5 |
| Default: | 3 for receipt |

Sets the bar code width to *n* dots.

Formulas:

$n + 1/8$ mm ($n + 1/203$ inch) for receipt.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H77) & Chr\$(n)

Page Mode Commands

Page Mode is one of two modes, which the 7194 printer uses to operate. Standard Mode is typical of how most printers operate by printing data as it is received and feeding paper as the various paper feed commands are received. Page Mode is different in that it processes or prepares the data as a “page” in memory before it prints it. Think of this as a virtual page. The page can be any area within certain parameters that you define. Once the printer receives the (0x0C) command, it prints the page and returns the printer to Standard Mode.

The Select Page Mode command (1B 4C) puts the printer into Page Mode. Any commands that are received are interpreted as Page Mode commands. Several commands react differently when in Standard Mode and Page Mode. The descriptions of these individual commands in this chapter indicate the differences in how they operate in the two modes.

Limitations

Page mode is only implemented on the receipt station in 7194 Native Mode only.

Print and Return to Standard Mode

ASCII: FF

Hexadecimal: 0C

Decimal: 12

The processed data is printed and the printer returns to Standard Mode. The developed data is deleted after being printed.

Example:

- MSComm1.Output = Chr\$(&H0C)

Exceptions:

This command is enabled only in Page Mode.

Cancel Print Data in Page Mode**ASCII:** CAN**Hexadecimal:** 18**Decimal:** 24

Deletes all the data to be printed in the “page” area. Any data from the previously selected “page” area that is also part of the current data to be printed is deleted.

This command has the same code as the Open Form command, which is performed when the printer is not in Page Mode.

Example:

- MSComm1.Output = Chr\$(&H18)

Exceptions:

This command is only used in Page Mode.

Print Data in Page Mode**ASCII:** ESC FF**Hexadecimal:** 1B 0C**Decimal:** 27 12

Collectively prints all buffered data in the printing area.

After printing, the printer does not clear the buffered data and sets values for Select Print Direction in Page Mode (1B 54 n) and Set Print Area in Page Mode (1B 57...), and sets the position for buffering character data.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H0C)

Exceptions:

This command enabled only in Page Mode.

Select Page Mode**ASCII:** ESC L**Hexadecimal:** 1B 4C**Decimal:** 27 76

Switches from Standard Mode to Page Mode. After printing has been completed either by the Print and Return to Standard Mode (FF) command or Select Standard Mode (1B 53) the printer returns to Standard Mode. The developed data is deleted after being printed.

This command sets the position where data is buffered to the position specified by Select Print Direction in Page Mode (1B 54) within the printing area defined by Set Print Area in Page Mode (1B 57).

This command switches the settings for the following commands (which values can be set independently in Standard Mode and Page Mode) to those for Page Mode.

1. Set Right-Side Character Spacing (1B 20)
2. Select 1/6-Inch Line Spacing (1B 32)
3. Set Line Spacing (1B 33)

It is possible only to set values for the following commands in Page Mode. These commands are not executed.

4. Select or Cancel 90 Degree Clockwise Rotation (1B 56)
5. Select Justification (1B 61)
6. Select or Cancel Upside Down Printing (1B 7B).
7. Set Left Margin (1D 4C)
8. Set Print Area Width (1D 57)

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H4C)

Exceptions:

The command is enabled only when input at the beginning of a line.

The command has no effect if Page Mode has previously been selected.

In 7193 Emulation Mode, (1B 4C...) is used for double density graphics.

Select Standard Mode**ASCII:** ESC S**Hexadecimal:** 1B 53**Decimal:** 27 83

Switches from Page Mode to Standard Mode. In switching from Page Mode to Standard Mode, data buffered in Page Mode is cleared, the printing area set by Set Print Area in Page Mode (1B 57) is initialized and the print position is set to the beginning of the line.

This command switches the settings for the following commands (the values for these commands can be set independently in Standard Mode and Page Mode) to those for Standard Mode:

1. Set Right-Side Character Spacing (1B 20)
2. Select 1/6 Inch Line Spacing (1B 32)
3. Set Line Spacing (1B 33)

Standard Mode is automatically selected when power is turned on, the printer is reset, or the Initialize Printer command (1B 40) is used.

Example:

- `MSComm1.Output = Chr$(&H1B) & Chr$(&H53)`

Exceptions:

This command is effective only in Page Mode.

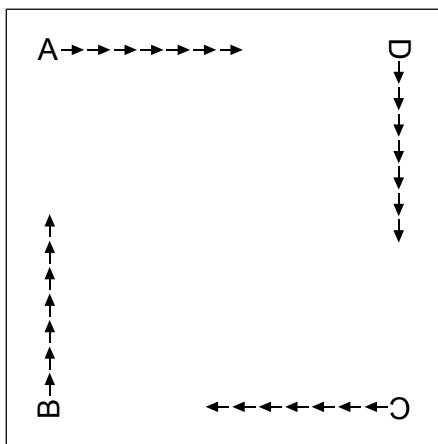
Select Print Direction in Page ModeASCII: ESC T *n*Hexadecimal: 1B 54 *n*Decimal: 27 84 *n*Value of *n*: Start position

- 0 Upper left corner proceeding across page to the right (A)
- 1 Lower left corner proceeding up the page (B)
- 2 Lower right corner proceeding across page to the left (upside down) (C)
- 3 Upper right corner proceeding down page (D)

A, B, C and D note the direction of of print. See illustration.

Selects the printing direction and start position in Page Mode. See the illustration.

The command can be sent multiple times so that several different print areas, aligned in different print directions, can be developed in the printer's page buffer before being printed by the Print and Return to Standard mode command (0C).



Default: 0 (Upper left corner proceeding across page to the right)

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H54) & Chr\$(n)

Exceptions:

This command is valid only in Page Mode.

This command is ignored if the value of *n* is out of the specified range.

Set Printing Area in Page Mode**ASCII:** ESC W *n1, n2 ...n8.*]**Hexadecimal:** 1B 57 *n1, n2 ...n8]***Decimal:** 27 87 *n1,n2 ...n8]***Range:** 0 - 255**Default:** *n1-4 = 0**n5 = 64**n6 = 2**n7 = 64**n8 = 2*

Sets the position and size of the printing area in Page Mode.

The command can be sent multiple times so that several different print areas, aligned in different print directions, can be developed in the printer's page buffer before being printed by the Print and Return to Standard mode command (0C).

Defaults equal an origin of 0,0 and a size of 576x576. This command is allowed in any mode.

Formulas:

The starting position of the print area is the upper left of the area to be printed (x0, y0). The length of the area to be printed in the y direction is set to dy inches. The length of the area to be printed in the x direction is set to dx inches. Use the equations to determine the Value of x0, y0, dx, and dy.

See the illustration for a graphic representation of the printing area. For more information about the fundamental calculation pitch, see the Set Fundamental Calculation Pitch command (1D 50).

1. $x0 = [(n1 + n2 \times 256) \times (\text{horizontal direction of the fundamental calculation pitch})]$
2. $y0 = [(n3 + n4 \times 256) \times (\text{vertical direction of the fundamental calculation pitch})]$
3. $dx = [(n5 + n6 \times 256) \times (\text{horizontal direction of the fundamental calculation pitch})]$
4. $dy = [(n7 + n8 \times 256) \times (\text{vertical direction of the fundamental calculation pitch})]$

Keep the following notes in mind for this command.

5. The fundamental calculation pitch depends on the vertical or horizontal direction.
6. The maximum printable area in the x direction is 576/203 inches.
7. The maximum printable area in the y direction is 2000/203 inches.

First the printer must be set to page mode, then the following command should be sent.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H57) & Chr\$(&H40) & Chr\$(&H0) & Chr\$(&H40) & Chr\$(&H0) & Chr\$(&H40) & Chr\$(&H1) & Chr\$(&H40) & Chr\$(&H1)

Exception:

This command is effective only in Page Mode.

Set Absolute Vertical Print Position in Page Mode

ASCII: GS \$ *nL nH*

Hexadecimal: 1D 24 *nL nH*

Decimal: 29 36 *nL nH*

Formulas:

$[(nL + nH \times 256) \times (\text{vertical or horizontal motion unit})]$ inches.

Sets the absolute vertical print starting position for buffer character data in Page Mode.

The vertical or horizontal motion unit for the paper roll is used and the horizontal starting buffer position does not move.

The reference starting position is set by Select Print Direction in Page Mode (1B 54). This sets the absolute position in the vertical direction when the starting position is set to the upper left or lower right; and sets the absolute position in the horizontal direction when the starting position is set to the upper right or lower left. The horizontal and vertical motion unit are specified by the Set Horizontal and Vertical Minimum Motion Units (1D 50) command.

The Set Horizontal and Vertical Minimum Motion Units (1D 50) command can be used to change the horizontal and vertical motion unit. However, the value cannot be less than the minimum horizontal movement amount, and it must be in even units of the minimum horizontal movement amount.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H24) & Chr\$(*nL*) & Chr\$(*nH*)

Exceptions:

This command is effective only in Page Mode.

If the $[(nL + nH \times 256) \times (\text{vertical or horizontal motion unit})]$ exceeds the specified printing area, this command is ignored.

Set Relative Vertical Print Position in Page Mode

ASCII: GS \ *nL nH*

Hexadecimal: 1D 5C *nL nH*

Decimal: 29 92 *nL nH*

Sets the relative vertical print starting position from the current position. This command can also change the horizontal and vertical motion unit. The unit of horizontal and vertical motion is specified by this command.

This command functions as follows, depending on the print starting position set by Select Print Direction in Page Mode (1B 54):

- When the starting position is set to the upper left or lower left of the printing area, the vertical motion unit (*y*) is used.
- When the starting position is set to the upper right or lower left of the printing area, the horizontal motion unit (*x*) is used.

Value:

The value for the horizontal and vertical movement cannot be less than the minimum horizontal movement amount, and must be in even units of the minimum horizontal movement amount.

Formulas:

The distance from the current position is set to $[(nL + nH \times 256) \times \text{vertical or horizontal motion unit}]$ inches. The amount of movement is calculated only for the receipt.

When pitch *n* is specified to the movement downward:

$$nL + nH \times 256 = n$$

When pitch *n* is specified to the movement upward (the negative direction), use the complement of 65536.

When pitch *n* is specified to the movement upward:

$$nL + nH \times 256 - 65536 = N$$

Exceptions:

This command is used only in Page Mode, otherwise it is ignored.

Any setting that exceeds the specified printing area is ignored.

- Example:
- `MSComm1.Output = Chr$(&H1D) & Chr$(&H5C) & Chr$(nL) & Chr$(nH)`

Macro Commands

These commands are used to select and perform a user-defined sequence of printer operations.

Start or End Macro Definition

ASCII: GS :

Hexadecimal: 1D 3A

Decimal: 29 58

Starts or ends macro definition. Macro definition begins when this command is received during normal operation and ends when this command is received during macro definition. The macro definition is cleared, during definition of the macro, when the Execute Macro (1D 5E) command is received.

Normal printing occurs while the macro is defined. When the power is turned on the macro is not defined.

The defined contents of the macro are not cleared by the Initialize Printer (1B 40), thus, the Initialize Printer (1B 40) command may be used as part of the macro definition.

If the printer receives a second Select or Cancel Macro Definition (1D 3A) command immediately after previously receiving a Select or Cancel Macro Definition (1D 3A) the printer remains in the macro undefined state.

Formulas:

The contents of the macro can be defined up to 2048 bytes.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H3A)

Exceptions:

If the macro definition exceeds 2048 bytes, excess data is not stored.

This command is available in 7194 Native Mode only.

Execute Macro

ASCII: GS ^ *r t m*

Hexadecimal: 1D 5E *r t m*

Decimal: 29 94 *r t m*

Value of *r*: The number of times to execute the macro.

Value of *t*: The waiting time for executing the macro.

Value of *m*: Macro executing mode

0 (Bit0): The Macro executes *r* times continuously with waiting time specified by *t*.

1 (Bit0): The printer waits for feed button to be pressed after waiting for the period specified by *t*. If the button is pressed, the printer executes the macro once. The printer repeats the operation *r* times.

Executes a macro. After waiting for a specified period the LED indicators blink and the printer waits for the Paper Feed Button to be pressed. After the button is pressed, the printer executes the macro once. The printer repeats this operation the number of specified times.

When the macro is executed by pressing the Paper Feed Button (*m* = 1), paper cannot be fed by using the Paper Feed Button.

Formulas:

The waiting time is $t \times 100$ msec for every macro execution.

m specifies macro executing mode when the LSB (Least significant bit) *m* = 0

The macro executes *r* times continuously at the interval specified by *t* when the LSB (Least significant bit) of *m* = 1.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H5E) & Chr\$(*r*) & Chr\$(*t*) & Chr\$(*m*)

Exceptions:

If this command is received while a macro is being defined, the macro definition is aborted and the definition is cleared.

If the macro is not defined or if *r* is 0, nothing is executed.

This command is available in 7194 Native Mode only.

User Data Storage Commands

Write to User Data Storage

ASCII: ESC ' m a0 a1 a2 d1 ... dm

Hexadecimal: 1B 27 m a0 a1 a2 d1 ... dm

Decimal: 27 39 m a0 a1 a2 d1 ... dm

Value of m: 0 – 255

Writes *m* bytes of data to the User Data Storage Flash Page at the address specified. The printer waits for *m* bytes of data following the 3-byte address, *addr*.

If any of the memory locations addressed by this command are not currently erased, the command is not executed.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H27) & Chr\$(&H5) & Chr\$(&H0) & Chr\$(&H0) & Chr\$(&H0) & "Hello"

The above command writes the word 'Hello' to the User Data Storage Flash Page.

Read from User Data Storage

ASCII: ESC 4 *m* a0 a1 a2

Hexadecimal: 1B 34 *m* a0 a1 a2

Decimal: 27 52 *m* a0 a1 a2

Value of *m*: 0 – 255

Reads *m* bytes of data from the User Data Storage Flash Page at the address specified.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H34) & Chr\$(&H5) & Chr\$(&H0) & Chr\$(&H0) & Chr\$(&H0)

Read from Non-Volatile Memory

ASCII: ESC j *k*

Hexadecimal 1B 6A *k*
:

Decimal: 27 106 *k*

Range of *k*: 20 - 63 (decimal)

Reads a two-byte word from location *k* in the history EEROM. The printer returns the word at the next available opportunity.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H6A) & Chr\$(*k*)

Write to Non-Volatile Memory (NVRAM)

ASCII: ESC s *n1 n2 k*

Hexadecimal: 1B 73 *n1 n2 k*

Decimal: 27 115 *n1 n2 k*

Value of *n1* : 1st Byte

Value of *n2* : 2nd Byte

Range of *k* : 20 - 63 (decimal)

Writes the two-byte word, *n1 n2*, to location *k* in history EEROM.

Example:

- MSComm1.Output = Chr\$(&H1B) & Chr\$(&H73) & Chr\$(*n1*) & Chr\$(&H*n2k*)

Select Memory Type (SRAM/Flash) Where to Save Logos or User-Defined Fonts

| | |
|---------------------------|----------------|
| ASCII: | GS " <i>n</i> |
| Hexadecimal: | 1D 22 <i>n</i> |
| Decimal: | 29 34 <i>n</i> |
| Value of <i>n</i>: | 48 - 51 |

Specifies whether to load the logos or user-defined characters to Flash Memory or to RAM (volatile memory). The selection remains in effect until it is changed via this command or until the power cycles.

n = 48 (ASCII *n* = 0)

Loads active logo to RAM only. This is used to print a special logo but not have it take up Flash Memory. A logo defined following this command is not preserved over a power cycle.

n = 49 (ASCII *n* = 1)

Loads active logo to Flash Memory. This is the default condition for logo Flash storage. A logo defined following this command is stored in Flash Memory.

n = 50 (ASCII *n* = 2)

Loads user-defined characters to RAM only. This is the default condition for user-defined character storage. Any user-defined characters defined following this command are not preserved over a power cycle.

n = 51 (ASCII *n* = 3) Loads user-defined characters to Flash Memory. An application must use this command to store user-defined characters in Flash Memory. Any user-defined characters defined following this command are stored in Flash Memory. A user-defined character cannot be redefined in Flash Memory. The Flash Memory page must be erased by an application before redefining user-defined characters. For more information, see the Erase User Flash Sector (1D 40 *n*) command.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H22) & Chr\$(*n*)

Flash Allocation

| | |
|------------------------------------|------------------------------|
| ASCII: | GS " U <i>n1</i> <i>n</i> |
| Hexadecimal: | 1D 22 55 <i>n1</i> <i>n2</i> |
| Decimal: | 29 34 85 <i>n1</i> <i>n2</i> |
| Default Value of <i>n1</i>: | 1 (see below) |
| Default Value of <i>n2</i>: | 1 (see below) |

n1 is the number of 64k sectors used for logos and user-defined characters.

n2 is the number of 64k sectors used for user data storage.

This command sets the allocation of Flash sectors between user data storage and logos/user-defined characters. This allocation is saved in the EEPROM of the printer and is therefore saved across power cycles.

$n1 + n2 \leq 6 \text{ (3M)}$

The 7194 has been configured at the factory with 512K, 1M or 2M of Flash memory. If *n1* + *n2* is greater than the maximum number of sectors available, the command is ignored. Reissuing this command with different parameters will erase all sectors.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H22) & Chr\$(&H55) & Chr\$(&Hn1) & Chr\$(Hn2)

Exception:

This command is available only in 7194 Native Mode

Erase User Flash Sector

ASCII: GS @ *n*

Hexadecimal: 1D 40 *n*

Decimal: 29 64 *n*

Value of *n*: 49 - 50

Erases a page of Flash Memory and sends a carriage return when the operation is complete.

n = 49 (ASCII *n* = 1)

This command erases all sectors available for user-defined characters and multiple logos. The page should be erased in two situations: when the logo definition area is full and an application is attempting to define new logos, and when an application wants to replace one user-defined character set with another. In both cases, all logos and character set definitions are erased and must be redefined.

n = 50 (ASCII *n* = 2)

This command erases all sectors available for user data storage.

Important: While erasing Flash Memory, the printer disables all interrupts, including communications. To provide feedback to the application, the printer responds to the application when the erase is complete. After sending the Erase User Flash Sector (1D 40 *n*) command, an application should wait for the response from the printer before sending data. Otherwise, data will be lost. If an application is unable to receive data, it should wait a minimum of five seconds after sending the Erase User Flash Sector (1D 40 *n*) command before sending data.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H40) & Chr\$(*n*)

Printer Setting Change

ASCII: US DC1 [*m n*], [*m n*], ... [*m n*] 0FFH

Hexadecimal: 1F 11 [*m n*], [*m n*], ... [*m n*] 0FFH

Decimal: 31 17 [*m n*], [*m n*], ... [*m n*] 0FFH

Value of *m, n*:

| <i>m</i> (Hex) | Function | <i>n</i> (Hex) | Function |
|-------------------|------------------------------|-------------------|-------------------------------|
| 10 | Interface type | 00 | USB/RS232C |
| | | 01 | RS232C |
| | | 02 | USB |
| 11 | Baud rate | 00 | 115200 bps |
| | | 01 | 57600 bps |
| | | 02 | 38400 bps |
| | | 03 | 19200 bps |
| | | 04 | 9600 bps |
| | | 05 | 4800 bps |
| | | 06 | 2400 bps |
| | | 07 | 1200 bps |
| 12 | Number of data bit | 00 | 8 data bits |
| | | 01 | 7data bits |
| 13 | Number of stop bit | 00 | 1 stop bits |
| | | 01 | 2 stop bits |
| 14 | Parity | 00 | No parity |
| | | 01 | Even parity |
| | | | Odd parity |
| 15 | Flow control | 00 | Software (XON/XOFF) |
| | | 01 | Hardware (DTR/DSR) |
| 16 | Data reception errors option | 00 | Ignore errors |
| | | 01 | Print “?” |
| 17 | One Line Buffer | 00 | 4 K Buffer |
| | | 01 | Single Line Buffer (64 bytes) |
| 19 | Printer ID Mode | 00 | 7197 Native ID |
| | | 01 | Emulated Printer ID |
| | | 02 | 7197 Native ID |
| 20 | Emulation | 00 | 7194 Mode |
| | | 01 | 7193 mode |
| | | 02 | 7197 Native Mode |

| <i>m</i> (Hex) | Function | <i>n</i> (Hex) | Function |
|-------------------|-------------------------|-------------------|--------------------------|
| 21 | Default lines per inch | 00 | 8.13 lines per inch |
| | | 01 | 7.52 lines per inch |
| | | 02 | 6 lines per inch |
| 22 | Carriage return usage | 00 | Ignore CR |
| | | 01 | Use CR as Print cmd. |
| 23 | Asian mode | 00 | Asian mode on |
| | | 01 | Asian mode off |
| 25 | Receipt synchronization | 00 | Enabled |
| | | 01 | Disabled |
| 30 | Print Density | 00 | 100% |
| | | 01 | 110% |
| | | 02 | 120% |
| 31 | Paper Low sensor option | 00 | Paper low sensor enable |
| | | 01 | Paper low sensor disable |
| 32 | Paper width | 00 | 80 mm |
| | | 01 | 58 mm |
| 33 | Knife option | 00 | Enable knife |
| | | 01 | Disable knife |
| 36 | Max Power | 00 | 55 W |
| | | 01 | 75 W |
| 37 | Color Paper Option | 00 | One color paper |
| | | 01 | Two color paper |
| 40 | Default Code page | 00 | 437 |
| | | 01 | 850 |
| | | 02 | 852 |
| | | 03 | 858 |
| | | 04 | 860 |
| | | 05 | 862 |
| | | 06 | 863 |
| | | 07 | 864 |
| | | 08 | 865 |
| | | 09 | 866 |
| | | 0A | 874 |
| | | 0B | 1252 |
| | | 0C | Katakana |
| | | 0D | 932 (or 936, 949, 950) |
| 50 | EEPROM default setting | 00 | EEPROM default setting |

Set the printer configuration specified by m and n. The printer is reset after receiving this command to activate the configuration setting. If m or n is out of range, this command is ignored. But the printer waits the data until terminator code "0FFH".

Example:

- `MSComm1.Output = Chr$(&H1F) & Chr$(&H06)`

Asian Character Commands

Select print modes for Kanji characters

ASCII: FS ! *n*

Hexadecimal: 1C 21 *n*

Decimal: 28 33 *n*

Value of *n*: The character attribute for Asian character

| Bit | Off/On | Hex | Decimal | Function |
|-----|--------|-----|---------|------------------------------------|
| 0 | - | - | - | Select font |
| 1 | Off | 00 | 0 | Undefined |
| 2 | Off | 00 | 0 | Double width mode is not selected |
| | On | 01 | 1 | Double width mode is selected |
| 3 | Off | 00 | 0 | Double height mode is not selected |
| | On | 01 | 1 | Double height mode is selected |
| 4 | - | - | - | Undefined |
| 5 | - | - | - | Undefined |
| 6 | - | - | - | Undefined |
| 7 | Off | 00 | 0 | Underline mode is not selected |
| | On | 01 | 1 | Underline mode is selected |

Default of *n*: 0

Selects character attribute for Asian character.

The underline mode can be turned on or off by using FS - or ESC - also.

The thickness of underline is defined by FS - or ESC -, it does not relate to character size.

Example:

- MSComm1.Output = Chr\$(&H1C) & Chr\$(&H21) & Chr\$(n)

•

FS – Turn underline mode ON/OFF for Kanji**ASCII:** FS - *n***Hexadecimal:** 1C 2D *n***Decimal:** 28 45 *n***Value of *n*:** 0 = Cancel

1 = 1 dot height underline

2 = 2 dot height underline

Default *n*: 0 (Cancel)

Turn underline mode on or off for Asian character.

All characters could be underlined, including character right side spacing.

Underline can be selected by FS ! and ESC – also, the last received command is effective.

Example:

- MSComm1.Output = Chr\$(&H1C) & Chr\$(&H2D) & Chr\$(n)

Define user-defined Kanji characters**ASCII:** FS 2 *c1 c2 d1 ... dn***Hexadecimal:** 1C 32 *c1 c2 d1 ... dn***Decimal:** 28 50 *c1 c2 d1 ... dn***Value of *c1*:** Specified the beginning Asian character code**Value of *c2*:** Specified the end Asian character code**Value of *d*:** Image data

| | | |
|-------------------------------|----------------------------------|--|
| Range of <i>c1,c2</i>: | Japanese (CP932) | $F0 \leq c1 \leq F9$, $40 \leq c2 \leq 7E$ and $80 \leq c2 \leq FC$ |
| | Simplified Chinese (CP936) | $A1 \leq c1 \leq A7$, $40 \leq c2 \leq 7E$ and $80 \leq c2 \leq A0$, $AA \leq c1 \leq AF$, $A1 \leq c2 \leq FE$, $F8 \leq c1 \leq FE$, $A1 \leq c2$ |

| | |
|-----------------------------------|--|
| | \leq FE |
| Korean (CP949) | $c1 = C9$ and $c1 = FE$, $A1 \leq c2 \leq FE$ |
| Traditional Chinese (CP950) | $81 \leq c1 \leq A0$ and $FA \leq c1 \leq FE$, $40 \leq c2 \leq 7E$ and $80 \leq c2 \leq FE$ $C7 \leq c1 \leq C8$, $A1 \leq c2 \leq FE$ |

Defines and enters downloaded characters into RAM. The user-defined character will be cleared by ESC @ or power off of printer. Each character requires 72 bytes for character definition.

The maximum number of user-defined character is 100.

Example:

- `MSComm1.Output = Chr$(&H1C) & Chr$(&H32) & Chr$(&HF0) & Chr$(&H40) & Chr$(d1) & Chr$(dn)`

Set Kanji character spacing

| | |
|------------------------|---|
| ASCII: | FS S <i>n1 n2</i> |
| Hexadecimal: | 1C 53 <i>n1 n2</i> |
| Decimal: | 28 83 <i>n1 n2</i> |
| Value of <i>n1</i> : | Ignored (0) |
| Value of <i>n2</i> : | Character right side spacing dots (1/203 inch) |
| Default of <i>n2</i> : | 1 for 1 byte character, 2 for 2 bytes character |

Sets the character right side spacing for characters in Asian character.

The underline is valid on the space set by this command. ESC SP command is not valid for Asian character code pages. Therefore, this command is used to set the character right side spacing for characters in Asian code page.

Example:

- `MSComm1.Output = Chr$(&H1C) & Chr$(&H53) & Chr$(0) & Chr$(100)`

FS W (Set quadruple mode ON/OFF for Kanji)**ASCII:** FS W *n***Hexadecimal:** 1C 57 *n***Decimal:** 28 87 *n***Value of *n*:** The quadruple mode for Asian characters.

0 (Bit 0) = Quadruple mode off

1 (Bit 0) = Quadruple mode on

Default of *n*: 0 (Quadruple mode off)

Selects or cancels the quadruple mode for Asian characters.

FS ! and GS ! also have control over character size. This, latest received command is effective.

Example:

- MSComm1.Output = Chr\$(&H1C) & Chr\$(&H57) & Chr\$(n)

Flash Download Commands

These commands are used to load firmware into the printer.

The commands are listed in numerical order according to their hexadecimal codes. Each command is described and the hexadecimal, decimal, and ASCII codes are listed.

There are three ways to enter the Download Mode.

1. Powering the printer up with DIP Switch 2 up.
2. While the printer is running normally, use the command Switch to Flash Download Mode, to leave normal operation and enter the Download Mode.
3. If the Flash is found corrupted during Level 0 diagnostics the Download Mode is automatically entered after the printer has reset.

The printer never goes directly from the Download Mode to normal printer operation. To return to normal printer operation either the operator must turn the power off and then on to reboot or the application must send a command to cancel Download Mode and reboot.

Switch to Flash Download Mode

ASCII: ESC [}

Hexadecimal: 1B 5B 7D

Decimal: 27 91 125

Puts the printer in Flash Download Mode in preparation to receive commands controlling the downloading of objects into Flash Memory. When this command is received, the printer leaves normal operation and can no longer print transactions until the Reboot the Printer command (1D FF) is received or the printer is rebooted.

This command does not affect the current communication parameters. Once the printer is in Flash Download Mode, this command is no longer available.

Example:

- `MSComm1.Output = Chr$(&H1B) & Chr$(&H5B) & Chr$(&H7D)`

Request Printer ID

ASCII: GS NUL

Hexadecimal: 1D 00

Decimal: 29 0

Returns ACK (06 hex) + 12 bytes ASCII string describing the Flash Memory Boot Sector Firmware part number. Ex : 189-1234567A

Example:

- `MSComm1.Output = Chr$(&H1D) & Chr$(&H00)`

Return Segment Number Status of Flash Memory

ASCII: GS SOH

Hexadecimal: 1D 01

Decimal: 29 1

Returns the size of the Flash used. There may be 8, 16, or 32 sectors (64K each) in Flash Memory. This command assures that the firmware to be downloaded is the appropriate size for Flash Memory. The value returned is the maximum sector number that can be accepted by the Select Sector to Download (1D 02 *n*) command.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H01)

Exceptions:

Available only in Download Mode.

Select Flash Memory Sector to Download

ASCII: GS STX *n*

Hexadecimal: 1D 02 *n*

Decimal: 29 2 *n*

Value of *n*: The Flash sector to which the next download operation applies

Range of *n*: 0 – 7 (512K)

0 – 15 (1 mB)

0 – 31 (2 mB)

Selects the Flash sector (*nn*) for which the next download operation applies. The values of the possible sector are restricted, depending upon the Flash part type. The printer transmits an ACK if the sector number is acceptable or an NAK if the sector number is not acceptable. Sector numbers start at 0.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H02) & Chr\$(*n*)

Exceptions:

Available only in Download Mode.

Get Firmware CRC

ASCII: GS ACK

Hexadecimal: 1D 06

Decimal: 29 6

Causes the printer to calculate the CRC for the currently selected sector and transmits the result. This is performed normally after downloading a sector to verify that the downloaded firmware is correct. The printer also calculates the CRC for each sector during power up and halts the program if any sector is erroneous.

The printer transmits ACK if the calculated CRC is correct for the selected sector; NAK if the CRC is incorrect or if no sector is selected.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H06)

Return Microprocessor CRC

ASCII: GS BEL

Hexadecimal: 1D 07

Decimal: 29 7

Returns the CRC calculated over the boot sector code space.

Formulas: ACK <low byte> <high byte>

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H07)

Erase the Flash Memory**ASCII:** GS SO**Hexadecimal:** 1D 0E**Decimal:** 29 14

Causes the entire Flash Memory (except the boot) to be erased.

The printer returns ACK if the command is successful; NAK if it is unsuccessful.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H0E)

Exceptions:

Available only in Download Mode.

Return Main Program Flash CRC**ASCII:** GS SI**Hexadecimal:** 1D 0F**Decimal:** 29 15

Returns the CRC calculated over the Flash firmware code space. The format of the response is ACK <low byte> <high byte>.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H0F)

Erase Selected Flash Sector

| | |
|-------------------------------------|--------------------------|
| ASCII: | GS DLE <i>n</i> |
| Hexadecimal: | 1D 10 <i>n</i> |
| Decimal: | 29 16 <i>n</i> |
| Value and Range of <i>n</i>: | 0 – 7 = 512K bytes Flash |
| | 0 – 15 = 1M bytes Flash |
| | 0 – 31 = 2M bytes Flash |

Erases the previously selected sector. The printer transmits ACK when the sector has been erased. If the previous sector is not successfully erased, or if no sector was selected, the printer transmits NAK.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&H10) & Chr\$(n)

Exceptions:

Available only in Download Mode.

Download to Active Flash Sector

ASCII: GS DC1 *al ah cl ch d1...dn*

Hexadecimal: 1D 11 *al ah cl ch d1...dn*

Decimal: 29 17 *al ah cl ch d1...dn*

Value of *al*: low byte of the address

Value of *ah*: high byte of the address

Value of *cl*: low byte of the count

Value of *ch*: high byte of the count

Value of *d*: data bytes, from 1 to n

Contains a start address ($ah * 256 + al$) and count ($ch * 256 + cl$) of binary bytes to load into the selected sector, followed by that many bytes. The start address is relative to the start of the sector. Addresses run from 0 to 64K.

The printer may return one of several responses. ACK means that the data was written correctly and the host should transmit the next block. NAK means that, for some reason, the data was not written correctly. This could mean that communications failed or that the write to Flash failed. The alternatives seem to be to retry the block or halt loading and assume a hardware failure.

| Value of <i>n</i> (for number of data bytes) | Range of Address (<i>al ah</i>) | Range of Count (<i>cl ch</i>) |
|--|-----------------------------------|---------------------------------|
| $((ch * 256) + cl)$ | 2000-FFFF (hexadecimal) | 0001-0400 (hexadecimal) |

Range: Addresses run from 0 to 64K.

Related Information:

Available only in Download Mode.

Reboot the Printer**ASCII:** GS (SPACE)**Hexadecimal:** 1D FF**Decimal:** 29 255

Ends the load process and reboots the printer. Before executing this command, the printer should have firmware loaded and external switches set to the runtime settings.

Application software for downloading should prompt the user to set the external switches and confirm before sending this command. If the downloading was started from a diagnostic, the reboot will cause the printer to reenter download state unless the external switches are changed.

Example:

- MSComm1.Output = Chr\$(&H1D) & Chr\$(&HFF)

Chapter 7: Reflashing the Printer Firmware

Flash Utility Information

The following instructions provide information on how to use the Flash Utilities provided for the 7167, 7197, and 7401-K590 printers. These instructions cover the utilities provided for Windows 9x/NT/2000 GUI, Windows Command Line, and DOS.

The following are the files which comprise the utilities:

TseFlash.exe – Windows GUI version of the Flash Utility

TseFlash.com – Windows Command Line Flash Utility

Aflash.exe – DOS Command Line Flash Utility

help.bat – Batch file that causes TseFlash.com to display command line options.

msvcrt.dll – Windows system DLL used by TseFlash utility and distributed with it.

mfc42.dll – Microsoft Foundation Class Library DLL used by TseFlash utility and distributed with it.

File Configurations

There are several different kinds of firmware loads that can be sent to the printer:

1. Boot Firmware
2. Main Firmware
3. Single Byte Font
4. Two Byte Receipt Font
5. Two Byte Slip Font

The **Single Byte Font** file has a file extension of **.sfn**. It is the font used for OEM Codepages such as 437, 850, 858, etc. which require only a single byte of data to define the character to be printed.

The **Two Byte Font** files (Separately Defined for Slip & Receipt) have a file extension **.dfn**.

These are used to define Code Pages 932 – Japanese, 936 – Simplified Chinese, 949 – Korean, 950 – Traditional Chinese.

If is very rare for the Single Byte Font to have to be updated. Since there is only enough memory in the printer for one of the Two Byte Fonts to be loaded at any time, the Two Byte Font will typically need to be loaded prior to installation in the appropriate country.

The Font files both Single and Two byte should be loaded into the printer after the Boot and Main firmware have been loaded.

Printer Languages Cross Reference

| | FILENAME | PRINT STATION | |
|---------------------|--------------|---------------|----------------|
| Non Asian | A0106.sfn | 7167 | Receipt & Slip |
| | A0106.sfn | 7197 | Receipt |
| | ANK.sfn | K590 | |
| Japanese | A0106.sfn | 7167 | Receipt & Slip |
| | J0104.dfn | | Receipt |
| | J0106_s.dfn | | Slip |
| | SamJ0100.dfn | 7197 | Receipt |
| | ANK.sfn | K590 | |
| | J0103.dfn | | |
| Korean | A0106.sfn | 7167 | Receipt & Slip |
| | K0103.dfn | | Receipt |
| | K0101_s.dfn | | Slip |
| | A0106.sfn | 7197 | Receipt |
| | K0103.dfn | | |
| | ANK.sfn | K590 | |
| | K0103.dfn | | |
| Simple Chinese | A0106.sfn | 7167 | Receipt & Slip |
| | S0102.dfn | | Receipt |
| | S0101_s.dfn | | Slip |
| | A0106.sfn | 7197 | Receipt |
| | S0102.dfn | | Receipt |
| | ANK.sfn | K590 | |
| | S0102.dfn | | |
| Traditional Chinese | A0106.sfn | 7167 | Receipt & Slip |
| | T0102.dfn | | Receipt |
| | TC0101_s.dfn | | Slip |
| | A0106.sfn | 7197 | Receipt |
| | T0102.dfn | | Receipt |
| | ANK.sfn | K590 | |
| | T0102.dfn | | |

Note: A0106.sfn contains receipt and slip ANK fonts.

The noted font files are include on LPIN A370-0050-0000 or are available from the NCR web site under Retail Solution Specific Printer Firmware.

DOS Flash Utility

The DOS flash utility is intended for use from a DOS Boot only. It is mainly provided for remote flash capabilities by providing a way to create a DOS Boot Image that will automatically load and flash update the printer firmware without user intervention.

If you type AFLASH.EXE without any parameters you will get the following screen that describes the parameter usage:

Flash Memory Writer V2.02

Usage: **AFLASH.EXE** <model> <type> <port> <baud rate> <filename>

Options:

<model> : K590, 7167, 7197

<type>

-m : Download main firmware program

-i : Download ipl firmware program

-a : Download ANK single byte font

-s : Download ASIAN two byte font

-rs : Download receipt ASIAN two byte font

-ss : Download slip ASIAN two byte font

<port> : COM1, COM2

<baud rate>: 1200, 2400, 4800, 9600, 19200, 38400, 57600, 115200

<filename> : *.mfw | *.ipl | *.sfn | *.dfn

An example of a command line for updating the Main Firmware on a 7167 printer is as follows:

AFLASH.EXE 7167 -m COM2 115200 BV0293.MFW

NOTE: The DOS version of the Flash Utility can only be used for printers that are connected on COM1 or COM2. The current version of the utility does not function for COM ports higher than 2.

If an error is encountered, the Usage information will be dumped to the screen followed by a status line that displays information along such as:

Error : Unable to open data file!

Error : Invalid parameter <com>!

Windows Command Line Firmware Update Utility

The Windows Command Line version of the Flash Utility is provided to allow batch mode of operation in a Windows 95/98/NT4/2000 environment. If you issue a call to **TseFlash.com** with the **/?** parameter you will get the following out put that explains the parameters.

NOTE: This utility requires the **TseFlash.exe** to be in the same directory. **TseFlash.com** is just a shell that sends the command line options to **TseFlash.exe** to process.

```
*** TseFlash.com Ver 1.03 ***
Thank you for using TseFlash Flash Memory Writer command line
interface utility!

Please wait...
Status: /? detected!

TseFlash [model] [download type] [COM] [baudrate]
        [parity] [stop] [filename]
        /K590      Select K590 printer.
        /7167      Select 7167 printer.
        /7197      Select 7197 printer.
Selections for the download type:
        /m          Download firmware main program.
        /i          Download firmware IPL program.
        /a          Download ANK sigle byte font.
        /s          Download ASIAN two byte font.
        /rs         Download receipt ASIAN two byte font.
        /ss         Download slip ASIAN two byte font.
Selections for the COM port:
        /COMX       Where X is any valid integer within 1~20.
Selections for the baud rate:
        /[115200] | [57600] | [38400] | [19200] | [9600] |
          [4800] | [2400] | [1200]
Selections for the parity bit:
        /[none] | [even] | [odd]
Selections for the stop bit:
        /[1] | [2]
Selections for the filename:
        Any valid binary file with extension *.mfw | *.sfn | *.dfn |
        *.ipl.
```

If you fail to use the correct parameters an error message will be displayed similar to the one below.

Error : Too few / many command line parameters!

The following is an example of a command line:

TseFlash.com /7167 /m /COM8 /115200 /none /1 BV0293.MFW

This invokes the GUI interface shown in the next section, and displays a progress bar indicator as you would see if you had run the program through the GUI. Windows GUI Printer Firmware Update Utility

The printer firmware can be updated from the host terminal, a laptop, or a PC by executing the TSEFlash.exe utility. There are two file formats for the flash firmware, IPL which is for the Initial Program Load (Boot) and the MFW, Main FirmWare.

Examples of the firmware are:

BI0016.ipl 7167 boot firmware
BVO2.93mfw 7167 firmware

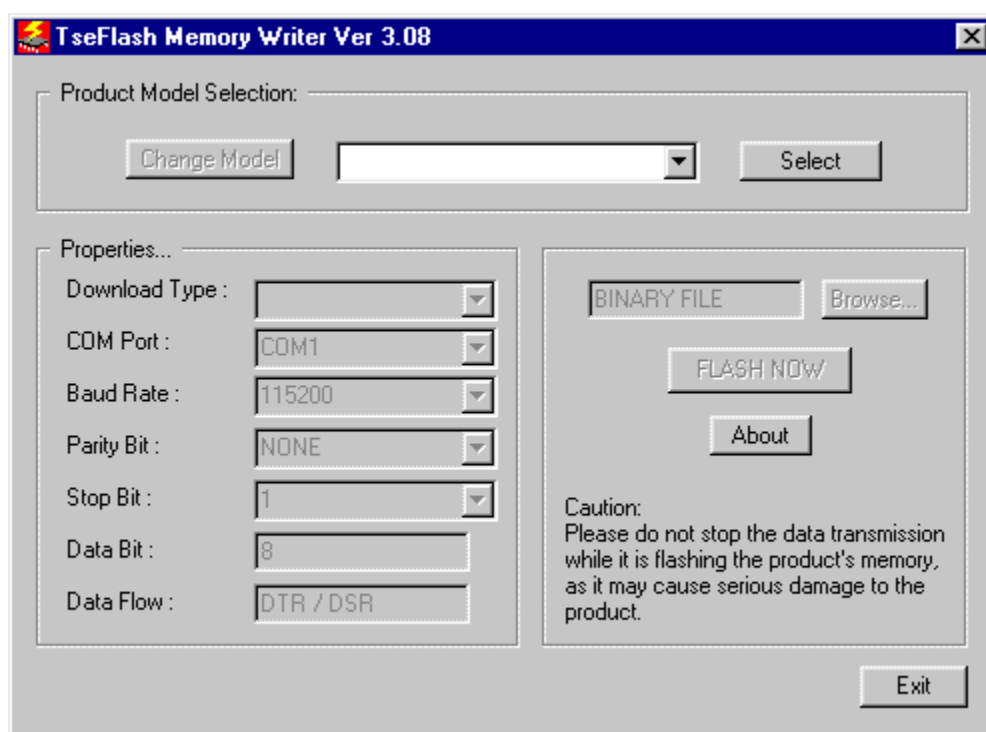
As noted this is an example and firmware version will vary as updates are provided.

These instructions show how to reflash a 7167 printer. However the same instructions can be used for reflashing the 7197 or 7401-K590 printers as well by selecting the appropriate printer in the Change Mode button.

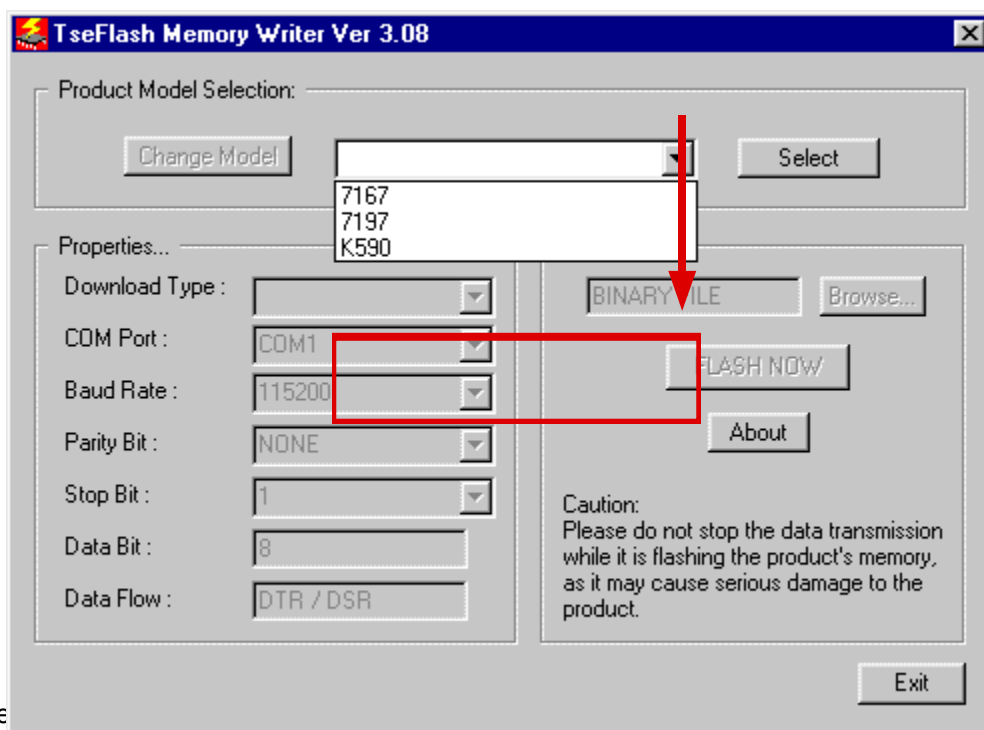
Unzip the flash utility (Flash311) and the flash files that you will be using into a directory on your hard disk.

Using TseFlash.exe Utility

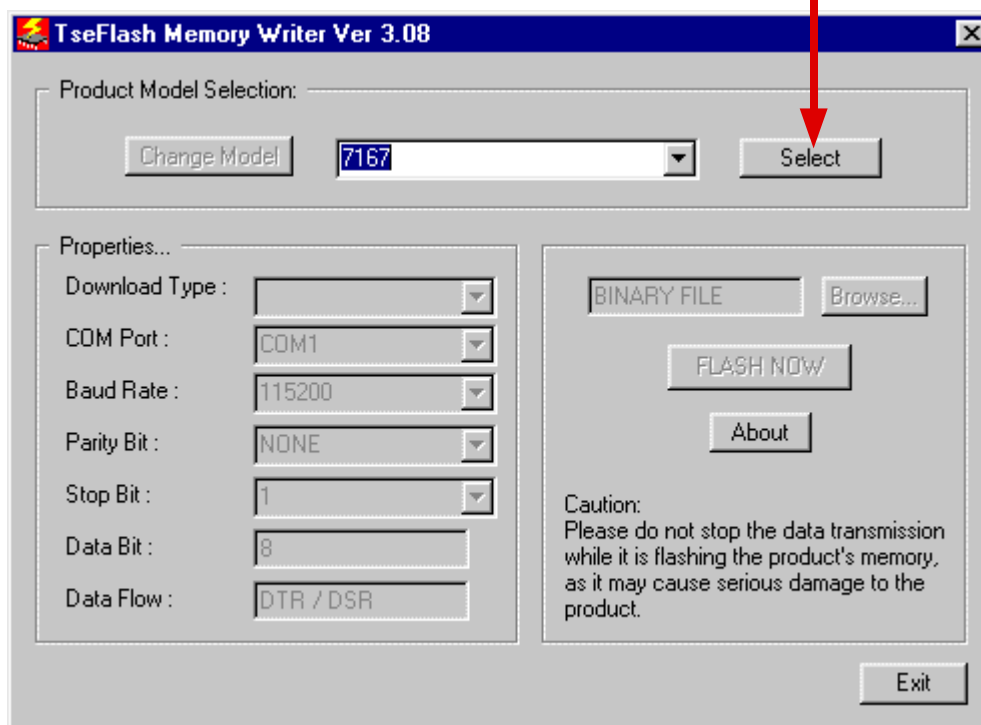
On the host terminal or PC running Windows, execute the utility TSEFlash.exe to start the program. A window similar to the example below will appear on the screen.



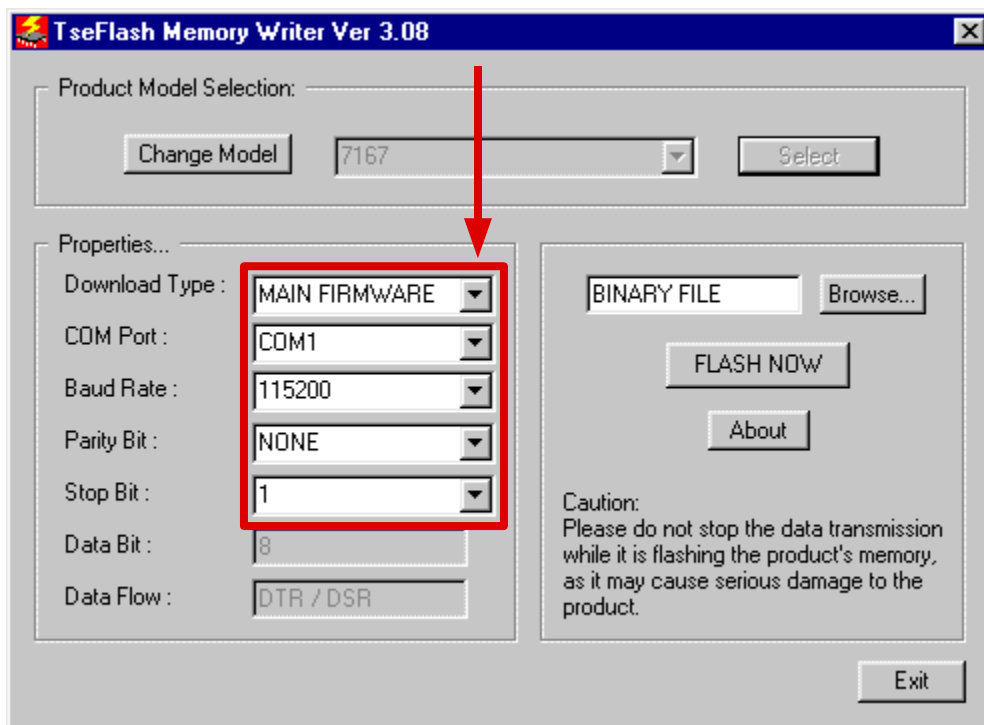
Click on the button indicated by the red arrow to display the dropdown box. From the list, click on the printer type to be flashed. Select **K590** from the list for this printer.



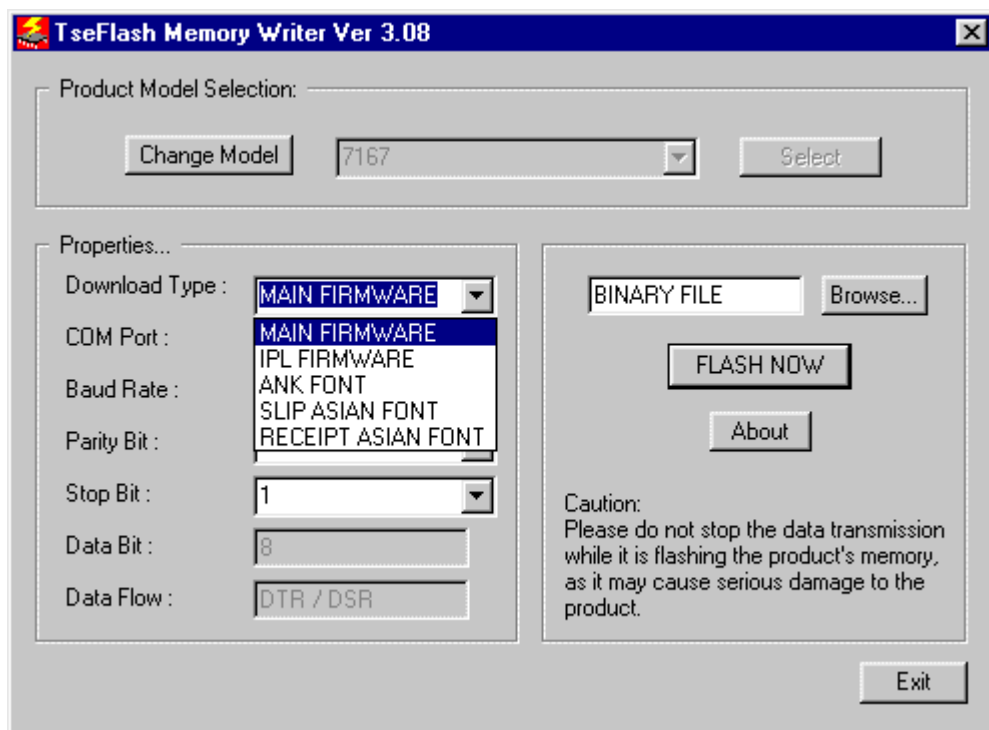
Next, continue by making the remaining options available.



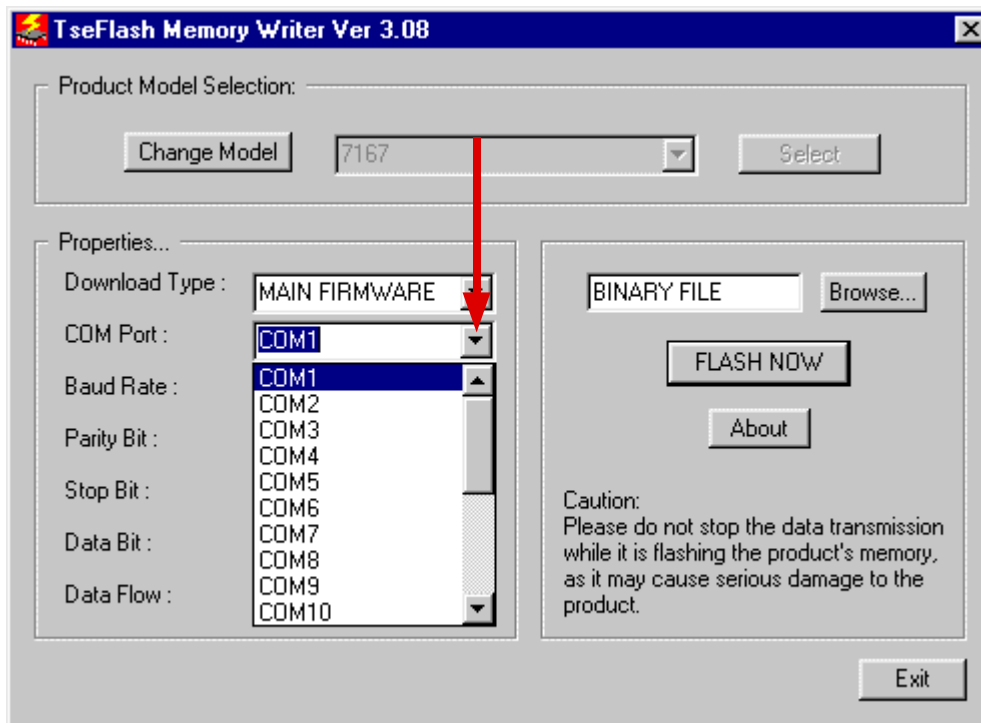
At this point, any of the properties in the red box can be changed. Clicking on the button to the right of the property (red arrow) will display the drop-down box with options available for the associated property.



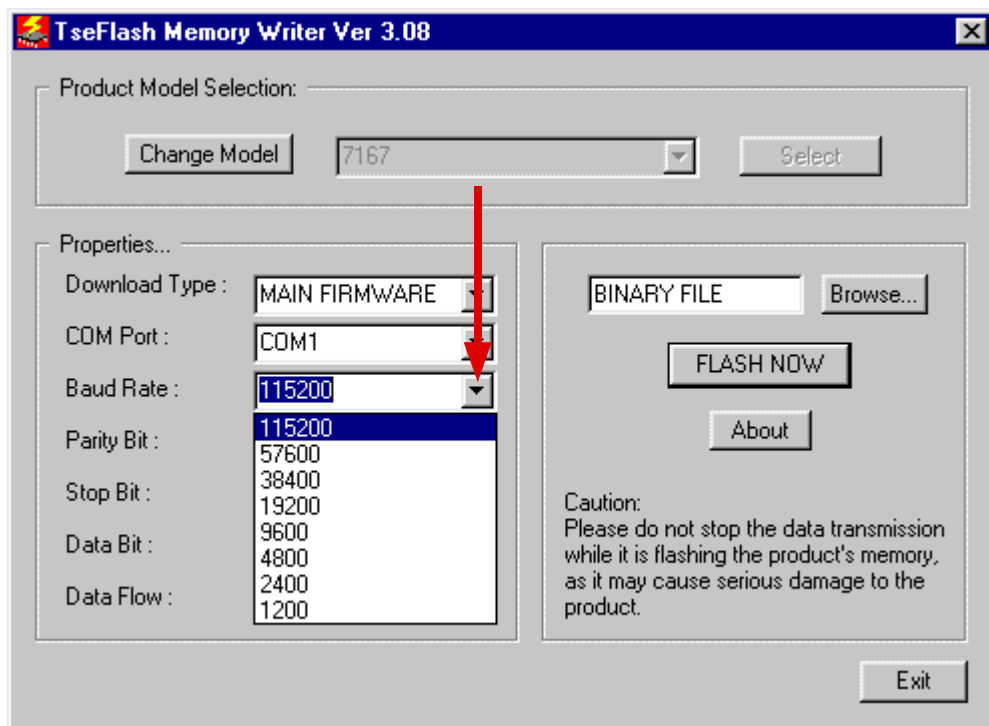
There are only two options in the "Download Type" property drop-down box to be concerned with. **Main FIRMWARE** is used to flash the main firmware file and **IPL FIRMWARE** is used to flash the boot firmware. The utility also provides the ability to download various font files that use the noted file extensions.



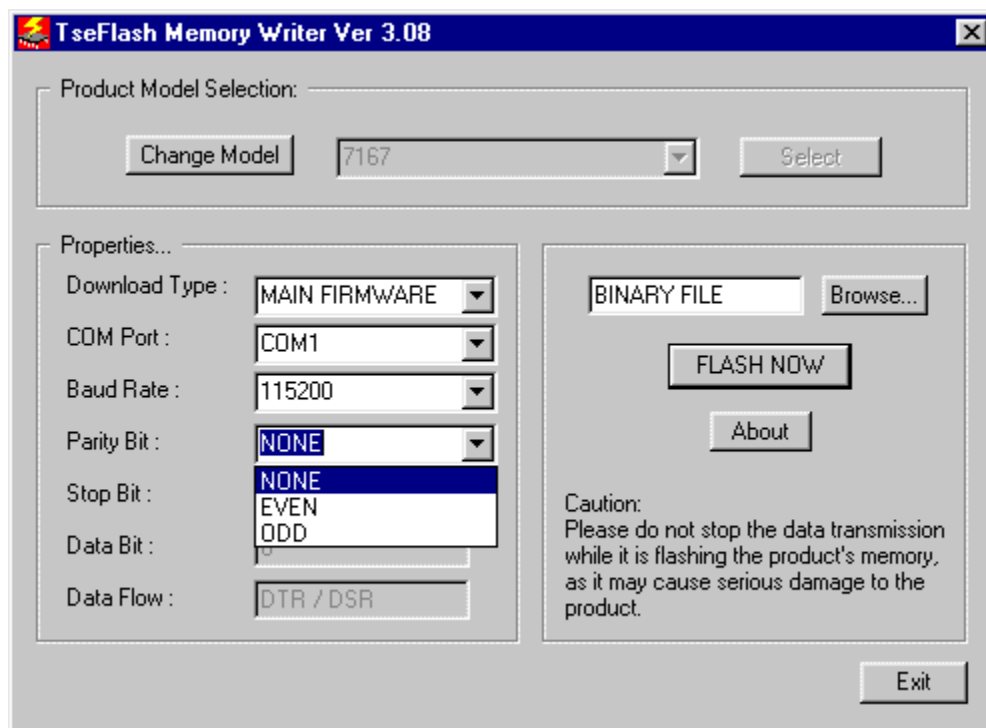
Select the COM port being used on the PC or host device to flash the printer. The flash utility will be running on this PC.



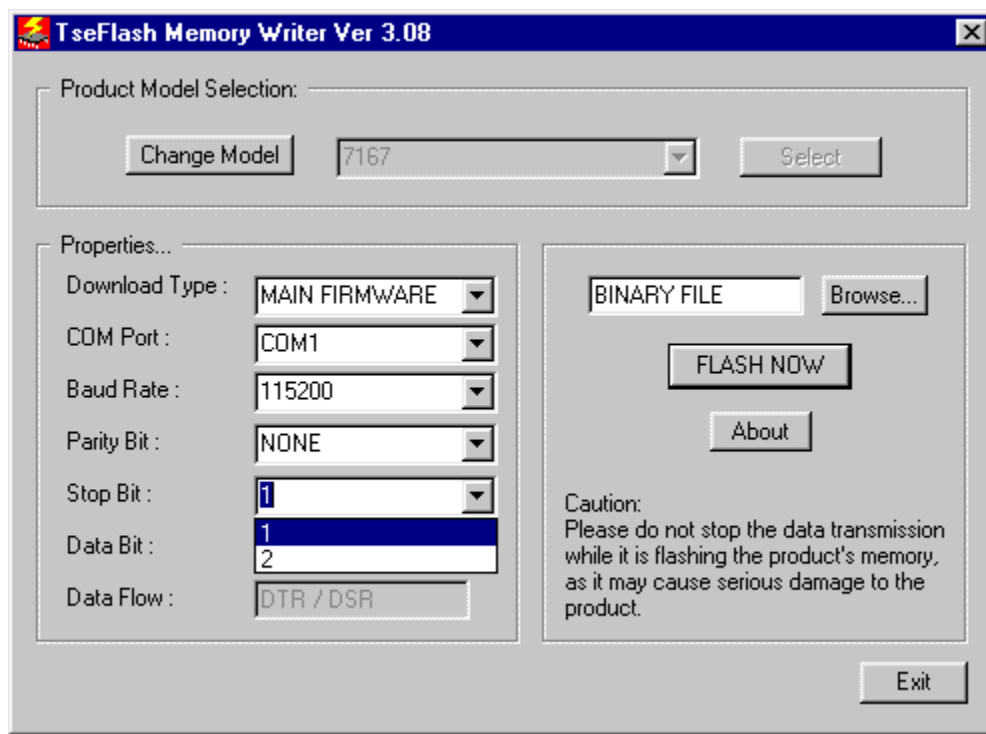
Select the printer baud rate setting. Make certain that the COM port selected on the host device will support 115,200 baud. The utility will reset the printer baud rate to 115,200 baud flash the printer and then reset the baud rate back to the baud rate that was originally selected.



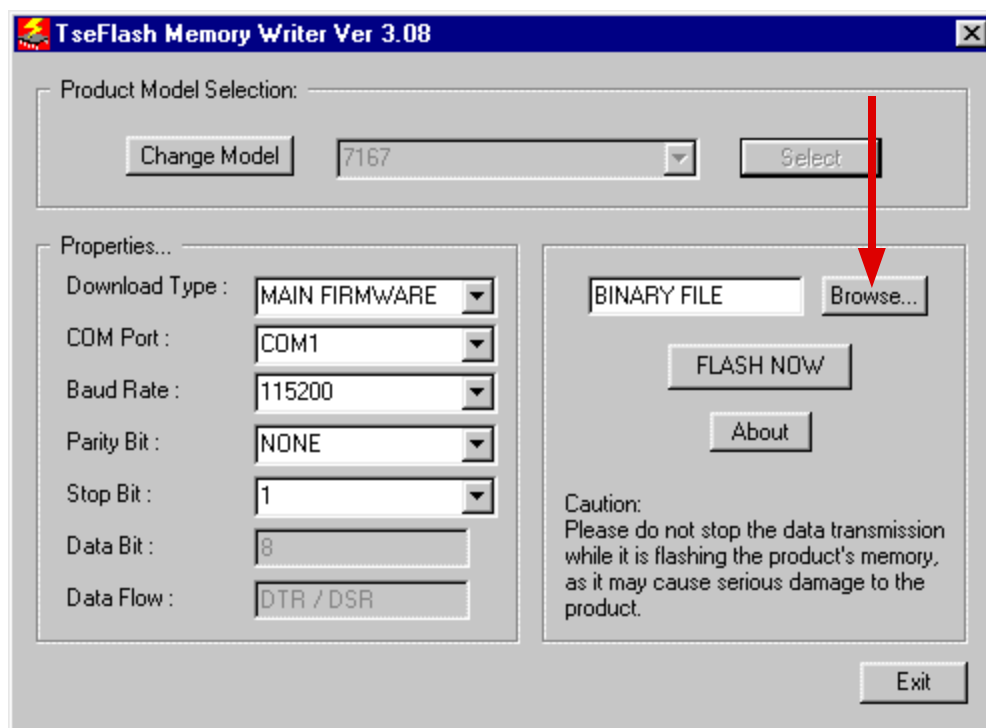
From the Parity type, select None, Odd, or Even to match this setting on the printer.



Again, match this property to this setting in the printer.



Once all the Properties are configured to match the printer settings, it is time to select the binary file to load into the printer firmware. Click on the "Browse" button to make this selection.



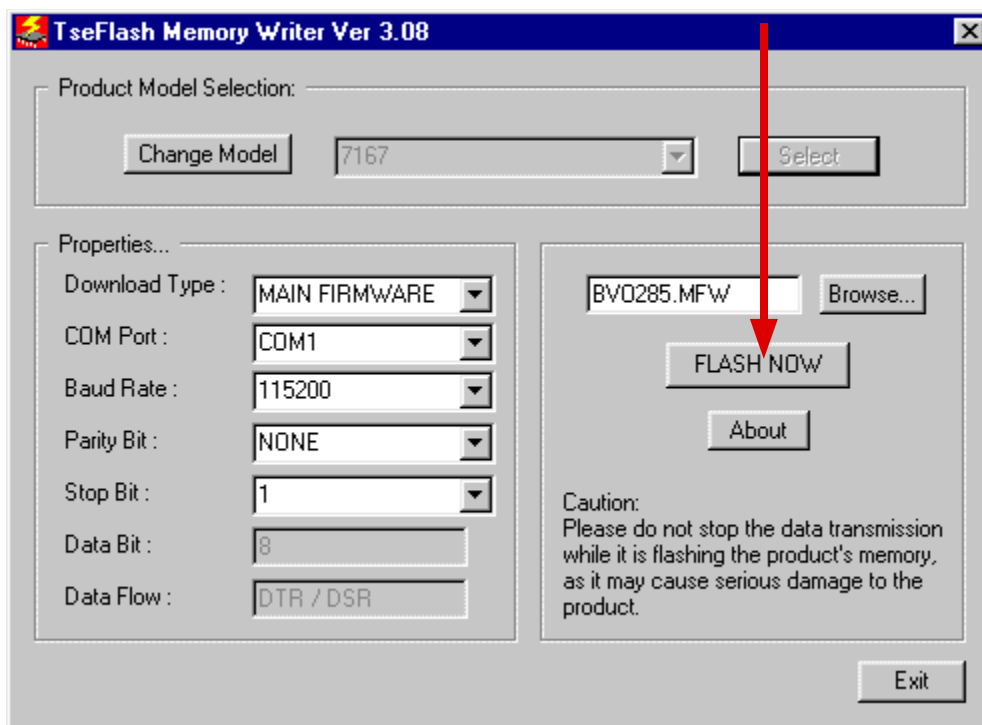
If "MAIN FIRMWARE" was selected as the Download Type, the search window will default to Main Firmware Files with a .mfw extension.



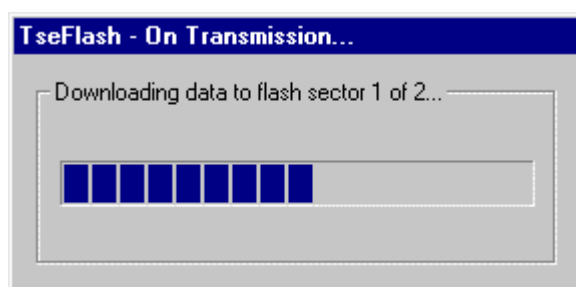
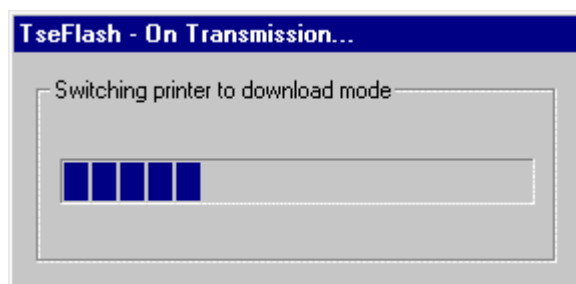
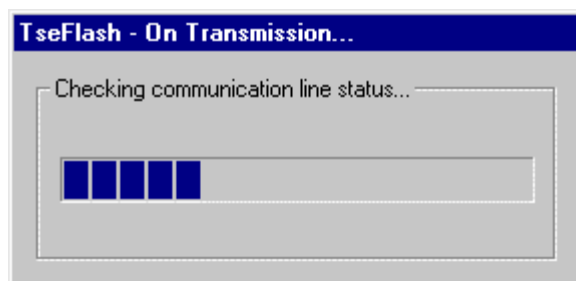
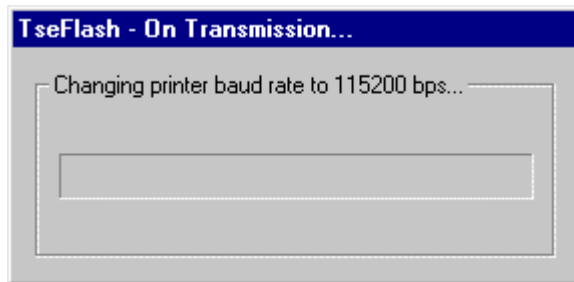
If "IPL FIRMWARE" was selected as the Download Type, the search window will default to IPL Program Files with a .ipl extension. Select the desired file from the list and click on the "Open" button.



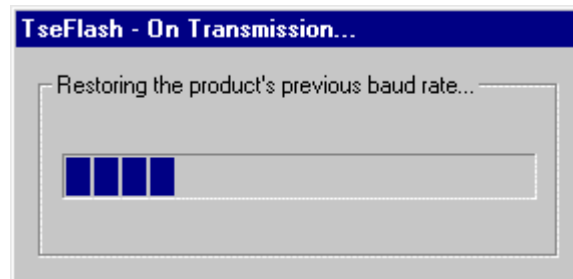
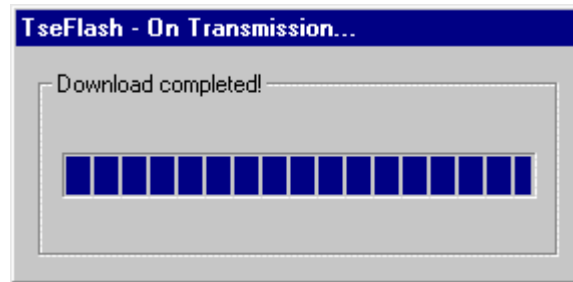
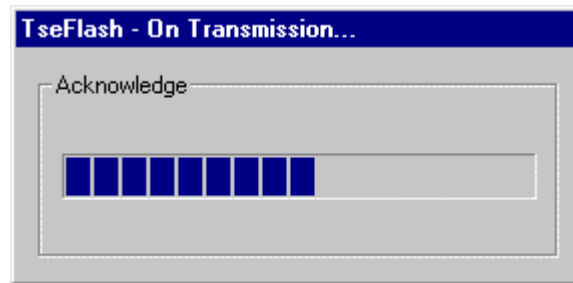
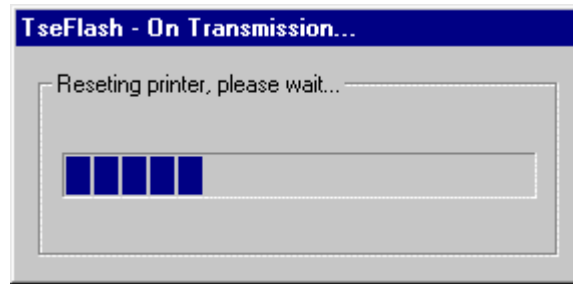
With the desired file selected and all properties set to the correct values, click on the "FLASH NOW" button to start the download process.

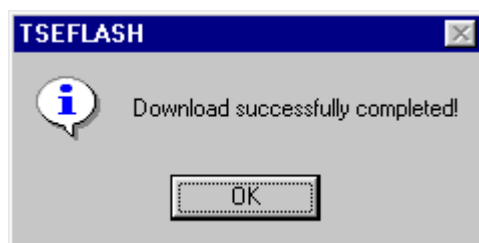


Once you start the flash process, a series of windows similar to the example shown here will appear.



The flash sectors on this screen may vary depending on the quantity of sectors to be flashed.





Appendix A: Specifications

Printing Specifications

| Thermal Receipt Station | |
|-------------------------|--|
| Print head | Fixed 576 Print Elements Direct Thermal Fixed Head Line of Dots |
| Character Cell | Standard: 13 x 24 Dots Compressed: 10 x 24 Dots |
| Character Size | .0525" Wide by .092" High |
| Character Spacing | 15.25 Characters per Inch (horizontal) |
| Character Pitch | 15.6 Characters/Inch (Standard) 20.3 Characters/Inch (Compressed) |
| Columns (maximum) | For 80 mm paper: 44 Columns (Standard) 56 Columns (Compressed) For 58 mm paper: 32 Columns (Standard) 42 Columns (Compressed) |
| Print Mode | Standard, Compressed, Double High, Double Wide, Upside Down, Rotated, Underline, Scalable, Bold, Superscript, Italic, Subscript |
| Resident Fonts | Code Page 437, 850, 852, 860, 863, 865, 858, 866, 1252, Katakana, 874, 862, 864, and Space page |
| Speed | 3019 Lines / Minute (44 columns) maximum, Depend on Line Spacing |
| Print Order | Descending |
| Line Spacing | 7.52 Lines per Inch (default) 8.47, 8.13, 7.81, 7.25, 7.00, 5.98 Lines / Inch and variable lines per inch. |
| Slew Speed | 6.7 Inches per Second |
| Print Zone | 2.83 Inches Maximum |

| Thermal Receipt Station | |
|-------------------------|----------------------------------|
| Noise | 57 dBA Sound Pressure (ISO 7779) |
| Graphics (Optional) | User-Defined Graphics, Logo |
| Other | No Reverse Paper Feed |

| Thermal Receipt Station | |
|-------------------------|---|
| Paper Diameter | 80 mm Max. |
| Paper Length | 83 Meters (273 feet) |
| Paper Width | 80 mm \pm 1mm (3.15 Inches \pm .02 Inches) |
| Paper Thickness | Not Applicable |
| Printable Area | 2.83 Inches (Max.) |

Power Requirements

The 7197 printer receives power from a separate power supply. Here are the voltage requirements for the power supply.

| Voltage | Station | Maximum Current | |
|------------------|---------|-----------------|-----------|
| | | Short Term | Long Term |
| 24.0 V \pm 10% | Receipt | 6.5 Amps | 3.15 Amps |

Environmental Conditions

| | |
|-----------------------|---|
| Operating Temperature | 5°C to 45°C (40°F to 112°F), models with knife 5°C to 50°C (40°F to 120°F), models with no knife |
| Operating Humidity | 5% to 90% |

Condensation may occur when equipment is transferred from cold to warm areas after shipment. The printer's design permits operation after drying out and stabilizing at room temperature.

Reliability

The numbers in the table refer to the Mean Cycle Between Failure (MCBF) for the items indicated.

| | |
|--------------------------------|--------------------------|
| Thermal Receipt Printer | 45 Million Lines |
| Electronics | 460,000 On time Hours |
| Communications Card | 1,300,000 On Time Hours |
| Control Panel | 33,000,000 On Time Hours |
| Knife | 1 Million Cuts |
| Power Supply | 200,000 On-time Hours |

Dimensions and Weight

| | |
|-------------------------------|-------------------------|
| Height | 154.90 mm (6.1 Inches) |
| Height with Cover Open | 255.05 mm (10.1 Inches) |
| Width | 145.50 mm (5.7 Inches) |
| Depth | 182.40 mm (7.2 Inches) |
| Weight | 1.53 Kg (3.4 Pounds) |

Density of Receipt Print Lines

When the receipt station prints high density print lines (graphics), it automatically slows down to a rate slower than 902 lines per minute. High density print lines are defined as lines with over 50% of the dots printing on the line (there are 576 total dot columns on the print station).

Duty Cycle Restrictions (Printing Solid Blocks)

There are restrictions on the duty cycle because of the heat generated by the receipt thermal print head when printing solid blocks (regardless of the length of the block in relation to the print line). The restrictions are ambient temperature, the percentage of time (measured against one minute) of continuous solid printing, and the amount of coverage.

Caution: When the duty cycle approaches the limits shown in the table, the receipt print head will heat up and shut down. This may damage the print head.

To avoid this problem, do one or a combination of the following:

1. Reduce the amount of coverage.
2. Reduce the time of continuous solid printing.
3. Reduce the ambient temperature.

| Ambient Temperature | | | |
|--------------------------|-------|-------|-------|
| Amount of Solid Coverage | 25° C | 35° C | 50° C |

| | | | |
|------|--|---|---|
| 20% | 100% of 1 min. continuous printing | 50% of 1 min. continuous printing | 20% of 1 min. continuous printing |
| 40% | 50% of 1 min. continuous printing | 25% of 1 min. continuous printing | 10% of 1 min. continuous printing |
| 100% | 20% of 1 min. continuous printing | 10% of 1 min. continuous printing | 3% of 1 min. continuous printing |

Appendix B: Print Characteristics

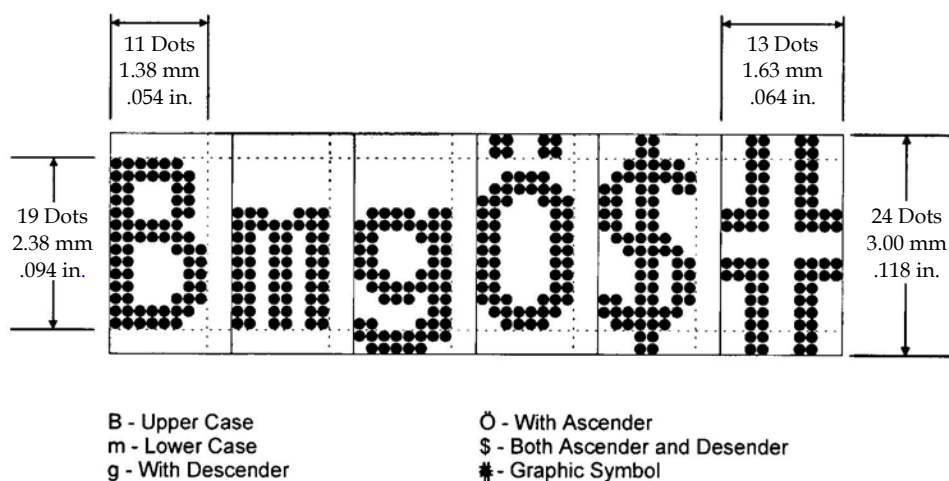
Character Size

This section shows the dot pattern for characters printed on the receipt station.

Receipt Station

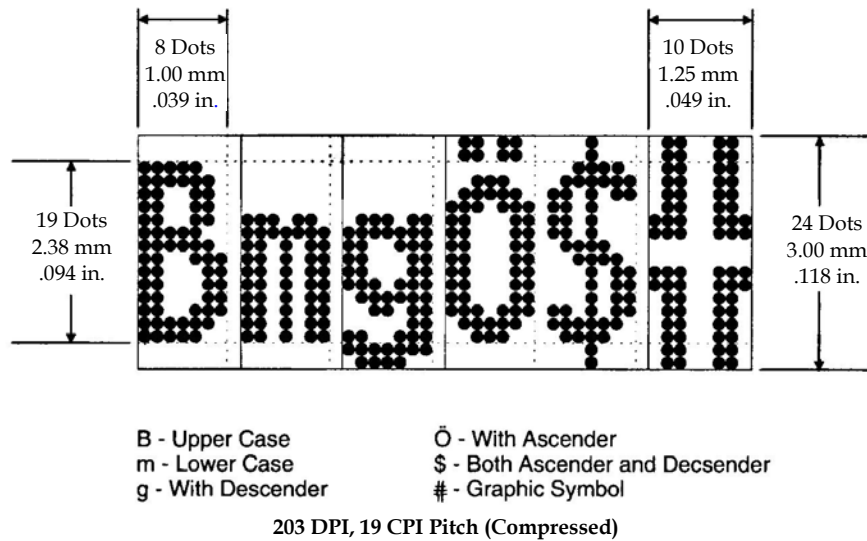
The following two illustrations show the dot patterns of sample characters for standard pitch (15.6 CPI) and compressed pitch (20.3 CPI). Note that compressed pitch uses fewer dots horizontally than standard pitch.

Standard Pitch



203 DPI, 15.6 CPI Pitch (Standard)

Compressed Pitch



Print Zones

This section shows the printable area for the receipt station.

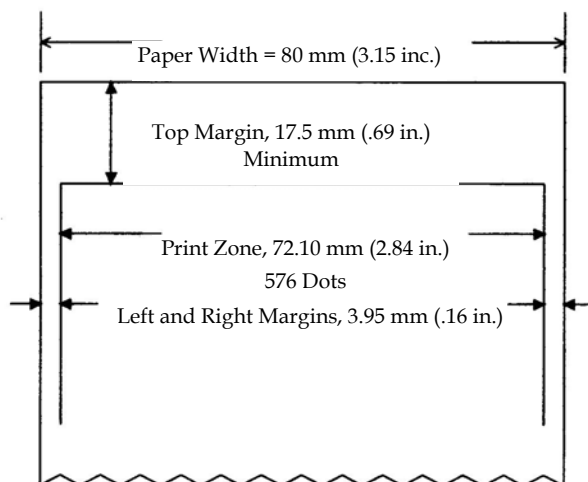
Receipt Station

For 80 mm Paper

The receipt station centers characters (standard pitch and compressed pitch) and graphics on an 80 mm wide (3.15 inches) receipt.

- Standard pitch: 13 x 24 dots in character cell, 44 characters (columns) per line
- Compressed pitch: 10 x 24 dots in character cell, 56 characters (columns) per line
- Double byte character: 24 x 24 dots in character cell, 24 characters (columns) per line
- Graphics: 576 addressable bits

The minimum print line height is 24 dots for characters and 24 dots for graphics. The standard print line height is 27 dots (3.38 mm, .133 inches) for characters (with three extra dot rows). See the following illustration (not to scale).

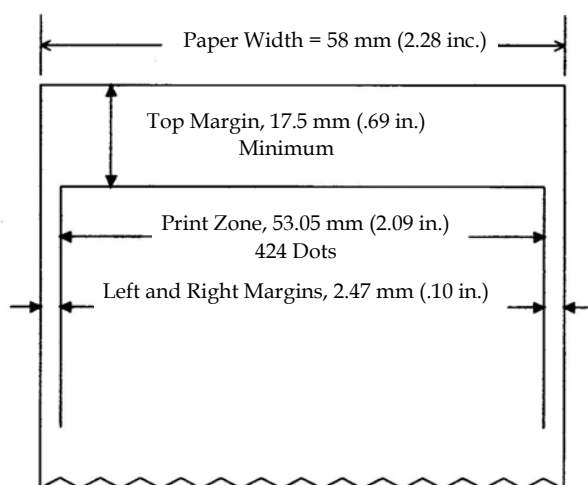


For 58 mm Paper

The receipt station centers characters (standard pitch and compressed pitch) and graphics on an 58 mm wide (2.28 inches) receipt.

- Standard pitch: 13 x 24 dots in character cell, 32 characters (columns) per line
- Compressed pitch: 10 x 24 dots in character cell, 42 characters (columns) per line
- Double byte character: 24 x 24 dots in character cell, 17 characters (columns) per line
- Graphics: 424 addressable bits

The minimum print line height is 24 dots for characters and 24 dots for graphics. The standard print line height is 27 dots (3.38 mm, .133 inches) for characters (with three extra dot rows). See the following illustration (not to scale).



Character Sets

The following pages show the character sets.

- PC Code Page 437 (US)
- PC Code Page 850 (Multilingual)
- PC Code Page 852 (Slavic)
- PC Code Page 860 (Portuguese)
- PC Code Page 862 (Hebrew)
- PC Code Page 863 (French-Canadian)
- PC Code Page 864 (Arabic)
- PC Code Page 865 (Nordic)
- PC Code Page 866 (Cyrillic)
- PC Code Page 1252 (Windows Latin #1)
- PC Code Page Katakana
- PC Code Page 874 (Thai)
- Space Page
- Code Page 932
- Code Page 936
- Code Page 949
- Code Page 950

Code Page 950 Code Page 437, 850, 852 and 858

Code Page 437.

| | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|----|----|---|---|---|---|---|---|---|-----|-----|-----|---|---|---|
| 00 | 0 | @ | P | | p | Ç | É | á | ... | L | ... | α | ≡ | |
| 01 | ! | 1 | A | Q | a | q | ü | æ | í | ... | ... | β | ± | |
| 02 | " | 2 | B | R | b | r | é | Æ | ó | ... | ... | Γ | ≥ | |
| 03 | # | 3 | C | S | c | s | â | ô | û | ... | ... | π | ≤ | |
| 04 | \$ | 4 | D | T | d | t | ä | ö | ñ | ... | ... | Σ | ∫ | |
| 05 | % | 5 | E | U | e | u | à | ò | Ñ | ... | ... | σ | ∫ | |
| 06 | & | 6 | F | V | f | v | â | û | ª | ... | ... | μ | + | |
| 07 | ' | 7 | G | W | g | w | ç | ù | º | ... | ... | τ | ÷ | |
| 08 | (| 8 | H | X | h | x | ê | ÿ | ¿ | ... | ... | φ | ° | |
| 09 |) | 9 | I | Y | i | y | ë | Ö | — | ... | ... | θ | • | |
| 0A | * | : | J | Z | j | z | è | Ü | — | ... | ... | Ω | · | |
| 0B | + | ; | K | [| k | { | ï | ø | ½ | ... | ... | δ | √ | |
| 0C | , | < | L | \ | l | | í | £ | ¼ | ... | ... | ω | n | |
| 0D | - | = | M |] | m | } | ï | ¥ | ¾ | ... | ... | φ | ² | |
| 0E | . | > | N | ^ | n | ~ | À | Π | « | ... | ... | ε | ■ | |
| 0F | / | ? | O | | o | ó | À | f | » | ... | ... | η | ± | |

Code Page 850.

| | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|----|----|---|---|---|---|---|---|---|-----|-----|-----|---|---|---|
| 00 | 0 | @ | P | | p | Ç | É | á | ... | L | ... | ø | Ó | - |
| 01 | ! | 1 | A | Q | a | q | ü | æ | í | ... | ... | Ð | Ö | ± |
| 02 | " | 2 | B | R | b | r | é | Æ | ó | ... | ... | É | Ó | ¼ |
| 03 | # | 3 | C | S | c | s | â | ô | û | ... | ... | Ê | Ö | ¾ |
| 04 | \$ | 4 | D | T | d | t | ä | ö | ñ | ... | ... | Ë | Ö | ° |
| 05 | % | 5 | E | U | e | u | à | ò | Ñ | ... | ... | Ì | Ö | ° |
| 06 | & | 6 | F | V | f | v | â | û | ª | ... | ... | Í | Ö | ° |
| 07 | ' | 7 | G | W | g | w | ç | ù | º | ... | ... | Î | Ö | ° |
| 08 | (| 8 | H | X | h | x | ê | ÿ | ¿ | ... | ... | Ï | Ö | ° |
| 09 |) | 9 | I | Y | i | y | ë | Ö | — | ... | ... | Ú | Ö | ° |
| 0A | * | : | J | Z | j | z | è | Ü | — | ... | ... | Û | Ö | ° |
| 0B | + | ; | K | [| k | { | ï | ø | ½ | ... | ... | Ü | Ö | ° |
| 0C | , | < | L | \ | l | | í | £ | ¼ | ... | ... | Ý | Ö | ° |
| 0D | - | = | M |] | m | } | ï | ø | ¾ | ... | ... | Þ | Ö | ° |
| 0E | . | > | N | ^ | n | ~ | À | x | « | ... | ... | ß | Ö | ° |
| 0F | / | ? | O | | o | ó | À | f | » | ... | ... | ä | Ö | ° |

Code Page 852.

| | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|----|----|---|---|---|---|---|---|---|-----|-----|-----|---|---|---|
| 00 | 0 | @ | P | | p | Ç | É | á | ... | L | ... | đ | Ó | - |
| 01 | ! | 1 | A | Q | a | q | ü | æ | í | ... | ... | Ð | Ö | ± |
| 02 | " | 2 | B | R | b | r | é | Æ | ó | ... | ... | Ð | Ö | ¼ |
| 03 | # | 3 | C | S | c | s | â | ô | û | ... | ... | Ê | Ö | ¾ |
| 04 | \$ | 4 | D | T | d | t | ä | ö | ñ | ... | ... | Ë | Ö | ° |
| 05 | % | 5 | E | U | e | u | à | ò | Ñ | ... | ... | Ì | Ö | ° |
| 06 | & | 6 | F | V | f | v | â | û | ª | ... | ... | Í | Ö | ° |
| 07 | ' | 7 | G | W | g | w | ç | ù | º | ... | ... | Î | Ö | ° |
| 08 | (| 8 | H | X | h | x | ê | ÿ | ¿ | ... | ... | Ï | Ö | ° |
| 09 |) | 9 | I | Y | i | y | ë | Ö | — | ... | ... | Ú | Ö | ° |
| 0A | * | : | J | Z | j | z | è | Ü | — | ... | ... | Û | Ö | ° |
| 0B | + | ; | K | [| k | { | ï | ø | ½ | ... | ... | Ü | Ö | ° |
| 0C | , | < | L | \ | l | | í | £ | ¼ | ... | ... | Ý | Ö | ° |
| 0D | - | = | M |] | m | } | ï | ø | ¾ | ... | ... | Þ | Ö | ° |
| 0E | . | > | N | ^ | n | ~ | À | x | « | ... | ... | ß | Ö | ° |
| 0F | / | ? | O | | o | ó | À | f | » | ... | ... | ä | Ö | ° |

Code Page 858.

| | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|----|----|---|---|---|---|---|---|---|-----|-----|-----|---|---|---|
| 00 | 0 | @ | P | | p | Ç | É | á | ... | L | ... | ø | Ó | - |
| 01 | ! | 1 | A | Q | a | q | ü | æ | í | ... | ... | Ð | Ö | ± |
| 02 | " | 2 | B | R | b | r | é | Æ | ó | ... | ... | É | Ó | ¼ |
| 03 | # | 3 | C | S | c | s | â | ô | û | ... | ... | Ê | Ö | ¾ |
| 04 | \$ | 4 | D | T | d | t | ä | ö | ñ | ... | ... | Ë | Ö | ° |
| 05 | % | 5 | E | U | e | u | à | ò | Ñ | ... | ... | Ì | Ö | ° |
| 06 | & | 6 | F | V | f | v | â | û | ª | ... | ... | Í | Ö | ° |
| 07 | ' | 7 | G | W | g | w | ç | ù | º | ... | ... | Î | Ö | ° |
| 08 | (| 8 | H | X | h | x | ê | ÿ | ¿ | ... | ... | Ï | Ö | ° |
| 09 |) | 9 | I | Y | i | y | ë | Ö | — | ... | ... | Ú | Ö | ° |
| 0A | * | : | J | Z | j | z | è | Ü | — | ... | ... | Û | Ö | ° |
| 0B | + | ; | K | [| k | { | ï | ø | ½ | ... | ... | Ü | Ö | ° |
| 0C | , | < | L | \ | l | | í | £ | ¼ | ... | ... | Ý | Ö | ° |
| 0D | - | = | M |] | m | } | ï | ø | ¾ | ... | ... | Þ | Ö | ° |
| 0E | . | > | N | ^ | n | ~ | À | x | « | ... | ... | ß | Ö | ° |
| 0F | / | ? | O | | o | ó | À | f | » | ... | ... | ä | Ö | ° |

Code Page 860, 862, 863 and 864

Code Page 860.

| | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|----|----|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 00 | 0 | @ | P | ` | p | Ç | É | à | í | ü | ü | ü | ü | ü |
| 01 | ! | 1 | A | Q | a | q | Û | À | í | ó | ü | ü | ü | ü |
| 02 | " | 2 | B | R | b | r | È | Ê | ó | ü | ü | ü | ü | ü |
| 03 | # | 3 | C | S | c | s | â | ô | ü | ü | ü | ü | ü | ü |
| 04 | \$ | 4 | D | T | d | t | â | ô | ü | ü | ü | ü | ü | ü |
| 05 | % | 5 | E | U | e | u | â | ô | ü | ü | ü | ü | ü | ü |
| 06 | & | 6 | F | V | f | v | â | ô | ü | ü | ü | ü | ü | ü |
| 07 | ' | 7 | G | W | g | w | ç | ê | ü | ü | ü | ü | ü | ü |
| 08 | (| 8 | H | X | h | x | ê | ü | ü | ü | ü | ü | ü | ü |
| 09 |) | 9 | I | Y | i | y | ê | ü | ü | ü | ü | ü | ü | ü |
| 0A | * | : | J | Z | j | z | ê | ü | ü | ü | ü | ü | ü | ü |
| 0B | + | ; | K | [| k | { | ê | ü | ü | ü | ü | ü | ü | ü |
| 0C | , | < | L | \ | l | | ê | ü | ü | ü | ü | ü | ü | ü |
| 0D | - | = | M |] | m | } | ê | ü | ü | ü | ü | ü | ü | ü |
| 0E | . | > | N | ^ | n | ~ | ê | ü | ü | ü | ü | ü | ü | ü |
| 0F | / | ? | O | _ | o | ¸ | ê | ü | ü | ü | ü | ü | ü | ü |

Code Page 862

| | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|----|----|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 00 | 0 | @ | P | ` | p | ° | β | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ |
| 01 | ! | 1 | A | Q | a | q | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 02 | " | 2 | B | R | b | r | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 03 | # | 3 | C | S | c | s | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 04 | \$ | 4 | D | T | d | t | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 05 | % | 5 | E | U | e | u | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 06 | & | 6 | F | V | f | v | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 07 | ' | 7 | G | W | g | w | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 08 | (| 8 | H | X | h | x | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 09 |) | 9 | I | Y | i | y | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 0A | * | : | J | Z | j | z | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 0B | + | ; | K | [| k | { | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 0C | , | < | L | \ | l | | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 0D | - | = | M |] | m | } | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 0E | . | > | N | ^ | n | ~ | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 0F | / | ? | O | _ | o | ¸ | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |

Code Page 863.

| | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|----|----|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 00 | 0 | @ | P | ` | p | Ç | É | à | í | ü | ü | ü | ü | ü |
| 01 | ! | 1 | A | Q | a | q | Û | À | í | ó | ü | ü | ü | ü |
| 02 | " | 2 | B | R | b | r | È | Ê | ó | ü | ü | ü | ü | ü |
| 03 | # | 3 | C | S | c | s | â | ô | ü | ü | ü | ü | ü | ü |
| 04 | \$ | 4 | D | T | d | t | â | ô | ü | ü | ü | ü | ü | ü |
| 05 | % | 5 | E | U | e | u | â | ô | ü | ü | ü | ü | ü | ü |
| 06 | & | 6 | F | V | f | v | â | ô | ü | ü | ü | ü | ü | ü |
| 07 | ' | 7 | G | W | g | w | ç | ê | ü | ü | ü | ü | ü | ü |
| 08 | (| 8 | H | X | h | x | ê | ü | ü | ü | ü | ü | ü | ü |
| 09 |) | 9 | I | Y | i | y | ê | ü | ü | ü | ü | ü | ü | ü |
| 0A | * | : | J | Z | j | z | ê | ü | ü | ü | ü | ü | ü | ü |
| 0B | + | ; | K | [| k | { | ê | ü | ü | ü | ü | ü | ü | ü |
| 0C | , | < | L | \ | l | | ê | ü | ü | ü | ü | ü | ü | ü |
| 0D | - | = | M |] | m | } | ê | ü | ü | ü | ü | ü | ü | ü |
| 0E | . | > | N | ^ | n | ~ | ê | ü | ü | ü | ü | ü | ü | ü |
| 0F | / | ? | O | _ | o | ¸ | ê | ü | ü | ü | ü | ü | ü | ü |

Code Page 864

| | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|----|----|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 00 | 0 | @ | P | ` | p | ° | β | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ |
| 01 | ! | 1 | A | Q | a | q | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 02 | " | 2 | B | R | b | r | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 03 | # | 3 | C | S | c | s | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 04 | \$ | 4 | D | T | d | t | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 05 | % | 5 | E | U | e | u | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 06 | & | 6 | F | V | f | v | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 07 | ' | 7 | G | W | g | w | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 08 | (| 8 | H | X | h | x | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 09 |) | 9 | I | Y | i | y | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 0A | * | : | J | Z | j | z | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 0B | + | ; | K | [| k | { | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 0C | , | < | L | \ | l | | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 0D | - | = | M |] | m | } | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 0E | . | > | N | ^ | n | ~ | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |
| 0F | / | ? | O | _ | o | ¸ | · | ø | ¸ | ¸ | ¸ | ¸ | ¸ | ¸ |

Code Page 865, 866, 874 and 1252

Code Page 865.

| | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|----|----|---|---|---|---|---|---|---|-----|---|---|---|---|---|
| 00 | 0 | @ | P | ` | p | Ç | É | à | ... | Ł | ł | α | ≡ | |
| 01 | ! | 1 | A | Q | a | q | Ë | á | ... | Ł | ł | Β | ± | |
| 02 | " | 2 | B | R | b | r | Ê | â | ... | Ł | ł | Γ | ≥ | |
| 03 | # | 3 | C | S | c | s | Ï | ï | ... | Ł | ł | Π | ≤ | |
| 04 | \$ | 4 | D | T | d | t | Ö | ö | ... | Ł | ł | Σ | ∫ | |
| 05 | % | 5 | E | U | e | u | Å | å | ... | Ł | ł | σ | ∫ | |
| 06 | & | 6 | F | V | f | v | Ä | ä | ... | Ł | ł | μ | + | |
| 07 | ' | 7 | G | W | g | w | Ö | ö | ... | Ł | ł | τ | ° | |
| 08 | (| 8 | H | X | h | x | Ë | ë | ... | Ł | ł | Φ | • | |
| 09 |) | 9 | I | Y | i | y | Ö | ö | ... | Ł | ł | Θ | • | |
| 0A | * | : | J | Z | j | z | Ü | ü | ... | Ł | ł | Ω | • | |
| 0B | + | ; | K | [| k | { | Ï | ï | ... | Ł | ł | δ | √ | |
| 0C | , | < | L | \ | l | | Ë | ë | ... | Ł | ł | ø | ∞ | |
| 0D | - | = | M |] | m | } | Ï | ï | ... | Ł | ł | φ | 2 | |
| 0E | . | > | N | ^ | n | ~ | Ä | ä | ... | Ł | ł | ε | ■ | |
| 0F | / | ? | O | _ | o | ο | Å | å | ... | Ł | ł | η | ■ | |

Code Page 866.

| | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|----|----|---|---|---|---|---|---|---|-----|---|---|---|---|---|
| 00 | 0 | @ | P | ` | p | Α | Ρ | α | ... | Ł | ł | ρ | Ε | |
| 01 | ! | 1 | A | Q | a | q | Β | Σ | ... | Ł | ł | σ | Ε | |
| 02 | " | 2 | B | R | b | r | Γ | Υ | ... | Ł | ł | τ | Ε | |
| 03 | # | 3 | C | S | c | s | Δ | Φ | ... | Ł | ł | φ | Ι | |
| 04 | \$ | 4 | D | T | d | t | Ε | Χ | ... | Ł | ł | χ | Ι | |
| 05 | % | 5 | E | U | e | u | Ζ | Ψ | ... | Ł | ł | ψ | Υ | |
| 06 | & | 6 | F | V | f | v | Θ | Ω | ... | Ł | ł | θ | Υ | |
| 07 | ' | 7 | G | W | g | w | Ι | Ψ | ... | Ł | ł | ι | Υ | |
| 08 | (| 8 | H | X | h | x | Ψ | Ω | ... | Ł | ł | ψ | • | |
| 09 |) | 9 | I | Y | i | y | Ω | Ω | ... | Ł | ł | ω | • | |
| 0A | * | : | J | Z | j | z | Κ | Β | ... | Ł | ł | κ | • | |
| 0B | + | ; | K | [| k | { | Λ | Β | ... | Ł | ł | λ | √ | |
| 0C | , | < | L | \ | l | | Μ | Β | ... | Ł | ł | μ | ∞ | |
| 0D | - | = | M |] | m | } | Ν | Ε | ... | Ł | ł | ν | ε | |
| 0E | . | > | N | ^ | n | ~ | Ο | Υ | ... | Ł | ł | ο | ■ | |
| 0F | / | ? | O | _ | o | ο | Π | Υ | ... | Ł | ł | π | ■ | |

Code Page 874.

| | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|----|----|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 00 | 0 | @ | P | ` | p | | | | γ | π | ζ | ι | ο | |
| 01 | ! | 1 | A | Q | a | q | | | π | η | μ | ~ | υ | ο |
| 02 | " | 2 | B | R | b | r | | | υ | ω | υ | ι | ι | υ |
| 03 | # | 3 | C | S | c | s | | | υ | ω | ι | ι | ι | υ |
| 04 | \$ | 4 | D | T | d | t | | | κ | κ | υ | ~ | ι | υ |
| 05 | % | 5 | E | U | e | u | | | κ | κ | α | ~ | ι | υ |
| 06 | & | 6 | F | V | f | v | | | κ | κ | η | ~ | ι | υ |
| 07 | ' | 7 | G | W | g | w | | | ζ | η | ι | ~ | ~ | υ |
| 08 | (| 8 | H | X | h | x | | | ζ | α | η | ~ | ~ | υ |
| 09 |) | 9 | I | Y | i | y | | | α | υ | υ | ~ | ~ | υ |
| 0A | * | : | J | Z | j | z | | | υ | υ | α | ~ | ~ | υ |
| 0B | + | ; | K | [| k | { | | | υ | υ | η | ~ | ~ | υ |
| 0C | , | < | L | \ | l | | | | ω | υ | ω | ~ | ~ | υ |
| 0D | - | = | M |] | m | } | | | υ | υ | α | ~ | ~ | υ |
| 0E | . | > | N | ^ | n | ~ | | | υ | ω | ο | ~ | ~ | υ |
| 0F | / | ? | O | _ | o | ο | | | υ | ω | ι | ~ | ~ | υ |

Code Page 1252.

| | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|----|----|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 00 | 0 | @ | P | ` | p | € | | | ° | À | Đ | à | đ | |
| 01 | ! | 1 | A | Q | a | q | | | ı | Á | Ñ | á | ñ | |
| 02 | " | 2 | B | R | b | r | | | ı | Â | Ò | â | ò | |
| 03 | # | 3 | C | S | c | s | | | ı | Ã | Ó | ã | ó | |
| 04 | \$ | 4 | D | T | d | t | | | ı | Ä | Ô | ä | ô | |
| 05 | % | 5 | E | U | e | u | | | ı | Å | Ö | å | ö | |
| 06 | & | 6 | F | V | f | v | | | ı | Æ | Ø | æ | ø | |
| 07 | ' | 7 | G | W | g | w | | | ı | Ç | × | ç | × | |
| 08 | (| 8 | H | X | h | x | | | ı | È | Ø | è | ø | |
| 09 |) | 9 | I | Y | i | y | | | ı | É | Ù | é | ù | |
| 0A | * | : | J | Z | j | z | | | ı | Ê | Ú | ê | ú | |
| 0B | + | ; | K | [| k | { | | | ı | Ë | Û | ë | û | |
| 0C | , | < | L | \ | l | | | | ı | Ë | Û | ë | û | |
| 0D | - | = | M |] | m | } | | | ı | İ | Ÿ | ı | ÿ | |
| 0E | . | > | N | ^ | n | ~ | | | ı | İ | Ÿ | ı | ÿ | |
| 0F | / | ? | O | _ | o | ο | | | ı | İ | Ÿ | ı | ÿ | |

Code Page Katakana

Code Page KATAKANA.

| | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|----|----|---|---|---|---|---|---|---|----|---|---|---|---|---|
| 00 | 0 | @ | P | ` | p | _ | + | | ー | タ | ミ | ニ | 入 | |
| 01 | ! | 1 | A | Q | a | q | — | ト | 。ア | チ | ム | ト | 円 | |
| 02 | " | 2 | B | R | b | r | — | 「 | イ | ツ | メ | 士 | 年 | |
| 03 | # | 3 | C | S | c | s | — | 」 | ウ | テ | モ | 」 | 月 | |
| 04 | \$ | 4 | D | T | d | t | — | 、 | エ | ト | ヤ | ▲ | 日 | |
| 05 | % | 5 | E | U | e | u | — | ・ | オ | ナ | エ | ▲ | 時 | |
| 06 | & | 6 | F | V | f | v | — | ヲ | カ | ニ | ヨ | ▼ | 分 | |
| 07 | ' | 7 | G | W | g | w | — | ヲ | キ | ヌ | ラ | ▼ | 秒 | |
| 08 | (| 8 | H | X | h | x | | 「 | イ | ク | ネ | リ | テ | |
| 09 |) | 9 | I | Y | i | y | | 」 | ウ | ケ | ノ | ル | 市 | |
| 0A | * | : | J | Z | j | z | | 「 | エ | コ | ハ | レ | 区 | |
| 0B | + | ; | K | I | k | { | | 」 | オ | サ | ヒ | ロ | 町 | |
| 0C | , | < | L | \ | l | | | 「 | ヤ | シ | フ | ワ | 村 | |
| 0D | - | = | M |] | m | } | | 」 | エ | ス | ヘ | ソ | 人 | |
| 0E | . | > | N | ^ | n | ~ | | 「 | ヨ | セ | ホ | 」 | / | |
| 0F | / | ? | O | _ | o | o | + | 」 | ツ | ソ | マ | 、 | \ | |

Code Page 932

Code page 932

| | | | | | | | | | | | | | | | |
|----|---|---|---|----|---|---|---|---|---|---|---|---|---|---|---|
| 20 | ! | " | # | \$ | % | & | ' | (|) | * | + | , | - | . | / |
| 30 | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | : | ; | < | = | > |
| 40 | @ | A | B | C | D | E | F | G | H | I | J | K | L | M | N |
| 50 | P | Q | R | S | T | U | V | W | X | Y | Z | [| ¥ |] | ^ |
| 60 | ` | a | b | c | d | e | f | g | h | i | j | k | l | m | n |
| 70 | p | q | r | s | t | u | v | w | x | y | z | { | | } | ~ |
| 80 | | | | | | | | | | | | | | | |
| 90 | | | | | | | | | | | | | | | |
| A0 | | 。 | 「 | 」 | 、 | ・ | ヲ | ァ | ィ | ゥ | ヱ | ォ | ャ | ュ | ョ |
| B0 | | ー | ア | イ | ウ | エ | オ | カ | キ | ク | ケ | コ | サ | シ | ス |
| C0 | | タ | チ | ツ | テ | ト | ナ | ニ | ヌ | ネ | ノ | ハ | ヒ | フ | ヘ |
| D0 | | ミ | ム | メ | モ | ヤ | ユ | ヨ | ラ | リ | ル | レ | ロ | ワ | ン |
| E0 | | | | | | | | | | | | | | | |
| F0 | | | | | | | | | | | | | | | |

Code page 932-81

| | | | | | | | | | | | | | | | |
|----|----|---|----|-----|---|---|---|---|---|---|---|---|---|---|---|
| 40 | — | 、 | 。, | 、 | 、 | 、 | 、 | 、 | 、 | 、 | 、 | 、 | 、 | 、 | 、 |
| 50 | — | 、 | 、 | 、 | 、 | 、 | 、 | 、 | 、 | 、 | 、 | 、 | 、 | 、 | 、 |
| 60 | ~ | | | ... | ” | ” | ” | ” | ” | ” | ” | ” | ” | ” | ” |
| 70 | } | < | > | 《 | 》 | 「 | 」 | 『 | 』 | 【 | 】 | + | - | ± | × |
| 80 | ÷ | = | ≠ | < | > | ≤ | ≥ | ∞ | ∴ | ∂ | ♀ | ° | ' | ” | ℃ |
| 90 | \$ | ¢ | £ | % | # | & | * | @ | § | ☆ | ★ | ○ | ● | ◎ | ◆ |
| A0 | □ | ■ | △ | ▲ | ▽ | ▼ | ※ | 〒 | → | ← | ↑ | ↓ | ≡ | | |
| B0 | | | | | | | | | ε | ∃ | ⊆ | ⊇ | ⊂ | ⊃ | ∪ |
| C0 | | | | | | | | | ∧ | ∨ | ⌈ | ⌋ | ⇒ | ⇔ | Δ |
| D0 | | | | | | | | | ∇ | ⊥ | ⌒ | ∂ | Δ | ≡ | |
| E0 | | | | | | | | | ≡ | ≡ | ≡ | √ | ∞ | ∞ | ∞ |
| F0 | | | | | | | | | Α | % | # | ♯ | ♪ | ♪ | ♪ |

Code page 932-82

| | | | | | | | | | | | | | | | |
|----|---|---|---|---|---|---|---|---|---|---|---|----|----|---|---|
| 40 | | | | | | | | | | | | | | | |
| 50 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | | | | | | 0 |
| 60 | A | B | C | D | E | F | G | H | I | J | K | L | M | N | O |
| 70 | Q | R | S | T | U | V | W | X | Y | Z | | | | | |
| 80 | a | b | c | d | e | f | g | h | i | j | k | l | m | n | o |
| 90 | p | q | r | s | t | u | v | w | x | y | z | | | | あ |
| A0 | あ | い | う | え | お | か | き | く | け | | | | | | |
| B0 | げ | こ | ご | さ | ざ | し | じ | せ | ぜ | そ | ぞ | ただ | ち | | |
| C0 | ち | っ | つ | づ | て | で | と | ど | な | に | ぬ | ね | のは | ば | ば |
| D0 | ひ | び | び | ふ | ぶ | ぶ | へ | べ | べ | ぼ | ぼ | ま | み | む | め |
| E0 | も | や | や | ゆ | ゆ | よ | ら | り | る | れ | ろ | わ | わ | ゐ | ゑ |
| F0 | を | ん | | | | | | | | | | | | | |

Code page 932-83

| | | | | | | | | | | | | | | | |
|----|---|----|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 40 | ア | アイ | ウ | エ | オ | カ | ガ | キ | グ | | | | | | |
| 50 | ケ | ゲ | ゴ | サ | ザ | シ | ジ | ス | ズ | セ | ゼ | ソ | ゾ | タ | ダ |
| 60 | チ | ヂ | ツ | ヅ | テ | デ | ト | ナ | ニ | ヌ | ネ | ノ | ハ | バ | |
| 70 | パ | ヒ | ビ | ピ | フ | ブ | ヘ | ベ | ペ | ホ | ボ | ポ | マ | ミ | |
| 80 | ム | メ | モ | ヤ | ユ | ヨ | ラ | リ | ル | レ | ロ | ワ | | | |
| 90 | ヰ | ヱ | ヲ | ン | ヴ | ヵ | ヶ | ヷ | ヸ | ヹ | ヺ | ・ | ー | ヽ | ヾ |
| A0 | Β | Γ | Δ | Ε | Ζ | Η | Θ | Ι | Κ | Λ | Μ | Ν | Ξ | Ο | Π |
| B0 | Σ | Τ | Υ | Φ | Χ | Ψ | Ω | | | | | | | | α |
| C0 | β | γ | δ | ε | ζ | η | θ | ι | κ | λ | μ | ν | ξ | ο | π |
| D0 | σ | τ | υ | φ | χ | ψ | ω | | | | | | | | ρ |
| E0 | | | | | | | | | | | | | | | |
| F0 | | | | | | | | | | | | | | | |

Code page 932-84

Code page 932-87

40 ①②③④⑤⑥⑦⑧⑨⑩⑪⑫⑬⑭⑮⑯
50 ⑰⑱⑲⑳ | |||ⅤⅥⅦⅧⅨⅩ ヽ
60 *ロ ゼンドルズ トン アー ジョリルトン リモドルトン ベンネリギ mm
70 cmkmmgkgccm' 平成
80 " K.K.Tel 上 中 下 左 右 株 有 代 明 大 証 昭
90 ≡ ∫ ϕ Σ √ ⊥ ∠ ⊂ ∴ ∩ U

A0
B0
C0
D0
E0
F0

Code page 932-89

| | | | | | | | | | | | | | | | | |
|----|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 40 | 院 | 陰 | 總 | 韻 | 時 | 右 | 宇 | 烏 | 羽 | 迂 | 雨 | 卯 | 鵝 | 穎 | 丑 | 確 |
| 50 | 曰 | 渦 | 噓 | 明 | 躡 | 耐 | 鯁 | 姥 | 厥 | 浦 | 瓜 | 閤 | 噉 | 云 | 運 | 雲 |
| 60 | 荏 | 餌 | 餞 | 嘗 | 嬰 | 影 | 映 | 曳 | 榮 | 永 | 泳 | 洩 | 瑛 | 盈 | 穎 | 穎 |
| 70 | 英 | 衛 | 詠 | 銳 | 液 | 疫 | 益 | 駢 | 悅 | 謁 | 越 | 閱 | 榎 | 厭 | 円 | |
| 80 | 團 | 堰 | 奄 | 宴 | 延 | 怨 | 掩 | 援 | 沿 | 演 | 炎 | 焰 | 煙 | 燕 | 猿 | 緣 |
| 90 | 艷 | 苑 | 園 | 遠 | 鉛 | 鰲 | 塩 | 於 | 汚 | 甥 | 凹 | 央 | 奧 | 往 | 庇 | 押 |
| A0 | 旺 | 橫 | 歐 | 毆 | 王 | 翁 | 襖 | 篇 | 鵠 | 黃 | 岡 | 冲 | 荻 | 億 | 屋 | 億 |
| B0 | 臆 | 桶 | 乙 | 俺 | 卸 | 恩 | 溫 | 穉 | 音 | 下 | 化 | 飯 | 何 | 伽 | 伽 | 伽 |
| C0 | 佳 | 加 | 可 | 嘉 | 夏 | 嫁 | 家 | 寡 | 科 | 暇 | 果 | 架 | 歌 | 河 | 火 | 珂 |
| D0 | 禍 | 禾 | 稼 | 箇 | 花 | 苛 | 茄 | 荷 | 華 | 菓 | 蝦 | 課 | 嘩 | 貨 | 迦 | 過 |
| E0 | 霞 | 蚊 | 俄 | 峨 | 我 | 牙 | 固 | 臥 | 芽 | 蛾 | 賀 | 雅 | 餓 | 駕 | 介 | 會 |
| F0 | 解 | 回 | 塊 | 塊 | 迴 | 快 | 悻 | 悔 | 恢 | 懷 | 戒 | 拐 | 改 | | | |

Code Page 932 (Cont)

Code page 932-8A

40 魁晦械海灰界皆繪芥蟹開階貝凱効外
 50 咳害崖慨概涯磚葦街該鎡骸涅馨蛙垣
 60 柿蛎鈎劃嚇各廊拉攬格核殼獲確穫覺
 70 角赫較郭閣隔革學岳樂額顙掛笠檉
 80 櫃梔鯀渴割喝恰括活渴滑葛褐轄且鯉
 90 叶栳樺鞣株兜甯蒲釜鐮啣鵬栢茅董粥
 A0 刈刈瓦乾侃冠寒刊勸勸卷喚堪姦完官
 B0 寬干幹患惑憤憾換敢柑桓棺款歡汗漢
 C0 澗淹環甘監看竿管簡緩缶翰肝艦莢觀
 D0 諫賈還鑑間閑閑陷韓館館丸含岸巖玩
 E0 癌眼岩翫廣雁頑顧顧企伎危喜器基奇
 F0 嬭寄岐希幾忌揮机旗既期棋棄

Code page 932-8B

40 機婦毅氣汽畿祈季稭紀微規記貴起軌
 50 輝飢騎兇龜偽儀妓宜戲技擬欺熨疑祇
 60 義蟻誼議掬菊鞠吉吃喫桔橘詰砧杵黍
 70 却客脚虐逆丘久仇休及吸宮弓急救
 80 朽求汲泣灸球究窮笈級糾給旧牛去居
 90 巨拒拋拳渠虛許距鋸漁禦魚享享京供
 A0 俠僑兇競共凶協匡卿叫喬境峽強彊怯
 B0 恐恭挾教矯況狂狹矯胸脅興薈鄉鏡響
 C0 饗驚仰凝堯曉業局曲極玉桐秆僅勤均
 D0 巾錦斤欣欽琴禁禽筋繫芹菌衿襟謹近
 E0 金吟銀九俱句区狗狄矩苦軀軀駟駒具
 F0 愚虞喰空偶寓遇隅串榔釧屑屈

Code page 932-8C

40 掘窟沓靴轡窪熊隈桑栗縹桑鍬勲君蕪
 50 訓群軍郡卦袞祁係傾刑兄啓圭珪型契
 60 形徑惠慶慧憩揭携敬景桂溪畦穉系經
 70 繼繫繫莖荊蚩計詣聲輕頸鷄芸迎鯨
 80 劇戟擊激隙析傑欠決潔穴結血訣月件
 90 儉僣健兼券劍噓圍堅嫌遠憲懸拳攢檢
 A0 樞牽犬獻研硯緇臬臬臬見謙賢軒遺鍵險
 B0 顯驗驗元原骸幻弦滅源玄現絃絃言諺
 C0 限乎個古呼固姑孤己庫弧戶故枯湖狐
 D0 糊袴股胡孤虎誇跨鈗履顧鼓五互伍午
 E0 吳吾娛後御悟梧檣瑚善語誤護醺乞鯉
 F0 交佼侯候倖光公功效勾厚口向

Code page 932-8D

40 后喉坑垢好孔孝宏工巧巷幸庑康弘
 50 恒慌抗拘控攻昂晃更杭校梗構江洪浩
 60 港溝甲皇硬穉糠紅紉絞綱耕考肯肱腔
 70 膏航荒行衡譚貢購郊酵鉏鉏鋼閣降
 80 項香高鴻剛劫号含壤拷濠豪轟趨克刻
 90 告国穀酷鵠黑獄漉腰甌忽惚骨狍込此
 A0 頃今困坤壘婚恨懇昏昆根梱混痕紺艮
 B0 魂些佐叉唆嵯左差查沙璫砂詐鎖裝坐
 C0 座挫債僅再最哉妻妻幸彩才採裁歲濟
 D0 災采犀碎皆祭齋細菜裁載際劑在材罪
 E0 財呀坂阪堺榭榭榭嵯崎崎崎驚作削咋搾
 F0 昨朔柵窄策索錯梭鮭筴匙冊刷

Code page 932-8E

40 察撿撮擦札殺薩雜舉鯖捌鑄蛟皿晒三
 50 傘參山慘撒散棧燦珊產算纂蚤讚贊酸
 60 餐斬暫殘仕仔伺使刺司史嗣四士始姉
 70 姿子屍市師志思指支孜斯施旨枝止
 80 死氏獅社私糸紙紫肢脂至視詞詩試誌
 90 諮資錫雌飼齒事似侍兒字寺慈持時次
 A0 滋治爾靈痔磁示而耳自蒔辞汐鹿式識
 B0 鳴竺軸央嬰七叱軌失嫉室悉濕漆疾質
 C0 寔郅篠僂柴芝屢蕊縞舍写射捨放斜煮
 D0 社紗耆謝車遮蛇邪備勺尺杓灼爵酌鞣
 E0 錫若寂弱惹主取守手朱殊狩珠種腫趣
 F0 酒首儒受呪寿授樹綬帶囚収周

Code page 932-8F

40 宗就州修愁拾洲秀秋終續習臬舟菟衆
 50 襲警蹶轄週酉酬集醜什住充十從戎柔
 60 汁汶獸縱重銃叔夙宿淑縮肅塾熟出
 70 術述俊峻春曉竣舜駿准循旬楮殉淳
 80 準濶盾純巡邏醇順処初所暑曙渚庶緒
 90 署書薯蔣諸助叙女序徐恕鋤除傷償勝
 A0 匠升召哨商唱當娶妾嫗宵將小尚庄
 B0 床廠彰承抄招掌捷昇昌昭晶松梢樟樵
 C0 沼消涉湘燒焦照症省硝礮祥称章笑粧
 D0 紹肖薑蔣蕉衡裝訟証詔詳象賞饗鉦鐘
 E0 鐘障鞘上丈丞棄冗剩城塲塲塲常情擾
 F0 条杖淨狀疊穰蒸讓釵鉦嗎塲飾

Code Page 932 (Cont)

Code page 932-90

40 拭植殖燭織職色蝕食蝕辱戾伸信侵營
50 娠瓊審心慎振新晉森榛漫深申疹真神
60 秦紳臣苾薪親診身辛進針震人仁刃廔
70 壬尋甚尽腎訊迅陣勒箭諏須酢囟厨
80 逗吹垂帥推水炊睡粹翠衰遂醉錐錘隨
90 瑞髓崇嵩數樞趨難据杉樞菅頗雀裾澄
A0 摺寸世瀨畝是淩制勢姓征性成政暨星
B0 瞢樓栖正清牲生盛精聖声製西誠誓請
C0 逝醒青靜齊稅蹟碩切拙接攝折設筇節
D0 籍績脊責赤跡蹟碩切拙接攝折設筇節
E0 說雪絕舌蟬仙先干占宣專尖川戰弱撰
F0 栓栴泉淺洗染煎煎燭旋穿箭線

Code page 932-91

40 纖羨腺舛船薦詮賤踐選選錢銑閃鮮前
50 善漸然全禪繕膳糈嚙塑岨措曾曾楚狙
60 疏疎礎祖祖粗素組蘇訴阻溯鼠僧創双
70 蕞倉喪壯奏爽宋層面惣想搜搗搗搗
80 操早曹巢槍槽漕燥爭瘦相惡糟總綜聰
90 草莊葬蒼藻裝走送遭鎗羅騷像增憎臟
A0 藏贈造促側則即息捉束測足速俗屬賊
B0 族統卒袖其掬存孫尊損村遜他多太汰
C0 訖唾墮妥愜打舵舵檣陀駮驂体堆对耐
D0 岱帶待怠態戴替泰滯胎腿苔袋貸退逮
E0 隊黛鯛代台大第醅題厲瀧瀧卓啄宅托
F0 拆拓沃濯琢託鐸濁諾葦風蛸只

Code page 932-92

40 叩但達辰奪脫巽豎迪棚谷狸鱈樽誰丹
50 單嘆坦担探旦歎淡湛炭短端簞綻耽胆
60 蛋誕鍛团壇彈断暖壇段男談值知地弛
70 恥智池痴稚置致蚰遲馳蔡蓄竹筑蓄
80 逐秩窒茶嫡釐中仲宙忠拙昼柱注虫衷
90 註耐鑄駐樗瀝猪苧著貯丁兆凋喋龍帖
A0 帳序弔張彫徵懲挑暢朝潮牒町眺聽脹
B0 腸蝶調譟超跳銚長頂烏勑抄直朕沈珍
C0 質鎮陳津墜椎槌追鎚痛通塚樞樞楓佃
D0 漬柘辻蕘綴錫椿漬坪壺嫫紬爪吊釣鰓
E0 亭低倅偵剝貞呈堤定帝底庭廷弟悌抵
F0 挺提梯汀碇禎程締艇訂諦蹄遁

Code page 932-93

40 邸鄭釘鼎泥摘擢敵滴的笛適鐫溺哲徹
50 撤徹迭鉄典墳天展店添繯甜貼軫顛点
60 伝殿澱田電兔吐堵塗妬屠徒斗杜渡登
70 莧賭途都鍍砥砥努度土奴怒剋党冬
80 凍刀唐塔塘套宕島嶋悼投搭東桃榜棟
90 盜洵湯滂灯燈当痘禱等答箇糖統到釐
A0 蕩藤討臘豆踏逃透鐙陶頭騰關勳勳同
B0 堂導懂撞洞贖童胴菊道銅峠鴉匿得德
C0 洸特瞽禿篤毒獨誘朽橡凸突檣厝薦苦
D0 實酉潯噸屯惇敦沌豚遁頓吞曇鈍奈那
E0 內乍厶薙謎灘捺鍋櫓馴緇囁南楠軟難
F0 汝二尼忒迹勾賑肉虹廿日乳入

Code page 932-94

40 如尿菲任妊忍認滯欄柵寧葱猫熱年念
50 捻撚燃粘乃迺之埜囊惱濃納能腦膿農
60 覷蜚巴把播霸杷波派琶破婆罵芭馬俳
70 癢痒排敗杯盃牌背肺輩配倍培媒梅
80 煤煤猥賈壳賸陪這蠅秤矧萩伯剝搏拍
90 柏泊白箔粕舶薄迫曝漠爆縛莫駁麥函
A0 箱裕箸箸箸櫛櫛肌焄焄八鉢澆發髻髮
B0 伐罰拔筏汎汎版犯班畔繁般藩販範采煩
C0 搬斑板汜汎版犯班畔繁般藩販範采煩
D0 頒飯挽晚蕃盤盤蕃蠻匪乖否妃庇彼悲
E0 靡批披斐比泌疲皮碑秘緋罷肥被誹費
F0 避非飛馭餽備尾微枇毘毘眉美

Code page 932-95

40 鼻柁稗匹疋髭彦膝菱肘粥必畢筆逼桧
50 姬媛紐百謬儀彪標冰漂瓢票評豹廟
60 描病秒苗錨鉅赫蛭鱈品彬斌浜瀕貧寶
70 頻敏瓶不付塢夫婦富富布府怖扶敷
80 斧普浮父符腐膚芙譜貧賦赴阜附侮撫
90 武舞葡葡部封楓風葦蔭伏副復幅服福
A0 腹複覆淵弗弘沸仏物酌分吻噴墳憤扮
B0 焚奮粉糞紛雰文聞丙併兵壻幣平弊柄
C0 並蔽閉陞米貢僻壁癖碧別瞥蔑篋備變
D0 片篇編邇返邇便勉婉弁鞭保覬鋪團捕
E0 步甫補輔穗募慕慕戍暮母簿著傲倖包
F0 杲報泰宝峰峯崩庖抱捧放方朋

Code Page 932 (Cont)

Code page 932-96

40 法泡烹砲繸胞芳萌蓬蜂褒訪豐邦鋒飽
50 鳳鵬乏亡傍剖坊妨帽忘忙房暴望某棒
60 冒紡肪膨謀貌賢鉍防吠頰北僕卜墨撲
70 朴牧睦穆鉅勃沒殆堀幌奔本翻凡盆
80 摩磨靡麻埋昧枚每哩縻幕膜枕鮑枉
90 鐫枰亦僕又抹末沫迄促繭磨万慢滿漫
A0 蔓味未魅已箕岬密蜜漬養稔脈妙耗民
B0 眠務夢無牟矛霧鷗棕孺娘冥名命明盟
C0 迷銘鳴嗚牝滅免棉綿緬面麵摸模茂妄
D0 孟毛猛盲網耗蔓儲木默目奎勿餅尤戾
E0 初賁問悶紋門勾也冶夜爺耶野弥矢厄
F0 役約藥詛躍靖柳藪鍾愉愈油癒

Code page 932-97

40 諭輸唯佑僂勇友宥幽悠憂揖有柚湧涌
50 猶猷由祐裕誘遊邑鄣雄融夕予余与蒼
60 與預備幼妖容膚揚搖擺囑楊樣洋溶熔
70 用窯羊耀葉蓉要誦踊陽養慾抑欲
80 沃浴翌翼淀羅螺裸來萊賴雷洛絡落酪
90 乱卵嵐欄濫藍蘭覽利吏履李梨理璃俐
A0 裏裡里離陸律率立徠掠略劉流溜琉留
B0 疏粒隆竜龍侶慮旅虞了亮僚兩凌寮料
C0 梁涼獠療瞭稜糧良諒遼量陵領力綠倫
D0 厘林淋熾琳臨輪麟麟璽淚累類令
E0 伶例冷勵嶺伶玲札苓絳縹靈麗齡曆
F0 歷列劣烈裂廉恋憐漣煉簾練聯

Code page 932-98

40 蓮連鍊呂魯櫓炉賂路露勞婁廊弄朗樓
50 榔浪漏牢狼穽老蠟郎六麓祿肋錄論
60 倭和話歪賄脇惑粹鷲互巨鯽訛蕞蕨槐
70 灣碗腕
80
90 式
A0 丐丕个卅、井丿乂乖乘亂丿豫爭舒式
B0 于亞亞一亢京毫靈从仍仄仆仇仗仞伢
C0 仟价伉佚估佛佻佻佻佻佻佻佻佻佻
D0 侑佻來侑儂儂儂儂儂儂儂儂儂儂儂儂
E0 倨倨倨倨倨倨倨倨倨倨倨倨倨倨倨倨
F0 會偕僂僂僂僂僂僂僂僂僂僂僂僂僂僂僂

Code page 932-99

40 僉僉傳僂僂僂僂僂僂僂僂僂僂僂僂僂僂僂
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90 僂僂僂僂僂僂僂僂僂僂僂僂僂僂僂僂僂
A0 劬劬劬劬劬劬劬劬劬劬劬劬劬劬劬劬
B0 勿勿勿勿勿勿勿勿勿勿勿勿勿勿勿勿
C0 卅卅卅卅卅卅卅卅卅卅卅卅卅卅卅卅
D0 厰厰厰厰厰厰厰厰厰厰厰厰厰厰厰厰
E0 吭吭吭吭吭吭吭吭吭吭吭吭吭吭吭吭
F0 咀咀咀咀咀咀咀咀咀咀咀咀咀咀咀咀

Code page 932-9A

40 思晒咤咤咤咤咤咤咤咤咤咤咤咤咤咤
50 哩哩哩哩哩哩哩哩哩哩哩哩哩哩哩哩
60 啞啞啞啞啞啞啞啞啞啞啞啞啞啞啞啞
70 嘖嘖嘖嘖嘖嘖嘖嘖嘖嘖嘖嘖嘖嘖嘖嘖
80 噫噫噫噫噫噫噫噫噫噫噫噫噫噫噫噫
90 嚙嚙嚙嚙嚙嚙嚙嚙嚙嚙嚙嚙嚙嚙嚙嚙
A0 國國國國國國國國國國國國國國國國
B0 垚垚垚垚垚垚垚垚垚垚垚垚垚垚垚垚
C0 垚垚垚垚垚垚垚垚垚垚垚垚垚垚垚垚
D0 壘壘壘壘壘壘壘壘壘壘壘壘壘壘壘壘壘
E0 壘壘壘壘壘壘壘壘壘壘壘壘壘壘壘壘壘
F0 夸夸夸夸夸夸夸夸夸夸夸夸夸夸夸夸

Code page 932-9B

40 奸妁妝倭倭妣妣妣倭倭倭倭倭倭倭
50 娜娜娜娜娜娜娜娜娜娜娜娜娜娜娜娜
60 嬌嬌嬌嬌嬌嬌嬌嬌嬌嬌嬌嬌嬌嬌嬌嬌
70 嬌嬌嬌嬌嬌嬌嬌嬌嬌嬌嬌嬌嬌嬌嬌嬌
80 它它它它它它它它它它它它它它它它
90 實實實實實實實實實實實實實實實實
A0 屏屏屏屏屏屏屏屏屏屏屏屏屏屏屏屏
B0 峴峴峴峴峴峴峴峴峴峴峴峴峴峴峴峴
C0 崑崑崑崑崑崑崑崑崑崑崑崑崑崑崑崑
D0 嶼嶼嶼嶼嶼嶼嶼嶼嶼嶼嶼嶼嶼嶼嶼嶼
E0 厝厝厝厝厝厝厝厝厝厝厝厝厝厝厝厝
F0 幣幣幣幣幣幣幣幣幣幣幣幣幣幣幣幣

Code Page 932 (Cont)

Code page 932-FB

40 泣滓湊清滌淼濁湜滌湊湊澈漸瀆瀆瀆
50 瀨炅炅炅炅炅炅炅炅炅炅炅炅炅炅炅炅
60 珣珣珣珣珣珣珣珣珣珣珣珣珣珣珣珣珣
70 皂皤皤皤皤皤皤皤皤皤皤皤皤皤皤皤皤
80 祥禔福禔竝竝竝竝竝竝竝竝竝竝竝竝竝竝
90 鱗羨羽茁茁茁茁茁茁茁茁茁茁茁茁茁茁茁
A0 蛭蛭蛭蛭蛭蛭蛭蛭蛭蛭蛭蛭蛭蛭蛭蛭蛭
B0 赶赶赶赶赶赶赶赶赶赶赶赶赶赶赶赶赶
C0 鈆鈆鈆鈆鈆鈆鈆鈆鈆鈆鈆鈆鈆鈆鈆鈆鈆
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F0 鈆鈆鈆鈆鈆鈆鈆鈆鈆鈆鈆鈆鈆鈆鈆鈆鈆

Code page 932-FC

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Code Page 936 Simple Chinese1e (Cont.)

A840 - A8FF

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C0 ǝ ǝ ǝ ǝ ǝ ǝ ǝ ǝ ǝ ǝ ǝ ǝ ǝ ǝ
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A940 - A9FF

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AA40 - AAFF

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AB40 - ABFF

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AC40 - ACFF

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AD40 - ADFF

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AE40 - AEFF

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AF40 - AFFF

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Code Page 936 Simple Chinese (Cont.)

B040 - B0FF

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A0 啊阿埃挨哎唉哀皑癌蔼矮艾碍爱隘
B0 鞍氨安俺按暗岸胺案肮盎凹熬熬翱
C0 袄傲奥懊澳芭捌扒叭吧芭八疤巴拔跋
D0 靶把耙坝霸罢爸白柏百摆佰败拜裨斑
E0 班搬扳般颁扳版扮伴瓣半办絆邦帮
F0 梆榜膀绑磅磅蚌傍傍苞包褒剥

B140 - B1FF

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A0 薄雹堡堡宝抱报暴豹鲍爆杯碑悲
B0 卑北辈背贝钡倍狈备惫焙被奔本笨
C0 崩绷甬泵蹦迸逼鼻比鄙笔彼碧蔽毕
D0 毙毙币庇痹闭敝弊必辟壁臂避陛鞭边
E0 编贬扁便变卞辨辨辨遍标彪膘表鳖憋
F0 别邇彬斌濒滨宾宾兵冰柄丙秉饼炳

B240 - B2FF

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A0 病并玻菠播拨钵波博勃搏铂铂伯帛
B0 舶脖膊泊泊泊捕卜哺补埠不布步簿部
C0 怖擦猜裁材才财睬睬睬彩蔡餐餐蚕
D0 残惨惨灿苍仓沧藏藏糙槽曹草厕策
E0 侧册测层蹭插叉茬茶查碴擦察岔差诧
F0 拆柴豺搀搀蟬憐憐憐纒铲产阐颤昌猖

B340 - B3FF

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A0 场尝常长偿肠厂敞畅唱倡超抄钞朝
B0 嘲潮巢吵炒车扯撤掣掣澈郴臣辰晨
C0 忱沉陈趁村撑称城橙成呈乘程恁澄诚
D0 承逞骋秤吃痴持匙池迟弛驰耻齿侈尺
E0 赤翅斥炽充冲虫崇宠抽酬畴畴愁筹
F0 仇绸瞅丑臭初出橱厨踰踰维滁除楚

B440 - B4FF

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A0 础储矗矗触处揣川穿椽传船喘串疮
B0 窗幢床闯创吹炊捶锤垂春椿醇唇淳纯
C0 蠢戳绰疵茨磁雌辞慈瓷词此刺赐次聪
D0 葱囱匆从丛衰粗醋簇促蹙篡窜摧崔催
E0 脆瘠粹淬翠村存寸磁撮搓措措措搭达
F0 答瘩打大呆歹戴戴带殆代贷袋待逮

B540 - B5FF

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A0 怠耽担担单郸掸胆旦氮但惮淡诞弹
B0 蛋当挡党档档刀捣蹈倒岛祷导到稻悼
C0 道盗德得的蹬灯登等瞪凳邓堤低滴迪
D0 敌笛狄涤翟嫡抵底地蒂蒂弟弟递缔颠
E0 掂滇碘点典靛垫电佃甸店惦奠淀殿碇
F0 刁雕凋刁掉吊吊吊调跌爹碟蝶迭谍叠

B640 - B6FF

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A0 丁叮叮钉顶鼎锭定订丢东冬董懂动
B0 栋恫恫冻洞兜抖斗陡豆逗痘都督毒核
C0 独读堵睹赌杜镀肚度渡妒端短锻段断
D0 缎堆兑队对墩吨蹲敦顿囤钝盾遁遁哆
E0 多夺垛躲朵踪舵剝情墮蛱蛱蛱俄额讹
F0 娥恶厄扼遏鄂饿恩而儿耳尔洱洱二

B740 - B7FF

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A0 貳发罚筏伐乏阀法祛藩帆番翻樊帆
B0 钒繁凡烦反返范贩犯饭泛坊芳方防房
C0 防妨仿访妨放非啡飞肥匪匪吠肺废
D0 沸沸芬酚吩氛纷纷焚汾粉奋份忿愤
E0 粪丰封枫峰峰峰风疯逢冯缝缝奉凤
F0 佛否夫敷肤肤扶拂幅幅幅符伏俘服

Code Page 936 Simple Chinese (Cont.)

B840 - B8FF

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A0 浮涪福袱弗甫抚辅俯釜斧脯腑腐
B0 赴副覆赋复傅付阜父腹负富讷附妇缚
C0 咐噏噎该改慨钙盖溉干甘杆柑竿肝赶
D0 感秆敢赣冈钢缸缸纲岗港杠篙皋高
E0 膏羔糕搞搞稿告哥歌搁戈鸽貉疙割革
F0 葛格蛤阁隔咯个各给根跟耕更庚羹

B940 - B9FF

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A0 埂耿梗工攻功恭龚供躬公宫弓巩汞
B0 拱贡共钩勾沟苟垢构购够辜菇咕箍
C0 估沽孤姑鼓古蛊膏谷股故顾固雇刮瓜
D0 刮寡挂褂乖拐怪棺关官冠观管馆罐惯
E0 灌贯光广逛瑰规圭硅归龟闺轨鬼诡癸
F0 桂柜跪贵刽辊滚棍锅郭国裹过哈

BA40 - BAFF

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A0 骸孩海氦亥害骇酣憨邯韩含涵寒函
B0 喊罕翰撼捍旱憾悍焊汗汉夯杭航壕嚎
C0 豪毫郝好耗号浩呵喝荷核禾和何合
D0 盒貉阖河涸赫褐鹤贺嘿黑痕很狠很哼
E0 亨横衡恒轰哄烘洪鸿宏弘红喉侯猴
F0 吼厚候后呼乎忽瑚壶胡瑚狐糊湖

BB40 - BBFF

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A0 弧虎唬护互沪户花哗华猾滑画划化
B0 话槐徊怀淮坏坏环桓还缓涣唤痪豪
C0 涣涣宦幻荒慌黄磺蝗簧皇惶惶晃幌
D0 恍谎灰挥辉恢恢徊回毁悔慧卉惠晦贿
E0 秒会烩汇讳海绘荤昏婚魂浑混豁活伙
F0 火获或惑霍货祸击圾基机畸稽积箕

BC40 - BCFF

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A0 肌饥迹激讥鸡姬绩缉吉极棘辑籍集
B0 及急疾汲即嫉级挤几脊己薊技冀季伎
C0 祭剂悸济寄寂计记既忌际妓继纪嘉枷
D0 夹佳家加荚颊贾甲钾假稼价架驾嫁歼
E0 监坚尖箋间煎兼肩艰奸碱茧检束碱硷
F0 拣捡简俭剪减荐槛鉴践贱见键箭件

BD40 - BDFF

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A0 健舰剑饒渐澌洵建僵姜将浆江疆蒋
B0 桨奖讲匠窘降蕉椒礁焦胶交郊浇骄娇
C0 嚼搅较矫侥脚狡角皎缴较剿教酵轿较
D0 叫窖揭接皆桔街阶截劫节桔杰捷睫竭
E0 洁结解姐戒藉芥界借介疥诫届巾筋斤
F0 金今津襟紧锦仅谨进靳晋禁近烬漫

BE40 - BEFF

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A0 尽劲荆兢茎睛晶鲸京惊精梗经井警
B0 景颈静境敬镜径痉靖竟竞净炯窘揪究
C0 纠玖韭久灸九酒厥救旧臼舅咎就疚鞠
D0 拘狙疽居驹菊局咀矩举沮聚拒据巨具
E0 距踞锯俱句惧炬剧捐膊娟倦眷眷眷
F0 攫抉掘倔爵觉决决决均菌钧军君峻

BF40 - BFFF

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A0 俊浚浚郡骏喀咖卡喀开揩楷凯慨刊
B0 堪勘坎砍看康慷糠扛抗亢坑拷拷拷靠
C0 坷苛柯棵磕颗壳咳可渴克刻客课肯
D0 啃垦恳坑吭空恐孔控扣扣扣寇枯哭窟
E0 苦酷库垮夸垮垮跨跨块块块快快宽款
F0 筐狂框矿眶旷况亏盔岩窠窠奎魁愧

Code Page 936 Simple Chinese (Cont.)

C040 - C0FF

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A0 馈愧溃坤捆困括扩廓阔拉拉喇蜡
B0 腊辣啦莱来赖蓝婪栏拦蓝阑兰澜调搅
C0 览懒缆烂滥琅榔狼廊郎朗浪捞劳牢老
D0 佬姥酪烙涝勒乐雷雷磊累儡垒擂肋
E0 类泪棱楞冷厘梨犁黎篱理离漓理李里
F0 鲤礼莉荔栗吏栗丽厉励砾历利俐例俐

C140 - C1FF

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A0 痢立粒沥隶力璃哩俩联莲连镰廉怜
B0 涟帘敛脸链恋炼练粮凉梁梁良两辆量
C0 瞭亮谅撩聊僚疗療寥辽潦了撙录廖料
D0 列裂烈劣猎琳林磷霖临邻鳞淋凛赁吝
E0 拎玲菱零龄铃铃铃凌陵岭领另令溜
F0 琉榴硫溜留刘瘤流柳六龙聋咙笼隆

C240 - C2FF

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A0 隆垄拢陇楼娄搂姿漏陋芦卢颅庐炉
B0 掳卤虏鲁麓碌露路赂鹿潞禄录陆戮驴
C0 吕铝侣旅履屐缕虑氯律率滤绿峦率李
D0 滦卵乱掠略抡轮伦仑沦论萝螺罗逻
E0 锣箩骡裸裸落洛络络妈玛码吗马骂嘛
F0 吗埋买麦卖迈脉脉慢蛮满蔓曼慢慢

C340 - C3FF

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A0 漫芒茫盲氓忙莽猫茅锚毛矛柳卯茂
B0 冒帽貌贸么玫枚梅霉霉煤没眉媒镁每
C0 美味寐妹媚们闷们萌蒙朦盟猛猛孟孟
D0 眯魅靡糜迷迷弥米秘觅泌蜜密幕棉眠
E0 绵冕免勉媿媿面苗描瞄藐秒渺庙妙蔑
F0 灭民抿皿敏悯闽明螟鸣铭名命谬摸

C440 - C4FF

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A0 摹磨模膜磨摩魔抹末莫墨默沫漠寞
B0 陌谋牟某拇牡亩姆母墓暮募募木目
C0 睦牧穆拿哪呐纳那娜纳氛乃奶耐奈南
D0 男难囊挠恼闹闹呢馁内嫩能妮霓倪
E0 泥尼拟你匿腻逆溺溺蔫拈年碾撵捻念娘
F0 酿鸟尿捏聂孽啮镊镍涅您柠柠凝宁

C540 - C5FF

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A0 拧泞牛扭扭扭脓浓农弄奴努怒女暖
B0 虐疟挪懦糯诺哦欧殴殴藕呕偶沕叭
C0 爬怕怕琶拍排排排排派攀潘盘磐盼畔
D0 判叛乓庞旁磅胖抛咆咆咆咆咆咆咆
E0 培裴赔陪配佩沛喷盆砰抨烹澎彭蓬棚
F0 硼蓬膨朋鹏捧碰坯砒霹批披劈毳毗

C640 - C6FF

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A0 啤脾疲皮匹痞僻屁譬篇偏片骗飘漂
B0 瓢票撇瞥拼拼贫品聘丘坪苹萍平凭瓶
C0 评屏坡泼颇婆破魄迫柏剖扑辅仆莆葡
D0 菩蒲埔朴圃普浦谱曝瀑期欺栖戚妻七
E0 凄漆柒沏其棋奇歧畦崎脐齐旗祈祁骑
F0 起岂乞企启契砌器气迄弃汽泣乞掐

C740 - C7FF

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A0 恰洽牵扞钎铅千迁签仟谦乾黔钱钳
B0 前潜遣浅谴蜚蜚欠歉枪呛腔羌墙蔷强
C0 抢撬敲敲悄桥瞧乔巧鞘翘翘峭俏俏
D0 切茄且怯窃钦侵亲秦琴勤芹擒禽寝沁
E0 青轻氢倾卿淸淸淸淸淸淸淸淸淸淸
F0 丘邱球求囚酋涸趋区蛆曲躯屈驱渠

Code Page 936 Simple Chinese (Cont.)

C840 - C8FF

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A0 娶娶講趣去園顛杈醒泉全痊拳犬券
B0 劝缺快瘸却鹁榷确雀裙群然冉染瓢
C0 壤壤壤让饶扰绕惹热壬仁人忍初任认
D0 刃妊纫扔仍日戎茸蓉荣融熔溶容绒冗
E0 揉柔肉茹蠕儒孺如辱乳汝入褥软阮蕊
F0 瑞锐润润若弱撒洒萨腮颞塞赛三叁

C940 - C9FF

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A0 伞散桑嗓丧搔搔扫嫂瑟色涩森僧莎
B0 砂杀刹沙纱傻啥熟筛晒珊苦杉山删煽
C0 衫闪陕擅瞻膳善汕扇缮墙伤商晌上
D0 尚裳梢稍烧芍勺韶少哨邵绍奢赊蛇
E0 舌舍赦摄射慑涉社设呻申呻伸身深娠
F0 绅神沈审婢基肾慎渗声生甥牲升绳

CA40 - CAFF

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A0 省盛剩胜圣师失狮施湿诗尸虱十石
B0 拾时什食蚀实识史矢使屎驶始式示士
C0 世柿事拭誓逝势是嗜噬适仕侍释饰氏
D0 市恃室视试收手首守寿授售受瘦善蔬
E0 枢梳殊抒输叔舒淑疏书赎孰熟薯暑曙
F0 署暑黍鼠属术述束束豎豎庶数漱

CB40 - CBFF

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A0 恕刷耍摔衰甩帅拴拴霜双爽谁水睡
B0 税吮瞬顺舜说颂朔烁斯嘶嘶思私司丝
C0 死肆寺嗣四伺似伺已松耸丛颂送宋讼
D0 涌搜艘艘嗽嗽酥俗素速粟傈塑溯宿诉
E0 肃酸蒜算虽隋随绥髓碎岁穗遂隧祟孙
F0 损笋蓐梭唆缩琐索锁所塌他它她塔

CC40 - CCFF

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A0 獭拏踯踯胎苔抬台泰馱太态汰坍摊
B0 贪瘫滩坛檀痰潭谈坦毯袒碳探叹炭
C0 汤塘塘堂棠膛唐糖倘淌趟烫掏涛滔
D0 缘萄桃逃淘陶讨套特藤疼疼誊梯剔踢
E0 锒提题蹄啼体替嚏惕惕惕惕天添填田
F0 甜恬舔腴挑条迢眺眺贴铁帖厅听烺

CD40 - CDFF

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A0 汀廷停亭庭挺艇通桐桐瞳同铜彤童
B0 桶捅筒统捅偷投头透凸秃突图徒途涂
C0 屙土吐兔湍团推颓腿蜷蜷褪退吞屯臀施
D0 托脱陀陀驮驼驼妥拓唾挖哇娃娃瓦
E0 袜歪外腕弯湾玩顽丸烷完碗挽晚碗碗
F0 宛婉万腕汪王亡枉网网往旺望忘妄威

CE40 - CEFF

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A0 巍微危韦违槐围唯惟为淮淮苇萎委
B0 伟伪尾纬未蔚味畏胃喂魏位渭渭慰慰
C0 卫瘟温蚊文闻纹吻稳素问噉翁瓮挝蜗
D0 涡窝我斡卧握沃巫呜钩乌污诬芜芜
E0 梧吾吴毋武五梧午舞伍侮坞戊雾晤物
F0 勿务悟误昔熙析西晒矽晰嗜吸锡牺

CF40 - CFFF

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A0 稀息希悉膝夕惜熄焄溪汐犀檄袭席
B0 习媳喜铣洗系隙戏细瞎匣霞辖暇峡
C0 侠狹下厦夏吓掀鞣先仙鲜纤咸贤衔舷
D0 闲涎弦嫌显险现献县腺馅羨宪陷限线
E0 相厢镶香箱襄湘乡翔详详响响项巷
F0 橡像向象萧硝霄削噤罄销消宵淆晓

Code Page 936 Simple Chinese (Cont.)

D040 - D0FF

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A0 小孝校肖啸笑效楔些歇蝎鞋协挟携
B0 邪斜肋谐写械卸蟹懈泄泻谢屑薪芯铤
C0 欣辛新忻心信蚌星猩猩猩兴刑型形邢
D0 行醒幸杏性姓兄凶胸匈汹雄熊休修羞
E0 朽嗅锈秀袖绣墟戌需虚嘘须徐许蓄酗
F0 叙旭序畜恤絮婿绪续轩喧宣悬旋玄

D140 - D1FF

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A0 选癣眩绚靴薛学穴雪血勋熏循旬询
B0 寻驯巡殉讯训迅迅压押鸦鸭呀丫芽
C0 牙蚜崖衙涯雅亚亚讶焉咽咽烟淹盐严
D0 研蜒岩延言颜阎炎沿奄掩眼衍演艳堰
E0 燕厌砚雁唁彦焰宴谚验殃央鸯秧杨扬
F0 佯疡羊洋洋氧仰痒痒痒痒漾邀腰妖瑶

D240 - D2FF

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A0 播尧遥窑谣姚咬召药要耀椰噎耶爷
B0 野冶也页掖业叶曳腋夜液一壹医揖铍
C0 依伊衣颐夷遗移仪胰疑沂宜嬖彝椅蚁
D0 倚已乙矣以艺抑易邑屹亿役臆逸肄疫
E0 亦裔意毅忆义益溢诣议谊译异翼翌绎
F0 茵荫因殷音阴姻吟银淫寅饮尹引隐

D340 - D3FF

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A0 印英樱婴应纓莹莹营莢蝇迎羸盈
B0 影颖硬映哟拥佣臃雍雍雍踊咏泳涌
C0 永愿勇用幽忧悠尤由邮铀犹油游酉
D0 有友右佑釉诱又幼迂淤于孟榆虞愚與
E0 余俞逾鱼愉渝渔隅予娱雨与屿禹宇语
F0 羽玉域芋郁吁遇喻峪御愈欲狄育誉

D440 - D4FF

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A0 浴寓裕预豫驭骛渊冤元垣袁原援辕
B0 园员圆猿源缘远苑愿怨院曰约越跃钥
C0 岳粤月悦阅耘云郎匀陨允运蕴酝晕韵
D0 孕匝砸杂栽哉灾宰载再在咱攒暂赞赃
E0 脏葬遭糟凿藻枣早澡蚤躁噪造皂灶燥
F0 贲择则泽贼怎增憎曾赠扎渣札札

D540 - D5FF

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A0 侧阂眨栅榨咋炸炸摘斋宅窄债寨
B0 瞻毡詹粘沾盍斩辗展藤栈占战站湛
C0 绽樟章彰漳张掌涨杖丈帐胀仗胀漳障
D0 招昭找沼赵照罩兆肇召遮折哲蜇轳者
E0 锺蔗这浙珍斟真甄砧臻贞针侦枕疹疹
F0 震振镇阵燕挣睁征铮争怔整拯正政

D640 - D6FF

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A0 帧症郑证芝枝支吱蜘蛛知肢脂汁之织
B0 职直植殖执值侄址指止趾只旨纸志摺
C0 掷至致置帜峙制智秩稚质炙痔滞治窒
D0 中盅忠钟衷终种肿重仲众舟周州诒
E0 粥轴肘帚咒皱宙昼骤珠株蛛朱猪诸诛
F0 逐竹烛煮拄瞩嘱主著柱助蛀贮铸筑

D740 - D7FF

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A0 住注祝驻抓爪拽专砖转撰赚篆桩庄
B0 装妆撞壮状锥锥追赘坠缀淳准捉拙卓
C0 桌琢茁酌啄着灼浊兹咨资姿滋淄孜紫
D0 仔籽滓子自渍字辵棕踪宗综总纵邹走
E0 奏揍租足卒族祖诅阻组钻纂嘴醉罪
F0 尊遵昨左佐柞做作坐座

Code Page 936 Simple Chinese (Cont.)

D840 - D8FF

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A0 子丌兀巧廿卅丕亘丞禹森蠶丨禺丿
B0 匕乇夭爰厄氏凶胤廬毓舉發、亟龜乚
C0 乚丌半李畲緞仄库厝厝厥厥厥厥匚匚
D0 匚匚匚匚匚匚匚匚匚匚匚匚匚匚匚匚匚
E0 匚匚匚匚匚匚匚匚匚匚匚匚匚匚匚匚匚
F0 匚匚匚匚匚匚匚匚匚匚匚匚匚匚匚匚匚

D940 - D9FF

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A0 佟佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗
B0 佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗
C0 佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗
D0 佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗
E0 佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗
F0 佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗佗

DA40 - DAFF

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A0 淞一冢冥讠讠讠讠讠讠讠讠讠讠讠讠讠
B0 讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠
C0 讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠
D0 讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠
E0 讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠
F0 讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠讠

DB40 - DBFF

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A0 邸邸邸邸邸邸邸邸邸邸邸邸邸邸邸邸
B0 邸邸邸邸邸邸邸邸邸邸邸邸邸邸邸邸
C0 邸邸邸邸邸邸邸邸邸邸邸邸邸邸邸邸
D0 邸邸邸邸邸邸邸邸邸邸邸邸邸邸邸邸
E0 邸邸邸邸邸邸邸邸邸邸邸邸邸邸邸邸
F0 邸邸邸邸邸邸邸邸邸邸邸邸邸邸邸邸

DC40 - DCFF

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A0 堀堀堀堀堀堀堀堀堀堀堀堀堀堀堀堀
B0 堀堀堀堀堀堀堀堀堀堀堀堀堀堀堀堀
C0 堀堀堀堀堀堀堀堀堀堀堀堀堀堀堀堀
D0 堀堀堀堀堀堀堀堀堀堀堀堀堀堀堀堀
E0 堀堀堀堀堀堀堀堀堀堀堀堀堀堀堀堀
F0 堀堀堀堀堀堀堀堀堀堀堀堀堀堀堀堀

DD40 - DFFF

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A0 尊蓂苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙
B0 苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙
C0 苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙
D0 苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙
E0 苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙
F0 苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙苙

DE40 - DEFF

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A0 藁藁藁藁藁藁藁藁藁藁藁藁藁藁藁
B0 藁藁藁藁藁藁藁藁藁藁藁藁藁藁藁
C0 藁藁藁藁藁藁藁藁藁藁藁藁藁藁藁
D0 藁藁藁藁藁藁藁藁藁藁藁藁藁藁藁
E0 藁藁藁藁藁藁藁藁藁藁藁藁藁藁藁
F0 藁藁藁藁藁藁藁藁藁藁藁藁藁藁藁

DF40 - DFFF

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A0 摺摺摺摺摺摺摺摺摺摺摺摺摺摺摺摺
B0 摺摺摺摺摺摺摺摺摺摺摺摺摺摺摺摺
C0 摺摺摺摺摺摺摺摺摺摺摺摺摺摺摺摺
D0 摺摺摺摺摺摺摺摺摺摺摺摺摺摺摺摺
E0 摺摺摺摺摺摺摺摺摺摺摺摺摺摺摺摺
F0 摺摺摺摺摺摺摺摺摺摺摺摺摺摺摺摺

Code Page 936 Simple Chinese (Cont.)

E040 - E0FF

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A0 噶啖啖啖啖啖啖啖啖啖啖啖啖啖
B0 啖啖啖啖啖啖啖啖啖啖啖啖啖啖啖
C0 啖啖啖啖啖啖啖啖啖啖啖啖啖啖啖
D0 啖啖啖啖啖啖啖啖啖啖啖啖啖啖啖
E0 啖啖啖啖啖啖啖啖啖啖啖啖啖啖啖
F0 啖啖啖啖啖啖啖啖啖啖啖啖啖啖啖

E140 - E1FF

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A0 惟惺惺惺惺惺惺惺惺惺惺惺惺
B0 岢岢岢岢岢岢岢岢岢岢岢岢岢
C0 岢岢岢岢岢岢岢岢岢岢岢岢岢岢
D0 岢岢岢岢岢岢岢岢岢岢岢岢岢岢
E0 徕徕徕徕徕徕徕徕徕徕徕徕徕
F0 徕徕徕徕徕徕徕徕徕徕徕徕徕徕

E240 - E2FF

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A0 猱猱猱猱猱猱猱猱猱猱猱猱猱
B0 猱猱猱猱猱猱猱猱猱猱猱猱猱猱
C0 猱猱猱猱猱猱猱猱猱猱猱猱猱猱
D0 猱猱猱猱猱猱猱猱猱猱猱猱猱猱
E0 猱猱猱猱猱猱猱猱猱猱猱猱猱猱
F0 猱猱猱猱猱猱猱猱猱猱猱猱猱猱

E340 - E3FF

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A0 恹恹恹恹恹恹恹恹恹恹恹恹恹
B0 恹恹恹恹恹恹恹恹恹恹恹恹恹恹
C0 恹恹恹恹恹恹恹恹恹恹恹恹恹恹
D0 恹恹恹恹恹恹恹恹恹恹恹恹恹恹
E0 恹恹恹恹恹恹恹恹恹恹恹恹恹恹
F0 恹恹恹恹恹恹恹恹恹恹恹恹恹恹

E440 - E4FF

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A0 洄洄洄洄洄洄洄洄洄洄洄洄洄
B0 洄洄洄洄洄洄洄洄洄洄洄洄洄洄洄
C0 洄洄洄洄洄洄洄洄洄洄洄洄洄洄洄
D0 洄洄洄洄洄洄洄洄洄洄洄洄洄洄洄
E0 洄洄洄洄洄洄洄洄洄洄洄洄洄洄洄
F0 洄洄洄洄洄洄洄洄洄洄洄洄洄洄洄

E540 - E5FF

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A0 滹滹滹滹滹滹滹滹滹滹滹滹滹
B0 滹滹滹滹滹滹滹滹滹滹滹滹滹滹
C0 滹滹滹滹滹滹滹滹滹滹滹滹滹滹
D0 滹滹滹滹滹滹滹滹滹滹滹滹滹滹
E0 滹滹滹滹滹滹滹滹滹滹滹滹滹滹
F0 滹滹滹滹滹滹滹滹滹滹滹滹滹滹

E640 - E6FF

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A0 姪姪姪姪姪姪姪姪姪姪姪姪姪
B0 姪姪姪姪姪姪姪姪姪姪姪姪姪姪姪
C0 姪姪姪姪姪姪姪姪姪姪姪姪姪姪姪
D0 姪姪姪姪姪姪姪姪姪姪姪姪姪姪姪
E0 姪姪姪姪姪姪姪姪姪姪姪姪姪姪姪
F0 姪姪姪姪姪姪姪姪姪姪姪姪姪姪姪

E740 - E7FF

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A0 纭纭纭纭纭纭纭纭纭纭纭纭纭
B0 纭纭纭纭纭纭纭纭纭纭纭纭纭纭纭
C0 纭纭纭纭纭纭纭纭纭纭纭纭纭纭纭
D0 纭纭纭纭纭纭纭纭纭纭纭纭纭纭纭
E0 纭纭纭纭纭纭纭纭纭纭纭纭纭纭纭
F0 纭纭纭纭纭纭纭纭纭纭纭纭纭纭纭

Code Page 936 Simple Chinese (Cont.)

E840 - E8FF

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A0 琬琰琰琰琰琰琰琰琰琰琰琰琰
B0 琬琰琰琰琰琰琰琰琰琰琰琰琰
C0 枳枇杪杪杪杪杪杪杪杪杪杪杪
D0 枳枇杪杪杪杪杪杪杪杪杪杪杪
E0 枳枇杪杪杪杪杪杪杪杪杪杪杪
F0 枳枇杪杪杪杪杪杪杪杪杪杪杪

E940 - E9FF

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A0 椶椶椶椶椶椶椶椶椶椶椶椶椶
B0 椶椶椶椶椶椶椶椶椶椶椶椶椶
C0 椶椶椶椶椶椶椶椶椶椶椶椶椶
D0 椶椶椶椶椶椶椶椶椶椶椶椶椶
E0 椶椶椶椶椶椶椶椶椶椶椶椶椶
F0 椶椶椶椶椶椶椶椶椶椶椶椶椶

EA40 - EAFF

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A0 援援援援援援援援援援援援援援援
B0 援援援援援援援援援援援援援援援
C0 援援援援援援援援援援援援援援援
D0 援援援援援援援援援援援援援援援
E0 援援援援援援援援援援援援援援援
F0 援援援援援援援援援援援援援援援

EB40 - EBFF

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A0 璠璠璠璠璠璠璠璠璠璠璠璠璠
B0 璠璠璠璠璠璠璠璠璠璠璠璠璠
C0 璠璠璠璠璠璠璠璠璠璠璠璠璠
D0 璠璠璠璠璠璠璠璠璠璠璠璠璠
E0 璠璠璠璠璠璠璠璠璠璠璠璠璠
F0 璠璠璠璠璠璠璠璠璠璠璠璠璠

EC40 - ECFF

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A0 贻贻贻贻贻贻贻贻贻贻贻贻贻
B0 贻贻贻贻贻贻贻贻贻贻贻贻贻
C0 贻贻贻贻贻贻贻贻贻贻贻贻贻
D0 贻贻贻贻贻贻贻贻贻贻贻贻贻
E0 贻贻贻贻贻贻贻贻贻贻贻贻贻
F0 贻贻贻贻贻贻贻贻贻贻贻贻贻

ED40 - EDFF

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A0 愬愬愬愬愬愬愬愬愬愬愬愬愬
B0 愬愬愬愬愬愬愬愬愬愬愬愬愬
C0 愬愬愬愬愬愬愬愬愬愬愬愬愬
D0 愬愬愬愬愬愬愬愬愬愬愬愬愬
E0 愬愬愬愬愬愬愬愬愬愬愬愬愬
F0 愬愬愬愬愬愬愬愬愬愬愬愬愬

EE40 - EEFF

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A0 睢睢睢睢睢睢睢睢睢睢睢睢睢
B0 睢睢睢睢睢睢睢睢睢睢睢睢睢
C0 睢睢睢睢睢睢睢睢睢睢睢睢睢
D0 睢睢睢睢睢睢睢睢睢睢睢睢睢
E0 睢睢睢睢睢睢睢睢睢睢睢睢睢
F0 睢睢睢睢睢睢睢睢睢睢睢睢睢

EF40 - EFFF

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A0 铄铄铄铄铄铄铄铄铄铄铄铄铄
B0 铄铄铄铄铄铄铄铄铄铄铄铄铄
C0 铄铄铄铄铄铄铄铄铄铄铄铄铄
D0 铄铄铄铄铄铄铄铄铄铄铄铄铄
E0 铄铄铄铄铄铄铄铄铄铄铄铄铄
F0 铄铄铄铄铄铄铄铄铄铄铄铄铄

F040 - F0FF

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A0 稂稊穉黏馥穉馥皎皓皙皓熨瓠甬鳩
B0 鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛
C0 鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛
D0 鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛鸛
E0 疣疳疳疳疳疳疳疳疳疳疳疳疳疳疳
F0 痧痧痧痧痧痧痧痧痧痧痧痧痧痧痧痧痧

F140 - F1FF

40
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90
A0 瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧
B0 瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧
C0 瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧
D0 瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧
E0 瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧
F0 瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧瘰癧

F240 - F2FF

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A0 頤頤頤頤頤頤頤頤頤頤頤頤頤頤頤頤
B0 虬虬虬虬虬虬虬虬虬虬虬虬虬虬虬虬
C0 蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶
D0 蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶
E0 蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶
F0 蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶蚶

F340 - F3FF

40
50
60
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A0 蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻
B0 蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻
C0 蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻
D0 蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻
E0 蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻
F0 蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻

F440 - F4FF

40
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A0 簞簞簞簞簞簞簞簞簞簞簞簞簞簞簞簞簞
B0 舩舩舩舩舩舩舩舩舩舩舩舩舩舩舩舩
C0 衾衾衾衾衾衾衾衾衾衾衾衾衾衾衾衾
D0 策策策策策策策策策策策策策策策策
E0 羿羿羿羿羿羿羿羿羿羿羿羿羿羿羿羿
F0 鞠鞠鞠鞠鞠鞠鞠鞠鞠鞠鞠鞠鞠鞠鞠鞠

F540 - F5FF

40
50
60
70
80
90
A0 酢酢酢酢酢酢酢酢酢酢酢酢酢酢酢酢
B0 醢醢醢醢醢醢醢醢醢醢醢醢醢醢醢醢醢
C0 鈞鈞鈞鈞鈞鈞鈞鈞鈞鈞鈞鈞鈞鈞鈞鈞鈞
D0 跣跣跣跣跣跣跣跣跣跣跣跣跣跣跣跣
E0 躡躡躡躡躡躡躡躡躡躡躡躡躡躡躡躡躡
F0 躡躡躡躡躡躡躡躡躡躡躡躡躡躡躡躡躡

F640 - F6FF

40
50
60
70
80
90
A0 觥觥觥觥觥觥觥觥觥觥觥觥觥觥觥觥
B0 霭霭霭霭霭霭霭霭霭霭霭霭霭霭霭霭
C0 隼隼隼隼隼隼隼隼隼隼隼隼隼隼隼隼
D0 飮飮飮飮飮飮飮飮飮飮飮飮飮飮飮飮
E0 鈞鈞鈞鈞鈞鈞鈞鈞鈞鈞鈞鈞鈞鈞鈞鈞鈞
F0 鎗鎗鎗鎗鎗鎗鎗鎗鎗鎗鎗鎗鎗鎗鎗鎗

F740 - F7FF

40
50
60
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90
A0 整整整整整整整整整整整整整整整整
B0 粗粗粗粗粗粗粗粗粗粗粗粗粗粗粗粗
C0 骷骷骷骷骷骷骷骷骷骷骷骷骷骷骷骷
D0 展展展展展展展展展展展展展展展展
E0 颞颞颞颞颞颞颞颞颞颞颞颞颞颞颞颞
F0 夥夥夥夥夥夥夥夥夥夥夥夥夥夥夥夥

Code Page 936 Simple Chinese (Cont.)

F840 - F8FF

40
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A0
B0
C0
D0
E0
F0

FC40 - FCFF

40
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A0
B0
C0
D0
E0
F0

F940 - F9FF

40
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A0
B0
C0
D0
E0
F0

FD40 - FDFF

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A0
B0
C0
D0
E0
F0

FA40 - FAFF

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A0
B0
C0
D0
E0
F0

FE40 - FEFF

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A0
B0
C0
D0
E0
F0

FB40 - FBFF

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A0
B0
C0
D0
E0
F0

FF40 - FFFF

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A0
B0
C0
D0
E0
F0

A140 - A1FF

| | |
|----|----------------------------------|
| A0 | ` . ' " - _ \ ~ ' ' |
| B0 | " " [] < > « » 「 」 『 』 【 】 ± × |
| C0 | ÷ ≠ ≤ ≥ ∞ ∴ ° ¢ Å ø £ ¥ ¤ ₣ |
| D0 | ∠ ⊥) ∂ ∇ ≡ ≐ § ※ ☆ ★ ○ ● ◎ ◇ ◆ |
| E0 | □ ■ △ ▲ ▽ ▼ → ← ↑ ↓ ↔ = ≪ ≫ √ ∑ |
| F0 | ∝ ∴ ∫ ∬ ∈ ∋ ∅ ∃ ∩ ∪ ∩ ∪ ∩ ∪ |

A340 - A3FF

[illegible]

A540 - A5FF

| | | | |
|----|-----------------------------------|----|--------------------------------|
| 40 | | 40 | |
| 50 | | 50 | |
| 60 | | 60 | |
| 70 | | 70 | |
| 80 | | 80 | |
| 90 | | 90 | |
| A0 | ㄱ ㄴ ㄷ ㄹ ㄺ ㄻ ㄼ ㄽ ㄾ ㄿ ㄿ ㄿ ㄿ ㄿ ㄿ ㄿ ㄿ | A0 | i ii iii iv v vi vii viii ix x |
| B0 | ㄺ ㄻ ㄼ ㄽ ㄾ ㄿ ㄿ ㄿ ㄿ ㄿ ㄿ ㄿ ㄿ ㄿ | B0 | I II III IV V VI VII VIII IX X |
| C0 | ㅅ ㅈ ㅊ ㅋ ㆁ ㆁ ㆁ ㆁ ㆁ ㆁ ㆁ ㆁ ㆁ ㆁ | C0 | A B Γ Δ E Z H Θ I K Λ M N Ξ O |
| D0 | ㅂ ㅅ ㅈ ㅊ ㆁ ㆁ ㆁ ㆁ ㆁ ㆁ ㆁ ㆁ ㆁ ㆁ | D0 | Π Ρ Σ Τ Υ Φ Χ Ψ Ω |
| E0 | ㄷ ㄹ ㅁ ㅂ ㅅ ㅈ ㅊ ㆁ ㆁ ㆁ ㆁ ㆁ ㆁ ㆁ ㆁ | E0 | α β γ δ ε ζ η θ ι κ λ μ ν ξ ο |
| F0 | ㅇ ㅁ ㅂ ㅅ ㅈ ㅊ ㆁ ㆁ ㆁ ㆁ ㆁ ㆁ ㆁ ㆁ | F0 | π ρ σ τ υ φ χ ψ ω |

Code Page 949 Korean (Cont.)

A640 - A6FF

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A0
B0
C0
D0
E0
F0

A740 - A7FF

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A0
B0
C0
D0
E0
F0

μl m d l l k l c c m m i c m i m k m f m n m j m m m m c m
k m m m i c m i m k m h a u g m g k g k t c a l k a d B ° % ° % p s
n s μ s m s p v n v μ v m v k v M v p A n A μ A m A k A p W n W
μ W m W k W M W H z k H z M H z G H z T H z Ω k Ω M Ω p F n F μ F m o l
c d r a d ° % ° % s r P a k P a l P a G p a W b l m l x B q G y S v % k g

A840 - A8FF

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A0
B0
C0
D0
E0
F0

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A940 - A9FF

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A0
B0
C0
D0
E0
F0

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(ㄴ) (ㄷ) (ㄹ) (ㅁ) (ㅂ) (ㅅ) (ㅇ) (ㅈ) (ㅊ) (ㅋ) (ㆁ) (ㆂ) (ㆃ)
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(ㄴ) (ㄷ) (ㄹ) (ㅁ) (ㅂ) (ㅅ) (ㅇ) (ㅈ) (ㅊ) (ㅋ) (ㆁ) (ㆂ) (ㆃ)
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AA40 - AAFF

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B0
C0
D0
E0
F0

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だ ち ぢ っ っ づ て で と ど な に ぬ ね の は
ば ば ひ び び ふ ぶ へ べ ほ ぼ ま み
む め ちゃ や ゆ ゅ よ ら り る れ ろ わ
ゐ ゑ ゐ ゑ ゐ ゑ

AB40 - ABFF

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A0
B0
C0
D0
E0
F0

ア ア イ イ ウ ウ エ エ オ オ カ ガ キ ギ ク
グ ケ ゲ コ ゴ サ ザ シ ジ ス ズ セ ゼ ソ ゾ タ
ダ チ デ ヅ ツ ツ テ デ ト ナ ニ ヌ ネ ノ ハ
バ バ ヒ ビ ビ フ ブ ヘ ベ ヘ ポ ボ マ ミ
ム メ モ ャ ヤ ュ ユ ョ ヨ ラ リ ル レ ロ ヲ ワ
キ エ ラ ン ヴ カ ケ

Code Page 949 Korean (Cont.)

B240 - B2FF

40
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 A0 겹갸갹갺갻갼갽갾갿
 B0 겻겼경겼겻겼겼겼겼겼
 C0 겼겼겼겼겼겼겼겼겼겼
 D0 겼겼겼겼겼겼겼겼겼겼
 E0 겼겼겼겼겼겼겼겼겼겼
 F0 겼겼겼겼겼겼겼겼겼겼

B340 - B3FF

40
 50
 60
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 80
 90
 A0 꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾
 B0 꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾
 C0 꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾
 D0 꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾
 E0 꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾
 F0 꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾꺾

B440 - B4FF

40
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 90
 A0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈
 B0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈
 C0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈
 D0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈
 E0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈
 F0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈

B540 - B5FF

40
 50
 60
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 80
 90
 A0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈
 B0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈
 C0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈
 D0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈
 E0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈
 F0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈

B640 - B6FF

40
 50
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 90
 A0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈
 B0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈
 C0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈
 D0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈
 E0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈
 F0 뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈뵈

B740 - B7FF

40
 50
 60
 70
 80
 90
 A0 래래래래래래래래래래래
 B0 래래래래래래래래래래래
 C0 래래래래래래래래래래래
 D0 래래래래래래래래래래래
 E0 래래래래래래래래래래래
 F0 래래래래래래래래래래래

Code Page 949 Korean (Cont.)

B840 - B8FF

| | |
|----|-----------|
| 40 | |
| 50 | |
| 60 | |
| 70 | |
| 80 | |
| 90 | |
| A0 | 뿔뿔뿔뿔뿔뿔뿔리리 |
| B0 | 린린린린린린린린 |
| C0 | 린린린린린린린린 |
| D0 | 린린린린린린린린 |
| E0 | 린린린린린린린린 |
| F0 | 모모모모모모모모 |

BA40 - BAFF

| | |
|----|-----------|
| 40 | |
| 50 | |
| 60 | |
| 70 | |
| 80 | |
| 90 | |
| A0 | 뿔뿔뿔뿔뿔뿔뿔리리 |
| B0 | 린린린린린린린린 |
| C0 | 린린린린린린린린 |
| D0 | 린린린린린린린린 |
| E0 | 린린린린린린린린 |
| F0 | 모모모모모모모모 |

BC40 - BCFF

| | |
|----|----------|
| 40 | |
| 50 | |
| 60 | |
| 70 | |
| 80 | |
| 90 | |
| A0 | 삭삭삭삭삭삭삭삭 |
| B0 | 썩썩썩썩썩썩썩썩 |
| C0 | 썩썩썩썩썩썩썩썩 |
| D0 | 썩썩썩썩썩썩썩썩 |
| E0 | 썩썩썩썩썩썩썩썩 |
| F0 | 썩썩썩썩썩썩썩썩 |

B940 - B9FF

| | |
|----|-----------|
| 40 | |
| 50 | |
| 60 | |
| 70 | |
| 80 | |
| 90 | |
| A0 | 뿔뿔뿔뿔뿔뿔뿔리리 |
| B0 | 린린린린린린린린 |
| C0 | 린린린린린린린린 |
| D0 | 린린린린린린린린 |
| E0 | 린린린린린린린린 |
| F0 | 모모모모모모모모 |

BB40 - BBFF

| | |
|----|-----------|
| 40 | |
| 50 | |
| 60 | |
| 70 | |
| 80 | |
| 90 | |
| A0 | 뿔뿔뿔뿔뿔뿔뿔리리 |
| B0 | 린린린린린린린린 |
| C0 | 린린린린린린린린 |
| D0 | 린린린린린린린린 |
| E0 | 린린린린린린린린 |
| F0 | 모모모모모모모모 |

BD40 - BDFF

| | |
|----|----------|
| 40 | |
| 50 | |
| 60 | |
| 70 | |
| 80 | |
| 90 | |
| A0 | 삭삭삭삭삭삭삭삭 |
| B0 | 썩썩썩썩썩썩썩썩 |
| C0 | 썩썩썩썩썩썩썩썩 |
| D0 | 썩썩썩썩썩썩썩썩 |
| E0 | 썩썩썩썩썩썩썩썩 |
| F0 | 썩썩썩썩썩썩썩썩 |

Code Page 949 Korean (Cont.)

BE40 - BEFF

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A0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
B0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
C0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
D0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
E0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
F0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌

C040 - C0FF

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A0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
B0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
C0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
D0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
E0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
F0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌

C240 - C2FF

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A0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
B0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
C0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
D0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
E0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
F0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌

BF40 - BFFF

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A0 에에에에에에에에에에에에에
B0 에에에에에에에에에에에에에
C0 에에에에에에에에에에에에에
D0 에에에에에에에에에에에에에
E0 에에에에에에에에에에에에에
F0 에에에에에에에에에에에에에

C140 - C1FF

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A0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
B0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
C0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
D0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
E0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
F0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌

C340 - C3FF

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A0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
B0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
C0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
D0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
E0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌
F0 췌췌췌췌췌췌췌췌췌췌췌췌췌췌췌

Code Page 949 Korean (Cont.)

C440 - C4FF

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| 40 | |
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| 70 | |
| 80 | |
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| A0 | 치 |
| B0 | 차 |
| C0 | 카 |
| D0 | 다 |
| E0 | 타 |
| F0 | 파 |

C540 - C5FF

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| 50 | |
| 60 | |
| 70 | |
| 80 | |
| 90 | |
| A0 | 킴 |
| B0 | 키 |
| C0 | 타 |
| D0 | 다 |
| E0 | 타 |
| F0 | 파 |

C640 - C6FF

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| 80 | |
| 90 | |
| A0 | 튀 |
| B0 | 투 |
| C0 | 투 |
| D0 | 투 |
| E0 | 투 |
| F0 | 투 |

C740 - C7FF

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| A0 | 튀 |
| B0 | 투 |
| C0 | 투 |
| D0 | 투 |
| E0 | 투 |
| F0 | 투 |

C840 - C8FF

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| A0 | 튀 |
| B0 | 투 |
| C0 | 투 |
| D0 | 투 |
| E0 | 투 |
| F0 | 투 |

C940 - C9FF

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| A0 | 튀 |
| B0 | 투 |
| C0 | 투 |
| D0 | 투 |
| E0 | 투 |
| F0 | 투 |

Code Page 949 Korean (Cont.)

CA40 - CAFF

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A0 伽佳假價加可呵哥嘉嫁家暇架枷柯
B0 歌珂痂稼苛茄街袈訶賈跏軻迦鰓刻却
C0 各恪殼殼珏脚覺角闊侃刊鑿奸姦干幹
D0 懇揀杆柬桿澗澗看礪稗竿簡肝艮艱諫
E0 間芻喝曷渴渴竭葛褐竭竭勘坎堪嵌感
F0 憾戢敢柑橄滅甘疳監敵紺邯鑑鑿龔

CB40 - CBFF

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A0 匣岬甲胛鉀聞剛塢蕢岡崗康强彊慷
B0 江薑疆糠絳綱羌腔紅薑襁講綱降鱗介
C0 价個凱墮愷慨改概溉疥皆蓋箇芥蓋
D0 壹鎚關喀客坑更梗羹醅倨去居巨拒据
E0 據舉渠炬祛距踞車遽鉅鍋乾件健巾建
F0 愆礎礎虞蹇蹇齋乞傑杰桀儉劍劒檢

CC40 - CCFF

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A0 險鈐齡劫怯怯逋偈憩揭擊格橄激謁覲
B0 隔堅牽犬甄綢繭膚見髓遺鵠抉決潔結
C0 缺缺兼憐箝謙鉗鎌京倥倥傾傲勁勦腳
D0 垓境庚徑慶憬擎敬景曠更梗涇炅炯瓊
E0 璫瓊瘡硬磬責競綯經耕耿脛莖馨輕運
F0 鏡頃頸驚鯨係啓堺契季屆悻戒桂械

CD40 - CDFF

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A0 磬溪界癸礪稽系繫繼計誠谿階鷄古
B0 叩告呱固姑孤尻庑拷攷攷敲噐枯槁沽
C0 瘡蟲壽稿羔考股膏苦苾菰蕞蠱袴誥賈
D0 辜錮履顧高鼓哭斛曲楷穀谷鵠困坤崑
E0 昆梱棍滾琨袞鯤汨滑骨供公共功孔工
F0 恐恭拱控攻琤空蚣貢鞏串寡龙果瓜

CE40 - CEFF

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A0 科菓誇課跨過鍋顆廓榔藿郭串冠官
B0 寬憤棺款灌琯琯管罐菅觀貫關館刮愬
C0 括迺恍光匡壙廣曠洸吹狂琰篋肱績卦
D0 掛雲乖僂塊壤怪愧拐槐魁宏紘肱轟交
E0 僑咬喬嬌嶠巧攪敎校矯狡皎矯絞翹膠
F0 蕎蛟較矯郊皎驕皎丘久仇俱具勾

CF40 - CFFF

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A0 區口句咎囑圪垢寇嶇底懼拘救枸樞
B0 構歐歐毬求溝灸狗玖球瞿矩究綵書白
C0 窮舊苟衝驅驅驅逵邱鈎錄駒驅鳩鷗龜
D0 國局菊鉤鞠趨君奢群褚軍郡堀屈掘窟
E0 宮弓窳窮苟窮倦券勸卷團拳捲權權眷
F0 厥厥厥厥厥機樞潰詭軌饋句曷歸貴

Code Page 949 Korean (Cont.)

D040 - D0FF

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A0 鬼龜叫圭奎揆槻珪硯窺窳糾葵規趙
B0 遠闊勻均鈞筠園鈞龜橘克剋劇戟棘極
C0 隙僅欣勳勲斤根槿瑾筋芹董觀臨近謹
D0 契今姪摯吟檣琴禁寓芩衾衿襟金錦級
E0 及急扱扱級給亘競矜肯企伎其冀噤噤
F0 圻基琦藝奇妓寄岐崎己幾忌技旗旣

D140 - D1FF

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A0 菁期杞棋棄機欺氣汽沂淇玳琦琪璣
B0 璣琦畿碁磯耶祗祈祺質紀綺羈耨機肌
C0 記畿豈起錡鎮飢饑騎驕驕獻緊信吉拮
D0 桔金喫儼則奈娜懶擻拿癩羅羅螺裸
E0 邇那樂洛烙珞落諾酪駱亂卵暖欄爍爍
F0 蘭離鸞掙捺南嵐柶楠漚濫男藍檻拉

D240 - D2FF

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A0 納臘蠟衲囊娘廊朗浪郎乃來內奈
B0 奈耐冷女年撚季念恬拈捻寧寧努勞奴
C0 聾怒擣櫓爐瑤盧老蘆虜路露鷲鷲鷲碌
D0 祿綠某錄鹿論壘弄濃籠聾膿農惱牢磊
E0 腦賂雪尿壘屢樓淚漏累纒陋讎納扭紐
F0 勒肋凜凌稜綾能菱陵尼泥匿溺多荼

D340 - D3FF

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A0 丹璽但單園壇彖斷旦檀段湍短端簞
B0 緞蛋袒鄺鍛捷漣獵疽達啖坍儻攢曇淡
C0 湛渾潑痰聃膽蕪單談譚鈇沓沓答踏選
D0 膚堂墻幢贅擢棠嘗糖螳黨代岱殆大對
E0 岱帶待戴擢玳臺袋貸隊黛宅德惠倒刀
F0 到圖墻塗導屠島嶋度徒悼挑掉搗桃

D440 - D4FF

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A0 棹櫂洩渡滔濤奏盜賭禱稻荀觀賭跳
B0 蹈逃途道都鍍陶韜毒漬漬擗獨督禿篤
C0 羈讀墩敦敦咄咄沌燂燂豚頓芻突全冬
D0 凍動同懂東桐棟洞潼痊腫童洞董銅兜
E0 斗杜抖痘賣莖讀豆逗頭屯臀苞邇遜鈍
F0 得燈橙燈登等藤騰鄧騰喇懶孳癩羅

D540 - D5FF

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A0 蘿螺裸邇樂洛烙珞絡落諾酪駱丹亂
B0 卵欄樂瀾欄蘭鸞刺辣嵐掣攪攪濫籃纒
C0 藍檻覽拉臘蠟廊朗浪琅琅榔郎來嶧
D0 徠萊冷掠略亮倆兩涼梁樑糧梁糧良諒
E0 輶量侶僂勵呂慮慮戾旅櫛漣礪藥蠟閭
F0 驪驪麗黎力曆歷漚礪礪靈憐戀攣漣

Code Page 949 Korean (Cont.)

D640 - D6FF

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A0 煉璉練聯蓮盤連鍊冽列劣冽烈裂廉
B0 斂殮瀟瀟獵令伶囹寧岑嶺伶玲苓鈴翎
C0 聆逞鈴零靈領齡例澧禮醴隸勞怒撈攆
D0 橋潞瀟爐盧老盧虞路輅露魯鶯鹵碌綠
E0 綠某錄鹿麓論壘弄龍瀟璉龍璽偏瀨牢
F0 磊賂賈賴雷了僚寮廖料燎療瞭聊謬

D740 - D7FF

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A0 遠闊龍壘婁屢樓淚漏瘰累縷蕞縷縷
B0 陋劉旒柳榴流溜瀏琉瑠留瘤硫膠類六
C0 戮陸侖倫倫淪綸輪律慄栗率隆勒肋凜
D0 凌楞稜綾菱陵俚利厘吏喇履俐李梨涅
E0 犁狸理璃異痢離罹羸莉裏裡里釐離鯉
F0 吝溝熾璫閻闕隣鱗鱗林淋琳臨霖砒

D840 - D8FF

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A0 立笠粒摩瑪麻碼磨馬魔麻寔幕漠膜
B0 莫邁萬丐媿鬱鬱慢挽晚曼滿漫濶瞞萬
C0 蔓蠻饒饒饒詭抹末沫萊穰秣亡妄忘忙
D0 望網罔芒茫莽輞邙埋妹媒寐昧枚梅每
E0 煤罵賈賈邁魅脈貊陌暮麥孟氓猛盲盟
F0 萌慕覓覓覓勉棉沔眊眠綿緬面麵滅

D940 - D9FF

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A0 薦翼名命明瞋稔溟血瞋茗萸螟酪銘
B0 鳴袂侮冒暮姆帽慕摸暮暮某模母毛牟
C0 牡瓠眸矛耗茅謀謨貌木沐牧目睦穆
D0 驚殄沒夢朦蒙卯墓妙廟描昂沓渺貓妙
E0 苗錯務巫撫懋戊拇撫无櫛武母無珷畝
F0 繆舞茂蕪誣賢霧鷗墨默們勿吻問文

DA40 - DAFF

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A0 汶紊紋聞蚊門雯勿沕物味媚尾嶺彌
B0 微未槐檣漢漚眉米美薇謎迷靡微岷悶
C0 慇慇敏曼旻民泯玢緇閤密蜜醴劍博
D0 拍搏撲朴樸泊珀璞箔柏縛膊舶薄迫雹
E0 駁伴半反叛拌撥華班槃泮潘班畔麻盤
F0 盼瞽瞽瞽絆般蠟返頒飯勃拔撥潑潑

DB40 - DBFF

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A0 發跋蹶鉢髮越倣傍坊妨尪幫彷彿放
B0 方旁枋枋榜滂磅紡肪膀舫芳蕘蚌訪謗
C0 邦防龐倍俳北培俳拜排杯湃焙盃背胚
D0 裴裴褱賠輩配陪伯佰卑柏栢白百魄幘
E0 樊煩燔番繁纂蕃藩翻伐筏罰闊凡帆梵
F0 汜汎泛犯範范法珙僻劈壁壁壁壁壁

Code Page 949 Korean (Cont.)

DC40 - DCFF

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A0 碧藥關驛便卞弁變辦辯邊別營紫甍
B0 丙併兵屏井哢曷柄棟炳瓶病秉竝駢餅
C0 駢保堡報寶普步狀深潛珣南菩補襦譜
D0 輔伏僕匍卜宓復服福腹茯葡複覆輶輻
E0 龍顛本惠倭奉封峯峰捧棒烽燧璚璚璚
F0 蟻遙錄鳳不付俯傅副副否咐埠夫婦

DD40 - DDFF

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A0 孚夥富府復扶敷斧浮溥父符簿缶腐
B0 腑膚夥芙孥訃責賦賻赴趺郛釜阜附駙
C0 曷北分吩噴墳奔奮忿憤份份份焚盆粉
D0 糞紛芬費霧不佛弗拂拂崩朋棚棚繡繡
E0 丕備匕匪卑妃婢庇悲億靡批斐枇樞比
F0 彪毗毘沸泌瑟痺砒碑毗秘牝緋緋肥

DE40 - DEFF

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A0 脾臂菲蜚裨誹霽費鄙非飛鼻嘖嬪彬
B0 斌檣殯浜濱瀕牝玼貧賓頻憑冰聘聘乍
C0 事些仕伺似使俟僂史司唆嗣四士奢娑
D0 寫寺射巳師徙思捨斜斯栖查梭死沙泗
E0 瀉瀉獅砂社祀祠私篩紗絲肆舍莎賽蛇
F0 裝詐詞謝賜赦辭邪飼駟驛削數朔索

DF40 - DFFF

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A0 傘刪山散汕珊產疝算蒜酸霰迄撒殺
B0 煞薩三參杉森滲苾蓼衫揷澁鋸嫗上傷
C0 儻償商喪嘗嫻尙峠常床庠廂想桑橡湘
D0 爽牀狀相祥箱翔裝觴詳象賞霜塞靈賽
E0 齋塞種索色牲甥省笙豎墻嶼序庶徐
F0 愬抒攪絞暑曙書栖棲犀瑞茲聚緒署

E040 - E0FF

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A0 胥舒暑西誓逝鋤黍鼠夕爽席惜昔皙
B0 析汐浙渴石碩薦釋錫仙僊先善嬋宣屬
C0 敷旋渣塢珽瑄璇璿癰禪緣繕揆腴膳舶
D0 蘇蟬詵詵選銃鑄鑄鮮胥楔洩洩潔舌
E0 薛裴設說霽霽剡暹穰穰蟾臙閃陝攝涉
F0 變葉城姓咸性慍成暈晟猩城盛省晟

E140 - E1FF

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A0 聖聲腥誠醒世勢歲洗稅筭細說賈召
B0 囁塑宵小少巢所掃搔昭梳沼消溯瀟炤
C0 燒墅疏疎瘡笑篠簫素紹蔬蕭蘇訴遒遒
D0 邵銷韶騷俗屬束凍栗續護贖速孫異損
E0 蕞遜凜率宋悚松淞訟誦送頌刷殺瀾碎
F0 鎖衰釗修受嗽囚垂壽嫂守岫岫帥愁

Code Page 949 Korean (Cont.)

E240 - E2FF

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A0 戌手授搜收數樹殊水洙漱燧狩獸琇
B0 璵瘦睡秀穗暨粹綬綬繡蓋脩茱萸蓐藪
C0 袖誰讐輸達達酬銖銹隋隧隨雖需須首
D0 髓鬚叔塾夙孰宿淑瀟熟瑯璫肅菽巡徇
E0 循徇旬枸楸楸徇洵洵珣珣盾瞬筍純霄舜
F0 荀纂纂詢醇醇醇順馴戌術述毓崇崧

E340 - E3FF

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A0 嵩瑟膝疊濕拾習褶襲丞乘僧勝升承
B0 昇繩繩陞侍匙嘶始媼尸屎屍市弑恃施
C0 是時柙柴猜矢示翅蒔蒔蒔視試諶豕豺
D0 壙塞式息拭植殖湮煨簋蝕識軾食飾伸
E0 佚僖呻娠宸慎新晨燼申神紳腎臣莘薪
F0 臺臺訊身辛辰迅失室實悉審尋心沁

E440 - E4FF

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A0 沈深潛甚苾謠什十拾雙氏亞俄兒啞
B0 娥峨我牙芽莪蛾衙訝阿雅餓鴉鵲靈岳
C0 嶽嶽惡愕握樂濯鄂鏹額鰓鰓安岸按晏
D0 案眼雁鞍顏鰓鰓鰓軋閤噉岩巖庵暗癌
E0 奄閤壓押狎鴨仰央佚昂殃殃鸞厓哀埃
F0 崖愛暖漣磚艾陰羈厄扼掖液繼腋額

E540 - E5FF

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A0 櫻嬰鶯鶯也御冶夜惹挪椰爺耶若野
B0 弱掠略約若葯藥藥躍亮佯兩涼壤壤恙
C0 揚攘駁陽梁楊樣洋漾瘍瘡瘍穰穰穰羊
D0 良襄諒諒諒陽量養園御於漁瘀樂語駁
E0 魚齟齬憶抑憶臆偃堰彥焉言諺孽孽俺
F0 儼嚴奄掩淹業業円予余勵呂女如廬

E640 - E6FF

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A0 旅歟汝濾璵璵璵與餘茹與聾閤餘曠
B0 麗黎亦力域役易曆歷疫繹譚嶮逆驪嚙
C0 壞妍媯婁年延憐戀搗撻撻撻沈沿涎涓
D0 淵瀟瀟烟然煙煉燃燕璉研硯季筵緣練
E0 續聯衍軟顰璉璉璉鉛鍊薦列劣咽悅涅烈
F0 熱裂說閱厭厭念捻染殮炎焰琰艷莧

E740 - E7FF

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A0 簾間髻鑒鑒鑒燁燁葉令困瑩寧嶺嶺影
B0 伶映映極樂永泳漢穎灤灤灤煥煥璿玲
C0 瑛瑛瑛瑛瑛瑛玲玲英詠迎鈴鏤零璽璽
D0 領又倪例刈刈刈刈泐泐泐泐泐泐泐泐
E0 裔詣詣詣詣詣銳銳銳銳預預預預預預預
F0 鳴塢塢塢塢塢塢塢塢塢塢塢塢塢塢塢

Code Page 949 Korean (Cont.)

E840 - E8FF

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A0 烏熬葵冀蜈誤蕪鰲屋沃獄玉鈺溫璵
B0 瘟穩緇繇兀壘擗叁薺癰翁邘雍甕渦瓦
C0 窩窪臥蛙蝸訛婉宛宛惋惋浣玩琬琬碗
D0 緩飯腕腕莞腕阮頑曰往旺枉汪王倭娃
E0 歪矮外寬覲覬畏了儻儻凹堯夭妖姚寧
F0 賁尿峽拗搖撓擣料曜樂曉煥燿瑤療

E940 - E9FF

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A0 窈窕絳繞耀腰孽蛻要謠遙遼邀誦慾
B0 欲浴縛縛尋僞僞冗勇涌壙容膺憑榕涌
C0 湧溶熔瑋用甬聳茸薺踊鎔鑄龍于佑偶
D0 僂又友右宇寓尤愚憂吁牛玕瑪孟枯耦
E0 馮紆羽芋藕虞迂遇郵舒隅雨嚮勳曉旭
F0 豐桷煨穢郁瑱云暈櫻殞潑煥耘芸嬰

EA40 - EAFF

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A0 運隅雲韻蔚鬱亏熊雄元原員圓園垣
B0 孃嫗冤怨愿援沅洹浚源爰猿瑗苑袁轅
C0 遠阮阮願鷺月越鉞位偉僞危圍委威尉
D0 慰賄渭爲瑋緯胃葦葦蕪衛禮謂連韋
E0 魏乳侑儒兪劉唯噉孺宥幼幽庾悠惟愈
F0 愉揄攸有杻柔柚柳楸楸油清流游溜

EB40 - EBFF

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A0 漚猶猷琉瑜由留應硫紐維與莢裕誘
B0 謬踰踰踰遊逾逾酉釉鎗類六堵戮毓肉
C0 青陸倫允爾尹衛滄澗琬胤贊輪銃閭律
D0 慄栗率韋戎泐絨融隆垠恩殷殷閭銀隱
E0 乙吟淫蔭陰音飲揖泣邑凝應膺鷹依倚
F0 儀宜意懿擬椅毅疑矣蕪蠟蠟蠟衣隄

EC40 - ECFE

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A0 驢醫二以伊利吏夷姨履已弛彝怡易
B0 李梨泥爾珥理異癘痢移穰而耳肄苡冀
C0 裏裡貽貳還里離飴餌區溺漬益翊翌翼
D0 謚人仁刃印吝咽困姻寅引忍澶熾璵綯
E0 茵蘭蚓認隣鞣鞣綳綳一佚份壹曰溢逸
F0 鎡駟任壬妊姪恁林淋稔臨莅賃入什

ED40 - EDFF

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A0 立笠粒仍剩孕苐仔刺咨姊姿子字孜
B0 恣恣滋炙煮茲瓷疵磁紫耆自茨蔗藉諮
C0 資雌作勻嚼斫昨灼炸爵綽芍酌雀鷄戩
D0 棧殘潺蹇岑暫潛箴簪蠶雜丈仗匠場墻
E0 壯獎將帳庄張掌曄杖樟檣機漿牆狀獐
F0 璋章粧腸臙臙莊葬蔣薈藏裝臙醬長

Code Page 949 Korean (Cont.)

EE40 - EEFF

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A0 陣再載在幸才材栽梓濊滓災緯裁財
B0 戴齋齋爭爭諍諍付低儲咀姐底抵杵楮
C0 樽沮渚狙猪疽箸紉苧蓍藟詛貯躋遁
D0 邸睢齟勛吊嫡寂摘敵瀆狄炙的積笛籍
E0 績響荻藹賊赤跡蹟迫迹適鑄佃仝傳全
F0 典前剪填塹糞專展廛慘戰栓殿氈澗

EF40 - EFFF

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A0 煎璵田甸畑癩釜簍箭箒繡詮輟轉細
B0 銓錢鎚電順順錢切截折浙薊竊節絕占
C0 站店漸点粘霑黏貼接搗蝶丁井亭停偵
D0 呈妊定幘庭廷征情挺政整旌晶聶杵楨
E0 檀正汀淀淨淨漬潯烜玎玘町睛碇賴程
F0 猝精緹緹訂諄貞鄭酊釘鉦鉷錠璽靖

F040 - F0FF

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A0 靜頂鼎制劑啼堤帝弟悌提梯濟祭第
B0 臍齊製諸蹄醍除際霽題齊俎兆凋助嘲
C0 弔彫描操早晁曹朝條棗槽漕潮照燥
D0 爪瓠眺祖祚租耦窳粗糴組綠孽藻蚤詔
E0 調趙躁造遭釣阻雕烏族簇足雛存尊卒
F0 拙猝侏宗從棕慙棕涼琮種終綜縱腫

F140 - F1FF

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A0 踪踵鍾鐘佐坐左座挫罪主住侏倣姝
B0 曹呪囫噉輿宙州廚畫朱柱株注洲湊澍
C0 炷珠囁籌紂紬綱舟蛛註誅走躑躅週酌
D0 酒鑄駐竹粥俊儻准竣崮峻嶮峻準潯
E0 煖竣竣霰竣遠駕駿茁中仲衆重卽榔榔
F0 汁葦增僧曾拯烝甑症繒蒸證贈之只

F240 - F2FF

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A0 咫地址志持指擊支旨智枝枳止池址
B0 漬知砥祉祗紙肢脂至芝芷蚰詭讖贊趾
C0 遲直植稷織職營頃廛振摺晉晉板標殄
D0 湮潯珍璿璵珍疹盡眞瞋素繒緝臻蔭疹
E0 診贐診辰進鎮陳震侄叱姪嫉帙桎璜
F0 疾秩竇臙蛭質跌送斟朕什執濞縹縹

F340 - F3FF

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A0 鑠集徽徽澄且佗借叉嗟嶮差次此礎
B0 筍茶隧車遽捉擇着窄錯鑿巖撰潔燦璨
C0 瓊窳蓐蓐槩縵讀贊鑽贊饌刹察擦札紫
D0 僧參慙慘慙懺懺斬站譴讖倉倡創唱娼廠
E0 彰愴敞昌昶暢槍滄漲獮瘡窓脹魴薑蒼
F0 價塚窠窠彩採紫綵菜蔡采釵冊柵策

Code Page Traditional Chinese (Cont.)

F440 - F4FF

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A0 賁淒妻懷處個刺剔尺憾戚拓擲斥滌
B0 瘠腎踟陟隻仟千喘天川擅泉淺玗穿舛
C0 薦賤踐躐釧聞阡韃凸哲詰徹撤澈綴綴
D0 轍鐵貪尖沾添恬瞻簽籤詹諂堞妾帖捷
E0 牒疊腫謀貼輒廟晴清聽菁請青鯖切刺
F0 替涕滯締諦遠遞體初剿哨憐抄招梢

F540 - F5FF

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A0 椒楚樵炒焦硝礲礮秒稍肖艸苔草蕉
B0 貂超酢醋醺促囁燭蠟蠟蜀觸寸忖村邨叢
C0 塚寵恩憶摠總聰蕙統攝催崔最墜抽推
D0 椎楸樛湫皺秋芻菽譟趨追鄒齒醜錐錘
E0 鎚難驕繳丑齏祝竺筑築縮蓍覺蹴軸逐
F0 耨櫓璿出朮黜充忠沖蟲衝衷悴腓萃

F640 - F6FF

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A0 贅取吹嘴娶就炊翠聚脆臭趣醉驟贅
B0 側仄厠惻測層侈值嗑峙幘恥樞治淄熾
C0 痔癰癰稚穉縉繖置致嶺輻雉馳齒則勅
D0 飭親七柒漆侵腰枕沈浸琛砧針鍼蟄稗
E0 稱快他咤唾墮妥愜打拖朶橈舵陀馱駝
F0 倅卓喙垢度托拓擻暉柝濁濯琢瑋託

F740 - F7FF

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A0 鑼吞嘆坦彈憚歎灘炭綻誕奪脫探眈
B0 耽貪塔搭榻宕帑湯糖蕩兌台太怠慙殆
C0 汰泰答胎苔貽郤駘宅擇澤擇摑兎吐土
D0 討慫桶洞痛簡統通堆槌腿槌退頹倅套
E0 妬投透闕慝特闕坡婆巴把播擺杷波派
F0 爬琶破罷芭跛頗判坂板版瓣販辦飯

F840 - F8FF

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A0 阪八叭捌佩唄悖敗沛涓牌猥稗霸貝
B0 彭澎烹膨悞便偏扁片篇編翩遍鞭騙貶
C0 坪平枰萍評呔裴幣廢弊弊肺蔽閉陞佈
D0 包匍匍咆哺圃布怖拋抱捕暴泡浦庖砲
E0 胞脯芭葡蒲袍褰逵鋪飽鮑幅暴曝爆
F0 輻倭剝彪標杓標漂飄票表豹驕驕驕

F940 - F9FF

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A0 品稟楓楓豐風馮彼披疲皮被避陂匹
B0 溺必泌泌畢疋筆苾秘乏逼下何履夏廈
C0 豐河瑕荷蝦賀遐霞蝦鰍學虐謔鶴寒恨
D0 憚畢汗漢潞瀚罕翰閑閑限轄割轄函含
E0 咸啣喊檻涵緘艦銜陷鹹合哈盒蛤閤閤
F0 陝亢伉娼娼巷恒抗杭桁沆港缸肛航

Code Page 949 Korean (Cont.)

FA40 - FAFF

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A0 行降項亥偕咳垓奚孩害懈楷海滌蟹
B0 解該諧駭駭劾核倖幸杏荇行享向嚮
C0 琯鄉響餉響香噓墟虛許憲櫬獻軒歆險
D0 駭奕熖赫革倨峴弦懸曉炫玄玆現眩
E0 覡絃絢縣絃街見賢鉉顯子穴血貢嫌俠
F0 協夾峽挾挾挾骨脇莢鉞頰亨兄刑型

FC40 - FCFF

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A0 禍禾花華話譚貨靴廓擴擢確礪穫丸
B0 喚奐宦幻患換歡皖桓渙煥環紈還驪鯨
C0 活滑猾豁闊凰幌徨恍惶慌晃晃晃晃
D0 澆滌潰燿璫璫璫璫璫璫璫璫璫璫璫
E0 徊恢悔懷晦會檜淮淮淮淮淮淮淮淮淮
F0 賄劃獲弘橫橫橫橫橫橫橫橫橫橫橫橫

FB40 - FBFF

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A0 形洞熒熒熒熒熒熒熒熒熒熒熒熒熒熒
B0 龔兮馨憲憲憲憲憲憲憲憲憲憲憲憲憲
C0 帖弧戶履昊皓毫浩漢湖潏滌濞濞濞濞
D0 琥瑚軀皓皓皓皓皓皓皓皓皓皓皓皓皓
E0 鎬鑊顯惑惑惑惑惑惑惑惑惑惑惑惑惑
F0 弘永泓洪烘紅虹缸鴻化和燐樺火蠶

FD40 - FDFF

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A0 爻肴醇驍侯侯厚后吼喉嗅喉後朽煦
B0 翊翊勛勛墳墳熾熾熾熾熾熾熾熾熾熾
C0 萱卉噉毀毀毀毀毀毀毀毀毀毀毀毀毀
D0 虧恤驕驕兇凶匈洵胸黑昕欣圻痕屹屹
E0 紇訖欠欽欽吸怡洽禽興僊熙喜噫嚙姬
F0 墟希憲憲戲唏唏熙熙熙熙熙熙熙熙熙

A440 - A4FF

| | |
|----|-------------------|
| 40 | 一乙丁七乃九了二上人儿入八几刀力 |
| 50 | 匕卅下又三千下丈口士丫丸凡久也乞于 |
| 60 | 亡元刃勾千叉己巳夕大女子彳子寸 |
| 70 | 小尸山川工己巳市干丹弋才 |
| 80 | |
| 90 | |
| A0 | 丑丐中丰丹尹予云井互亢仁 |
| B0 | 什仞仍今介仄允内六公冗凶 |
| C0 | 切刘勾勿西尤卅匚及反心 |
| D0 | 天夫夭孔文尺屯巴幻月廿止 |
| E0 | 戈手扎斗斤电曰牙木欠宀歹 |
| F0 | 母比氏水火瓜父交片片生丙 |

A540 - A5FF

| | | | | | | | | | | | | |
|----|---|---|---|---|---|---|----|---|---|---|--------|---|
| 40 | . | : | : | : | : | : | :? | ! | : | : | : | : |
| 50 | . | : | : | : | : | : | :? | ! | : | : | : | : |
| 60 | (| { | } | } | } | } | } | } | } | } | } | } |
| 70 |) | { | } | } | } | } | } | } | } | } | } | } |
| 80 | | | | | | | | | | | | |
| 90 | | | | | | | | | | | | |
| A0 | { | } | [|] | " | " | " | " | # | & | * | * |
| B0 | ※ | § | / | ○ | ● | ▲ | ◎ | ☆ | ★ | ◇ | ◆ | ■ |
| C0 | ⊕ | % | | | | | | | | | | |
| D0 | - | x | + | ± | √ | < | > | = | ≤ | ≥ | ∞ | ≠ |
| E0 | < | > | = | ~ | ∩ | ∪ | ↓ | ↑ | L | R | log ln | S |
| F0 | ♀ | ♂ | ⊗ | ⊙ | ↑ | ↓ | ↔ | ↗ | ↘ | φ | : | : |

40 世不且丘主有乏乎以付仔仕他仗代令
50 仙勿充兄冉冊冬凹出凸刊加功包匆北
60 匪仟半奔卡占卯厯去可古右召叮叩叨
70 叨司叵叫另只史叱台句叭叻四囚外

| | | | | | | | | | | | | | |
|----|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 30 | 央 | 失 | 奴 | 奶 | 孕 | 它 | 巨 | 巧 | 左 | 市 | 布 | 幼 | 弁 |
| 40 | 弘 | 弗 | 戊 | 打 | 奶 | 扒 | 斥 | 旦 | 虬 | 本 | 未 | 札 | 正 |
| 50 | 母 | 氏 | 永 | 汁 | 打 | 犯 | 女 | 玉 | 瓜 | 瓦 | 甘 | 用 | 用 |
| 60 | 田 | 丞 | 申 | 乱 | 互 | 皮 | 血 | 矛 | 矢 | 石 | 伊 | 伐 | 立 |
| 70 | 丞 | 夫 | 兵 | 乱 | 互 | 皮 | 血 | 矛 | 矢 | 石 | 伊 | 伐 | 立 |
| 80 | 休 | 伏 | 仲 | 任 | 仰 | 份 | 份 | 份 | 份 | 份 | 份 | 份 | 份 |

A640 - A6FF

[illegible]

40 共再冰列刑划刳削劣匈匡匠印危吉吏
50 同吊吐吁时各向名合吃后吆吒困回囤
60 圳地在圭圉圉圩夙多夷夸妄奸妃好她
70 如灼宇存宇守宅安寺尖屹州帆并年

| | |
|----|-----------------|
| A0 | 式弛忙忖戎戌成扣扛托收旱冒旬 |
| B0 | 旭曲曳有朽朴朱朵采此死氛汝汗江 |
| C0 | 池汐汕污汎汎灰牟牝百竹米伍羊 |
| D0 | 羽老耆而乘耳韋肋胫臣卑至舌舛 |
| E0 | 舟艮色艾血行佐伺伸俚 |
| F0 | 倭倭佛何估佐佻伺伸佔似偈 |

A740 - A7FF

| | |
|----|---------------------------------|
| 40 | w x y z A B Γ Δ E Z H Θ I K Λ M |
| 50 | N Ε Ο Π Ρ Σ Τ Τ Φ Χ Ψ Ω α β γ δ |
| 60 | ε ζ η θ ι κ λ μ ν ξ ο π ρ σ τ υ |
| 70 | φ χ ψ ω ς ϣ ϥ ϧ ϩ Ϫ ϫ Ϭ ϭ |
| 80 | |
| 90 | |
| A0 | ι κ τ ϡ ϣ ϥ ϧ ϩ Ϫ ϫ Ϭ ϭ |
| B0 | ι ε ϣ ϥ ϧ ϩ Ϫ ϫ Ϭ ϭ |
| C0 | |
| D0 | |
| E0 | € |
| F0 | |

40 作你伯低伶余佝侑佻兇克免兵冶冷别
50 判利刪劊劫助努劬匡即邕吝吭吞吾否
60 呖吧呆呃臬呈吕君吩告吹吻吸吮吵呐
70 吠吼呀吱含吟听囡困囹圄坊坑址坝

A0 均坎圾坐坏圪圪夾妝妒妨姍姍妙妖
B0 妍妍姘妊妥孝致孕享完宋宏尅厠屁尿
C0 尾岐岑岔爰巫希序庇床廷弄弟形形仿
D0 役忘忌忌忍怙怙怙怙怙怙怙怙怙怙
E0 抉扭把把把把把把把把把把把把把把
F0 攻攻旱夏束季季季季季季季季季季季

Code Pare 949 Traditional Chinese (Cont.)

A840 - A8FF

40 杓杓步每求求沙沁沈沉沉沛汪決沐汰
50 沌汨沖沒汽沃汲汾汴沈汶沔沔汴汴
60 灼災災牢壯牠狄狂玖甬甬男旬皂町矣
70 私秀秀究系罕肖青肝肘肛肚育良芒
80
90
A0 芋苟見角書谷豆豕貝赤走足身車辛
B0 辰迂迤迤迤巡邑邪邪邪那酉采里防阮
C0 阱阮阮並乖乳事些亞享京伴依侍佳使
D0 佬供例來侃侃併侈佩桃禽伶侏侏侏
E0 兒兒兩具其典冽函刻券刷刺到刮制制
F0 効効卒協卓卓卦卷卸卸取叔受味呵

A940 - A9FF

40 咖呷咕咀呻呷咄咒咆呼咐呱呶和咚呢
50 周咋咄咄咄固坵坵坵坵坵坵坵坵坵
60 奈奄奔妾妻委妹妮姑姆姐姍姍姓姊姊
70 姝姝姝孟孤季宗定官宜宙宛尢屈屈
80
90
A0 屈岷岡岸岩岫岱岳帘帘帖帖帖帛帛帛
B0 庚店府底庖延弦弧鸞往征佛彼忝忠忽
C0 念忿快怔怯怵怖怪怕怡性惛憊憊或戕
D0 房房所承拉拌挂挂搥搥搥搥搥搥搥搥
E0 拈拈拈拈拈拈拈拈拈拈拈拈拈拈拈拈拈
F0 拈拈拈拈拈拈拈拈拈拈拈拈拈拈拈拈拈

AA40 - AAFF

40 昇服朋杭枋枕東果杏杷枇枝林杯杰板
50 枉松析杵枚杵杵杵杵杵杵杵杵杵杵
60 注泳沱泌泥河沽沽沽沽沽沽沽沽沽沽
70 況沮泗泗決治治治治治治治治治治
80
90
A0 炕炕炒炒炒爬爭爸版牧物狀狎狎狎
B0 狐玩玃玃玃玃玃玃玃玃玃玃玃玃玃
C0 社祀祁稟稟稟稟稟稟稟稟稟稟稟稟
D0 肱股肱肱肱肱肱肱肱肱肱肱肱肱肱
E0 芹花芬芥苾苾苾苾苾苾苾苾苾苾苾
F0 返近郢郢郢郢郢采金長門卑陀阿阻附

AB40 - ABFF

40 陂佳雨膏非亟亭亮信優侯便俠備備保
50 促侶俣俣俣俣俣俣俣俣俣俣俣俣俣
60 冑冠剌剌剌剌剌剌剌剌剌剌剌剌剌
70 厚叛咬衰咨咬哉威噉咳哇哂咽咪品
80
90
A0 哄哈咯唳唳唳唳唳唳唳唳唳唳唳唳
B0 城垮垮突契奏奎奕姜姘姘姘姘姘姘姘
C0 姚森威姻孩宣宦室客宵封屏屏屏屏
D0 峒巷帝帥雍雍雍雍雍雍雍雍雍雍雍
E0 徇徇徇徇徇徇徇徇徇徇徇徇徇徇徇
F0 惆悵恤扁拜挖挖挖挖挖挖挖挖挖挖挖

AC40 - ACFF

40 拯括拾掇挑挂政故斫施既春昭映味是
50 星昨昱昞曷柿柒柱柔某東架枯欄樞柯
60 柄柑枏柚查枸柏柞柳桤桤桤桤桤桤桤
70 殆段毒毗氤泉洋洲洪流津洳洳洳洳
80
90
A0 活洽派洳洳洳洳洳洳洳洳洳洳洳洳
B0 爲炳烜烜烜烜烜烜烜烜烜烜烜烜
C0 珊玻玲珍珀玳基甯畏界畎畎畎畎畎
D0 疣癯皆皇飯盆盆盆盆盆盆盆盆盆盆
E0 眇矜矜矜矜矜矜矜矜矜矜矜矜矜
F0 突竿竿竿竿竿竿竿竿竿竿竿竿竿竿竿

AD40 - ADFF

40 耐耍崙耶胖胥胥胥胥胥胥胥胥胥胥
50 致舛舛舛舛舛舛舛舛舛舛舛舛舛舛
60 盲苔苑苞萑萑萑萑萑萑萑萑萑萑萑
70 計訂訃訃訃訃訃訃訃訃訃訃訃訃訃
80
90
A0 迭迫迤迤迤迤迤迤迤迤迤迤迤迤
B0 降面革羣羣羣羣羣羣羣羣羣羣羣
C0 倣倣倣倣倣倣倣倣倣倣倣倣倣倣
D0 倣倣倣倣倣倣倣倣倣倣倣倣倣倣
E0 冢凍凌淮濶濶濶濶濶濶濶濶濶濶濶
F0 唐嘈嘈嘈嘈嘈嘈嘈嘈嘈嘈嘈嘈嘈嘈

AE40 - AEFF

40 哦唧嚅嚅嚅嚅嚅嚅嚅嚅嚅嚅嚅嚅
50 娑娘娜娑娑娑娑娑娑娑娑娑娑娑娑
60 害家害害害害害害害害害害害害害
70 嶺島坎峴差席師庫庭坐弱徒徑徐恙
80
90
A0 恣恥恐恐恐恐恐恐恐恐恐恐恐恐
B0 扇拳拳拳拳拳拳拳拳拳拳拳拳拳拳
C0 挫挨捥捥捥捥捥捥捥捥捥捥捥捥捥
D0 晁晁晁晁晁晁晁晁晁晁晁晁晁晁晁
E0 桌桑栽栽栽栽栽栽栽栽栽栽栽栽栽
F0 氣氣氣氣氣氣氣氣氣氣氣氣氣氣

AF40 - AFFF

40 湮涉浮浚浴浩涌湮湮湮湮湮湮湮湮
50 烈烏鬱特狹狹狹狹狹狹狹狹狹狹狹
60 畔畝畜畜畜畜畜畜畜畜畜畜畜畜畜
70 匏盆盍盍盍盍盍盍盍盍盍盍盍盍
80
90
A0 砥砥砥砥砥砥砥砥砥砥砥砥砥砥
B0 秣秧租秦秧秧秧秧秧秧秧秧秧秧秧
C0 素素純紐紐紐紐紐紐紐紐紐紐紐紐
D0 耘耕耙耗耽耽耽耽耽耽耽耽耽耽耽
E0 能脊胼胼胼胼胼胼胼胼胼胼胼胼胼
F0 荆荻荻荻荻荻荻荻荻荻荻荻荻荻荻

Code Pare 980 Traditional Chinese (Cont.)

B040 - B0FF

40 虔蚊蚪蛭蚤蚩蚌蚣蛻衰衰袂袂祗祗記
50 許討訃訃訃訃訃訃訃訃訃訃訃訃訃
60 躬軒軀軀軀軀軀軀軀軀軀軀軀軀軀
70 郡郡鄧鄧鄧鄧鄧鄧鄧鄧鄧鄧鄧鄧鄧
80
90
A0 陸陸除陸陸陸陸陸陸陸陸陸陸陸陸陸
B0 偽傳假僂僂僂僂僂僂僂僂僂僂僂僂僂
C0 儀儀兜冕鳳剪副勒務勒勒勒勒勒勒勒
D0 匾參曼蘭咭咭咭咭咭咭咭咭咭咭咭
E0 啤唸售噉噉噉噉噉噉噉噉噉噉噉噉噉
F0 埠埠基堂埠埠埠埠埠埠埠埠埠埠埠埠

B140 - B1FF

40 娼娼娼娼娼娼娼娼娼娼娼娼娼娼娼娼
50 雁雁崇崇嶺嶺嶺嶺嶺嶺嶺嶺嶺嶺嶺嶺
60 常帶帳帳帳帳帳帳帳帳帳帳帳帳帳帳帳
70 從從從從從從從從從從從從從從從從
80
90
A0 情悻悻悻悻悻悻悻悻悻悻悻悻悻悻悻
B0 掠掠掠掠掠掠掠掠掠掠掠掠掠掠掠掠掠
C0 推推推推推推推推推推推推推推推推推
D0 教教教教教教教教教教教教教教教教教
E0 晤晨晤晨晤晨晤晨晤晨晤晨晤晨晤晨
F0 梗梗梗梗梗梗梗梗梗梗梗梗梗梗梗梗梗

B240 - B2FF

40 毫毳氈氈涼涼涼涼涼涼涼涼涼涼涼涼
50 涯淑淑淑淑淑淑淑淑淑淑淑淑淑淑淑
60 深淮淨淨淨淨淨淨淨淨淨淨淨淨淨淨
70 犁猜猛猛猛猛猛猛猛猛猛猛猛猛猛猛
80
90
A0 瓷甜產產產產產產產產產產產產產產
B0 盒盛盛盛盛盛盛盛盛盛盛盛盛盛盛盛
C0 竅笠笠笠笠笠笠笠笠笠笠笠笠笠笠笠笠笠
D0 紹紹紹紹紹紹紹紹紹紹紹紹紹紹紹紹
E0 粗聊聊聊聊聊聊聊聊聊聊聊聊聊聊聊
F0 莞莘莘莘莘莘莘莘莘莘莘莘莘莘莘莘莘

B340 - B3FF

40 葡葡處處處處處處處處處處處處處處
50 袈袈袈袈袈袈袈袈袈袈袈袈袈袈袈袈
60 訖訖訖訖訖訖訖訖訖訖訖訖訖訖訖訖訖
70 逍遙逍遙逍遙逍遙逍遙逍遙逍遙逍遙
80
90
A0 部郭郭郭郭郭郭郭郭郭郭郭郭郭郭郭
B0 陸陸陸陸陸陸陸陸陸陸陸陸陸陸陸陸
C0 鹿麥麥麥麥麥麥麥麥麥麥麥麥麥麥麥
D0 創創創創創創創創創創創創創創創創
E0 喪喪喪喪喪喪喪喪喪喪喪喪喪喪喪喪喪
F0 喫喫喫喫喫喫喫喫喫喫喫喫喫喫喫喫喫

B440 - B4FF

40 嫖嫖嫖嫖嫖嫖嫖嫖嫖嫖嫖嫖嫖嫖嫖嫖嫖
50 嵐嵐嵒嵒嵒嵒嵒嵒嵒嵒嵒嵒嵒嵒嵒嵒嵒
60 循循感感感感感感感感感感感感感感
70 懷懷愉愉愉愉愉愉愉愉愉愉愉愉愉愉
80
90
A0 插插提提提提提提提提提提提提提提
B0 敦敦敦敦敦敦敦敦敦敦敦敦敦敦敦敦
C0 替替朝朝朝朝朝朝朝朝朝朝朝朝朝朝
D0 棟棟棟棟棟棟棟棟棟棟棟棟棟棟棟棟
E0 毯毯氣氣氣氣氣氣氣氣氣氣氣氣氣氣
F0 湘湘湖湖湖湖湖湖湖湖湖湖湖湖湖湖

B540 - B5FF

40 漑漑漑漑漑漑漑漑漑漑漑漑漑漑漑漑
50 牌牌牌牌牌牌牌牌牌牌牌牌牌牌牌牌
60 琛琛琛琛琛琛琛琛琛琛琛琛琛琛琛琛
70 皖皖皖皖皖皖皖皖皖皖皖皖皖皖皖皖
80
90
A0 窗窗窗窗窗窗窗窗窗窗窗窗窗窗窗窗
B0 粥粥粥粥粥粥粥粥粥粥粥粥粥粥粥粥
C0 蠶蠶蠶蠶蠶蠶蠶蠶蠶蠶蠶蠶蠶蠶蠶蠶
D0 菩菩菩菩菩菩菩菩菩菩菩菩菩菩菩菩
E0 菰菰菰菰菰菰菰菰菰菰菰菰菰菰菰
F0 蛤蛤蛤蛤蛤蛤蛤蛤蛤蛤蛤蛤蛤蛤蛤蛤

B640 - B6FF

40 詔詔詔詔詔詔詔詔詔詔詔詔詔詔詔詔
50 賀賀賀賀賀賀賀賀賀賀賀賀賀賀賀賀
60 貽貽貽貽貽貽貽貽貽貽貽貽貽貽貽
70 酥酥酥酥酥酥酥酥酥酥酥酥酥酥酥酥
80
90
A0 間間間間间间间间间间间间间间间
B0 集集集集集集集集集集集集集集集集
C0 黃黃黃黃黃黃黃黃黃黃黃黃黃黃黃黃
D0 剗剗剗剗剗剗剗剗剗剗剗剗剗剗剗剗剗
E0 廟廟廟廟廟廟廟廟廟廟廟廟廟廟廟廟
F0 塔塔塔塔塔塔塔塔塔塔塔塔塔塔塔塔

B740 - B7FF

40 嫵嫵嫵嫵嫵嫵嫵嫵嫵嫵嫵嫵嫵嫵嫵
50 感想感感感感感感感感感感感感感感
60 敲敲敲敲敲敲敲敲敲敲敲敲敲敲敲敲
70 擣擣擣擣擣擣擣擣擣擣擣擣擣擣擣
80
90
A0 楚楚楚楚楚楚楚楚楚楚楚楚楚楚楚楚
B0 榴榴榴榴榴榴榴榴榴榴榴榴榴榴榴榴
C0 滅滅滅滅滅滅滅滅滅滅滅滅滅滅滅滅
D0 煩烦烦烦烦烦烦烦烦烦烦烦烦烦烦烦
E0 獅獅獅獅獅獅獅獅獅獅獅獅獅獅獅獅
F0 痰痰痰痰痰痰痰痰痰痰痰痰痰痰痰痰

Code Pare 950 Traditional Chinese (Cont.)

B840 - B8FF

40 睹瞿瞿睎睎睎睎矮碎碗碗碗碗碗碗
50 確確確確確確確確確確確確確確確
60 節節節節節節節節節節節節節節節
70 署署署署署署署署署署署署署署署
80
90
A0 腹腹腹腹腹腹腹腹腹腹腹腹腹腹腹
B0 尊尊尊尊尊尊尊尊尊尊尊尊尊尊尊
C0 蛻蛻蛻蛻蛻蛻蛻蛻蛻蛻蛻蛻蛻蛻蛻
D0 規規規規規規規規規規規規規規規
E0 詮詮詮詮詮詮詮詮詮詮詮詮詮詮詮
F0 駭駭駭駭駭駭駭駭駭駭駭駭駭駭

B940 - B9FF

40 辟辟辟辟辟辟辟辟辟辟辟辟辟辟辟
50 道道道道道道道道道道道道道道道
60 鉅鉅鉅鉅鉅鉅鉅鉅鉅鉅鉅鉅鉅鉅
70 雷雷雷雷雷雷雷雷雷雷雷雷雷雷雷
80
90
A0 飽飽飽飽飽飽飽飽飽飽飽飽飽飽飽
B0 管管管管管管管管管管管管管管管
C0 嘛嘛嘛嘛嘛嘛嘛嘛嘛嘛嘛嘛嘛嘛嘛
D0 應應應應應應應應應應應應應應應
E0 嫩嫩嫩嫩嫩嫩嫩嫩嫩嫩嫩嫩嫩嫩嫩
F0 慶慶慶慶慶慶慶慶慶慶慶慶慶慶慶

BA40 - BAFF

40 愿愿愿愿愿愿愿愿愿愿愿愿愿愿愿
50 摺摺摺摺摺摺摺摺摺摺摺摺摺摺摺
60 橘橘橘橘橘橘橘橘橘橘橘橘橘橘橘
70 歡歡歡歡歡歡歡歡歡歡歡歡歡歡歡
80
90
A0 滿滿滿滿滿滿滿滿滿滿滿滿滿滿滿
B0 滌滌滌滌滌滌滌滌滌滌滌滌滌滌滌
C0 瑰瑰瑰瑰瑰瑰瑰瑰瑰瑰瑰瑰瑰瑰瑰
D0 碟碟碟碟碟碟碟碟碟碟碟碟碟碟碟
E0 箋箋箋箋箋箋箋箋箋箋箋箋箋箋箋
F0 綾綾綾綾綾綾綾綾綾綾綾綾綾綾綾

BB40 - BBFF

40 罰罰罰罰罰罰罰罰罰罰罰罰罰罰罰
50 與與與與與與與與與與與與與與與
60 寬寬寬寬寬寬寬寬寬寬寬寬寬寬寬
70 裴裴裴裴裴裴裴裴裴裴裴裴裴裴裴
80
90
A0 說說說說說說說說說說說說說說說
B0 趕趕趕趕趕趕趕趕趕趕趕趕趕趕趕
C0 鄺鄺鄺鄺鄺鄺鄺鄺鄺鄺鄺鄺鄺鄺鄺
D0 鉗鉗鉗鉗鉗鉗鉗鉗鉗鉗鉗鉗鉗鉗鉗
E0 韶韶韶韶韶韶韶韶韶韶韶韶韶韶韶
F0 肅肅肅肅肅肅肅肅肅肅肅肅肅肅肅

BC40 - BCFF

40 劇劇劇劇劇劇劇劇劇劇劇劇劇劇劇
50 嘆嘆嘆嘆嘆嘆嘆嘆嘆嘆嘆嘆嘆嘆嘆
60 嬋嬋嬋嬋嬋嬋嬋嬋嬋嬋嬋嬋嬋嬋
70 廚廚廚廚廚廚廚廚廚廚廚廚廚廚廚
80
90
A0 感感感感感感感感感感感感感感感
B0 攀攀攀攀攀攀攀攀攀攀攀攀攀攀攀
C0 攝攝攝攝攝攝攝攝攝攝攝攝攝攝攝
D0 標標標標標標標標標標標標標標標
E0 渣渣渣渣渣渣渣渣渣渣渣渣渣渣渣
F0 滕滕滕滕滕滕滕滕滕滕滕滕滕滕滕

BD40 - BDFF

40 瑾瑾瑾瑾瑾瑾瑾瑾瑾瑾瑾瑾瑾瑾瑾
50 瞋瞋瞋瞋瞋瞋瞋瞋瞋瞋瞋瞋瞋瞋瞋
60 窠窠窠窠窠窠窠窠窠窠窠窠窠窠窠
70 絨絨絨絨絨絨絨絨絨絨絨絨絨絨絨
80
90
A0 翹翹翹翹翹翹翹翹翹翹翹翹翹翹翹
B0 蔑蔑蔑蔑蔑蔑蔑蔑蔑蔑蔑蔑蔑蔑蔑
C0 蝗蝗蝗蝗蝗蝗蝗蝗蝗蝗蝗蝗蝗蝗蝗
D0 請請請請請請請請請請請請請請請
E0 賞賞賞賞賞賞賞賞賞賞賞賞賞賞賞
F0 陽陽陽陽陽陽陽陽陽陽陽陽陽陽陽

BE40 - BEFF

40 輓輓輓輓輓輓輓輓輓輓輓輓輓輓輓輓
50 銷銷銷銷銷銷銷銷銷銷銷銷銷銷銷
60 羈羈羈羈羈羈羈羈羈羈羈羈羈羈羈
70 駛駛駛駛駛駛駛駛駛駛駛駛駛駛駛
80
90
A0 駄駄駄駄駄駄駄駄駄駄駄駄駄駄駄
B0 剔剔剔剔剔剔剔剔剔剔剔剔剔剔剔
C0 壁壁壁壁壁壁壁壁壁壁壁壁壁壁壁
D0 憶憶憶憶憶憶憶憶憶憶憶憶憶憶憶
E0 搞搞搞搞搞搞搞搞搞搞搞搞搞搞搞
F0 樹樹樹樹樹樹樹樹樹樹樹樹樹樹樹

BF40 - BFFF

40 濃濃濃濃濃濃濃濃濃濃濃濃濃濃濃
50 燕燕燕燕燕燕燕燕燕燕燕燕燕燕燕
60 瘴瘴瘴瘴瘴瘴瘴瘴瘴瘴瘴瘴瘴瘴
70 穆穆穆穆穆穆穆穆穆穆穆穆穆穆穆
80
90
A0 縑縑縑縑縑縑縑縑縑縑縑縑縑縑縑
B0 膩膩膩膩膩膩膩膩膩膩膩膩膩膩膩
C0 螃螃螃螃螃螃螃螃螃螃螃螃螃螃螃
D0 諱諱諱諱諱諱諱諱諱諱諱諱諱諱諱
E0 賴賴賴賴賴賴賴賴賴賴賴賴賴賴賴
F0 遲遲遲遲遲遲遲遲遲遲遲遲遲遲遲

Code Pare 949 Traditional Chinese (Cont.)

C040 - C0FF

40 錐錦錡銀錙錙閤隨險雕憂霏霖霍寬
50 霏靛靜靛靛頰頰頰頰頰頰頰頰
60 錙錙靛靛靛靛靛靛靛靛靛靛靛靛
70 靛靛靛靛靛靛靛靛靛靛靛靛靛靛
80
90
A0 噓噓噓噓噓噓噓噓噓噓噓噓噓噓
B0 幫彌微應愜愜愜愜愜愜愜愜愜愜
C0 擬攪攪攪攪攪攪攪攪攪攪攪攪攪攪
D0 獎檣獎檣獎檣獎檣獎檣獎檣獎檣
E0 濤濤濤濤濤濤濤濤濤濤濤濤濤濤
F0 癢癢癢癢癢癢癢癢癢癢癢癢癢癢

C140 - C1FF

40 膽瞭矯磷礪礪礪礪礪礪礪礪礪礪
50 軟篠篠篠篠篠篠篠篠篠篠篠篠篠篠
60 絕縱縱縱縱縱縱縱縱縱縱縱縱縱縱
70 聯簪簪簪簪簪簪簪簪簪簪簪簪
80
90
A0 薄蓍蓍蓍蓍蓍蓍蓍蓍蓍蓍蓍蓍
B0 蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻蟻
C0 誦詒詒詒詒詒詒詒詒詒詒詒詒
D0 蹈蹊蹊蹊蹊蹊蹊蹊蹊蹊蹊蹊蹊蹊
E0 醜鍍鍍鍍鍍鍍鍍鍍鍍鍍鍍鍍鍍
F0 關關關關關關關關關關關關關關

C240 - C2FF

40 駿鮮絞鮓鮓鮓鮓鮓鮓鮓鮓鮓鮓鮓鮓
50 噲噲噲噲噲噲噲噲噲噲噲噲噲噲
60 噲噲噲噲噲噲噲噲噲噲噲噲噲噲
70 濱濱濱濱濱濱濱濱濱濱濱濱濱濱
80
90
A0 恣瞿瞿瞿瞿瞿瞿瞿瞿瞿瞿瞿瞿
B0 簪簪簪簪簪簪簪簪簪簪簪簪簪簪
C0 臍臍臍臍臍臍臍臍臍臍臍臍臍臍
D0 覆觀觀觀觀觀觀觀觀觀觀觀觀觀
E0 轉輒輒輒輒輒輒輒輒輒輒輒輒輒輒
F0 鐫鐫鐫鐫鐫鐫鐫鐫鐫鐫鐫鐫鐫鐫

C340 - C3FF

40 鞭靛靛靛靛靛靛靛靛靛靛靛靛靛
50 鬆魏魏魏魏魏魏魏魏魏魏魏魏魏
60 噓噓噓噓噓噓噓噓噓噓噓噓噓噓
70 檣檣檣檣檣檣檣檣檣檣檣檣
80
90
A0 獼靈靈靈靈靈靈靈靈靈靈靈靈靈
B0 窺窺窺窺窺窺窺窺窺窺窺窺窺窺
C0 藝藝藝藝藝藝藝藝藝藝藝藝藝藝
D0 諧諧諧諧諧諧諧諧諧諧諧諧諧諧
E0 蹴蹴蹴蹴蹴蹴蹴蹴蹴蹴蹴蹴蹴蹴
F0 鏢鏢鏢鏢鏢鏢鏢鏢鏢鏢鏢鏢

C440 - C4FF

40 願願願願願願願願願願願願願願
50 鵬鵬鵬鵬鵬鵬鵬鵬鵬鵬鵬鵬鵬
60 嶼嶼嶼嶼嶼嶼嶼嶼嶼嶼嶼嶼嶼嶼
70 瘴瘴瘴瘴瘴瘴瘴瘴瘴瘴瘴瘴瘴
80
90
A0 裏裏裏裏裏裏裏裏裏裏裏裏裏裏
B0 搖覺覺覺覺覺覺覺覺覺覺覺覺覺覺
C0 釋鐘鐘鐘鐘鐘鐘鐘鐘鐘鐘鐘鐘鐘鐘
D0 鹹麵麵麵麵麵麵麵麵麵麵麵麵麵麵
E0 區區區區區區區區區區區區區區
F0 簾簾簾簾簾簾簾簾簾簾簾簾簾簾簾

C540 - C5FF

40 護譽譽譽譽譽譽譽譽譽譽譽譽譽譽
50 關關關關關關關關關關關關關關
60 綵綵綵綵綵綵綵綵綵綵綵綵綵綵
70 學學學學學學學學學學學學學學
80
90
A0 襪襪襪襪襪襪襪襪襪襪襪襪襪襪
B0 鄧鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄
C0 綵綵綵綵綵綵綵綵綵綵綵綵綵綵
D0 瑣瑣瑣瑣瑣瑣瑣瑣瑣瑣瑣瑣瑣瑣瑣
E0 鑲鑲鑲鑲鑲鑲鑲鑲鑲鑲鑲鑲鑲鑲鑲
F0 徹徹徹徹徹徹徹徹徹徹徹徹徹徹

C640 - C6FF

40 識識識識識識識識識識識識識識
50 較較較較較較較較較較較較較較
60 顧顧顧顧顧顧顧顧顧顧顧顧顧顧
70 鑽鑽鑽鑽鑽鑽鑽鑽鑽鑽鑽鑽鑽鑽
80
90
A0
B0
C0
D0
E0
F0

C740 - C7FF

40
50
60
70
80
90
A0
B0
C0
D0
E0
F0

Code Pare 980 Traditional Chinese (Cont.)

C840 - C8FF

40
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60
70
80
90
A0
B0
C0
D0
E0
F0

C940 - C9FF

40 乂乚口口厂万开毛于口兀中彳丐有与
50 乳元仿仇仇尤知印去礼劫夫个市无爰
60 毌气月非井仁仕仕仝仝判臨卅疋圣
70 宛旁宁充允鼠男畚疋疋庆忉成劫气
80
90
A0 承汎汎汎发汎王内肱防伎优佚佯侃
B0 伶伶价价信信佻佻佻佻佻佻佻佻佻佻
C0 翳園園園厖厖厖厖厖厖厖厖厖厖厖厖
D0 妯妯妯妯妯妯妯妯妯妯妯妯妯妯妯妯
E0 伙伙伙伙伙伙伙伙伙伙伙伙伙伙伙伙
F0 机机机机机机机机机机机机机机机机

CA40 - CAFF

40 刈切切切切切切切切切切切切切切切切
50 西邨邨邨邨邨邨邨邨邨邨邨邨邨邨邨
60 伧伧伧伧伧伧伧伧伧伧伧伧伧伧伧
70 劬劬劬劬劬劬劬劬劬劬劬劬劬劬劬
80
90
A0 咩咩咩咩咩咩咩咩咩咩咩咩咩咩咩
B0 龔龔龔龔龔龔龔龔龔龔龔龔龔龔龔龔龔龔
C0 岍岍岍岍岍岍岍岍岍岍岍岍岍岍岍岍岍
D0 厖厖厖厖厖厖厖厖厖厖厖厖厖厖厖厖
E0 伙伙伙伙伙伙伙伙伙伙伙伙伙伙伙伙
F0 扰扰扰扰扰扰扰扰扰扰扰扰扰扰扰扰

CB40 - CBFF

40 杙杙杙杙杙杙杙杙杙杙杙杙杙杙杙杙杙杙
50 沝沝沝沝沝沝沝沝沝沝沝沝沝沝沝沝沝沝
60 勃勃勃勃勃勃勃勃勃勃勃勃勃勃勃勃
70 疔疔疔疔疔疔疔疔疔疔疔疔疔疔疔
80
90
A0 芊芊芊芊芊芊芊芊芊芊芊芊芊芊芊芊
B0 阮阮阮阮阮阮阮阮阮阮阮阮阮阮阮阮
C0 佻佻佻佻佻佻佻佻佻佻佻佻佻佻佻佻
D0 刳刳刳刳刳刳刳刳刳刳刳刳刳刳刳
E0 嘴嘴嘴嘴嘴嘴嘴嘴嘴嘴嘴嘴嘴嘴嘴嘴
F0 囡囡囡囡囡囡囡囡囡囡囡囡囡囡囡

CC40 - CCFF

40 垵垵垵垵垵垵垵垵垵垵垵垵垵垵垵垵垵
50 婢婢婢婢婢婢婢婢婢婢婢婢婢婢婢婢
60 岨岨岨岨岨岨岨岨岨岨岨岨岨岨岨岨岨
70 驺驺驺驺驺驺驺驺驺驺驺驺驺驺驺
80
90
A0 愠愠愠愠愠愠愠愠愠愠愠愠愠愠愠
B0 伶伶伶伶伶伶伶伶伶伶伶伶伶伶伶伶
C0 攴攴攴攴攴攴攴攴攴攴攴攴攴攴攴
D0 盼盼盼盼盼盼盼盼盼盼盼盼盼盼盼盼
E0 枹枹枹枹枹枹枹枹枹枹枹枹枹枹枹枹
F0 洊洊洊洊洊洊洊洊洊洊洊洊洊洊洊洊

CD40 - CDFF

40 洊洊洊洊洊洊洊洊洊洊洊洊洊洊洊洊洊
50 焮焮焮焮焮焮焮焮焮焮焮焮焮焮焮焮
60 狷狷狷狷狷狷狷狷狷狷狷狷狷狷狷狷
70 眈眈眈眈眈眈眈眈眈眈眈眈眈眈眈眈
80
90
A0 矸矸矸矸矸矸矸矸矸矸矸矸矸矸矸
B0 肭肭肭肭肭肭肭肭肭肭肭肭肭肭肭
C0 芡芡芡芡芡芡芡芡芡芡芡芡芡芡芡
D0 达达达达达达达达达达达达达达达达
E0 僂僂僂僂僂僂僂僂僂僂僂僂僂僂僂僂
F0 剉剉剉剉剉剉剉剉剉剉剉剉剉剉剉

CE40 - CEFF

40 啮啮啮啮啮啮啮啮啮啮啮啮啮啮啮啮
50 垵垵垵垵垵垵垵垵垵垵垵垵垵垵垵垵
60 复复复复复复复复复复复复复复复复
70 婢婢婢婢婢婢婢婢婢婢婢婢婢婢婢婢
80
90
A0 庵庵庵庵庵庵庵庵庵庵庵庵庵庵庵庵
B0 岍岍岍岍岍岍岍岍岍岍岍岍岍岍岍岍
C0 僂僂僂僂僂僂僂僂僂僂僂僂僂僂僂僂
D0 恹恹恹恹恹恹恹恹恹恹恹恹恹恹恹
E0 振振振振振振振振振振振振振振振振
F0 弄弄弄弄弄弄弄弄弄弄弄弄弄弄弄弄

CF40 - CFFF

40 柜柜柜柜柜柜柜柜柜柜柜柜柜柜柜柜
50 桡桡桡桡桡桡桡桡桡桡桡桡桡桡桡桡
60 柎柎柎柎柎柎柎柎柎柎柎柎柎柎柎柎
70 澳澳澳澳澳澳澳澳澳澳澳澳澳澳澳澳
80
90
A0 洊洊洊洊洊洊洊洊洊洊洊洊洊洊洊洊
B0 焮焮焮焮焮焮焮焮焮焮焮焮焮焮焮焮
C0 狷狷狷狷狷狷狷狷狷狷狷狷狷狷狷狷
D0 眈眈眈眈眈眈眈眈眈眈眈眈眈眈眈眈
E0 矸矸矸矸矸矸矸矸矸矸矸矸矸矸矸
F0 肭肭肭肭肭肭肭肭肭肭肭肭肭肭肭

EC40 - ECFF

E840 - E8FF

40 踽踽踽踽踽踽踽踽踽踽踽踽踽
50 遛遛遛遛遛遛遛遛遛遛遛遛遛
60 醅醅鎡鎡鋳鋳鋳鋳鋳鋳鋳鋳鋳
70 錯錯錐錐銓銓銅鍤鍤鍤鍤鍤鍤鍤
80
90
A0 鎢鎢鎢鎢閏閏閏閏閏閏閏維維渭渭窪
B0 靚靚靚給給給鞦鞦頰頰頰頰頰頰頰頰頰頰頰
C0 鑒鑒鉗鉗鉗鉗駝駝駝駝駝駝駝駝駝駝駝駝駝
D0 駟駟駟駟駟駟駟駟駟駟駟駟駟駟駟駟駟駟駟
E0 舩舩舩舩舩舩舩舩舩舩舩舩舩舩舩舩舩舩舩
F0 廔廔廔廔廔廔廔廔廔廔廔廔廔廔廔廔廔廔廔

E940 - E9FF

[illegible]

EA40 - EAFF

[illegible]

EB40 - EBFF

[illegible]

EC40 - ECFF

40 鋤鉤鑄鑿鑿鑿闕闕闕闕闕闕闕闕闕
50 銼鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿
60 銼鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿
70 鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿
80
90
A0 鉤鉤鉤鉤鉤鉤鉤鉤鉤鉤鉤鉤鉤鉤
B0 鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿
C0 鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿
D0 鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿
E0 鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿
F0 鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿鑿

ED40 - EDFF

40 堅槩槎槿樅樅櫟槿槿樅欵殭鷃鷃鷃
50 澌瀾潞濞潏潏潏潏潏潏潏潏潏潏潏
60 燭爇爇爇爇爇爇爇爇爇爇爇爇爇爇爇
70 甌甌甌甌甌甌甌甌甌甌甌甌甌甌甌
80
90
A0 瞢瞢瞢瞢瞢瞢瞢瞢瞢瞢瞢瞢瞢瞢瞢
B0 襪襪襪襪襪襪襪襪襪襪襪襪襪襪襪
C0 搭筵筵筵筵筵筵筵筵筵筵筵筵筵筵筵
D0 縞緋縹縹縹縹縹縹縹縹縹縹縹縹縹
E0 縹縹縹縹縹縹縹縹縹縹縹縹縹縹縹
F0 縹縹縹縹縹縹縹縹縹縹縹縹縹縹縹

EE40 - EEFF

[illegible]

EF40 - EFFF

[illegible]

F040 - F0FF

[illegible]

F440 - F4FF

40 曉馨璣嶸嶸嶸麤簾簾儼懷攢攢攢攢
50 曉曉璣嶸嶸嶸嶸嶸嶸嶸嶸嶸嶸嶸嶸
60 瀾瀾瀾瀾瀾瀾瀾瀾瀾瀾瀾瀾瀾瀾瀾瀾
70 瞞瞞瞞瞞瞞瞞瞞瞞瞞瞞瞞瞞瞞瞞
80
90
A0 禍穢穢穢穢穢穢穢穢穢穢穢穢穢穢
B0 痛詭詭詭詭詭詭詭詭詭詭詭詭詭詭
C0 獲衛衛衛衛衛衛衛衛衛衛衛衛衛衛
D0 詛詛詛詛詛詛詛詛詛詛詛詛詛詛詛
E0 鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄
F0 鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄鑄

F540 - F5FF

[illegible][illegible]

F640 - F6FF

[illegible][illegible]

F740 - F7FF

[illegible][illegible]

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